

# SMART ENVIRONMENT SYSTEM (SES) WITH ARDUINO Franklin Quintuna, Aparicio Carranza City Tech Jession Department of Computer Engineering Technology

# ABSTRACT

We all were born to grow and learn; technology is not different from this paradigm. In the past decades technology has grown at tremendous pace, and according to an article in The New York Times "all appliances will eventually be smart ones". The Smart Environment System (SES) implementation is based on the Arduino micro-controller that allows the user to control lights and check the temperature remotely far from home via the Internet. The user is able to manage the temperature in the house by turning on/off the Air-Conditioning unit (AC), the lighting system and thermostat before arriving home to get a warm or cool cozy environment at the house.

Again for the second table for numeric controls. We create the table with all the values from the database

#### INTRODUCTION

19th Annual City Tech

**Poster Session** 

- An Arduino microcontroller is a small computer with one or more processor
- Arduino is an open-source platform that help anybody to create millions of projects
- we want to give you the option to control the weather inside your house
- Our system will manage everything through a webpage, creating the most efficient and fast way to communicate with your devices.

# FRAMEWORKS USED

## **Frontend Development**

- webpage
- Arduino microcontroller attach to the units

#### **Backend Development**

- Elaborated code
- Hardware connections

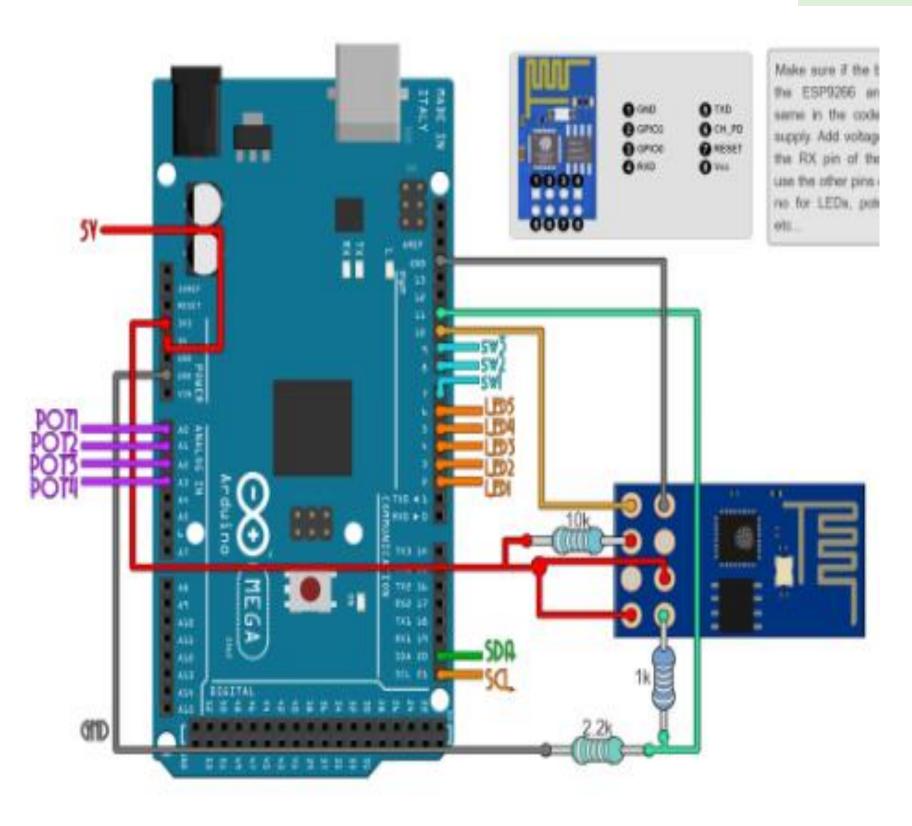
#### FRONTEND DEV

- ESP8266 Wi-Fi Module
- https://smartenvironment. 000webhostapp.com/
- Arduino Mega 2560

