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Introduction

- ▶ What is Grim's Eye?
- ▶ Grim's Eye is 3D anime horror mystery game where a boy named Kasuki Fukushima has a birthday coming up and he found a mysterious journal in his house and pages are missing.
- ▶ His parents wouldn't tell him what was in the journal and they keep avoiding him.
- ▶ The goal of the game is to walk around Kasuki's house and find the missing pages in order to find out what his parents are hiding from him.

Technical Aspects

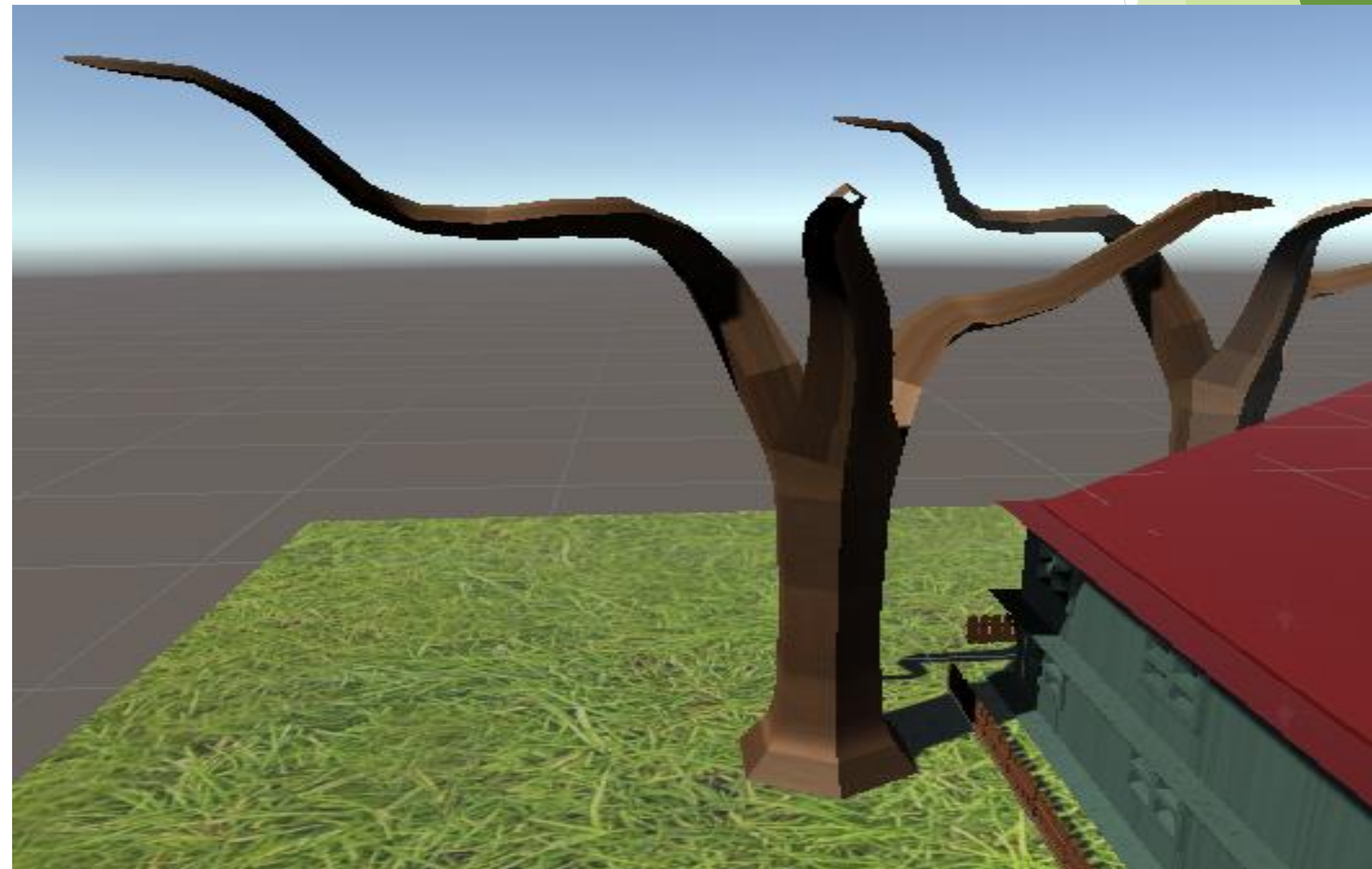
