

## How to guide for glow in the dark miniature golf



1. First get the location and pay for your round of golf.
2. Next pick out your equipment; choose your golf ball. There are different colored balls. Each player will have their own colored ball to play with.
3. Then choose your putter. It should come up to your hip or waist.
4. (Optional) If you would like to keep score, grab a score card and pencil, or just play for fun.
5. Proceed to the golf course. Decide who will go first. Then put your golf ball on the green between the edge of the green and start of the bricks, line the shot.
6. First **the grip stance**; hold the putter out in front of you and shake hand with it, using your dominate hand( the hand used the most), then bring your other hand above the first unto the grip.
7. Next **the stance**; stand next to the ball making a triangle with your two feet and the golf ball.
8. Now the most important step of all, **the aim**. Your putter has a line on the top of the club head; this will be in the same direction your golf ball rolls. Make sure the outer line is pointed towards the cup.
9. Lastly **the stroke or swing**. Do not swing the putter with a full golf swing like you see on a regular golf course; instead use a putting stroke to hit the ball, keeping your putter below your waist.
10. Everyone should hit their first shot. The person whose ball is closest to the hole continues to it till their ball goes in or till they have tried (6) times. If the ball still hasn't gone in, pick it up and let the next person try. The person with the next closest ball.
11. Repeat process till everyone in the group has finished the 1<sup>st</sup> hole. Then the entire group moves on to the next hole. Once you have played all 18 holes in the court you are finished. Some places have a 19 hole. This hole helps you return your golf balls. If you kept score, tally up your points. The person with the lowest score wins.  
(Miniature golf can be played by people of all ages and skilled levels).

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