



Truth Unveiled

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Introduction

The "Truth Unveiled" project is a multimedia project that aims to highlight the critical role of truth and combat misinformation in the realms of media, politics, and personal relationships. The project was led by the director and producer (me), focusing on the creation of a compelling narrative that delves into the significance of truth across various facets of society. This project drew inspiration from surrealist films. Incorporating thought provoking imagery to depict the main message of misinformation. As well as, inspiration from current events and existing projects, the goal is to spark thoughtful discussions, and promote informed decision-making.



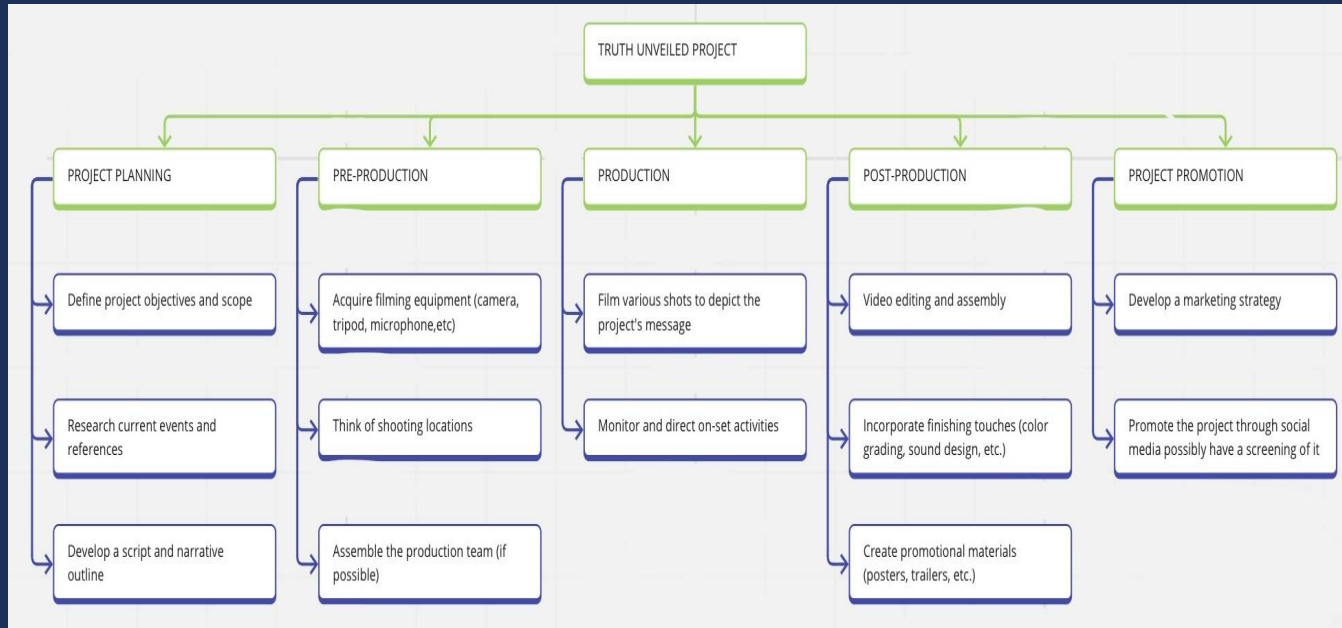
Inspiration

Surrealist films:

- [Anamnese \(Surrealism short film\)](#)
[\(youtube.com\)](#)
- [The Mill - Surrealism Film](#)
[\(youtube.com\)](#)
- [That painting dream - Short Surreal film using AI](#) [\(youtube.com\)](#)

