Progress Report 2 By: Keyon Gray

Project

 I will be making a demo reel (video) on the 3D environments that I created with softwares like blender and cinema 4D. The goal of the reel is to highlight environments that I have created.

Current Challenges

- Technical
 - Modeling items for the environments are

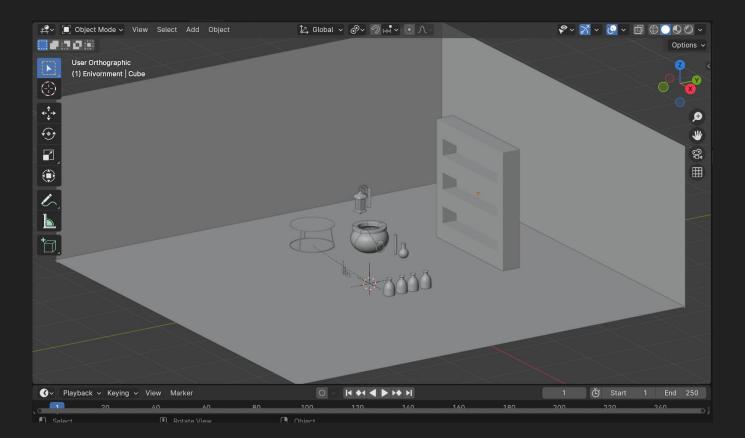
Feedback from previous report

- Add music to the demo reel
- Add text to tell the audience what each piece in the portfolio is.
- Make a consistent theme in the portfolio
- Have a better flow in the video

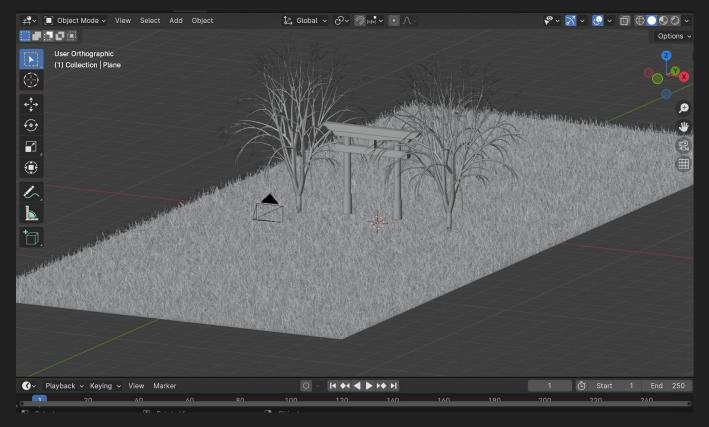
Currently Working on

- 2 additional scenes
 - Witch Basement
 - Shrine

Work in progress - Witch basement



Work in Progress - Shrine



Current Demo Reel

- Demo Reel_2.mp4