My expectance from this course “ADV 1100” was to create free hand design using fine art and on computer. It was a goal of mine that I would develop my skills at fine art more and then learn to transfer that work on to a computer in a step into the direction toward animation. I was not at all expecting to have to use precise measurement to draw and create work that would appeal the viewers.

One of the first thing that I learn that I find to be very important is that the first thing catches you eye when you look at anything for the first time is the focal point. Our eyes can see precision from far away, it can create illusion, and let us know if something is comfortable or not, and if it’s not we change the page or what we are looking at. So it’s important when your designing that you be very precise and that the viewers eyes be comfortable and don’t create any illusions that may loose interest.

From this class I have learn the eyes amazing ability to create illusions, focus, spot imperfections, and be comfortable when looking at design that you will not loose a person interest in the design in view. Also gain the ability to be comfortable when presenting which is to not draw attention to yourself but to your work, to stay neutral when speaking, and not fold your hands, which make you appear defensive.

I may have not gotten what I expected or wanted but I have gain very valuable skills and experience, like using one of the most difficult paint “gouache” there is to use because it dries quickly. When using the gouache the end result must look as smooth as If the painting was printed on to the paper. It is hard to accomplish but at the end I had reach as close to perfection as is to be expected.

In conclusion the course taught me how to put in work when using new material and vocabulary. Alos what is needed for a design to be successful in terms of the color that should go together, the need for precise measurement, and the requirement for the eyes to be comfortable to keep the viewers attention so that they remember it your work. Remember that no one have to know how much time and work you put into your work you just have to make it look easy.