

## Summary

This project will be to film, direct and edit a short movie with an estimated runtime of approximately 10 minutes. The film Alluding Assignment, will be about a student procrastinating to complete his work. He spends his time doing unproductive activities, the final one being with friend at a park right as the semester ends. He realizes due to his actions on the last day he's endangered of repeating the course. The reason I picked this project was because I was inspired by a classmate who was able to make a short film about a teaching how to play chess. It was what I thought as a simple idea, therefor I wanted to do the same in picking a simple topic also.

### **Description**

The film will be recorded on an iPhone camera. The reason being personal choices and challenges. Both footage and audio will then be edited on Premiere Pro. I am the one who creates the script, storyboard, and of course the one whose filming. There are two actors in this film, both being my friends not from this school, who have agreed to assist in this film's making.

### **Methods**

- Handheld Stabilizer/Tripod camera recording.
- Premier Pro software for editing footage/audio.
- Script for actors to read and follow.
- Story board to follow/give direction.

#### Deliverables

- 1. Script.
- 2. Equipment List.
- 3. Storyboard.
- 4. Schedule (GANTT).
- 5. Budget Estimate.

#### **Required Resources**

- 1. Access to editing software.
- 2. Laptop/PC.
- 3. Wi-fi.
- 4. Video Camera/Phone.
- 5. Tripod.
- 6. Stabilizer.
- 7. Transportation Method

# Budget

Item	Estimate amount	Total spent
Laptop	2000.00	1600.00
Adobe Software	300.00	300.00
Stabilizer	100.00	100.00
Tripods	100.00	40.00
Estimate	\$2500.00	Total: \$2000.00

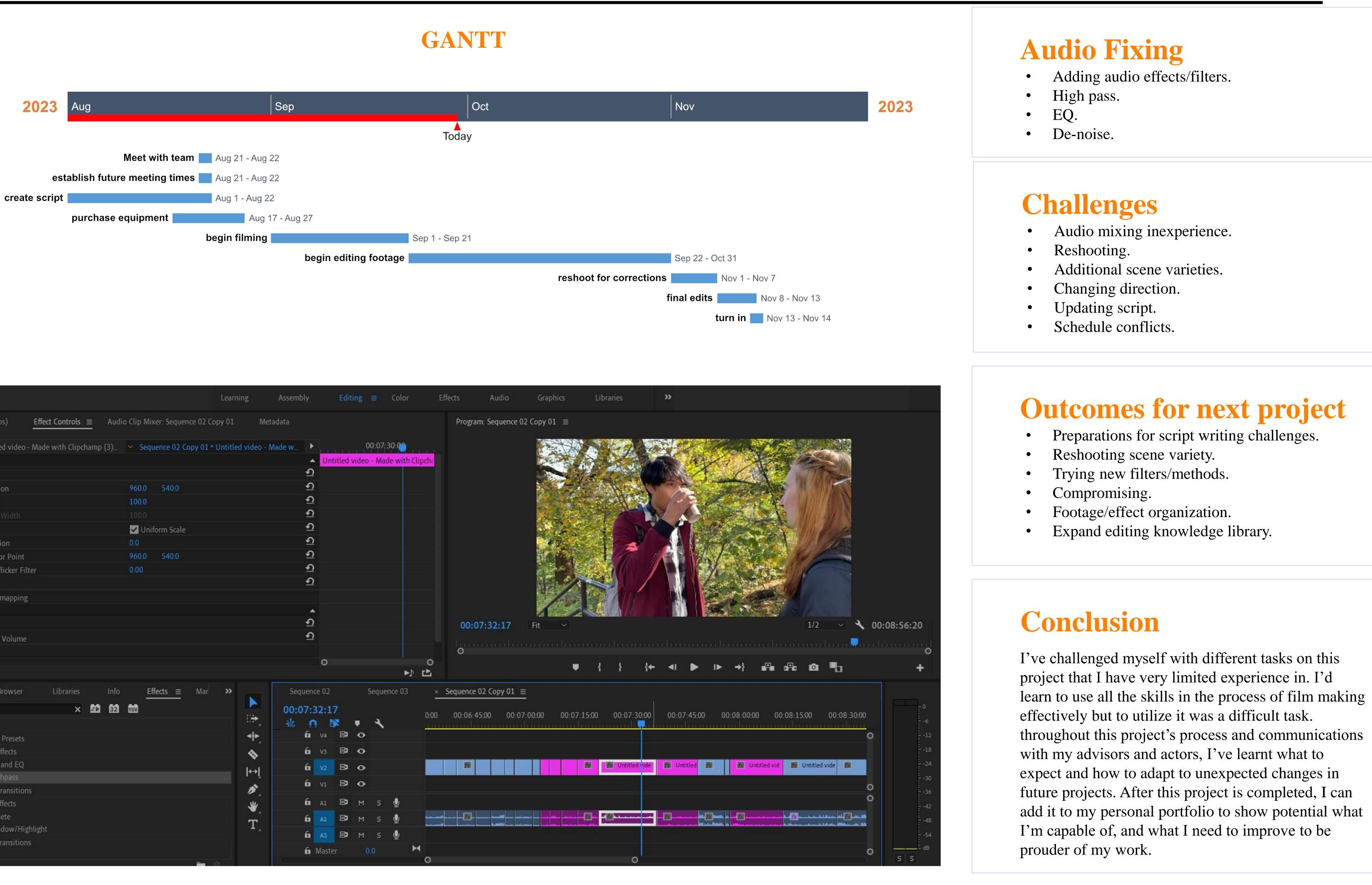
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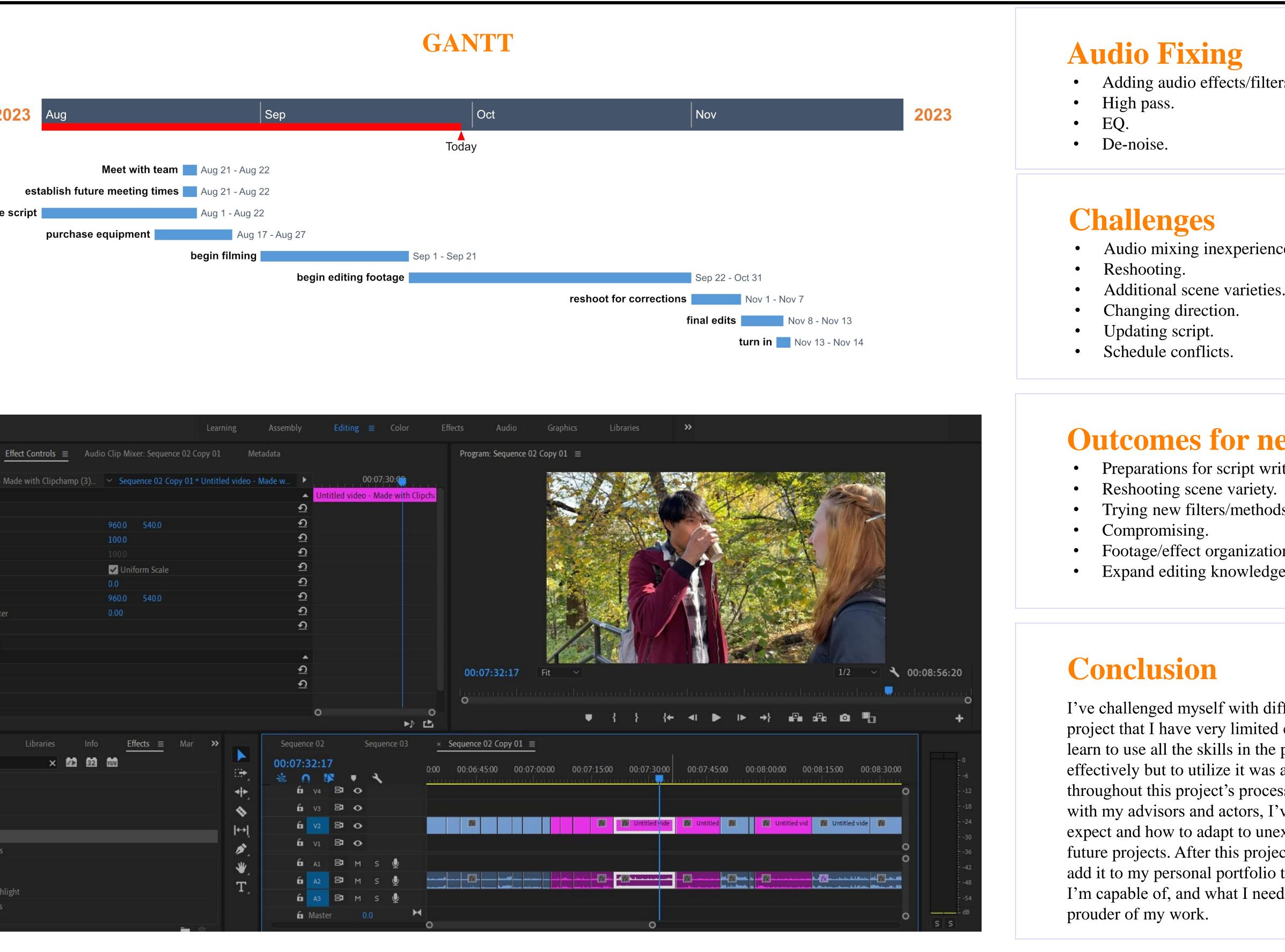
My original draft didn't have many scenes outdoors, meaning most of the important key points happen indoors, when an environment is just as important visually. My supervisors gave great advise in adding more visually engaging scenes outdoor.

