

# Alluding Assignment

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By Ken Zhou

# Question

**Was there ever a time where you've procrastinated on doing anything?**

- Schoolwork.
- Responsibilities.

**Why would you procrastinate?**

- Overestimate abilities.
- Poor time management.
- Low motivation.
- Distractions.



# Introduction

My name is Ken Zhou, a student majoring in entertainment technology.

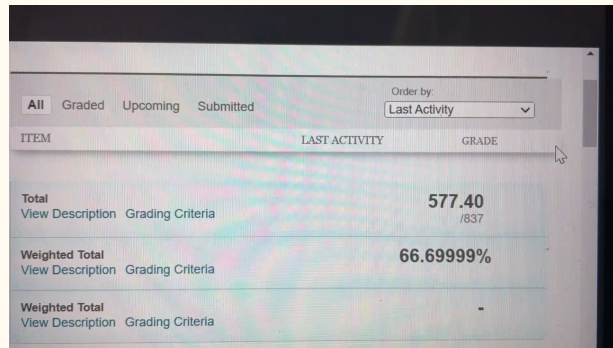
My track focus is video and sound.

# Summary

**Alluding Assignment** is a short film about a student named *Aiden*, procrastinating on his final project. We follow his journey of all sorts of distractions he does, only at the end does he realize to results of his actions.

Approximate runtime: 10 Minutes

Platforms: Youtube



The screenshot shows a digital gradebook interface. At the top, there are tabs for 'All', 'Graded', 'Upcoming', and 'Submitted'. An 'Order by' dropdown menu is set to 'Last Activity'. The main table has columns for 'ITEM', 'LAST ACTIVITY', and 'GRADE'. The data is as follows:

ITEM	LAST ACTIVITY	GRADE
Total		577.40
View Description	Grading Criteria	/837
Weighted Total		66.69999%
View Description	Grading Criteria	
Weighted Total		-
View Description	Grading Criteria	



# Inspiration

Why did I pick making this film to be my culmination project?

- Main track focus is video.
- Classmates also picked film.
- More editing practice.
- Still a lot to learn from filming.

# New Challenges

Prior to this project, I had limited experiences in

- Script writing
- Storyboarding
- Filming in general

I've only edited what others have filmed, now it is my turn to write, board, film and edit. All will challenge my creativity and abilities.

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# Technical Description

- This film will be recorded on an iPhone 12.
- Footage and audio will be edited on Premiere Pro.
- Total of two actors will appear.

## Methods

- Tripods/ Stabilizer.
- Latest version of Adobe.



Pr

# Budget

<b>Item</b>	<b>Estimate amount</b>	<b>Total spent</b>
<b>iPhone 12</b>	1000.00	OWNED
<b>Laptop</b>	2000.00	OWNED
<b>Adobe Software</b>	300.00	PROVIDED
<b>Stabilizers</b>	100.00	100.00
<b>Tripods</b>	100.00	40.00
<b>Estimate</b>	\$3500.00	Total: \$140.00



# Schedule

Task	Start	End	Duration
Meet with team	8/21/2023	8/22/2023	1
establish future meeting times	8/21/2023	8/22/2023	1
create script	8/1/2023	8/22/2023	22
purchase equipment	8/17/2023	8/27/2023	10
begin filming	9/1/2023	9/21/2023	21
begin editing footage	9/22/2023	10/31/2023	30
reshoot for corrections	11/1/2023	11/7/2023	7
final edits	11/8/2023	11/13/2023	5
turn in	11/13/2023	11/14/2023	1

# Changes

My original draft didn't have many scene varieties, many indoors shots but not enough outdoors. My supervisors gave great advice in adding more visually engaging scenes outdoor.

In October, I felt unsatisfied with what I've filmed and the story direction for the second half, so I decided to rewrite and reshoot it.

This was an unexpected change, it was not planned in advanced, leading to schedule conflicts with both me and my actor's semester schedules.