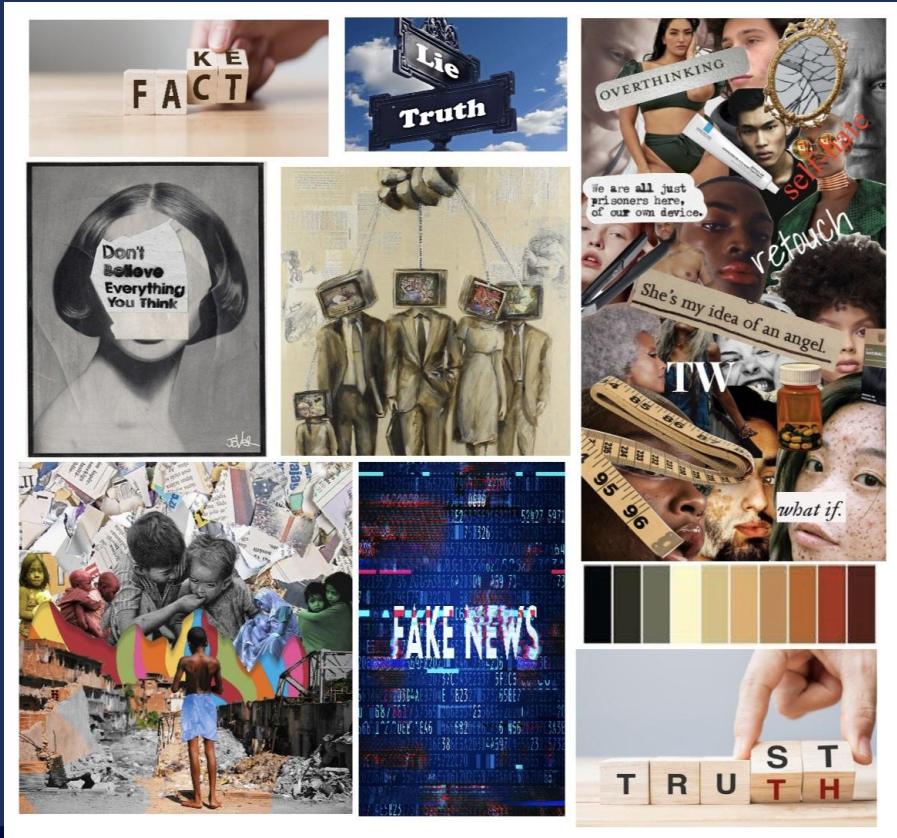


Work Breakdown Structure



Mood Board

Important Elements:



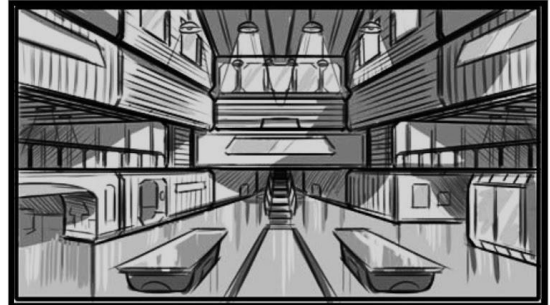
Script



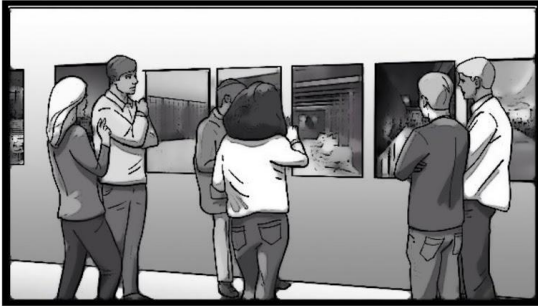
Close-up of their hands, transitioning to a similar mid-shot with a child in place of the woman.



Wide shot revealing the couple and child in a war-torn scene, with a distant bomb explosion in the background.



Wide shot of the dice on a bench inside a museum.



Tracking mid-shot of the couple walking through the museum, with a unique camera angle.



