

DESIGN AS ART I agree with this title

This is a powerful and true statement

Today it has become necessary to demolish the myth of the 'star' artist who only produces masterpieces for a small group of ultra-intelligent people. It must be understood that as long as art stands aside from the problems of life it will only interest a very few people. Culture today is becoming a mass affair, and the artist must step down from his pedestal and be prepared to make a sign for a butcher's shop (if he knows how to do it). The artist must cast off the last rags of romanticism and become active as a man among men, well up in present-day techniques, materials and working methods. Without losing his innate aesthetic sense he must be able to respond with humility and competence to the demands his neighbours may make of him.

why

though?

The designer of today re-establishes the long-lost contact between art and the public, between living people and art as a living thing. Instead of pictures for the drawing-room, electric gadgets for the kitchen. There should be no such thing as art divorced from life, with beautiful things to look at and hideous things to use. If what we use every day is made with art, and not thrown together by chance or caprice, then we shall have nothing to hide.

Anyone working in the field of design has a hard task

ahead of him: to clear his neighbour's mind of all preconceived notions of art and artists, notions picked up at schools where they condition you to think one way for the whole of your life, without stopping to think that life changes – and today more rapidly than ever. It is therefore up to us designers to make known our working methods in clear and simple terms, the methods we think are the truest, the most up-to-date, the most likely to resolve our common aesthetic problems. Anyone who uses a properly designed object feels the presence of an artist who has worked for *him*, bettering his living conditions and encouraging him to develop his taste and sense of beauty.

When we give a place of honour in the drawing-room to an ancient Etruscan vase which we consider beautiful, well proportioned and made with precision and economy, we must also remember that the vase once had an extremely common use. Most probably it was used for cooking-oil. It was made by a designer of those times, when art and life went hand in hand and there was no such thing as a work of art to look at and just any old thing to use.

I have therefore very gladly accepted the proposal that I should bring together in a volume the articles I originally published in the Milanese paper *Il Giorno*. To these I have added other texts, as well as a lot of illustrations which it was not possible to publish in the limited space of a daily paper. I have also made a few essential changes for the English edition.

I hope that other designers will make similar efforts to spread knowledge of our work, for our methods are daily asserting themselves as the fittest way of gaining the confidence of men at large, and of giving a meaning to our present way of life.

That is true. Not a lot of people could be artists.

There was not much work. They had to follow the academy and create religious centered art and portraits of nobles only.

those were the kind of things that were allowed this is true and a good point

Design came into being in 1919, when Walter Gropius founded the Bauhaus at Weimar. Part of the prospectus of this school reads:

'We know that only the technical means of artistic achievement can be taught, not art itself. The function of art has in the past been given a formal importance which has severed it from our daily life; but art is always present when a people lives sincerely and healthily.

'Our job is therefore to invent a new system of education that may lead – by way of a new kind of specialized teaching of science and technology – to a complete knowledge of human needs and a universal awareness of them.

'Thus our task is to make a new kind of artist, a creator capable of understanding every kind of need: not because he is a prodigy, but because he knows how to approach human needs according to a precise method. We wish to make him conscious of his creative power, not scared of new facts, and independent of formulas in his own work.'

From that time on we have watched an ever more rapid succession of new styles in the world of art: abstract art, Dada, Cubism, Surrealism, Neo-Abstract art, Neo-Dada, pop and op. Each one gobbles up its predecessor and we start right back at the beginning again.

What Gropius wrote is still valid. This first school of design did tend to make a new kind of artist, an artist useful to society because he helps society to recover its balance, and not to lurch between a false world to live one's material life in and an ideal world to take moral refuge in.

When the objects we use every day and the surroundings we live in have become in themselves a work of art, then we shall be able to say that we have achieved a balanced life.

but it already has?

DESIGNERS AND STYLISTS

What is a Designer?

He is a planner with an aesthetic sense. Certain industrial products depend in large measure on him for their success. Nearly always the shape of a thing, be it a typewriter, a pair of binoculars, an armchair, a ventilator, a saucepan or a refrigerator, will have an important effect on sales: the better designed it is, the more it will sell.

The term 'designer' was first used in this sense in America. It does not refer to an industrial designer, who designs machines or mechanical parts, workshops or other specialized buildings. He is in fact a design engineer, and if he has a motor-scooter on the drawing-board he does not give a great deal of importance to the aesthetic side of things, or at the most he applies a personal idea of what a motor-scooter ought to look like. I once asked an engineer who had designed a motor-scooter why he had chosen a particular colour, and he said: because it was the cheapest. The industrial designer therefore thinks of the aesthetic side of the job as simply a matter of providing a finish, and although this may be most scrupulously done he avoids aesthetic problems that are bound up with contemporary culture because such things are not considered useful. An engineer must never be caught writing poetry. The designer

cool
fun fact
I didn't
know
that



why not? What is this trying to say? I don't understand the expression?

works differently. He gives the right weight to each part of the project in hand, and he knows that the ultimate form of the object is psychologically vital when the potential buyer is making up his mind. He therefore tries to give it a form as appropriate as possible to its function, a form that one might say arises spontaneously from the function, from the mechanical part (when there is one), from the most appropriate material, from the most up-to-date production techniques, from a calculation of costs, and from other psychological and aesthetic factors.