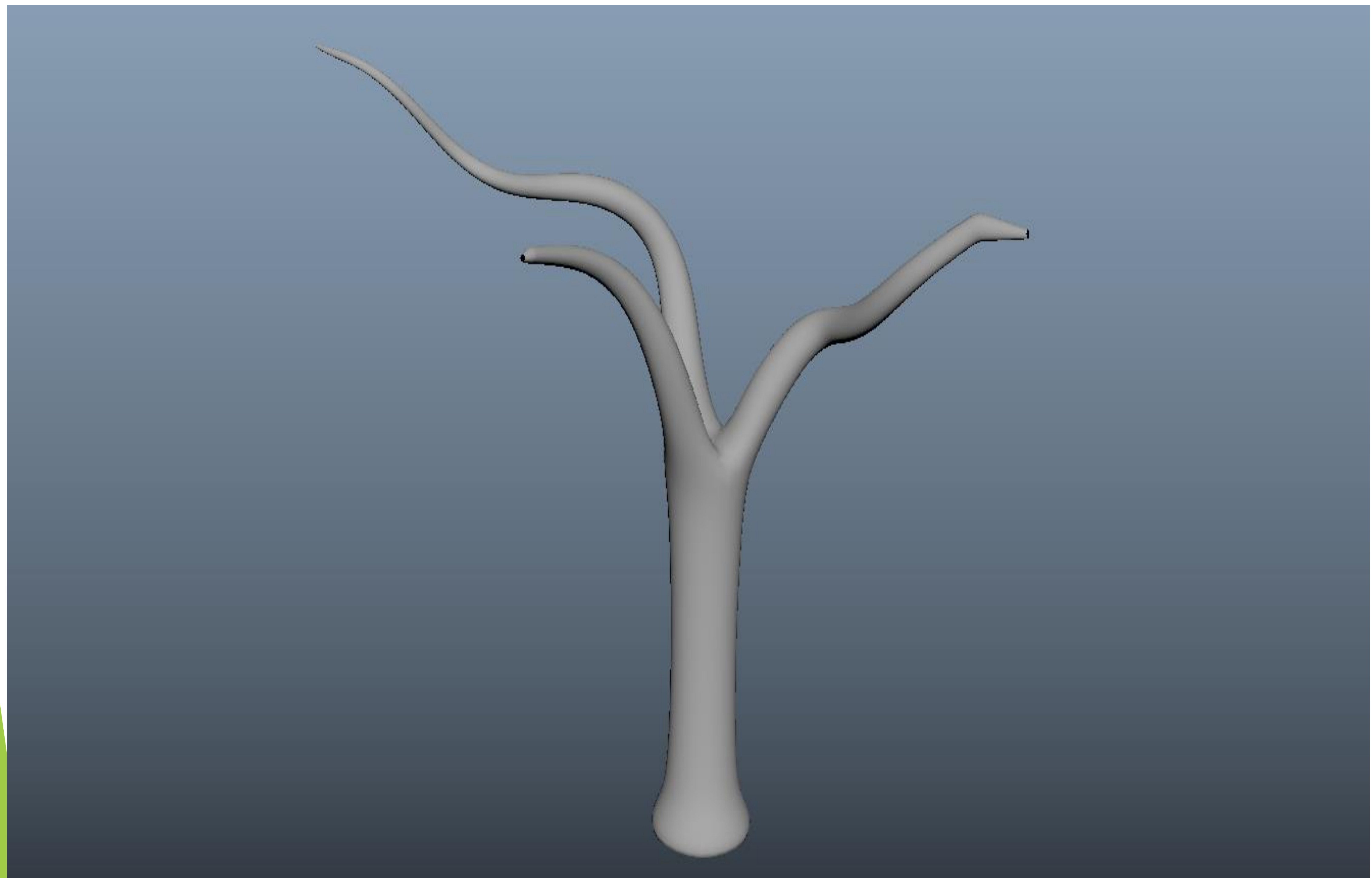
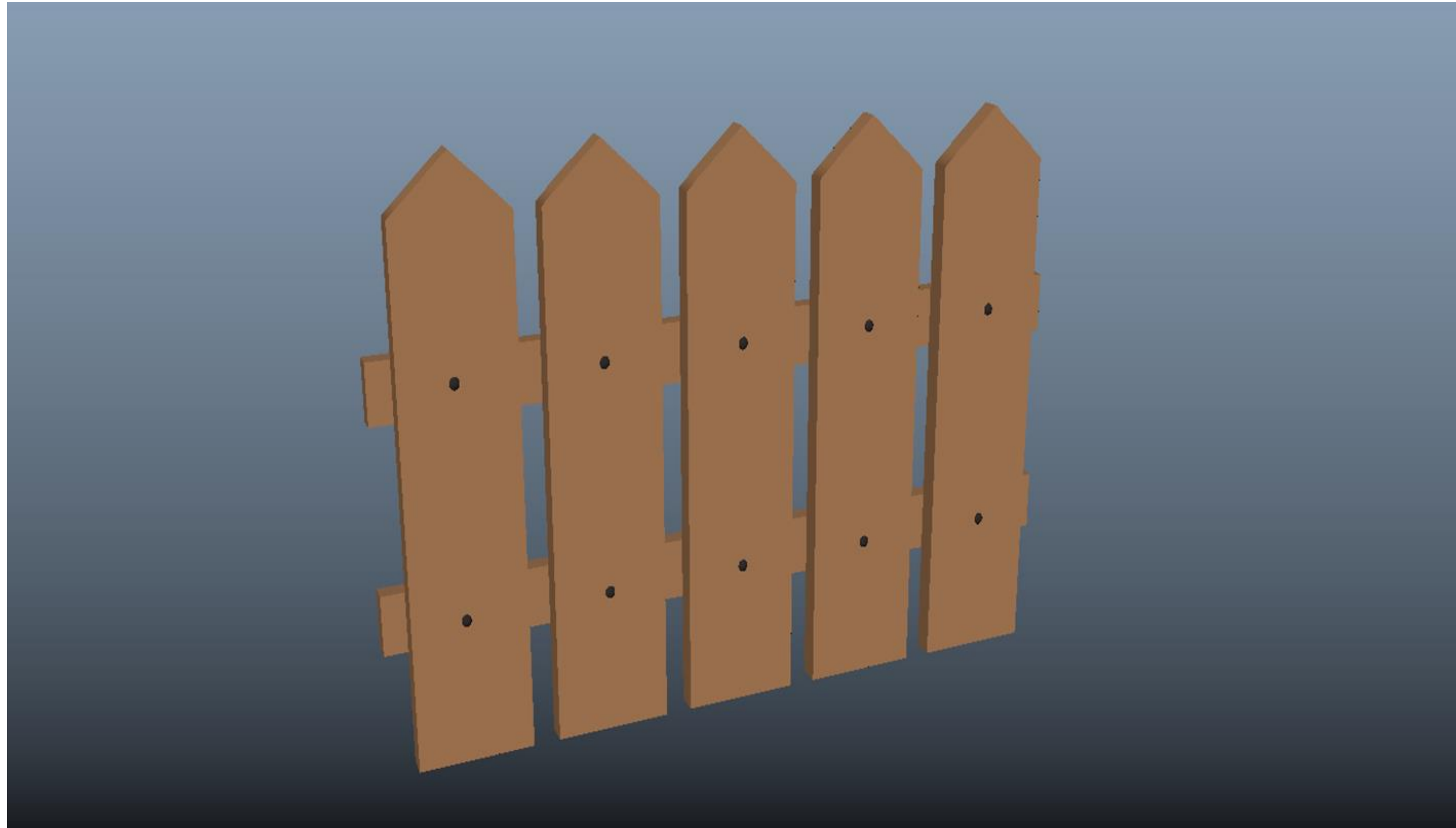


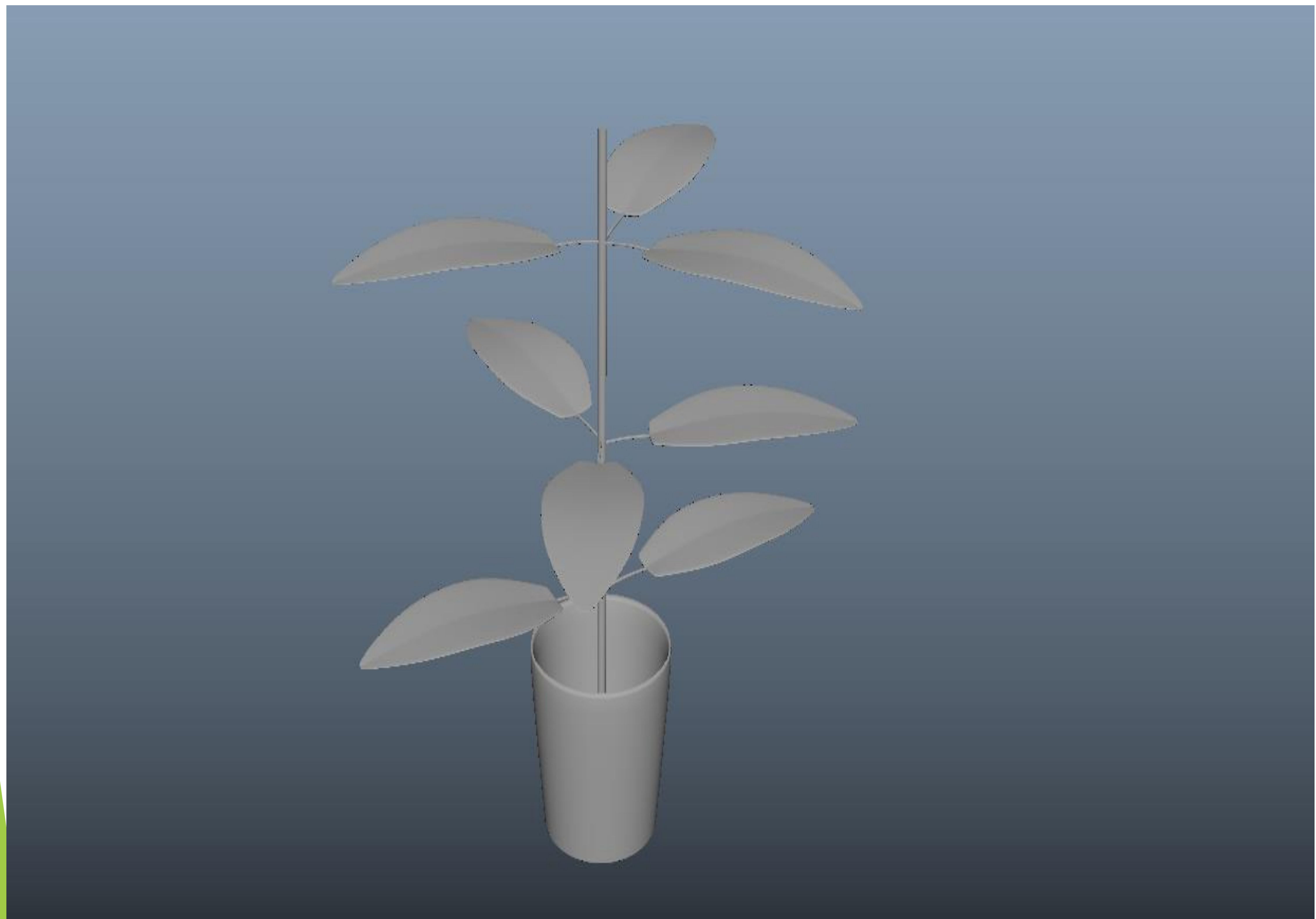
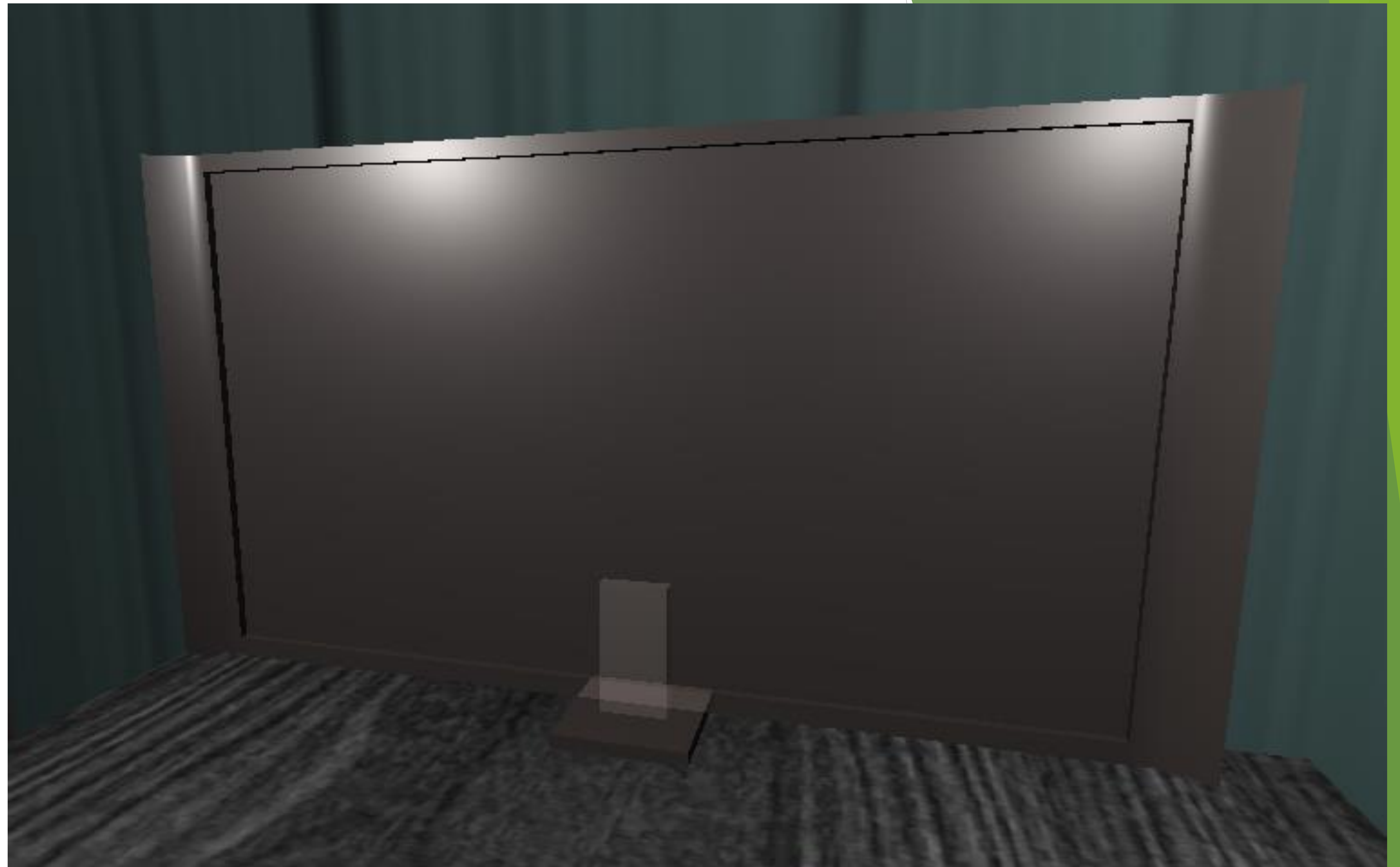
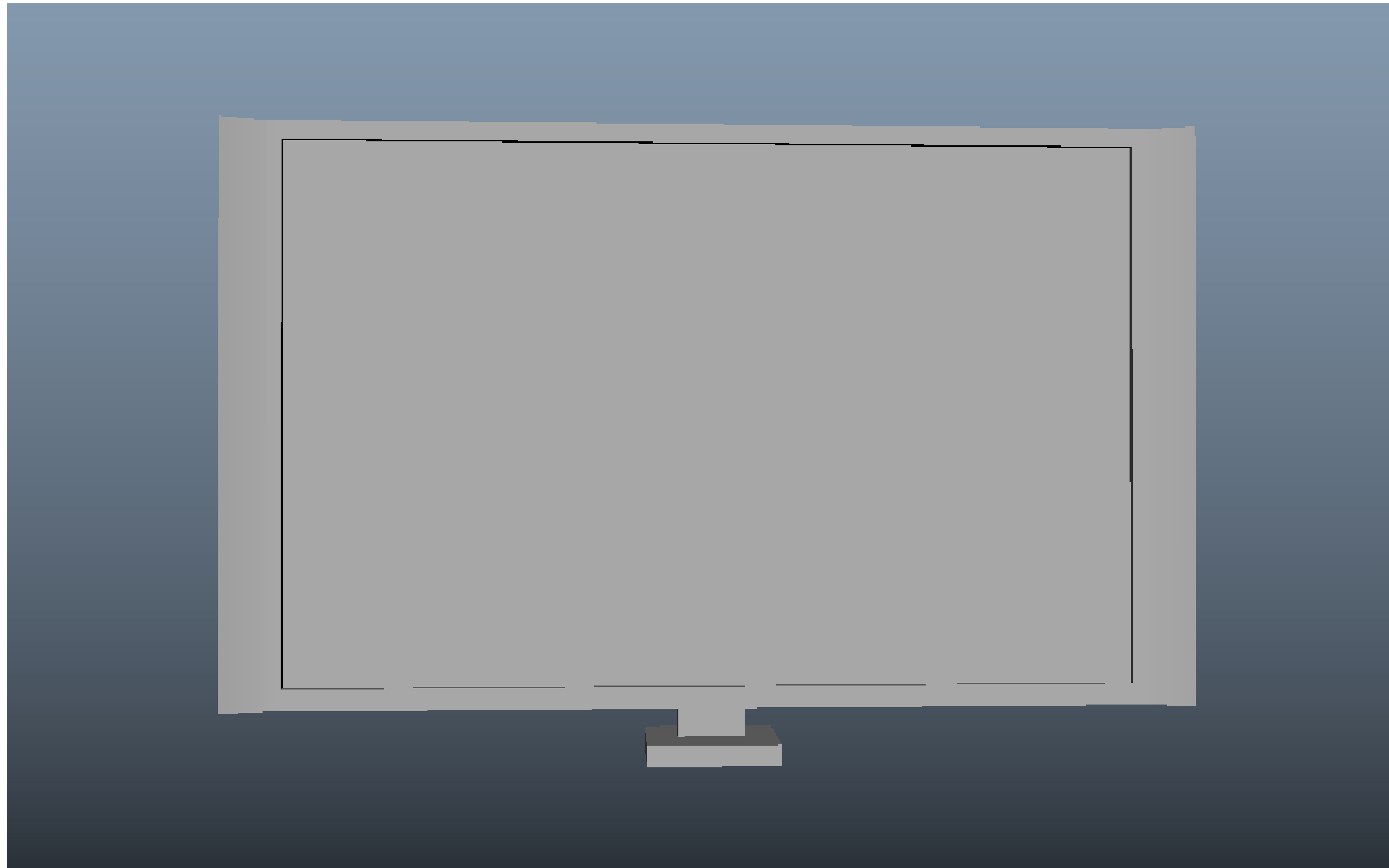