Transition to another painting in the museum



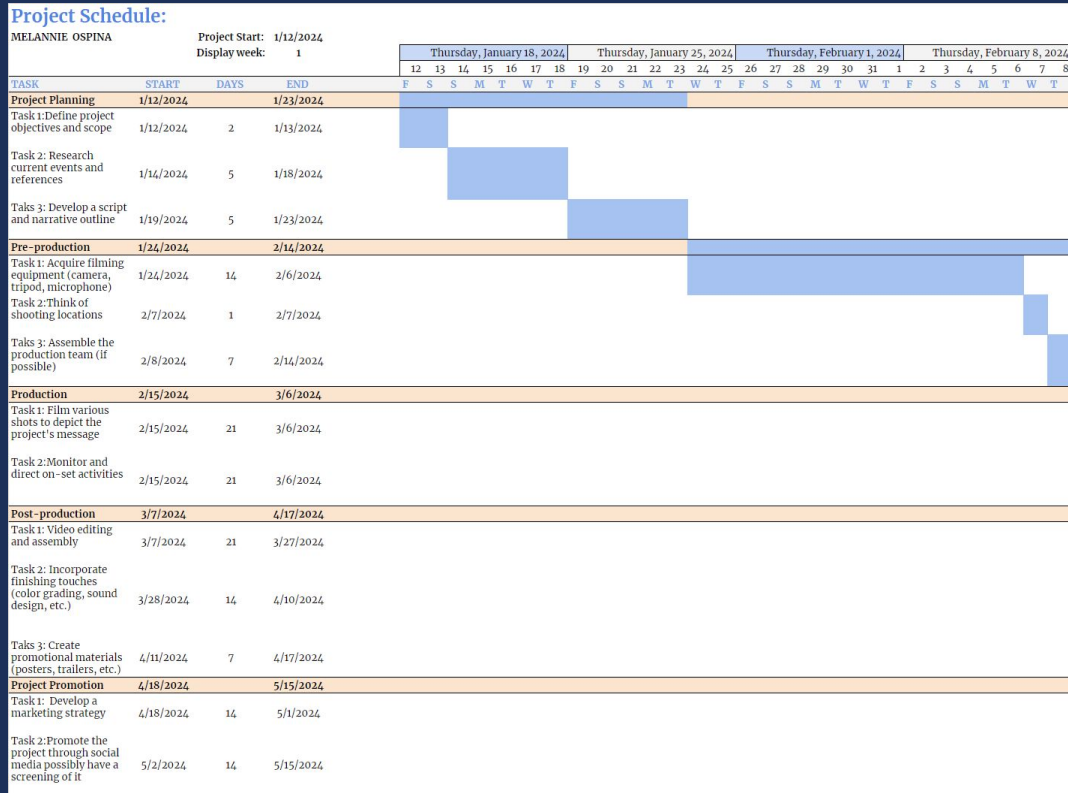
Close up of statues

Shot List

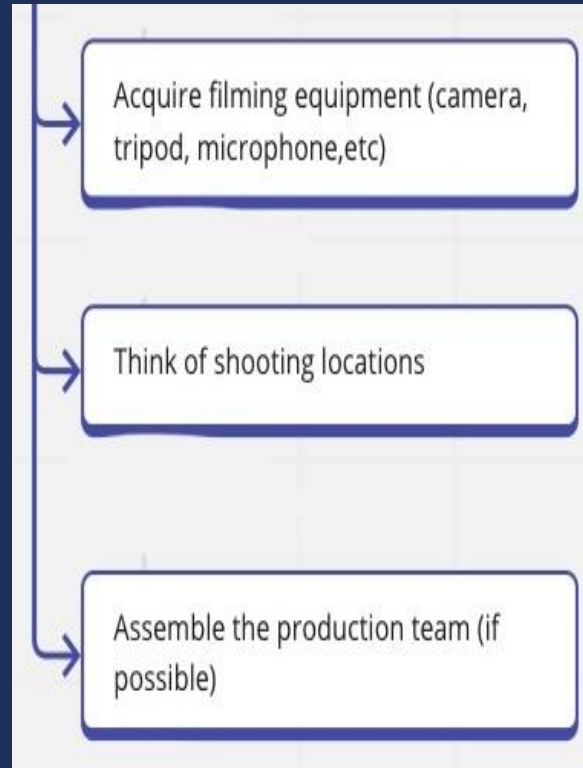
1. Mid-shot/wide shot walking in museum
2. Mid-shot of the man facing the mirror and the woman facing him.
3. Wide shot revealing a child in a war-torn scene, with a distant bomb explosion in the background.
4. Mid-shot of the child running away.
5. Discovery of dice with letters spelling "truth," with the last two letters flipping over to reveal "trust."
6. Close-up of the dice.
7. Wide shot of the dice Tracking mid-shot of the couple
8. walking through the museum, with a unique camera angle.
9. Mid-shot of a painting of a courtroom.
10. Animation sequence painting scene
11. Transition to another painting in the museum, depicting a triumphant war scene.
12. Animation sequence showing the crumbling of the war scene into dust.
13. Wide shot revealing the museum walls adorned with various paintings.