In the early days of rationalism it used to be said that an object was beautiful in so far as it was functional, and only the most practical functions were taken into account. Various kinds of tool were used as evidence for this argument, such as surgical instruments. Today we do not think in terms of beauty but of formal coherence, and even the 'decorative' function of the object is thought of as a psychological element. For beauty in the abstract may be defined as what is called style, with the consequent need to force everything into a given style because it is new. Thus in the recent past we have had the aerodynamic style, which has been applied not only to aeroplanes and cars but to electric irons, perambulators and armchairs. On one occasion I even saw an aerodynamic hearse, which is about as far as the aerodynamic style can go (speeding the departing guest?).

We have therefore discarded beauty in the abstract sense, as something stuck on to the technical part of a thing, like a stylish car body or a decoration tastefully chosen from the work of some great artist. Instead we have formal coherence, rather as we see it in nature. A leaf has the form it has because it belongs to a certain tree and fulfils a certain

A lot of expressions and examples. I think this article is easier to read and retain focus on because of the simplified language and casual nonobjective voice that the author is using. However, it is a little bit repetitive. I feel like I'm reading the same things in different words. I feel this book passage could have been short and strong. The author is a good writer in my opinion though because I can understand the message clearly. I just don't really have much to annotate though because

What is a Designer?

function; its structure is determined by the veins which carry the sap, and the skeleton that supports it might have been worked out by mathematics. Even so, there are many kinds of leaf, and the leaves of any single tree differ slightly among themselves. But if we saw a fig-leaf on a weeping-willow we would have the feeling that all was not well. It would lack coherence. A leaf is beautiful not because it is stylish but because it is natural, created in its exact form by its exact function. A designer tries to make an object as naturally as a tree puts forth a leaf. He does not smother his object with his own personal taste but tries to be objective. He helps the object, if I may so put it, to make itself by its own proper means, so that a ventilator comes to have just the shape of a ventilator, a *fiasco* for wine has the shape that blown glass gives it, as a cat is inevitably covered with cat-fur. Each object takes on its own form. But of course this will not be fixed and final because techniques change, new materials are discovered, and with every innovation the problem arises again and the form of the object may change.

At one time people thought in terms of fine art and commercial art, pure art and applied art. So we used to have sewing-machines built by engineers and then decorated by an artist in gold and mother-of-pearl. Now we no longer have this distinction between fine and not-fine, pure and applied. The definition of art that has caused so much confusion in recent times, and allowed so many fast ones to be pulled, is now losing its prestige. Art is once more becoming a trade, as it was in ancient times when the artist was summoned by society to make certain works of visual communication (called frescoes) to inform the public of a certain religious event. Today the designer (in this case the graphic designer) is called

upon to make a communication (called a poster) to inform the public of some new development in a certain field. And why is it the designer who is called upon? Why is the artist not torn from his easel? Because the designer knows about printing, about the techniques used, and he uses forms and colours according to their psychological functions. He does not just make an artistic sketch and leave it up to the printer to reproduce it as best he may. He thinks from the start in terms of printing techniques, and it is with these that he makes his poster.

The designer is therefore the artist of today, not because he is a genius but because he works in such a way as to re-establish contact between art and the public, because he has the humility and ability to respond to whatever demand is made of him by the society in which he lives, because he knows his job, and the ways and means of solving each problem of design. And finally because he responds to the human needs of his time, and helps people to solve certain problems without stylistic preconceptions or false notions of artistic dignity derived from the schism of the arts.

'The form follows the function.' (*Jean-Baptiste Lamarck*)

The designer works in a vast sector of human activity: there is visual design, industrial design, graphic design and research design.

Visual design is concerned with images whose function is to communicate and inform visually: signs, symbols, the meaning of forms and colours and the relations between these.

Industrial design is concerned with functional objects, designed according to economic facts and the study of techniques and materials.

Graphic design works in the world of the Press, of books, of printed advertisements, and everywhere the printed word appears, whether on a sheet of paper or a bottle.

Research design is concerned with experiments of both plastic and visual structures in two or more dimensions. It tries out the possibilities of combining two or more dimensions, attempts to clarify images and methods in the technological field, and carries out research into images on film.

