

Lauren Mahon

### Progress report 1

September 26<sup>th</sup> was the first Bindlestiff show for the semester. For this show, I met up with Miguel to get all the information that I needed to set up the lights for the show which included the light plot, channel hookup and the instrument schedule. We also had to partner up with the Lighting Tech Productions class a few times before the show to have them focus the lights, put color gels in them and add gobos to some of the fixtures. While their class was hanging and positioning lights, I was in charge of patching all the light fixtures on the console in Room V119. After patching all the lights, with some help from others, I had to set up the console that belonged in the light booth in the theater since it was not yet assembled since the semester fairly had just started. After patching, I went through each channel that a lighting was assigned on to make sure it turned on and was fully functioning. On September 25<sup>th</sup>, Miguel and I planned to meet up so we can start designing the show. We made different looks and had set them on different cues so the performers can each have a different lighting design. We both retested the lights to make sure they were all working and then we proceeded to patch the moving lights and the color scrollers with Prof. JR. We ran into some problems when we realized that moving lights on the MS truss was locked so it couldn't pan or tilt correctly. The afternoon before the show, my classmate Xavier and I got up on a Genie lift to unlock it and Miguel and I were able to finish programming the rest of the show.

After we were done setting up the day of the show, rehearsals started around 4 o'clock. Kieth and the talent rehearsed their acts with all the components needed from the other students in charge of sound and video.