Gantt Chart/ Timeline

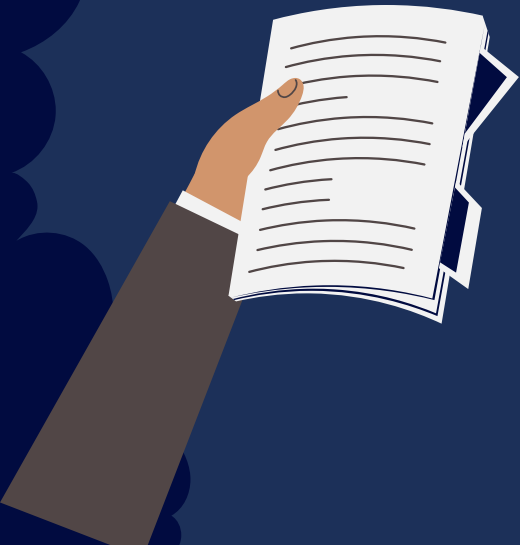
[Link :Truth Unveiled Project - Google Sheets](#)









Pre-Production



Materials & Budget



Materials:	Image	Quantity:	Unit:	Unit Cost:	Cost:
Green Screen		1	SET	\$25.00	\$25.00
Camera		1	COUNT	\$0.00	\$0.00
Tripod		1	COUNT	\$0.00	\$0.00
Lighting equipment		1	SET	\$0.00	\$0.00
Editing software		1	COUNT	\$0.00	\$0.00
Creative Cloud		1	COUNT	\$0.00	\$0.00
				Subtotal:	\$25.00
				10% Contingency:	\$2.50
				Total:	\$27.50

Locations

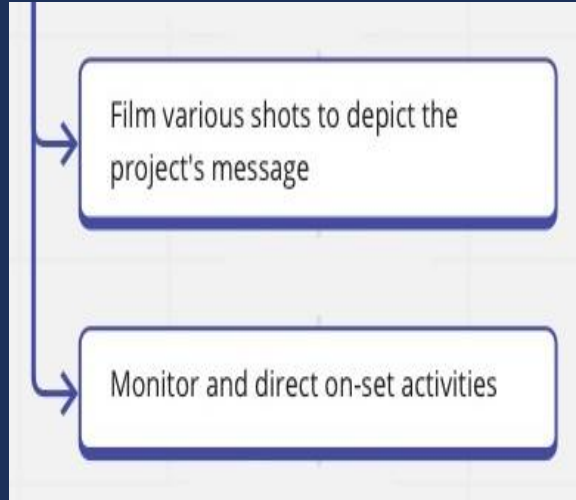
The Metropolitan Museum of Art



Green Screen



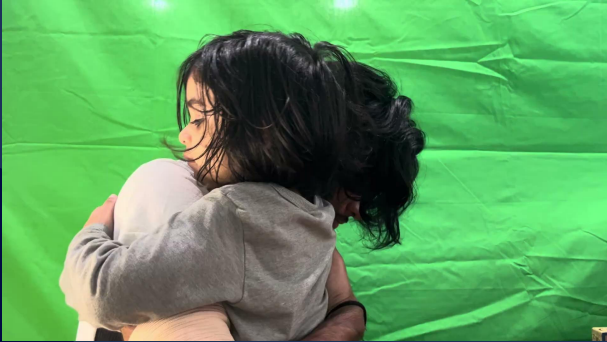
Production



Filming

Challenge :

- ❖ I faced a challenge because I didn't set up the green screen correctly.
 - Solution: I had to refilm everything. To solve this in the future, I should take more time to ensure the green screen is properly set up before filming.



