

# Progress Report 1

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# Idea

- The project that I will be making will be at most a 1 minute and 30 second demo reel of 3D modelings and animations that I create. The goal will be to have about 7 pieces of work whether it's motion design, modeling, and/or animation. This demo reel will serve as a 3D generalist reel. What I mean is that there is no focus on a specific field in 3D such as animation, motion design, modeling, etc.

# Progress Report 1

- For my progress report, I have about 5 pieces of work that can be put in the reel and I like. I have created some environments with some animation in them. I also created a realistic scenes of donuts and also tampered a bit in motion design. I have also started putting the pieces into adobe premiere pro for editing once I am settled with what I have.

# Work Breakdown

1. Modeling
  - a. Concept
  - b. Research
  - c. Modeling
  - d. Texture
  - e. Lighting
  - f. Animating
  - g. Rendering
2. Video Editing
  - a. Editing
  - b. Text/Credits
  - c. Music

# Budget

Blender - Free

Adobe Premiere Pro- Free (Provided by school)

Cinema 4D - \$20 (Student price)

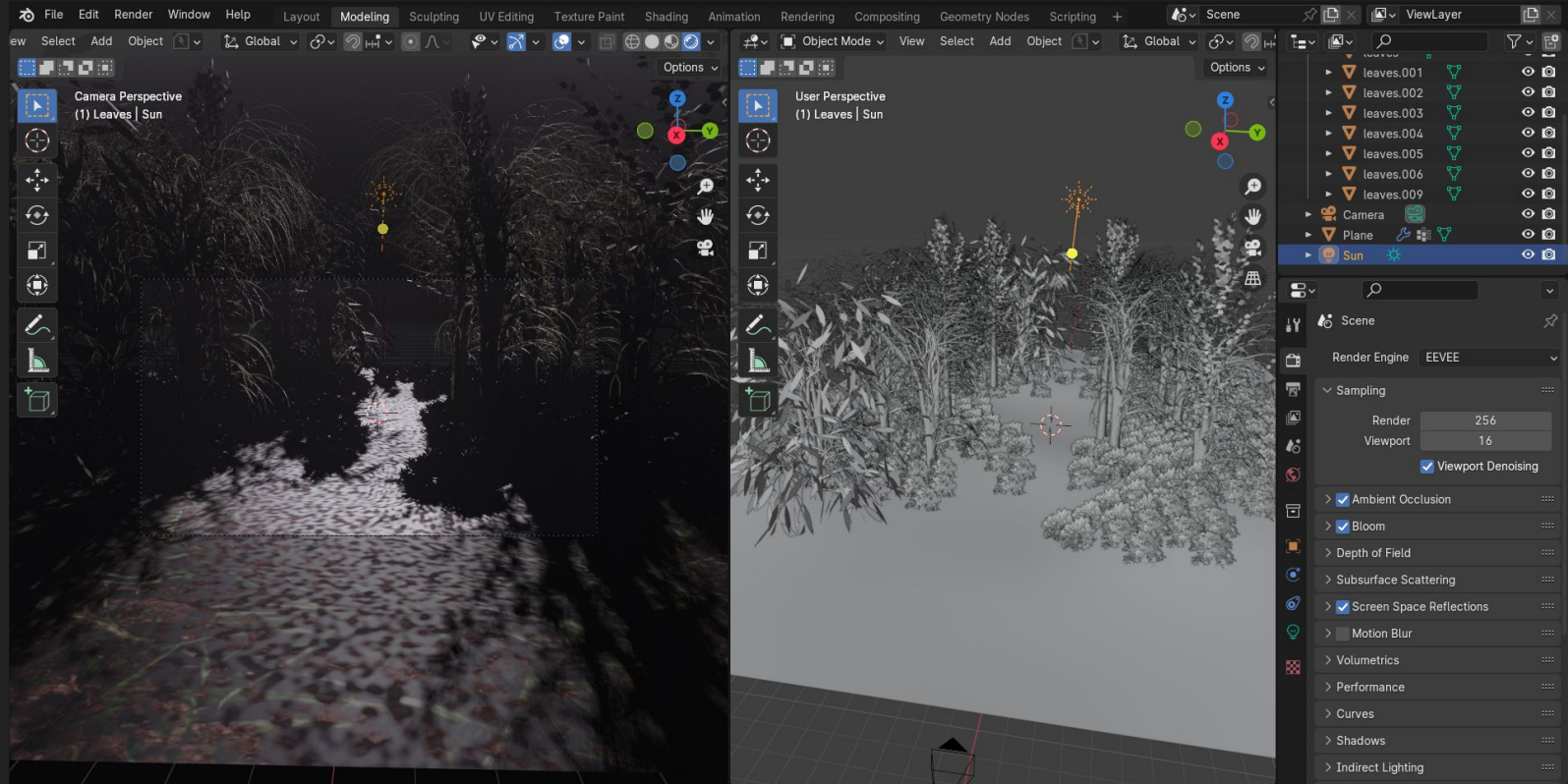
Computer - Free

Total: \$20

# Current Progress Reel

[Demo Reel.mp4](#)

# Images of Progress



# Images of Progress