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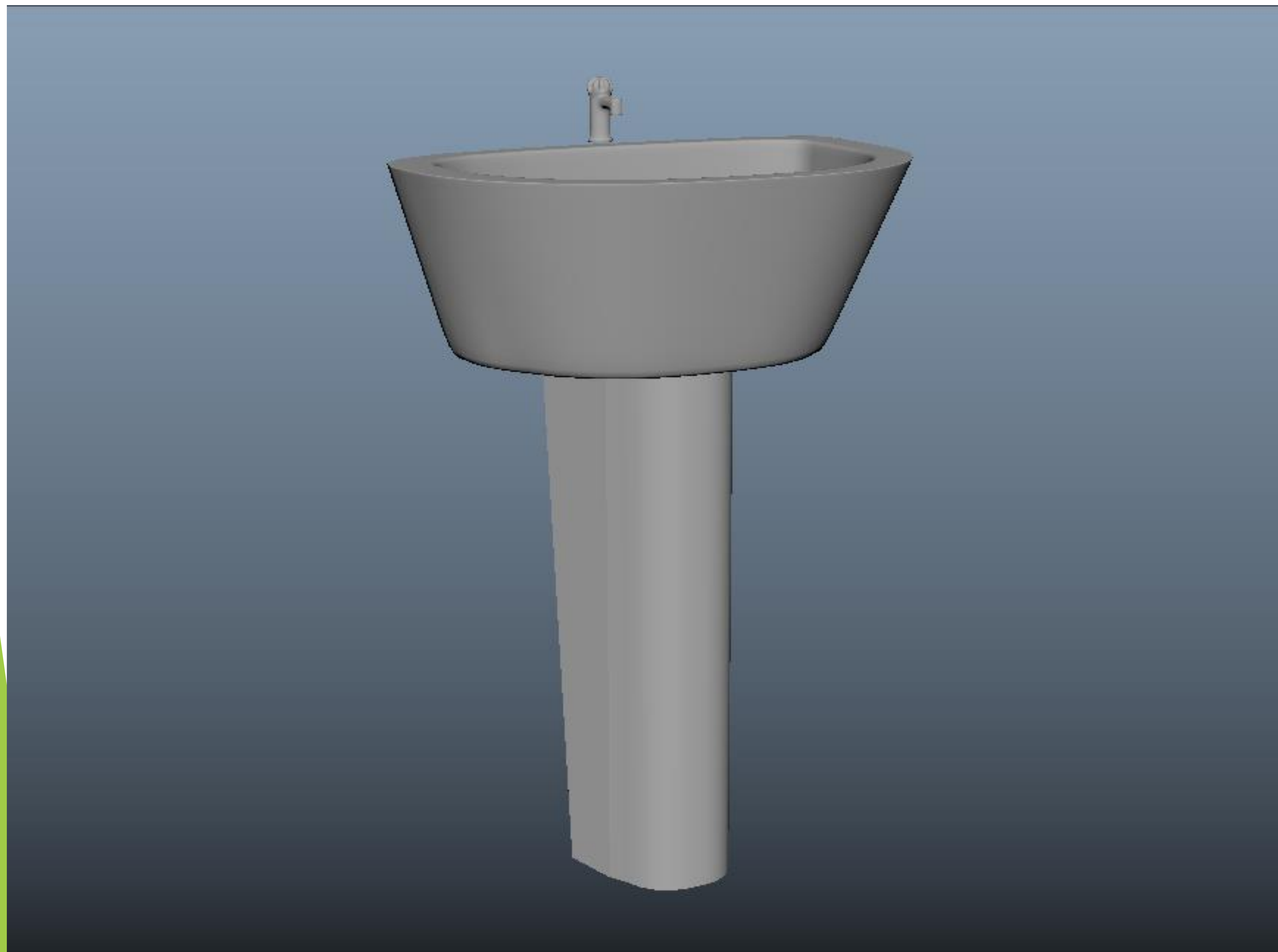


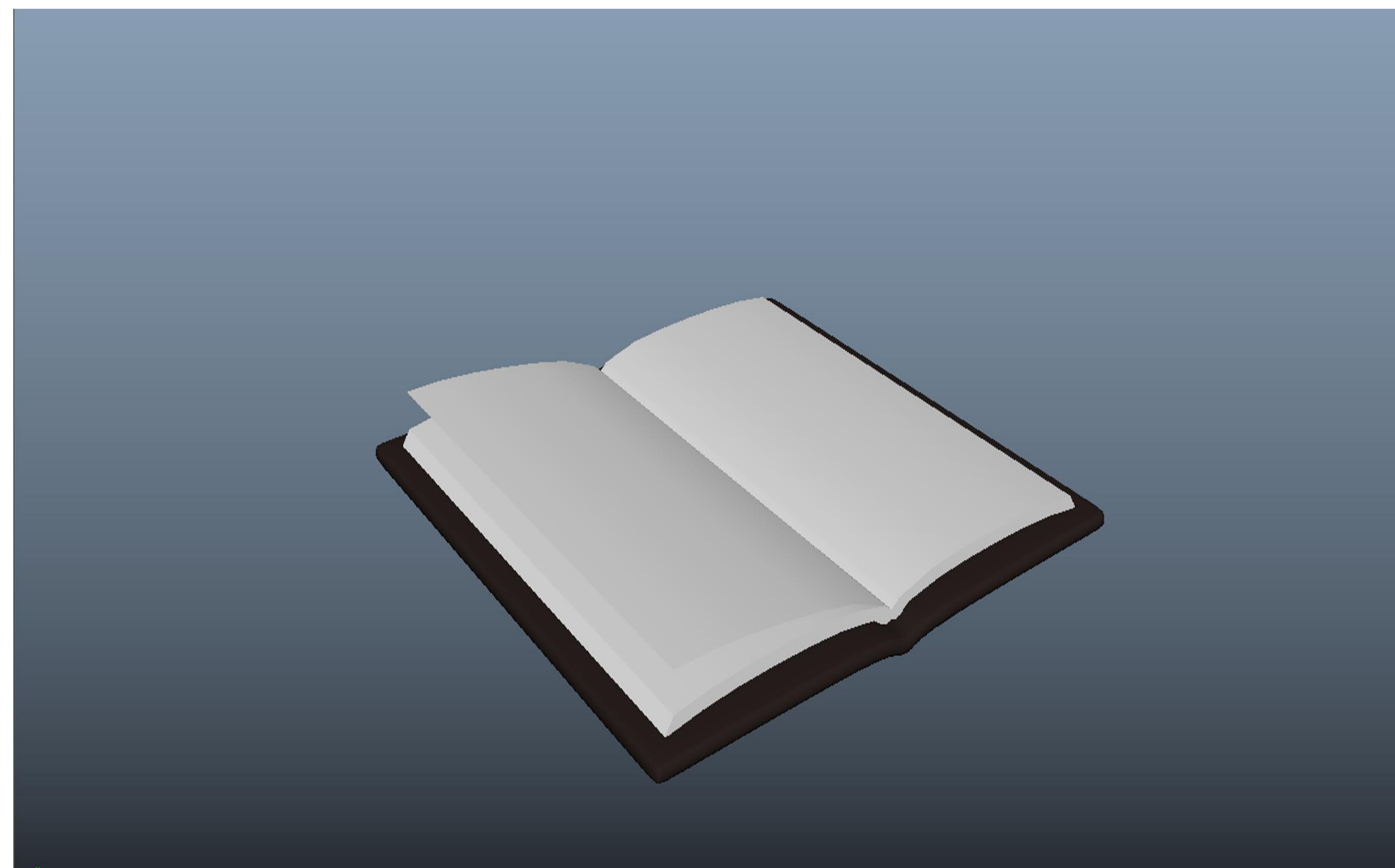
unity

My Role

