Class #4

Class #4 RESOLUTION, COMPRESSION & IMAGE FILE FORMATS

### Today's agenda

Design Production: Resolution, Compression & Image File Formats

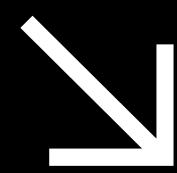
**Homework Reviews** 

Homework: Design Assignment - Poster Design - Move to design!

**Next Class: Color Theory** 

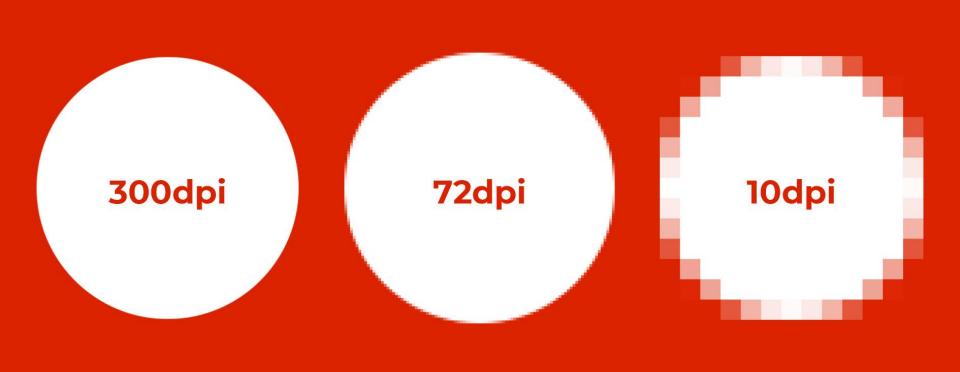
Design Production: Resolution, Compression & Image File Formats

## Let's Discuss: What is Resolution?



## Definition:

In digital photography, resolution is the level of detail contained in an image. More specifically, it refers to the number of pixels that exist within that image. The higher the resolution, and the richer the pixel count, the more detail and definition you will see.



Let's Discuss:
What the difference
between Screen Resolution
& Print Resolution

### **Screen** Resolution

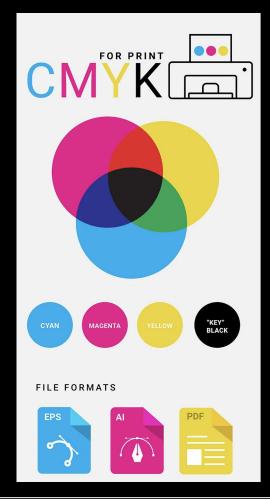
- PPI (<u>pixels</u> per inch)
- Recommended minimum 72 DPI
- File types: JPG, PDF, GIF, PNG
- File size: Light
- Colors: RGB



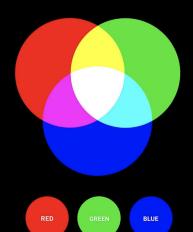
### **Print** Resolution

- DPI (<u>dots</u> per inch)
- Recommended minimum 300 DPI
- File types: AI, PSD, EPS, JPG, PDF, TIF
- File size: **Heavy**
- Colors: CMYK









