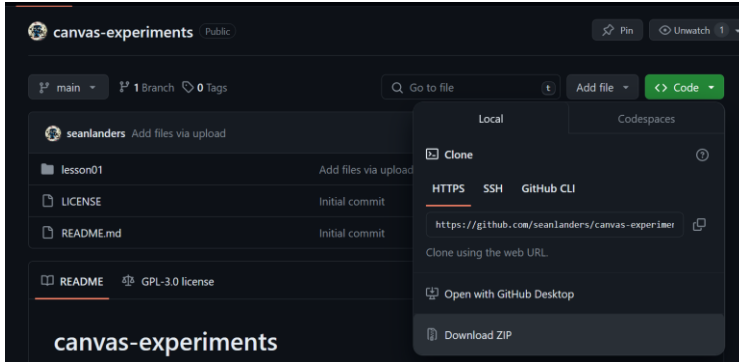
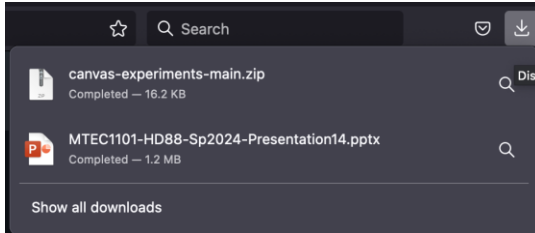


### How to experiment with the <canvas> code at home

1. Go to <https://github.com/seanlanders/canvas-experiments>.
2. Click on the green button labeled `<> Code`.
3. Click on Download ZIP.

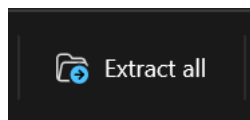
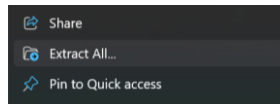


4. Find where your computer saved the zip. (Probably the Download folder.)



5. Extract the contents of the ZIP file.
  - a. It will prompt you for a place to save it. Find a better place to work on the files than in Downloads or the Desktop. For instance, I use OneDrive. I had put this file in `C:\Users\user\OneDrive\CUNY\Sp2024\MTEC1101\code\canvas-experiments`
    - i. But your milage will vary – find what works for you!

Here is the context menu on a Windows PC:



This button works too:

Here is how it works on Mac -

Find the file. Double click. It will create a folder with the name of your ZIP in the directory as the ZIP file.

6. Once you have extracted the files, voila! Use your code editor to modify the script.js; load the index.html in any modern web browser.

MTEC1101-HD88  
Professor Sean M. Landers

How to experiment with the <canvas> code at home