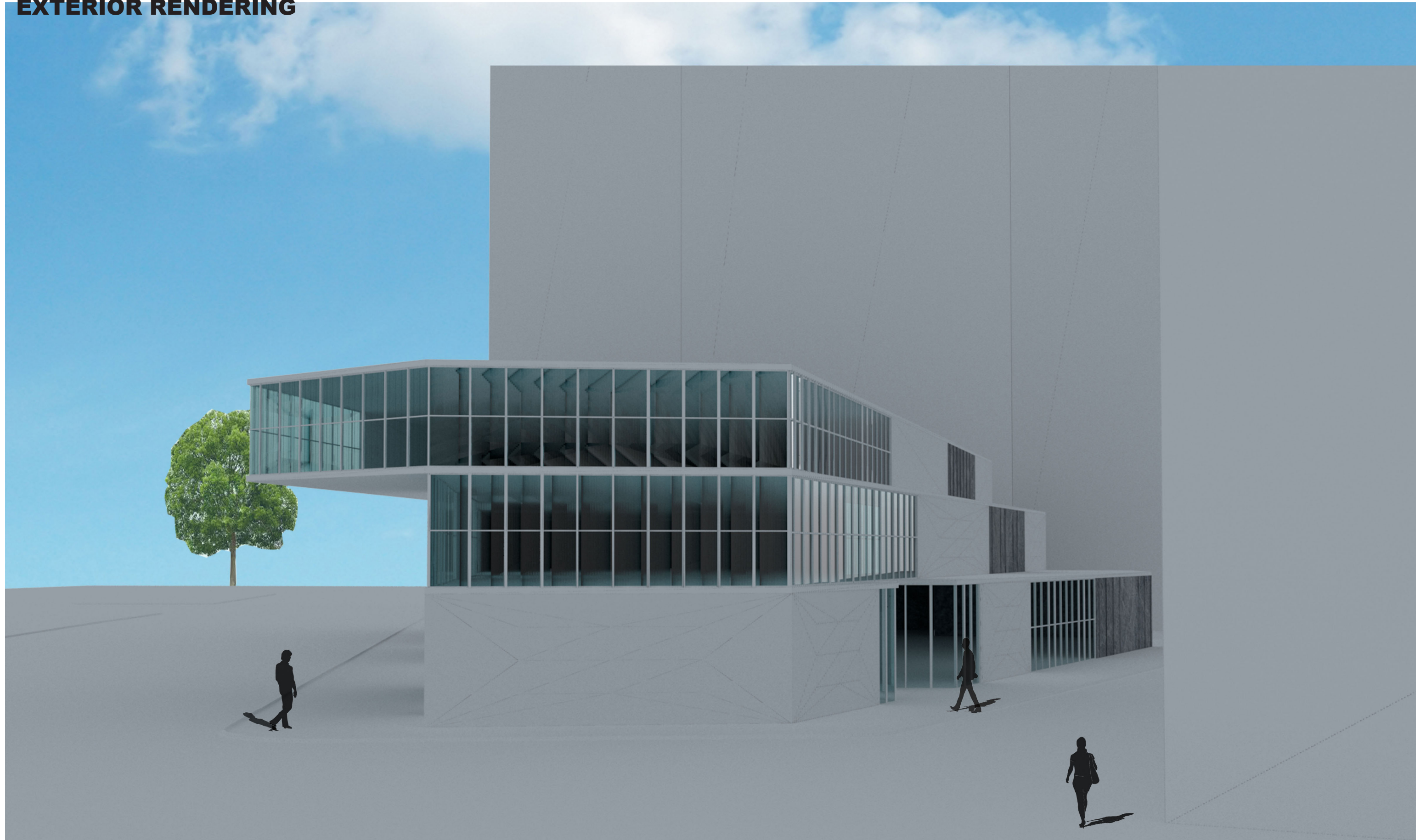
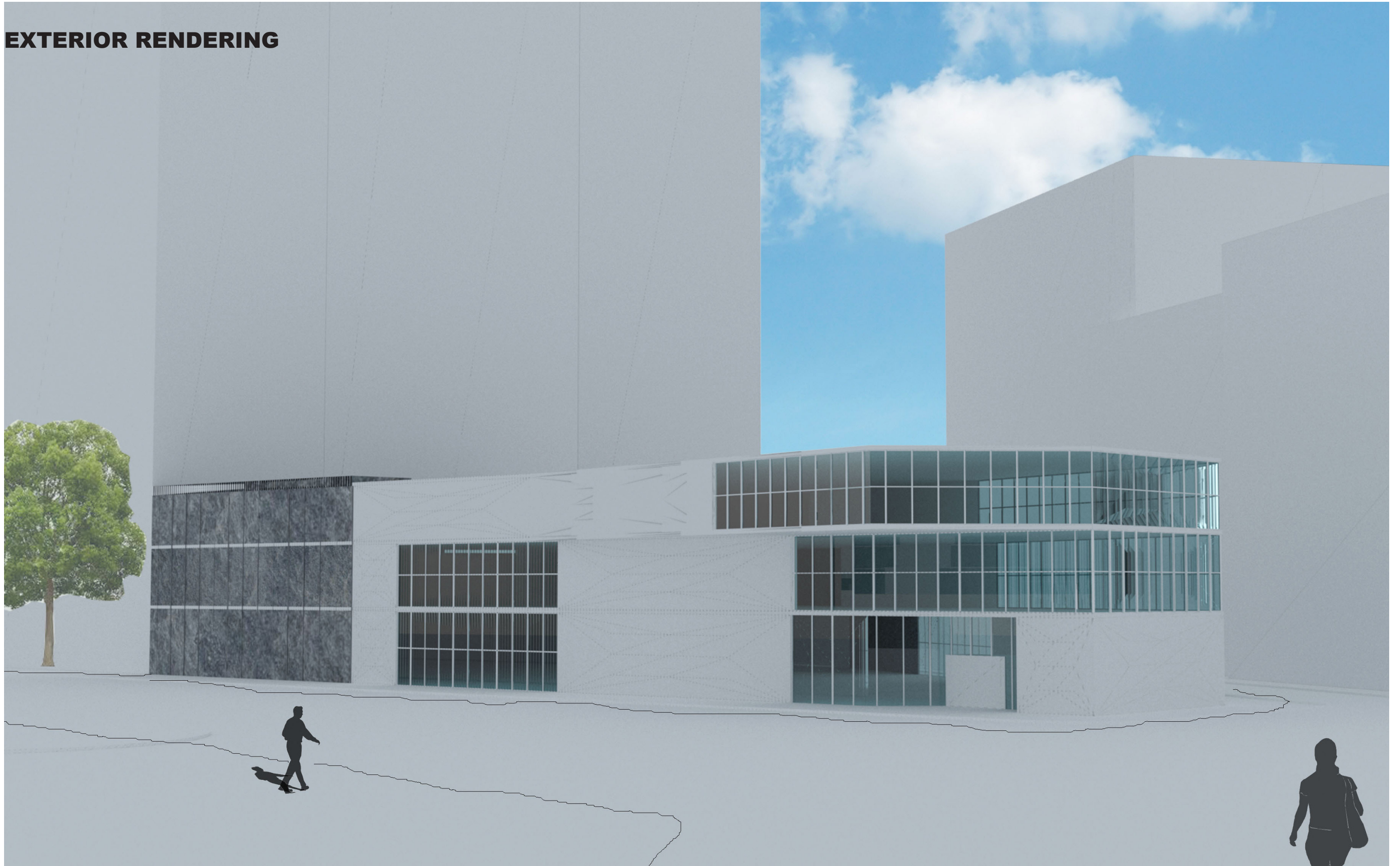


EXTERIOR RENDERING



EXTERIOR RENDERING



INTERIOR RENDERING



INTERIOR RENDERING

