



# Les Misérables

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## **Pre-Show:**

Stage Management Team:

- Unlock all doors inside theater
- Turn on all run lights, backstage and in the balcony
- Test com
- Test Sound Cue Light
- Help Run Sound Check
- Once the moving light house lights are on, the only breakers that should be left on are Lobby, Lobby Stairs, the Under Balcony Light Switch, and Rear Under Balcony Switch.

Calling SM:

- Run Fight Call (Bring Prop Weapons)
- Hand off Handgun Prop, Shotgun Prop, and Knife Prop to Backstage Manager
- Pass house over to House Manager, when theater is cleared, everything is set, including lights and you are ready
- Give time calls to Backstage Manager over headset

Backstage Manager:

- Standby on headset
- Standby with prop weapons
- Give time calls to cast, given to you by Calling SM over headset (always come immediately back to headset)

Light Board Op:

- Turn on company switch
- Turn on Light Board
- Channel Check

Interns:

- Call anyone that isn't there for call and you haven't heard from
- Clean House
- Collect Phones
- Assist House Management

## **Top of ACT I:**

EVERYONE on headset...everyone. If you have a headset, put it on.

Backstage Manager:

-Turn off Lobby Breaker and Under Balcony Light Switch. Calling SM will give you the cue to do so, probably around the time of places call.

Calling SM:

-Call the show. Break a leg!

## **Intermission:**

Backstage Manager:

-Turn on Lobby Breaker and Under Balcony Light Switch. Calling SM will give you the cue to do so.

-Set 3rd onstage fence, with board up or intern or spot up, we can figure that out.

-Quick bathroom break

-Standby on headset for time calls given to you by the Calling SM.

Calling SM:

-Bring Prop Weapons down to cast. (I'm thinking meeting them in the chapel is a good place).

-Quick bathroom break

## **Top of ACT II:**

Backstage Manager:

-Turn off Lobby Breaker and Under Balcony Light Switch. Calling SM will give you the cue to do so, probably around the time of places call.

Calling SM:

-Call the show. Have a great second act!

## **End of ACT II:**

Backstage Manager:

-Turn on Lobby Breaker and Under Balcony Light Switch. Calling SM will give you the cue to do so.

## **Post Show:**

### Stage Management Team:

- Once lighting is ready to lamp off the moving lights, turn on all the theater breakers
- Turn off all run lights, backstage and in the balcony
- Assist with checking cast out for the cleaning duties
- Lock all doors inside theater when everyone is done
- Turn off all breakers (last thing of the evening)

### Calling SM:

- Collect all weapons, and store in balcony, near booth

### Light Board Op:

- Lamp off moving lights (when audience is clear of house, and the theater breakers are all back on)
- Shut down light board
- Turn off company switch (check in with sound before you do)

### Interns:

- Return phones
- Check out cast for their clean up duties