

MTEC 1101: Emerging Media Foundation  
 Spring 2023  
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## Activity #4

### Read, Research, & Respond:

#### Read

Visit the [Games for Change Game Archive](https://www.gamesforchange.org/games/). (<https://www.gamesforchange.org/games/>)  
*Browse through the games until you find one that interests you.*

#### Research

##### *Research the game:*

- Read the synopsis.
- Look at the graphics.
- If you can, try playing it!
- If there's a video trailer, watch it.

#### Respond

**Before next class, write a brief (250-500 word) review of the game in question.**

At the minimum, your response should include:

- The game's name
- Who made it
- A brief summary of the game
- When it was released
- An analysis of the game that follows the VAP game-design rubric:
  - pink** (describe the game),
  - orange** (the social issue it deals with),
  - green** (game mechanics)
  - and
  - blue** (values).

To review the VAP game-design cards concept, [visit the VAP / Grow-a-Game website](#), or [check out this word doc which provides a sample list of games, issues, actions and values](#).

*Submit this response on the "activity04" Slack channel.*

**All responses due by TUESDAY, FEBRUARY 21 @ 11:59PM.**

**BONUS PARTICIPATION CREDIT: Read and meaningfully respond to the responses of your peers!**