Professor Neuringer Notes Vector Art Editing

**The Appearance Panel**

**Email to students: RGB with center guides.**

**Starting the Project**

1. Download file from email.
2. Go to File Menu > New From Template
3. Select the RGB with center guides.ait. (.ait stands for Adobe Illustrator Template)

**This is what finished work should look like:**

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**Building the Shape**

1. Select Ellipse Tool
2. Click at the intersection (center) of two guides holding option key (Alt).
3. Enter 800 points width and 300 points height. Click OK
4. Press V key to switch to the black arrow.
5. Change the stroke weight to 12 points and change its color to medium blue   
   **(Stroke 1 – Medium Blue).**
6. Press x to select the fill color and change it to a light blue.(**Fill 1 – Lt. Blue)**

*That is all we can do in the Control Panel.*

**The Appearance Palette – Adding additional fills**

1. Turn off the eyeball on the Guides layer.
2. Now we are going to add another fill. Go down to bottom of Appearance Palette and choose the second icon from the left. The text hint will say “Add new fill”.
3. Click it and change the fill color to Light Orange **(Fill 2 – Lt. Orange).**
4. Press the Return Key to hide the Swatches Palette .
5. Another way to create an additional fill is to press Cmd / (forward slash) (Control /).  
   Do that now.
6. It goes to the top of the stacking order. Change its color to medium green   
   **(Fill 3 – Lt. Green)**

**The Appearance Palette – Adding additional strokes**

1. Let’s add another stroke. Click on Appearance Palette bottom left icon - Add new Stroke. The previous choice comes up. Change the stroke color to Dark Orange   
   **(Stroke 2 – Dark Orange).**
2. Another way to do this. Cmd + Opt + / (Control + Alt + /). Do that now and change the color to Dark Green. **(Stroke 3 – Dark Green)**

**Creating Multiple Stroke Effects**

1. Select the bottom stroke (blue) and change its weight to 36 pts
2. Select the green stroke and change its weight to 24 pts

*You can turn the multiple strokes off and on by clicking the eyeball icons*

*Integrating Dynamic Effects in the Appearance Palette*

**Transforming Fills & Strokes**

*This can be done independently of each other to create a more exciting effect.*

*Note when the ellipse is selected – you see the red center point and you see the word “ellipse” in the far left side of the control panel.*

1. Turn on all fills and change the weight of the strokes to 12 points.
2. **Drag Orange Fill 2 Layer down so that all fills are grouped together**.
3. Select the **Orange Fill 2** layer and click down to the FX icon on the bottom of the layers palette to create a Dynamic Effect. All these are known as **Dynamic Effects.**
4. On **Orange Fill 2 Layer** - Choose Distort and Transform > Transform. . . In the dialogue box make sure that preview is checked. **Change the angle value to 200 degrees**. It makes the transformation on that item only. Click OK.
5. On **Lt. Green Fill Layer** and on the FX icon choose Distort and Transform > Transform. . . **Change its value to minus (-) 20 degrees**. Check the preview box. It turns itself off every time.
6. Go to the **Orange Stroke Layer** and choose FX icon > distort and transform > **transform and enter 40 degrees**. Click OK.
   1. *Notice the stroke attribute. Click on the little triangle and twirl it to expand it. You can change the opacity here, if you like.*
7. Twirl the **Green Stroke 3** and notice there is **no transformation** because we did not apply it.

**Today’s LAB**

Recreate this work for practice.

**Complete technique above for today’s lab.**

**File Name: 02\_LastNameLab.ai and email it to Professor.**

**Today’s Homework**

Create a different logo using this technique for homework.

**File Name: 02\_LastNameHW.ai and email it to Professor.**