

How Playstation Changed Gaming



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Design Impact History

Playstation 1

The playstation first came out in 1994 in Japan, then later released in 1995 In North America. According to Playstation.com, The game-changing system sported a sleek design and CD format, meaning games were bigger, 3D-capable and with superior sound to what came before it. Within a decade. The controller changed the way we played, with four shoulder buttons and an user friendly design for perfect grip.

PlayStation



Impact of Playstation 1

A decorative graphic consisting of several flowing, wavy lines in shades of purple and magenta, set against a dark background with scattered white and purple particles, resembling a nebula or a digital data stream.

PlayStation revolutionized gaming because they introduced CD's. Stepping away from cartridges allowed developers to be more creative because cds had higher memory capacity. More capacity in gaming meant charters could now be 3D which lead to more in-depth gaming experiences.

Playstation 2

Playstation 2 first released in 2000 across the globe. The Playstation 2 design was much bigger than the first playstation. The graphics was nothing compared to the Playstation 1 graphics. The Playstation 2 had a few accessories that will later advanced with Playstation 3. The impact that playstation 2 had on the world, helped develop their later design which is playstation 3. Another thing playstation 2 had was that a person could play DVDs on their game system. So not only did Sony want to target teens, they also targeted adults, according to www.gamesindustry.biz. The controller was similar to the first one, but the ps2 controller came with analog sticks (2 circles on the bottom on the controller).



Impact of Playstation 2

A decorative graphic consisting of several flowing, wavy lines in shades of purple and magenta, set against a dark background with scattered white and purple particles, resembling a nebula or a digital data stream.

The Playstation 2 was 10x more powerful than Ps1, and instead of using a CD format they used DVD format. The Ps2 was the first console to have a vertical standing position that is still used today. The ps2 was one of most sold console with selling over 150 million units.

Playstation 3

Playstation 3 was released in 2006 and was an advancement to gaming as a whole. Dvds and Blu-rays were now playable and sony marketed this new system, not only as a gaming system, but also a home entertainment system. The graphics were 10x better than the ps2 comparing from a graphic card. Ps3 graphic card was higher. The ps3 started the future of gaming with including online access built directly into the system. The controller was dualshock which means it vibrates to make the player feel like is actually playing the game.



Impact of Playstation 3

The background features several horizontal, wavy lines of a vibrant purple color. These lines have a soft, glowing appearance and are interspersed with numerous small, white, star-like particles that create a sense of motion and depth. The overall aesthetic is futuristic and dynamic.

The Playstation 3 was one of best HD media consumption you can get. With the Ps3, you can store photos, music, movies and a built in Blu-Ray player. The ps3 also included online gaming and downloadable games from home which change the history of gaming.

Playstation 4

In 2013 Sony released its 4th console, The PS4. It was an advanced upgrade from the PS3, with a design similar to the PS2. This system introduced VR (Virtual Reality) gaming. The PS4 controller included a RGB light, a touchpad, and a screenshot button.

PlayStation



Impact of Playstation 4

The background features several horizontal, wavy lines of a vibrant purple color that flow across the frame. These lines are semi-transparent and have a soft, glowing effect. Scattered throughout the scene are numerous small, bright purple particles, some of which appear to be in motion, creating a sense of depth and energy. The overall aesthetic is futuristic and digital.

VR gaming gave people a different experienced. The Playstation 4 online experience became more advance by streaming live while playing games. Having a private group chat with friends. The online gaming experience became easy for gamers to upload their gameplay to Youtube, instead of buying a capture card to record. The Ps4 accessible for 4k.

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