

Project # 3: Interactive Magazine

Now that the Magazine is finished we are ready to transform your documents into interactive publications that can be navigated by your readers.

You will continue to use the content from Project #2, but with modifications. Your interactive magazine should meet each of the following requirements.

Project #3 Check List

1. One major design change	Through in class feedback and critique make one improvement to the design of your magazine. The design change can be related to composition, color scheme, typography, etc., something that is visibly different and less about content.
2. Interactivity	Publication must include one or both forms of interactivity: <ul style="list-style-type: none">• Buttons – assigning responsive motion to a new symbol, or object already existing in publication. Usually for navigation.• Multistate Slide Show – more complicated, turning a solid image into a responsive gallery that can navigate between images in a single frame.
3. Animation	Publication must include one or both forms of animation: <ul style="list-style-type: none">• Preset Animation – this means animation that works to a path preset by InDesign; simple animation.• Motion Path Animation – more complicated, where you determine the direction of motion using pencil and pen tools to create paths.
4. Live In-Class Navigation	Publication must be exported as a (SWF) Flash Player file and HTML file and ready for in-class navigation by your colleagues, on the due date.
Due date: December 17th, Session 1	