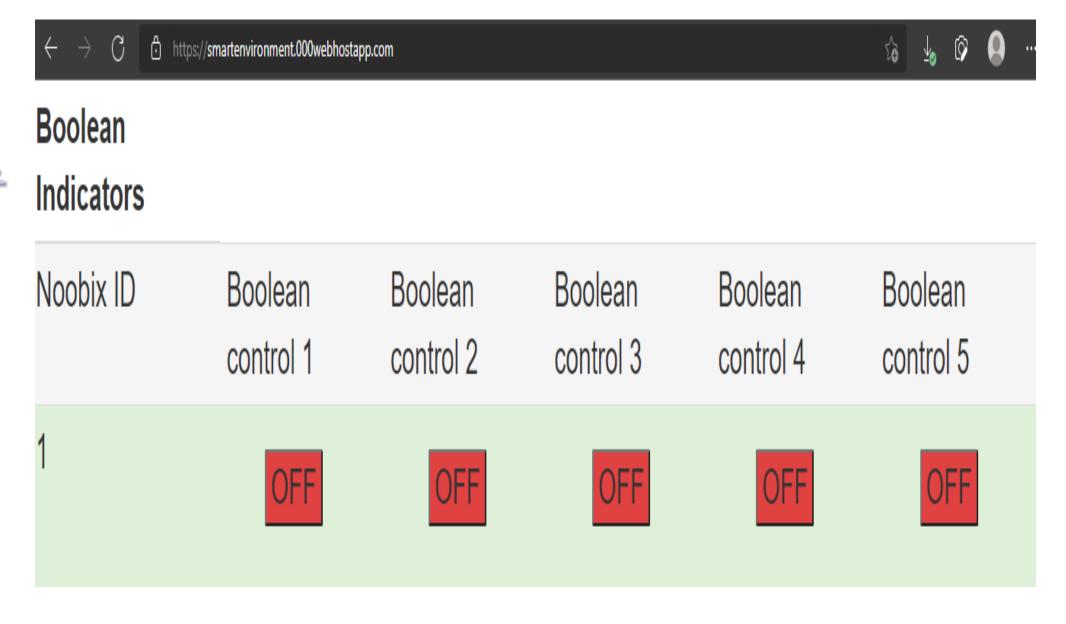
#### **BACKEND DEV**

- C++
- Infrared LED (receiver emitter)
- Light Sensor
- Transistors
- SQL file

#### **SCHEMATIC**



#### RESULTS

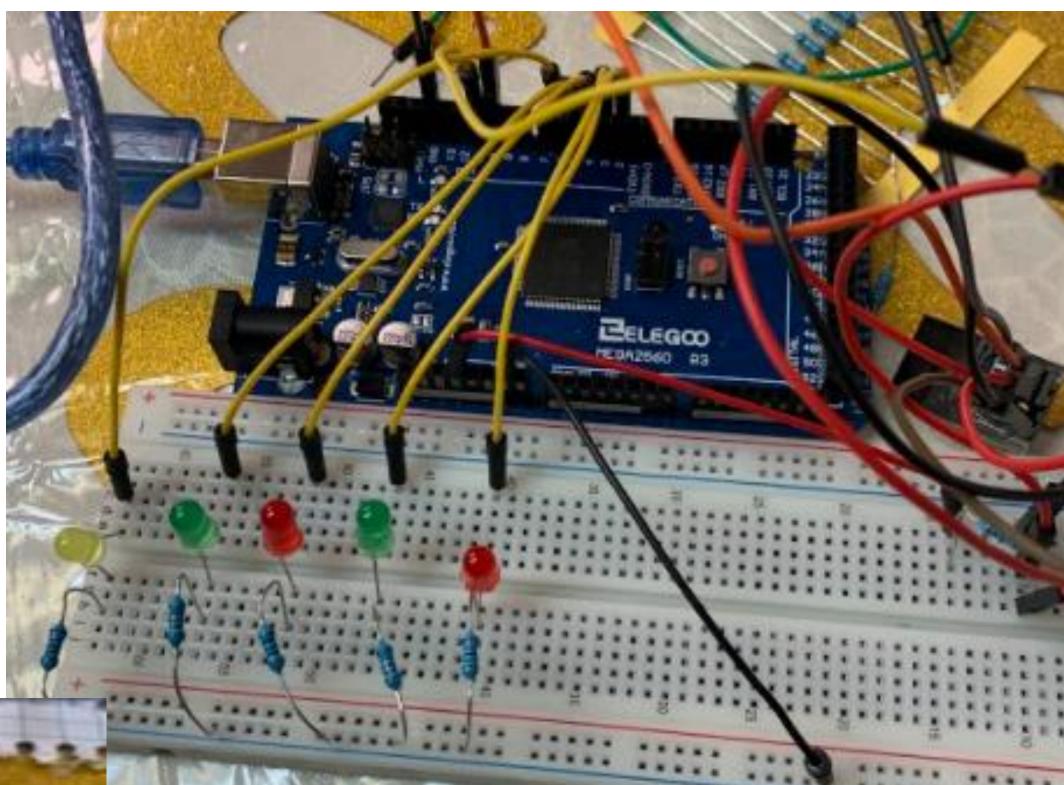


Numeric controls CONTROL CONTROL CONTROL CONTROL CONTROL NUMBER 1 NUMBER 3 NUMBER 2 NUMBER 4

NUMBER 5

### **FUTURE WORK**

- Fix connectivity for the heater and AC
- Finishing Web page functionality and aesthetics
- Testing and troubleshooting for bugs and/or logic errors in code



#### CONCLUSION

- Understanding HTML/JS functionality
- Potential for expansion as user feedback is received

#### REFERENCES

- https://www.youtube.com/watch?v=kmf8ZfWdGU4
- ESP8266 + Arduino + database Control Anything from Anywhere - YouTube