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COMD 1100, Course Experience

There are many things that I learned during the duration of time that I stayed in this class. Some of what I learned I was not expecting to learn in this type of class because the name was Graphic Design Principles I. So I thought when I walk through that door I would expect to learn about programs or software on the computers about designing. However it was different of what I imagined but instead of not liking this class I did learn about how one would look at images, art, advertisements and more and she explains how it captures our attention. In the beginning I learned new words such as Bauhaus meaning "less is more" and many more terms. I also learned the importance of focal point, line weight, 3d perspective, pattern and rhythm when viewing images and more. By this gaining this experience I now spent more time viewing and closely examining images or ads on the subway and I have never done this before until I enrolled into this class. The next thing I learned is how to create a black and grey tone using either a square or a rectangle. At first I wasn't great with doing this project but after a few tries I actually learned the way of how much gouache I need to use and the way the brush stroke goes. The next project was to work with monochrome colors, as it was kind of challenging at times. The last time we used gouache in this class was when we used full colors and that was a bit fun because I created a pinkish bubble gum type of color and it looked awesome to me. Also I did another color project and did well. The final project was creating an image about it being environmental friendly, I had to use illustrator. Overall this class has taught me many things that I never learned before. Even though I was not socially active during the duration of this semester, I still managed to learn.