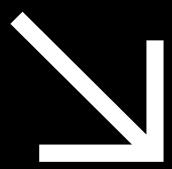
#### FILE FORMATS





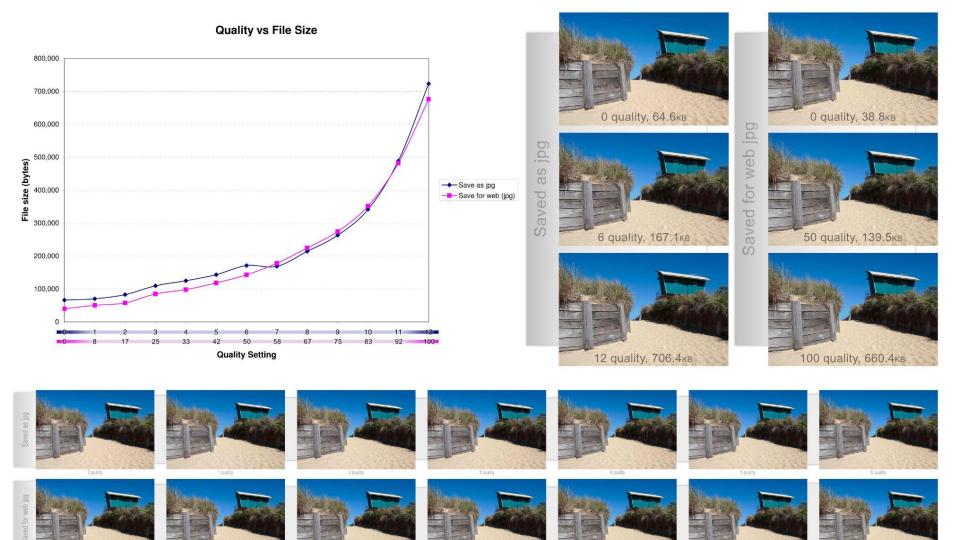


# Let's Discuss: What is Image/Video Compression?



### Definition:

Image compression is a type of data compression applied to digital images, to reduce their cost for storage or transmission.











Low-johannes-plenio-RwHv7LgeC7s-unsplash.jpg

JPEG image - 2 KB

Information	Show More
Created	Today, 10:27 AM
Modified	Today, 10:27 AM
Dimensions	120×80





johannes-plenio-RwHv7LgeC7s-unsplash.jpg JPEG image - 5.7 MB

 Information
 Show More

 Created
 Today, 9:57 AM

 Modified
 Today, 9:57 AM

 Dimensions
 4368×2912

 Resolution
 72×72

Low-joh...lash.jpg
Print-jo...lash.jpg
web-95...lash.jpg



web-95-johannes-plenio-RwHv7LgeC7s-unsplash.jpg

JPEG image - 3.4 MB

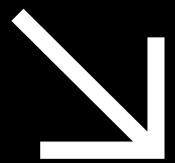
Information	Show More
Created	Today, 10:30 AM
Modified	Today, 10:30 AM
Last opened	Today, 10:30 AM
Dimensions	1920×1280

**Poor Quality** 

**Print Quality** 

Web Quality

# Let's Discuss: Are pixelated or low quality images bad?

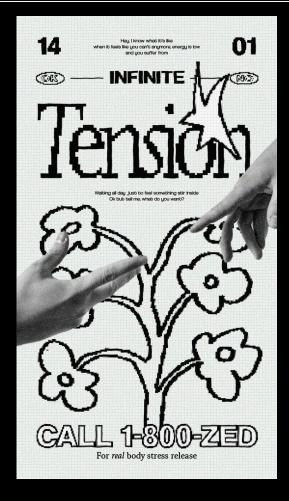




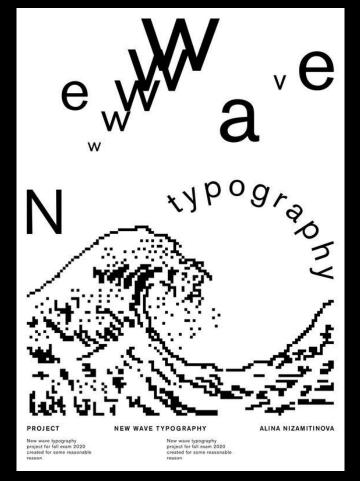


Let's Discuss: Are pixelated or low quality images bad? A: Depends on content and context!

