

Kevin Perea  
ENT 4499  
Professor Ryoya Terao  
December 1, 2023

### Progress Report 3

The show day comes closer and closer. In the last few weeks of the semester, I feel the presence of the show gets bigger. There's excitement within the crew leads, but admittedly, a tinge of anxiety. I like being the level-headed of the group, but even I feel the nerves slowly show up.

All that being said, we are all ready to work. My QLab files are almost done, save for some music files from performers. Frustrations continue as some performers have not sent files, sent bios for the program, or filled out a tech request form. Nonetheless, we continue.

On December 4th, we will also clean and paint the floor. There is a big star with a wooden-like background on the floor for the BindleStiff shows, but it won't fit the aesthetics of the show. The Voorhees Theater isn't the most well-kempt space either, an issue we have brought up to dept. chair John McCullough and the SLD office. A team of 4 and I will sweep and mop the floor, then we'll paint the entirety of the floor black.

Our last production meeting before the show was interesting. Due to many scheduling conflicts, all crew leads haven't been able to be together as much as we would've liked. However, this meeting was a productive one. Some of the scenic elements, such as the flats and floor canvas were struck to make for some lighting choices. Additionally, the flats didn't fit the aesthetics of the show either. We also set a call time for rehearsal and show day, and officially settled on a set order.

On the sound portion, there is a show rider along with the set list. The set list is part of a larger table that includes the mic needed, if a mic stand is required, and if any QLab files need to be played. This was distributed to my AV team which consisted of myself on the board with an assistant mixer, two at deck audio, and two on QLab. The purpose of this was to make the show as smooth as possible and to know who needs to do what. I've also had my last meeting with prof. Elliot Yokum, who approved my QLab project, show rider, and system drawing. The only real technical issue was that the ambient mics up in the catwalk were no longer plugged right into the video stream mixer, so a feed for them was thrown into the house mixer. This meant that to control ambient mic levels on the video stream, the video mixer had to be in almost permanent contact with the house mixer. Thankfully, the feed from the ambient mic was patched onto the video mixer through Dante.

With the show day being less than a week away, it's a turbulent time. Handling the final components of the show, along with incoming final projects and exams due for our classes, has proven more difficult. But we've all worked very hard; it is soon time to prove that it was all worth it.