



Design Problem of Concept (What does the Design Problem the concept addresses? 2-3 sentences)

Players don't know some things that are within the game items and equipment and how and when to use

Description of Concept ("Elevator Pitch" 2-3 Sentences):

People have a couple problems when it comes to playing would provide information and ideas for players to learn

Functions of Concept (be as concise as possible): Use the table below to identify six concept functions. Justify each

	FUNCTION
1	One main function of the concept is ... Home Screen
2	Weapon Stats
3	Exploring the map
4	Building Fort Info
5	Video Links
6	Game Modes

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CONCEPT: Website / Informational / Fortnite Battle Royale

Fortnite: Battle Royale. To help players learn about different

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the game Fortnite with the Battle Royale system. My website and use within their own experiences.

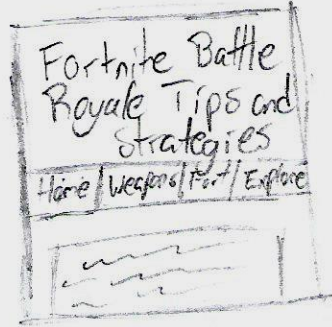
ction according to the concept description and solution.

JUSTIFICATION
<p>This function is needed because...</p> <p>It explains the website and what it is about, so that viewers know where they are</p>
<p>This page shows all the stats of the weapons within the game to give a better understanding</p>
<p>Shows the viewer the map of the game and talks about places to go to</p>
<p>Gives the viewer a couple ideas of how they should build their forts.</p>
<p>Links to videos or minimized videos for the viewer to watch and learn about the game.</p>
<p>Learn about the other game modes showed within Fortnite Battle Royale.</p>



Sequence of Interactions: **INSTRUCTIONS** Use cells below to sketch 1st or 2nd iterations of the concept. Each cell s

1 (sketch interface visual)



User Action:

Scroll down to read the Home Page and what it is about.

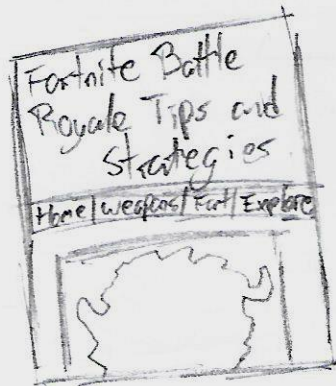
2



User Action:

User scrolls to look stats.

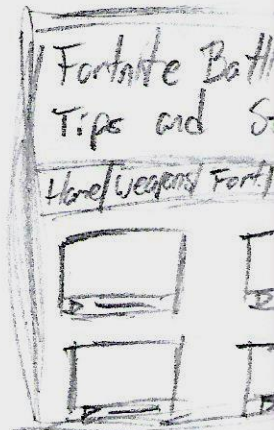
4



User Action:

User learns of different locations on map and locations to loot.

5



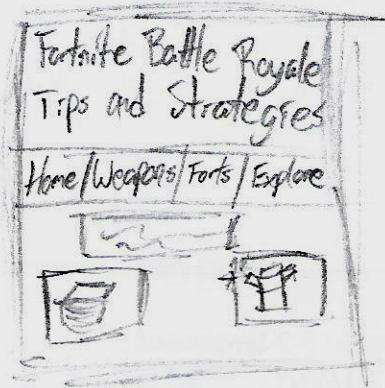
User Action:

User can watch gameplay to s

CONCEPT:

Should demonstrate one discrete action of the user. Sketch the visual interface and write the detailed User Action

3

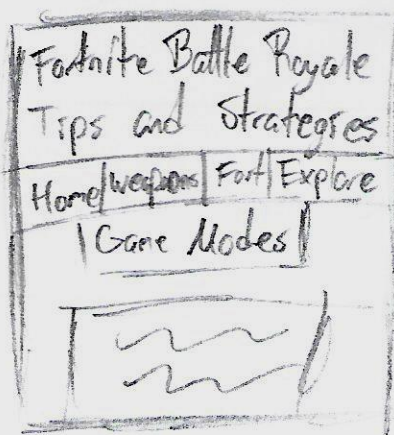


all the weapons

User Action:

User can view pictures of different kinds of Forts.

6



videos of things before trying.

User Action:

User can learn about the other game modes of Fortnite.



Horizontal & Vertical Prototype Table: Row 1 is designated for Horizontal Prototype notes. Columns 1-6 are designated for Vertical Prototype notes.
INSTRUCTIONS: Populate each cell of Row 1 with concept functions. Populate one Function column for each vertical prototype.

	Function 1	Function 2	Function 3		
1	Reach Home Page to learn about what the site is all about				
2	Click the weapons link to learn the stats of all the weapons in the game				
3	Click Forts to get to the page to see some ideas of forts				
4	Click Exploring to get a page that talks about locations on the game map, also shows a map of game				
5	Click on Videos to get videos of Fortnite gameplay to see before trying the game				
6	Click Game Modes to learn about about the different modes that Fortnite has to offer				