

# Grim's Eye

## **Team:**

**Kiara Wright:** Game Designer, Technical Artist ,Scene Designer,Character Designer, Environmental Designer, Art director,level design

**Edwin Bishop:** Programmer

**William Cantor:** Environment Designer

## **Technical Advisor:**

Christopher Chung

## **What the project is:**

My group will be making a PC game.

## **Team Role:**

For my Culmination Project, I will be working on the Environment Design on the game. I will be using my 3D modeling skills from my classes in City Tech and I will be testing my skills to see if I can create different level designs for the game. This project will help me with my portfolio and it can help me find a game design job in a game company.

## **Pitch**

It's getting near to Kasuki's birthday and he can sense that his parents are hiding something important from him. He comes across a mysterious journal and as he is reading it, he notices that there are pages that are missing from it. He has to find the missing pages to the journal to find out what his parents are hiding. The text will guide the player to the pages. Help him find the hidden truth.

## **Genre**

Horror

Mystery

## **Gameplay**

3rd person

### What actions do the players do?

Players will control a 3D character as they navigate through a 3D play environment. The player will follow the text as it guides them to find the missing journal notes.

## Management

### Schedule

August 2020						
Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
					1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30
		Start task 1				
		Plan				
31						

September 2020						
Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
	1	2	3	4	5	6
7	8	9	10	11	12	13
		end task 1				
		Start task 2				
		Make document				
14	15	16	17	18	19	20
end task 2			end task 3			end task 4
start task 3						
get okay from			start task 4			start task 5
advisor			get materials			begin making
21	22	23	24	25	26	27
get reference materials	get reference materials	get reference materials	get reference materials	get reference materials	get reference materials	get reference materials
28	29	30				
get reference materials	Draft out character design	Draft out character design				

Oct-20						
Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
			1	2	3	4
	Draft out character design	Draft out character design	Draft out character design	Draft out character design	Draft out character design	Draft out character design
5	6	7	8	9	10	11
Draft out character design	Draft out character design	Draft out scene design	Draft out scene design	Draft out scene design	Draft out scene design	Draft out scene design
12	13	14	15	16	17	18
Draft out scene design	Draft out scene design	Draft out scene design	Draft out scene design	Draft out scene design	Draft out scene design	Draft out scene design
19	20	21	22	23	24	25
Draft out scene design	Draft out scene design	Make script	Make script	Make script	Make script	Make script
26	27	28	29	30	31	
Make script	Make script	Make script	Make script	Make script	Make script	

Nov-20						
Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
						1
						Make storyboard
2	3	4	5	6	7	8
Make storyboard	put all the models and scenes in unity	put all the models and scenes in unity	put all the models and scenes in unity	put all the models and scenes in unity	put all the models and scenes in unity	put all the models and scenes in unity
9	10	11	12	13	14	15
put all the models and scenes in unity	code	code	code	code	code	code
16	17	18	19	20	21	22
code	code	code	code	code	code	code
23	24	25	26	27	28	29
code	code	code	code	code	code	code
December						
Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
30	31	1	2	3	4	5
code	code	code	code	code	code	test
6	7	8	9	10	11	12
test	test	test	test	test	test	test
13	14	15	16	17	18	19
test	end task 5	presentation	presentation	presentation	presentation	presentation
20	21	22	23	24	25	26
presentation	presentation	presentation	presentation			
27	28	29	30	31		31

Budget list			
Materials	vendor	quantity	cost
Predator Helios 300	Amazon	1	\$1,143
I Pad 6 generation	Best Buy	1	\$400
Apple pencil 2	Best Buy	1	\$100
Unity	<a href="https://unity.com">unity.com</a>	1	\$0
Vroid	<a href="https://vroid.com">Vroid.com</a>	1	\$0
Blender 2.8	<a href="https://blender.com">blender.com</a>	1	\$0
Maya	autodesk <a href="https://maya.com">maya.com</a>	1	free for student
Sketch Book Pro	apple store	1	\$0
Clip studio	clip <a href="https://studio.com">studio.com</a>	1	\$50
Huion Kamvas 20	<a href="https://amazon.com">amazon.com</a>	1	\$369
Total Balance		11	\$2,062