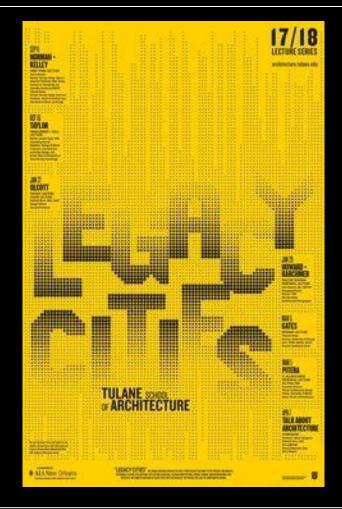
## Pixel Arti



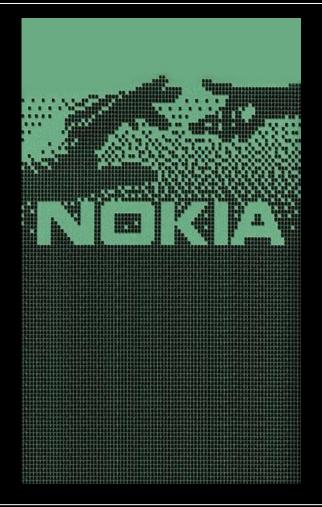










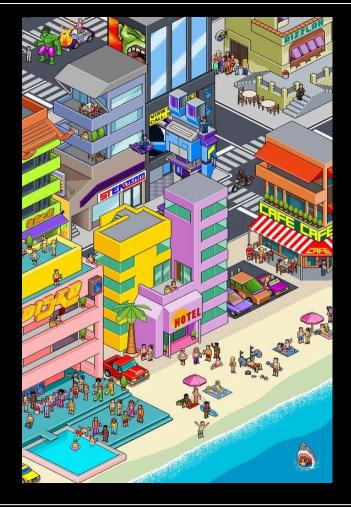


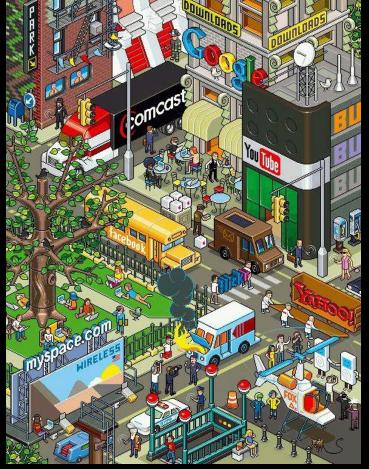




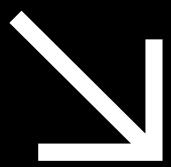








# Let's Discuss: Screen Sizes & Aspect Ratio? (in Pixels)



### **Aspect ratios**

### 21:9

Ultra-widescreen films used to create a 360-degree effect use the 21:9 aspect ratio.

### 16:9

For online videos, modern TVs, and movie theaters.

### 4:3

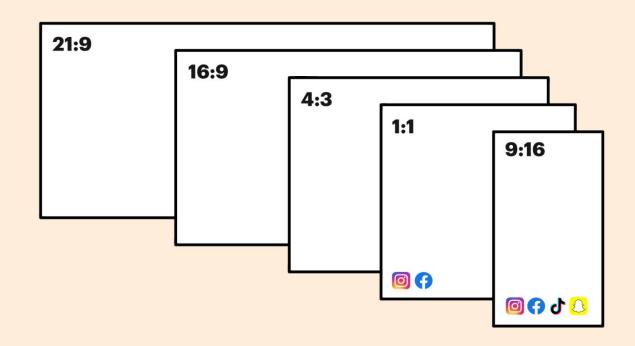
For film and was supported on box TVs and computer monitors until HD came along.

### 1:1

For social media platforms such as Facebook and Instagram.

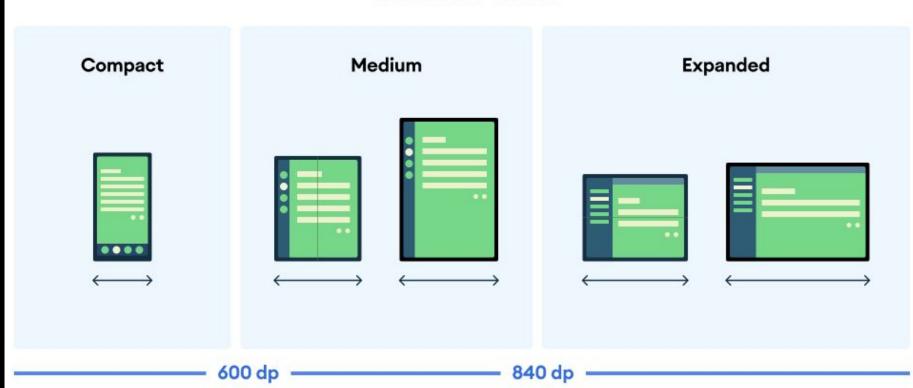
### 9:16

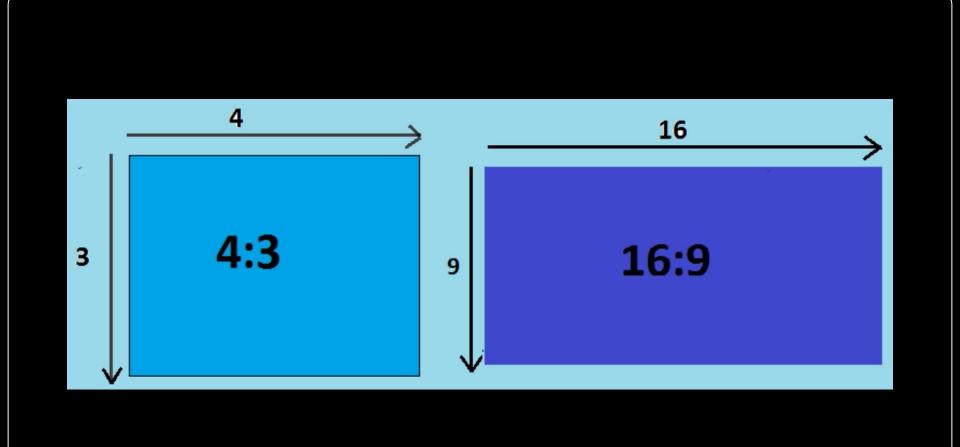
This aspect ratio became popular when you could start shooting video with a smartphone.