Audio Design

The screenshot displays the Audacity software interface with a multi-track audio project titled "Editor: TRUTH UNVEILED.sesx". The interface is divided into several sections:

- Files Panel (Left):** Lists project files including "TRUTH U..._mixdown.wav" (3:36.252), "TRUTH UNVEILED.sesx*" (5:08.045), "The Soc..._aler Nettlo.mp3" (2:24.245), "Martin... Everywhere.mp3" (0:36.508), "lar.mp4" (1:27.666), "Labrint...ficial Video.mp3" (2:26.280), "Labrint...instrumental.mp3" (2:23.958), "Annie T...Music Video.mp3" (3:35.195), and "Annie T...instrumental.mp3" (2:53.215).
- Effects Rack (Left):** Shows a "Podcast Voice*" preset for Track 6, with effects including DeNoise, Speech Volume Leveler, Dynamics Processing, Parametric Equalizer, and Hard Limiter. The mix is set to "Dry" (100% Wet).
- Tracks (Center):** Multiple tracks are visible, including "Annie Tracy Clothes Are So Obnoxious Instrumental", "Labrinth Mount Everest Instrumental", "Annie Tracy Clothes Are So...", "Mar...", "5 MIN WHITE NOISE BRAIN BREAK: Short relaxing sound for baby sleep and stress relief focus (1)", and "lar". Each track has a volume fader and a solo button.
- Mixer (Bottom):** Shows the current time at 3:43.915 and provides playback controls. The levels section at the bottom right shows a selection from 3:43.915 to 0:00.000.
- Selection/View (Bottom Right):** A table showing selection details:

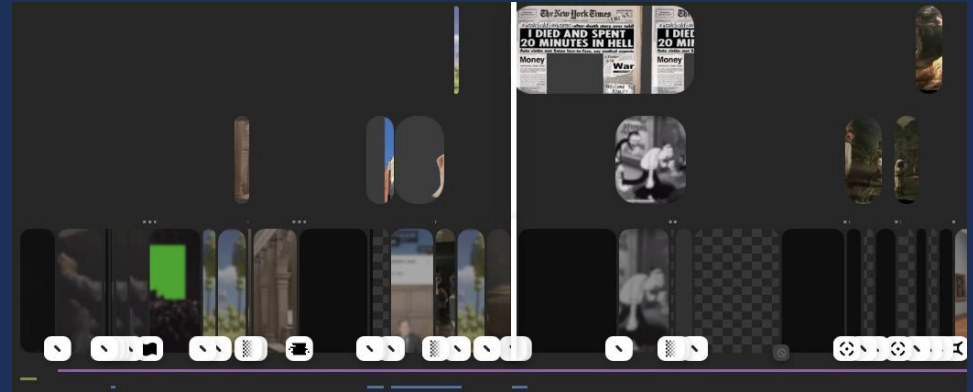
	Start	End	Duration
Selection	3:43.915	3:43.915	0:00.000
View	0:00.000	3:51.612	3:51.612

At the bottom of the interface, it indicates "Export Multitrack Mixdown completed in 11.72 seconds" and "48000 Hz • 32-bit Mixing". A speaker icon is visible on the right side of the image.

Editing

Challenge:

- ❖ I faced a big challenge when my phone got stolen, and I lost important footage. To solve this in the future, I should regularly back up my videos to a cloud service or external storage. This way, if my phone gets lost or stolen, I won't lose my footage.
 - Solution: For now, I worked around the problem by using the remaining footage I had and made the best of it



Animation



LeiaPix

+ Upload

100

M

Export

Depth Animation 3D | XR Stereo **New**

Preview Style

L|R

Parallel

R|L

Cross-eyed

R

Anaglyph

Amount of Depth

40%

Focus Point

Edge Dilation

Depth Map



Promotion



Poster



Methods

Collaboration

The project allowed me to collaborate with different people in order to bring the narrative to life.

Learning

I enhance my skills in scriptwriting, video production, and post-production techniques

Software

The project utilized various software tools, including video editing software (e.g., Premiere), Animation software (Adobe animate, leia pix)





V

E

The End!

