

MTEC 1101: Emerging Media Foundation
 Spring 2022
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Activity #4

Read, Research, & Respond:

Read

Visit the [Games for Change Game Archive](https://www.gamesforchange.org/games/). (<https://www.gamesforchange.org/games/>)
Browse through the games until you find one that interests you.

Research

Research the game:

- Read the synopsis.
- Look at the graphics.
- If you can, try playing it!
- If there's a video trailer, watch it.

Respond

Before next class @ 3:59PM, write a brief (250-500 word) review of the game in question.

At the minimum, your response should include:

- The game's name
- Who made it
- A brief summary of the game
- When it was released
- An analysis of the game that follows the VAP game-design rubric:
 - pink** (describe the game),
 - orange** (the social issue it deals with),
 - green** (game mechanics)
 - and
 - blue** (values).

To review the VAP game-design cards concept, [visit the VAP / Grow-a-Game website](#), or [check out his word doc which provides a sample list of games, issues, actions and values](#).

Submit this response on the "activity04" Slack channel.

All responses due by TUESDAY 3/8 @ 3:59PM.

BONUS PARTICIPATION CREDIT: Read and meaningfully respond to the responses of your peers!

Bonus participation credit awarded for meaningful responses posed by THURSDAY 3/10 @ 3:59PM.