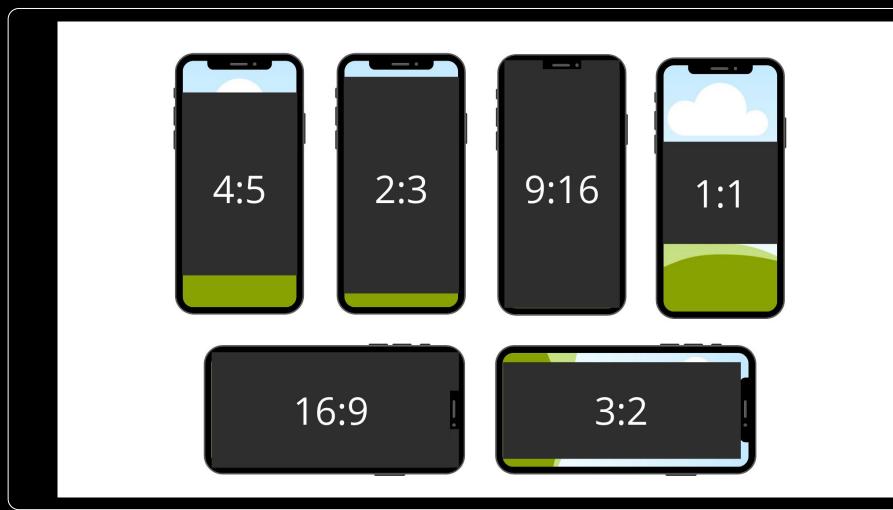
**R** Restream

### Width Window Size Classes



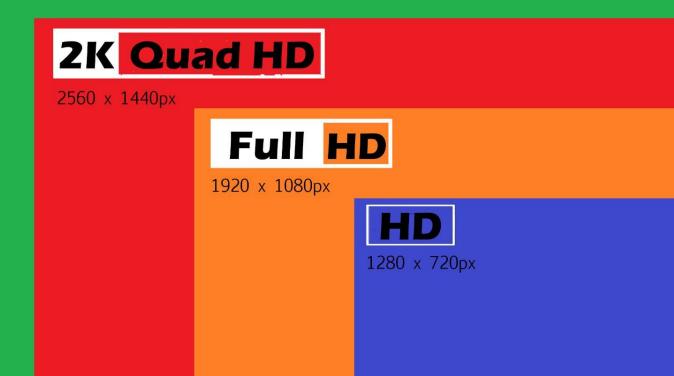








3840 x 2160px





1366x768 1600x900 1920x1080 1920x1200 2560x1440 2560x1600

4K UHD (3840x2160)





