

Activity #6

Building on the example shown in class and the code examples I've made available to you, make changes to an existing composition:

1. **Create** a Codepen account: <https://codepen.io/accounts/signup/user/free>
2. **Make a fork of the following Codepen**: <https://codepen.io/seanlanders/pen/zYgwdKW>
3. **Make THREE changes to the code.**

These could include:

- Making the canvas bigger or smaller
 - Changing a shape's color, size, or location.
 - Adding additional shapes.
 - Removing shapes.
 - Experimenting with adding text.
4. Include comments in your code that describe the changes you made.
 5. Include a *comment* at the top of your *script.js*, that includes:
 - Who you are
 - Describe the changes you've made.
 - Talk a little bit about why you made the decisions you made
 - Who has permission to use your code, when, and for what reasons
 - How to contact you with any questions they may have about your code
 - The date

RESOURCES

- Reference the code I've provided with you; use it as a framework and a template.
- Use the [MDN Web Docs Canvas API Reference](#) as a reference to help you understand how <canvas> works.
- Consult [MDN Web Docs Canvas Tutorial](#) on the basics of how to draw 2D graphics with <canvas>.
- Read "[Soft skills](#)" on the MDN website.

For the purposes of this assignment, I'm going to ask you to refrain from using ChatGPT to make the changes for you. **If you use ChatGPT (or any other LLM) to research, you must specify that in your code, including a link to the conversation as a comment in your code.**

Submit your final code to #activity06 by copying a link to your Codepen to the channel.

Due before Class 15.

*This an individual assignment, with peer support. **If I can be of assistance to you, please do not hesitate to reach out!***