In the middle of October, while editing the final half of the film, I felt my story being underdeveloped with what I've envisioned before. I decided to rewrite and reshoot the final act. This was an unexpected change, so it was not planned in advanced, leading to schedule conflicts with both me and my actor's semester schedules.

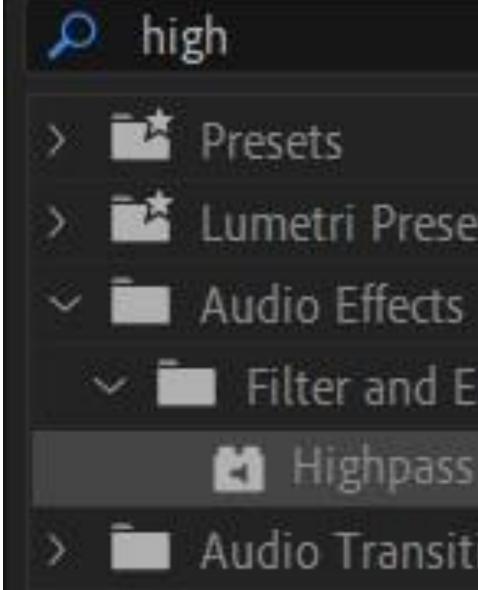
# Alluding Assignment ken Zhou

Department of Entertainment Technology





# **Story development/Changes**



- Lumetri Presets ✓ ■ Filter and EQ
  - Highpass
- Audio Transitions

**Literature Cited** Walter Murch (2005) In The Blink of An Eye 2<sup>nd</sup> Edition.

Where to Watch

Youtube.com/@Colbaltnite

2. Richard Harrington (2011) An Editor's Guide to Adobe Premier Pro

