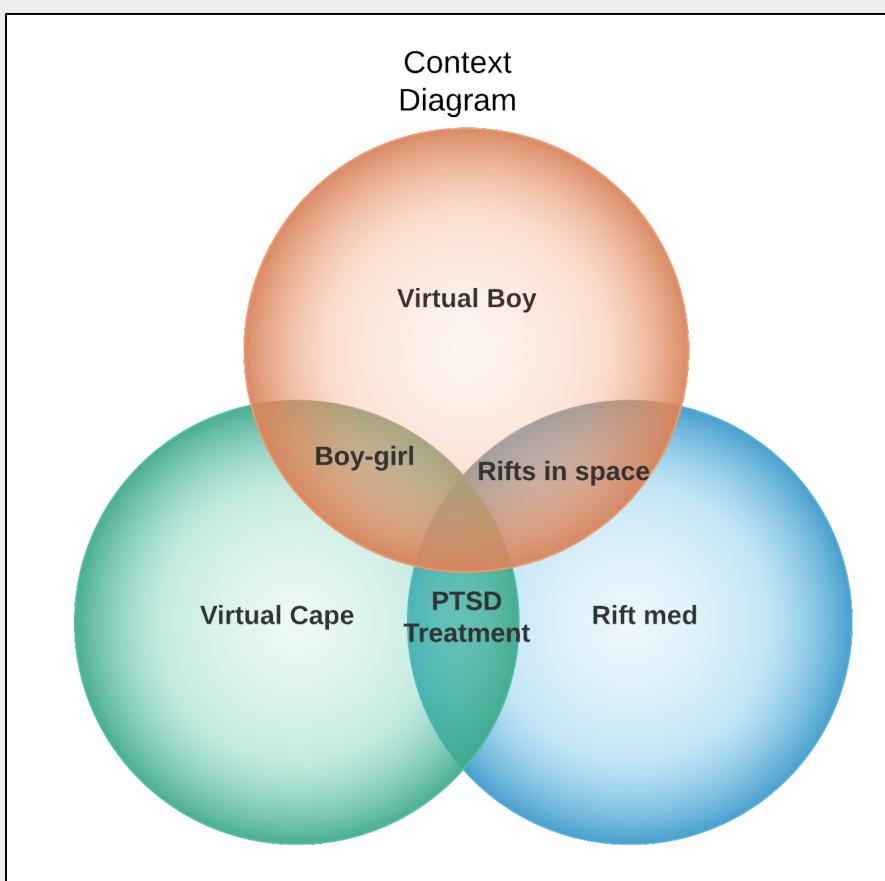


CHARACTER RIFT

Tucker Salovaara

Project Description

Character Rift is designed to throw users into their favorite animated worlds. Swing on vines with Tarzan, run through the Pridelands with Simba or travel to Wonderland and have a tea party with the Mad Hatter. These type of interactions with a user's favorite character is highlighted by using the Oculus Rift. Gamers also can build their own worlds and customize them to include any character they want. Imagine bouncing with Tiger in a world you designed yourself. You can also collaborate with friends to expand your worlds and discuss it on our forums. This is the start of the future of gaming.



Context: The Oculus Rift currently lacks content. Character Rift provides a community based game where users can design and explore 3D worlds, some they will recognize such as the jungles of Tarzan to a users neighborhood that was modeled from a video they took. The community of gamers can design and build upon each others world and discuss on our forums.

Motivation: The motivation for people to use this comes in it's unique experiences especially related to the incorporation of Disney characters. It expands the possibilities for Oculus Rift users and will give the players a sense of community. With our forums people can interact with other gamers, compare notes and work with each other to help build more worlds to expand the digital universe

Solution: This project is trying to accommodate many different kinds of gamers. Right now the Oculus Rift is sort of like a novelty but I feel this game is the kind of experience that can appeal to the masses. It will bring different demographics of gamers to the Rift.

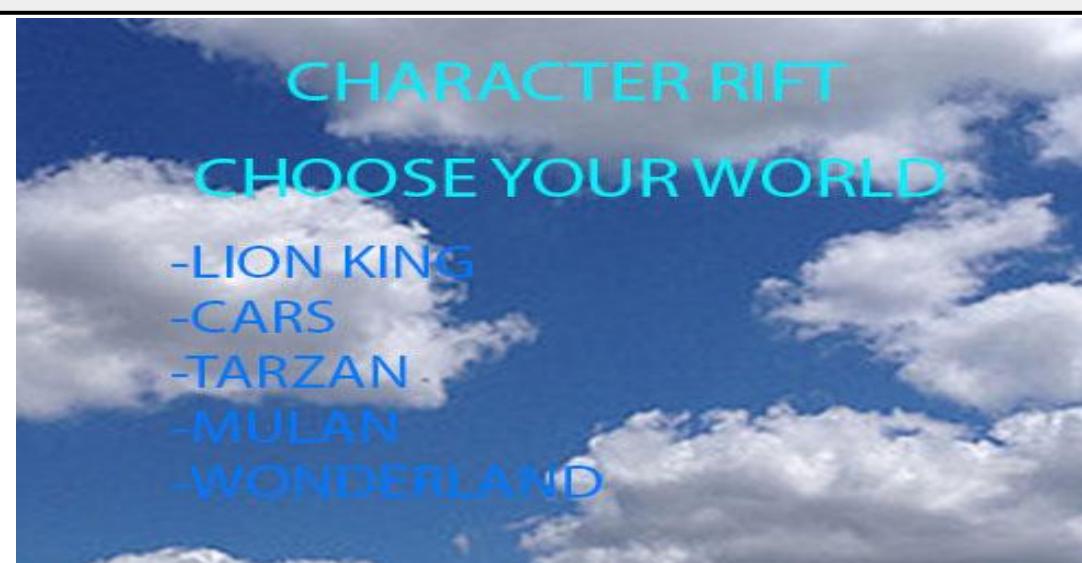
Outcome: People now have a way to experience the Oculus Rift in a brand new way. By building their own virtual worlds and adding characters gamers can really experience what it is like to be in a game. The forums and community interaction also give the game a MMORPG feel which is very popular.

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The Future Of Gaming
Is Here

User: Gamers who are looking to be immersed in 3D worlds unlike anything currently available. Artists who thrive on creation can truly experience their work in a virtual reality where creativity can be taken to the next level.