# Challenges

- Updating script.
- Schedule conflicts.
- Reshooting.
- Additional scene varieties.
- Deciding what to keep.
- Audio mixing.

# Reshooting/New footage



# Audio

Audio mixing is my weakest expertise.

My experience before were to

- lower it with denoiser
- play background music

My footage that need the most audio editing are outdoors scenes. Loud wind noises are my main offender.

# Highpass filter

When Denoiser and Equalizer filter aren't creating the results I wanted, I've researched for other filters that can help with my wind noise issue.

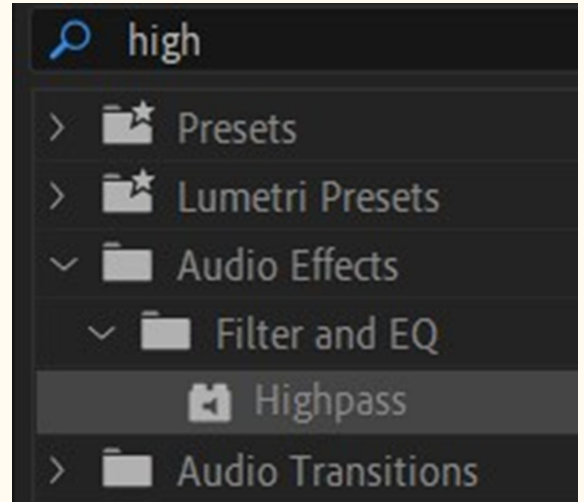
I've discovered the Highpass filter for an alternative to reduce the wind noises.

What is it?

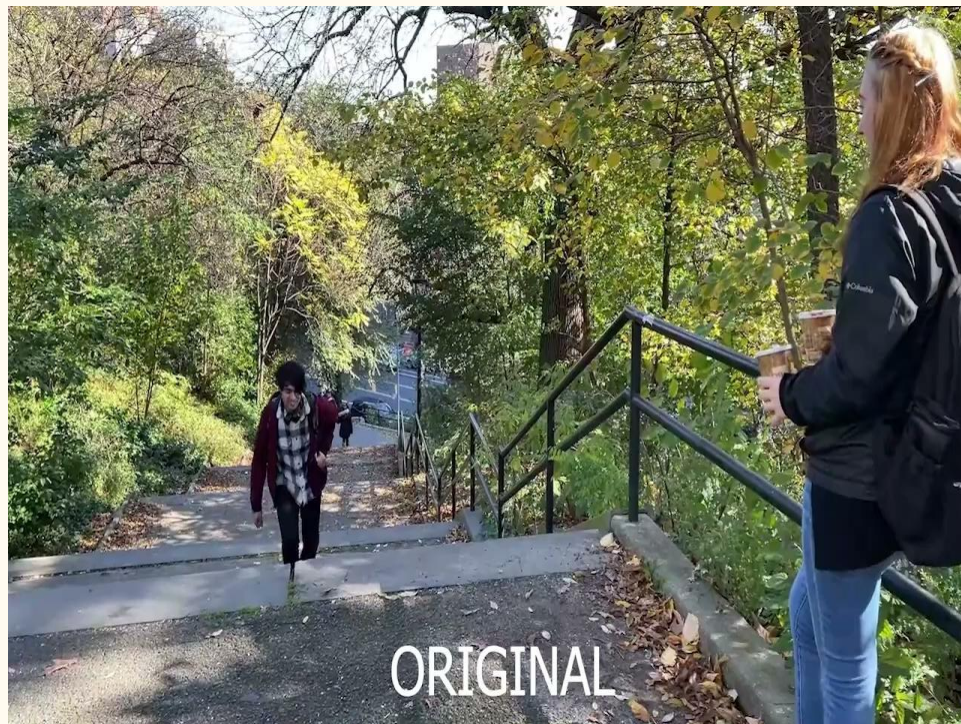
An equalization tool for allowing high frequencies only,

Reducing frequencies lower than your set point.