A Living Language

'Good language alone will not save mankind. But seeing the things behind the names will help us to understand the structure of the world we live in. Good language will help us to communicate with one another about the realities of our environment, where we now speak darkly, in alien tongues.'

(*Stuart Chase, The Tyranny of Words*)

'... And after when ye han examined youre conseil, as I han said before, and knowen wel that ye moun performe youre emprise, conferme it than sadly til it be at an ende.' Can one now address the public in the language of the fourteenth century? It is most unlikely that the public would understand.

Just as there are dead languages, it is natural that there should be modes of expression and communication that have gone out of use. It is a well-known fact that to get a message across we can use not only words, but in many cases also images, forms and colours, symbols, signs and signals. Just as there are words which belong to other ages, so there are colours, forms, signs and so on which in our time have come to mean nothing, or would convey a wrong meaning.

What does a blacksmith's sign mean to the children of today? To children in 1900 it meant a lot: it meant excitement. When they saw it they ran to watch the blacksmith hammering the glowing iron on his anvil, heating it every now and then in a furnace that threw off sparks like a firework display, nailing the finished shoe to the horse's hoof. Imagine the pungent stench of the hot iron, and the huge impassive horse tethered to an iron ring set in the blackened wall of that smoky cavern. ...

Interesting point I agree

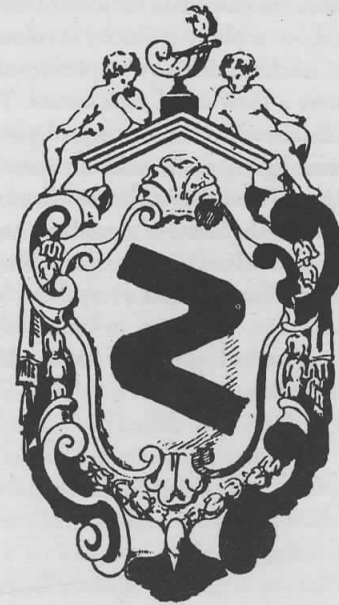
Maybe a city child of today doesn't even know what a horseshoe is, and for this reason an object that was a symbol and a sign that evoked many images and meanings is now reduced to the status of a lucky charm.

We can point out similar changes in the colours used for visual communication. Looking into the past we find certain periods dominated by certain colours and forms: periods in which all the colours are earthy and the forms hard, some in which the whole range of colours is put to use, others in which everything is done with three or four colours. And so on down to our own times, when thanks to chemistry, plastic materials and other inventions, the kingdom of colour is governed by total chaos.

Certainly if we now used the colours of the 'art nouveau' period for road signs, these would fade magnificently into their surroundings. At that time they used some really refined combinations of colour. A faint idea of them can still be had from Roberts's talcum powder boxes and the labels on Strega bottles. They used to put pink and yellow side by side, or brown and blue, coffee and chocolate, pea-green and violet. Then they would make unexpected leaps from one shade to another, putting red with pale blue (instead of dark) and so on. Can we imagine a 'No Overtaking' sign with a coffee and chocolate car on a violet background? Well, yes. We can imagine it for fun, but we cannot use it for a road sign in real life.

At some times in the past a certain series of colours, let us say all of dark tone, were indiscriminately adapted to all branches of human activity. The colours used for furnishings did not differ much from those for clothes or carriages. But today different colours have different uses. For road signs we use only red, blue and yellow (apart from the green light at

traffic lights), and each colour has its well-defined meaning. In advertising we use bright brash colours or very refined ones according to our purpose. In printing we use the dull four-colour system which reduces all colours to a norm, while women's fashions make use of all the colours in rotation.



A double-bend sign in the style of Louis XIV. There have always been dangerous double bends, even in the time of Louis XIV, but then there were no road signs. They had heraldic arms instead. As the speed and volume of traffic increases, decoration is proportionally reduced, until it reaches the bare essentials of our present-day signals. Visual language changes according to the needs of the day.

In the past, images were nearly all painted, drawn or carved, and they reproduced visible and recognizable reality. Now we can even see the invisible. We have a host of machines exploring for us what we cannot see with the naked eye. We have X-ray photos, the world of the microscope, and the abstract inventions of artists. We have machines that enable us to see music and sounds in the form of luminous waves, machines that show us photo-elasticity in colour by means of polarized light, machines that slow up pictures of motion until we get as it were a blow-up of each instant. Then there are the lights which already form an accepted part of the night-scape, fluorescent lights, neon, sodium vapour lights, black light. And we have forms that are beautiful and exact because they are true forms: the forms of aeroplanes and missiles are dictated by the demands of speed, and were inconceivable in the past. These are forms we see every day, the colours and lights of our own time. To accept, to know and to use them is to express oneself in the language of today which was made for the man of today.