iPhone X

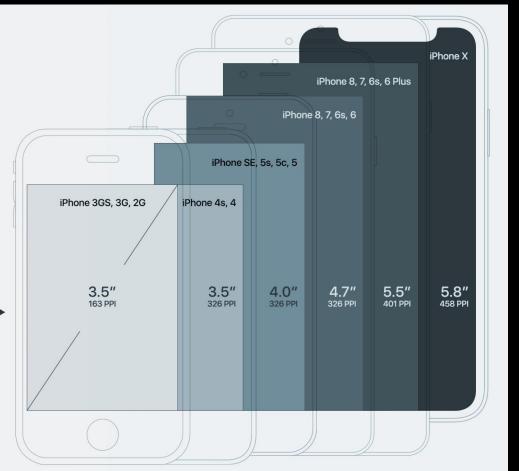
iPhone 8, 7, 6s, 6 Plus

iPhone 8, 7, 6s, 6 iPhone SE, 5s, 5c, 5 iPhone 4s, 4

iPhone 3GS, 3G, 2G

## **iPhone**

Screen Resolution | Size ►
 Through the Years





## Vector

### **Used for:**

- Logos
- Icons
- Charts
- Illustrations

#### **File formats:**

- .svg
- .eps
- ai
- .pdf

# Bitmap (Raster)

#### **Used for:**

- Photography
- Collages
- Pixel based Imagery

#### **File formats:**

- .jpg / .jpeg
  - g/.jpeg .tif
- \_ .png

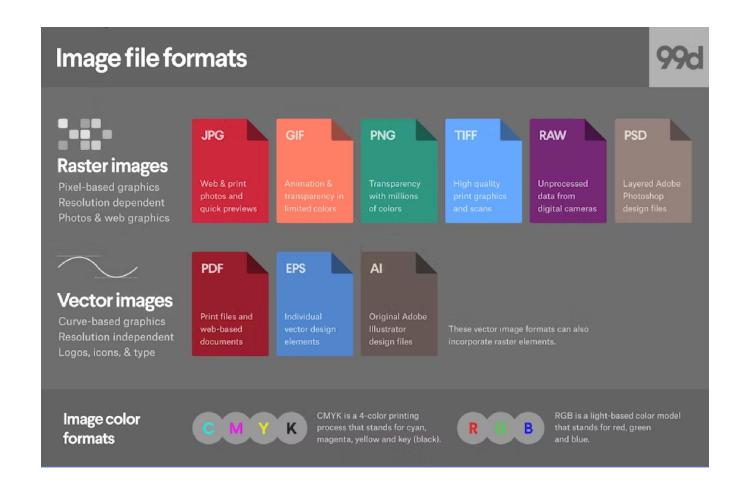
– .bmp

gif

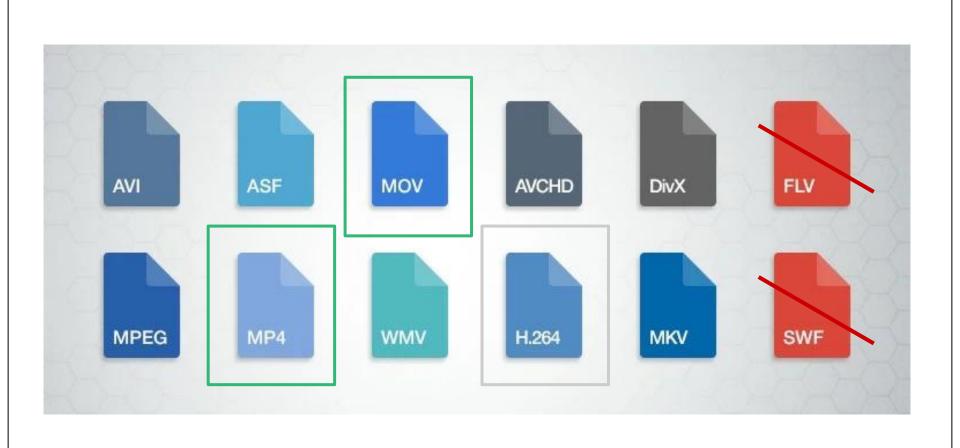
– .psd











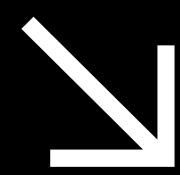




# Homework Review



# Your Homework for next week!



## Homework:

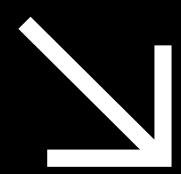
# Design your poster!

With the feedback you got in class, take your sketches to the next level and start adding: colors, typefaces, image-making (your style!) try as many iterations as possible and bring your designs for next class (digitally only)

### Continue with:

- 1. Sketches to Design
- 2. Move to a software (illustrator, figma, photoshop, etc)
- 3. Create as many options as possible and present in class for feedback next class.

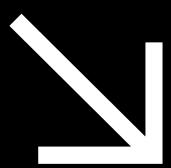
Present next class for feedback



## Homework:

## Extra fun stuff before next class (Color theory):

- 1. this article
- 2. this quiz
- 3. this video
- 4. <a href="https://graf1x.com/product/color-theory-poster/">https://graf1x.com/product/color-theory-poster/</a>



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1	Research & Discovery	6	User <b>Testing</b> & <b>Feedback</b>
2	Ideation & Brainstorming	7	Refinement
3	Concept Development	8	Finalization
4	Prototyping & Wireframing	9	Presentation & Communication
5 COMD 1112 I SPR	<b>Design</b> Development	10	Delivery, Implementation & Evaluation

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# Which Image-making style will you choose?

Try as many as you can! + this is your chance to learn something new and get out of your comfort zone!

Next Week:

# Color Theory!