Background environmental noises are usually lower frequencies compared to voices, the higher frequency.

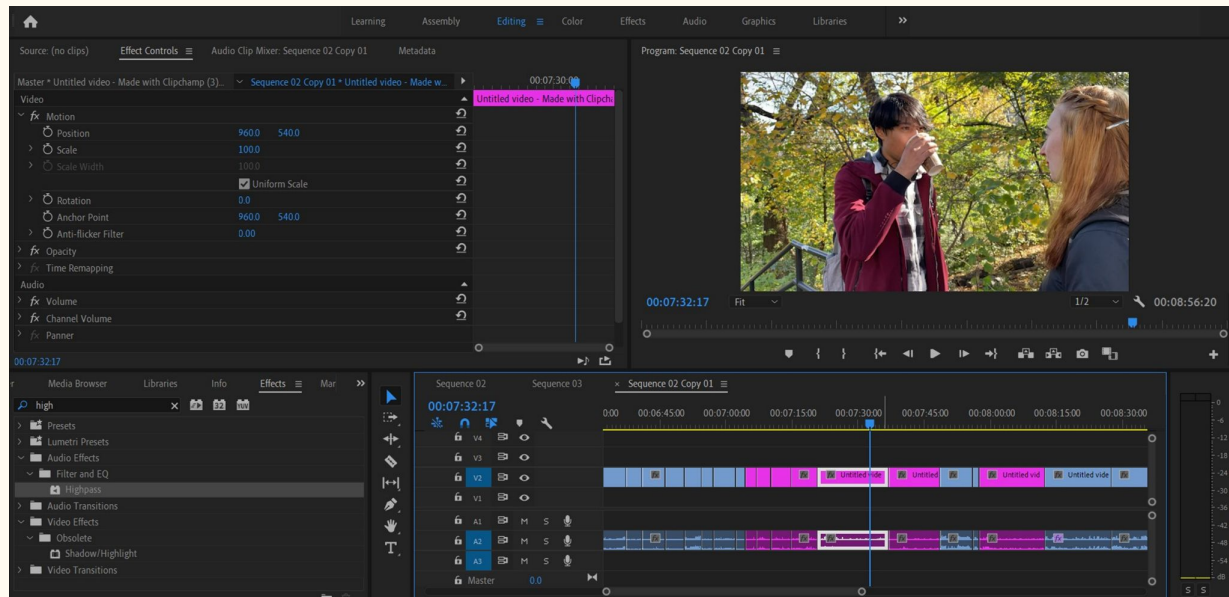


# VIDEO SAMPLE



# Desired results

The finalized version of the film will be the representation of everything I've learnt throughout my semesters. It can also serve as a copy example of my work to put into my portfolio as a successful project.





# Takeaway

What needs improving for future projects are

- Better time management.
- Shoot more than you'll need.
- Creative writing.
- Audio mixing knowledge.

This film's production has taught me

- To expand scene variety.
  - Try new filters/methods.
  - Make hard decisions/compromise.
  - Script writing for film is difficult.
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## SOURCES

*Walter Murch (2005) In The Blink of An Eye 2nd Edition.*

*Richard Harrington (2011) An Editor's Guide to Adobe Premiere Pro*

*Premiere Pro Guidebook (2023)*

*[https://helpx.adobe.com/content/dam/help/en/pdf/premiere\\_pro\\_reference.pdf](https://helpx.adobe.com/content/dam/help/en/pdf/premiere_pro_reference.pdf)*

*Highpass filter*

*<https://www.antarestech.com/community/the-basics-of-using-high-pass-filter-in-your-mix>*

*<https://audiouniversityonline.com/audio-high-pass-filters/>*

# Special Thanks to

*Sue Brandt (Technical Advisor)*

*Ryoya Terao (Film Advisor)*

*Anthony Giovannetti (Faculty Advisor)*

*Bryan Guevara (Actor)*

*Ally Cromwell (Actress)*

<https://www.youtube.com/@Colbaltnite>