

COMD2320

OL15 11310



*Introduction to Video*

*Wednesday 6/23/2021*

# Agenda

- ❖ Vlog 2 Homework Reminder
- ❖ Definitions
- ❖ Editing Green Screen and Color Correction
- ❖ Time to work in class

Vlog 2 Due Sunday  
6/27/2021

# Definitions

- ❖ **Matte:** An image mask that is used in visual effects to control which parts of the image an effect will be applied to.
- ❖ **Key Frame:** A key frame in animation or filmmaking is a drawing or a shot that defines the starting and ending points of any smooth transition. These are called frames because their position in time is measured in frames on a strip of film or on a digital video editing timeline.
- ❖ **Alpha Channel:** A channel in an image or movie clip that controls the opacity region.
- ❖ **Noise:** Undesired data in a video or audio signal that is not intended to be present. Also known as artifacts.
- ❖ **Pixelation:** The display of large blocky pixels in an image caused by over-enlarging it.
- ❖ **Masking:** Masks let you define a specific area in a clip that you want to blur, cover, highlight, apply effects, or color correct. You can modify different shaped masks, like an Ellipse or a rectangle. You can draw free-form Bezier shapes using the pen tool.

# Editing Practice.

Editing During Class Time.