Narrative Illustration Process Book

by Maria Iacono

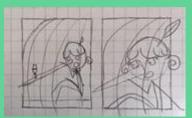
The Story of Pinocchio

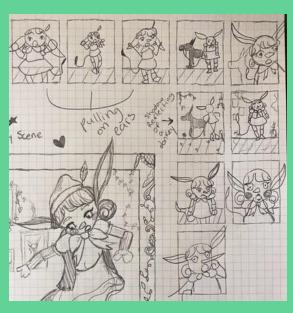
When presented with the idea of revamping and old fairy tale my mind went many places. I eventually settled on the story of Pinocchio because i thought it was a unique and fun idea that i have seen many recreations of.

Pinocchio is a story of a wooden puppet created by is father Geppetto. A fairy from the stars comes and gives Pinocchio sentience and was able to move around and speak too. All Pinocchio wanted was to become a real boy, and throughout the story he goes on an adventure to seek what he wants. But the problem is if he lies if nose grows and he won't be able to become the real boy that he truly wants to be. Luckily in the end he is finally granted his wish and becomes a real boy which excites him and his father, Geppetto.

Thumbnails









Concepts







So what i decided to do to twist the Pinocchio story around was to swap the genders of Pinocchio and I then quickly started doing thumbnails and concepts.

When coming up with the thumbnails I was really inspired by three scenes from Disneys adaptation of Pinocchio. Those three scenes being, "No Lies", "I Got No Strings", and the "Donkey Scene". All of those scenes stood out to me in particular because of how well they represented Pinocchio.

Final Concept

The final concept I ended up choosing was the "Donkey Scene" When i was researching and rewatching all of the scenes I selected this one because it stood out to me the most. Mainly because i remember as a kid being scared of this scene and i knew from that moment on i wanted to recreate it with my gender swapped Pinocchio.

It might not be the one that represents Pinocchio right away but it stood out to me and i felt it was the strongest compared to the other concepts. Plus my mind was already too excited to start drawing it digitally.



Character Designs





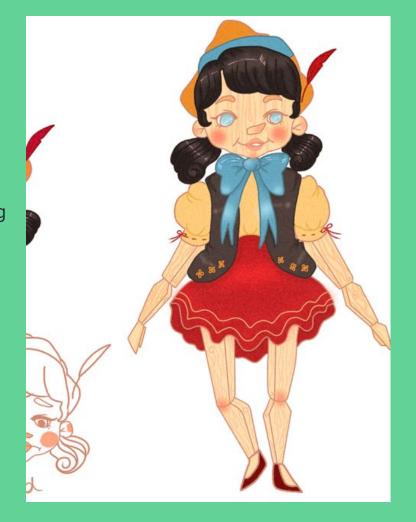




When developing the design my first thought was to pull off that my character is in fact a child. So i went with round shapes for the head and my inspirations were that of Hamtaro and the Gerber Baby. I started off digitally coming up with head shapes and outfit designs. I really liked the idea of pig tails for my character so i decided to implement that with the space buns. Which i later lowered for a more farm girl look. Then i came up with a traditional sketch of my female Pinocchio and absolutely fell in love with it and i felt i didn't have to explore further, this was the chosen one.

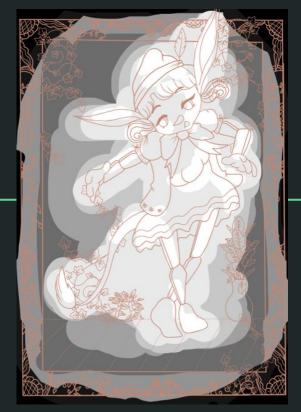


Here are my final color designs and emotions. I focused more on the coloring than the emotions because i sometimes struggle with color and i really wanted to succeed in that area.



Value Studies

I really struggled with my value studies in previous pieces and i was determined for these to go at least a little better







Line Art

This took me such a long time to line, especially with the plants and the wooden frame.



Final Art





Alternatives



Final Three







References







The End 🛑