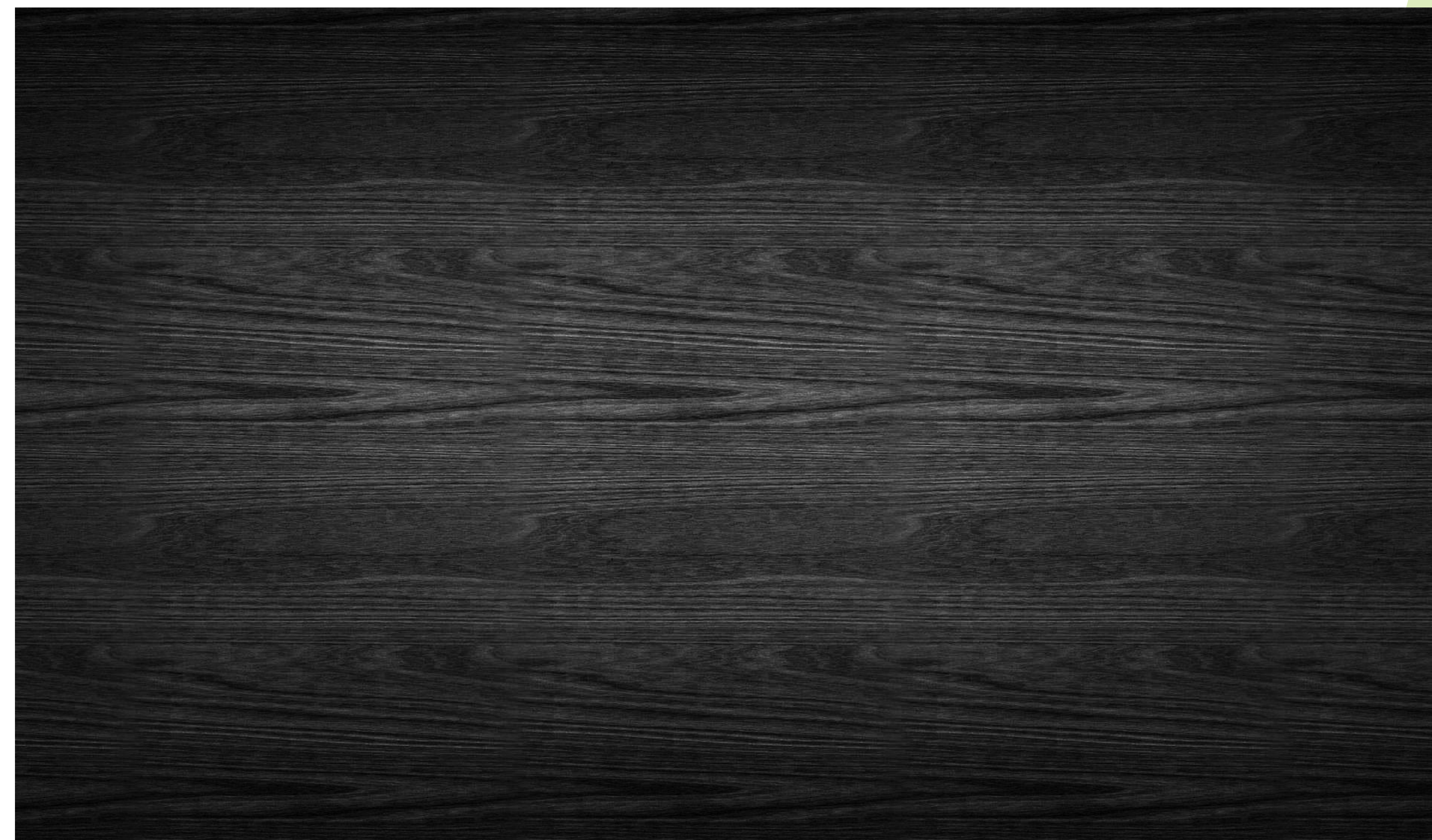
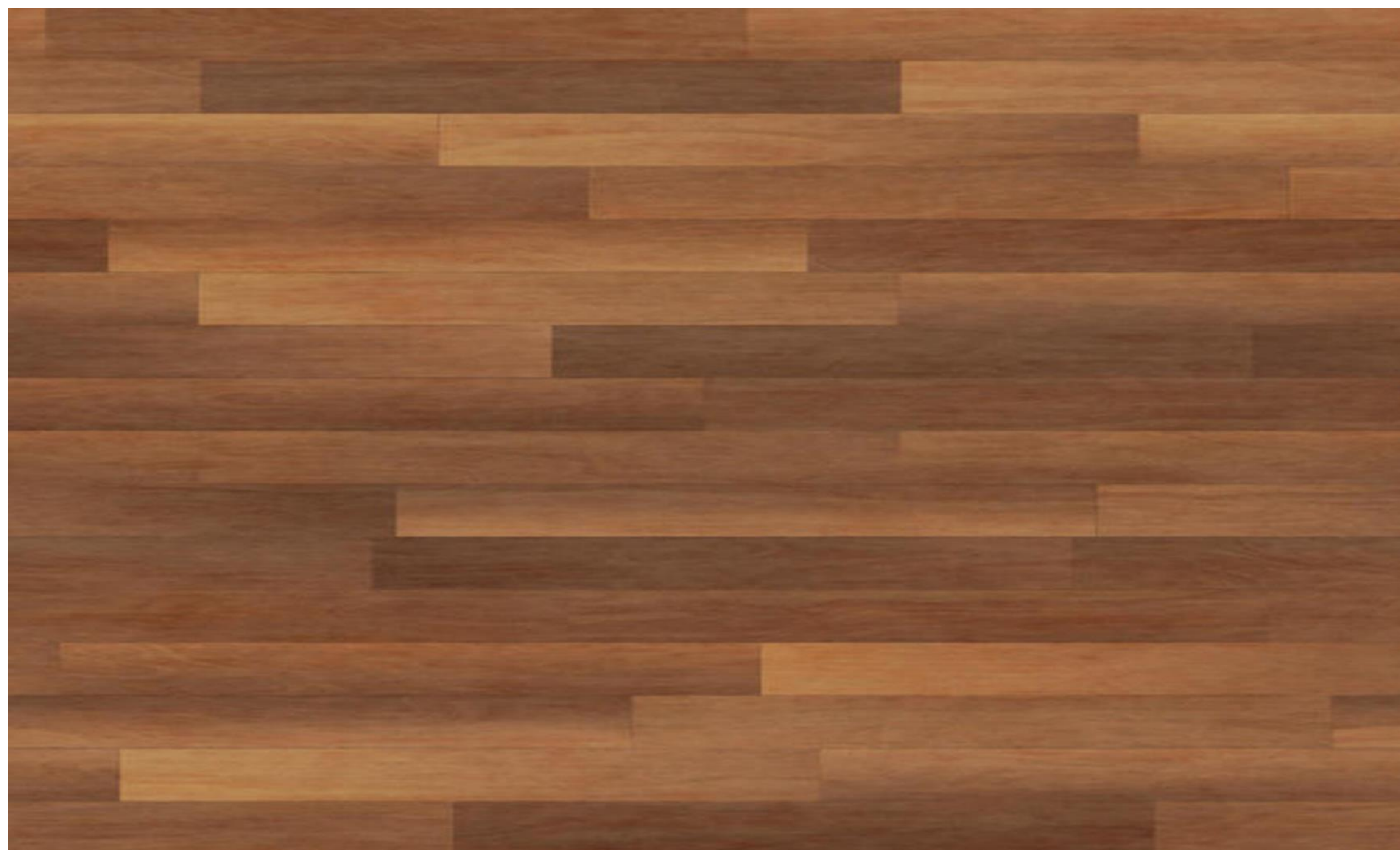








Textures



Challenges

- ▶ The lighting in Unity
- ▶ Some of the 3D models
- ▶ Learning a different program

Conclusion

- ▶ What did I learn?
- ▶ What are my next steps in the future?

The background features abstract, overlapping geometric shapes in various shades of green, ranging from light lime to dark forest green. These shapes are primarily located on the right side of the image, creating a modern, layered effect. The rest of the background is a solid, clean white.

Thank You!