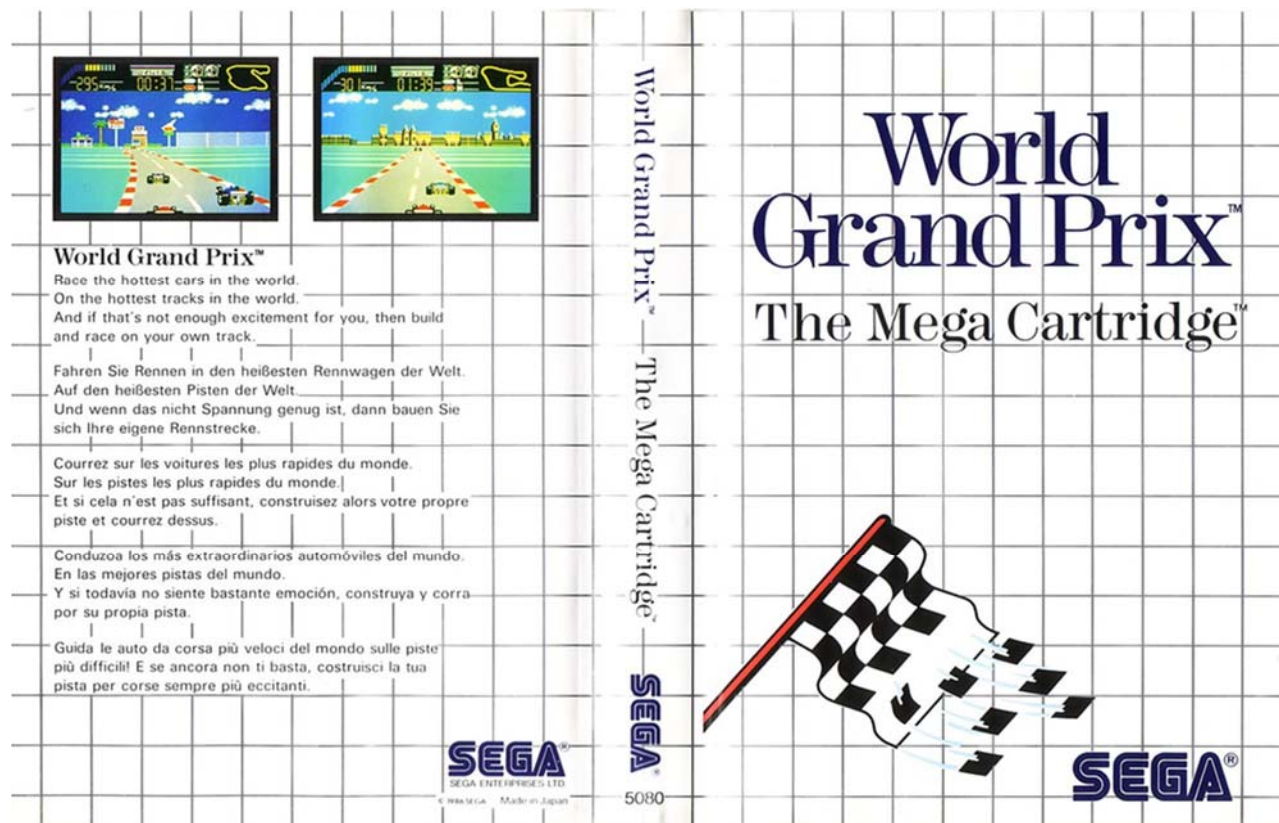


Marc Dedrick

English 3373 Section 5597: Advanced Technical Writing

May 21, 2013

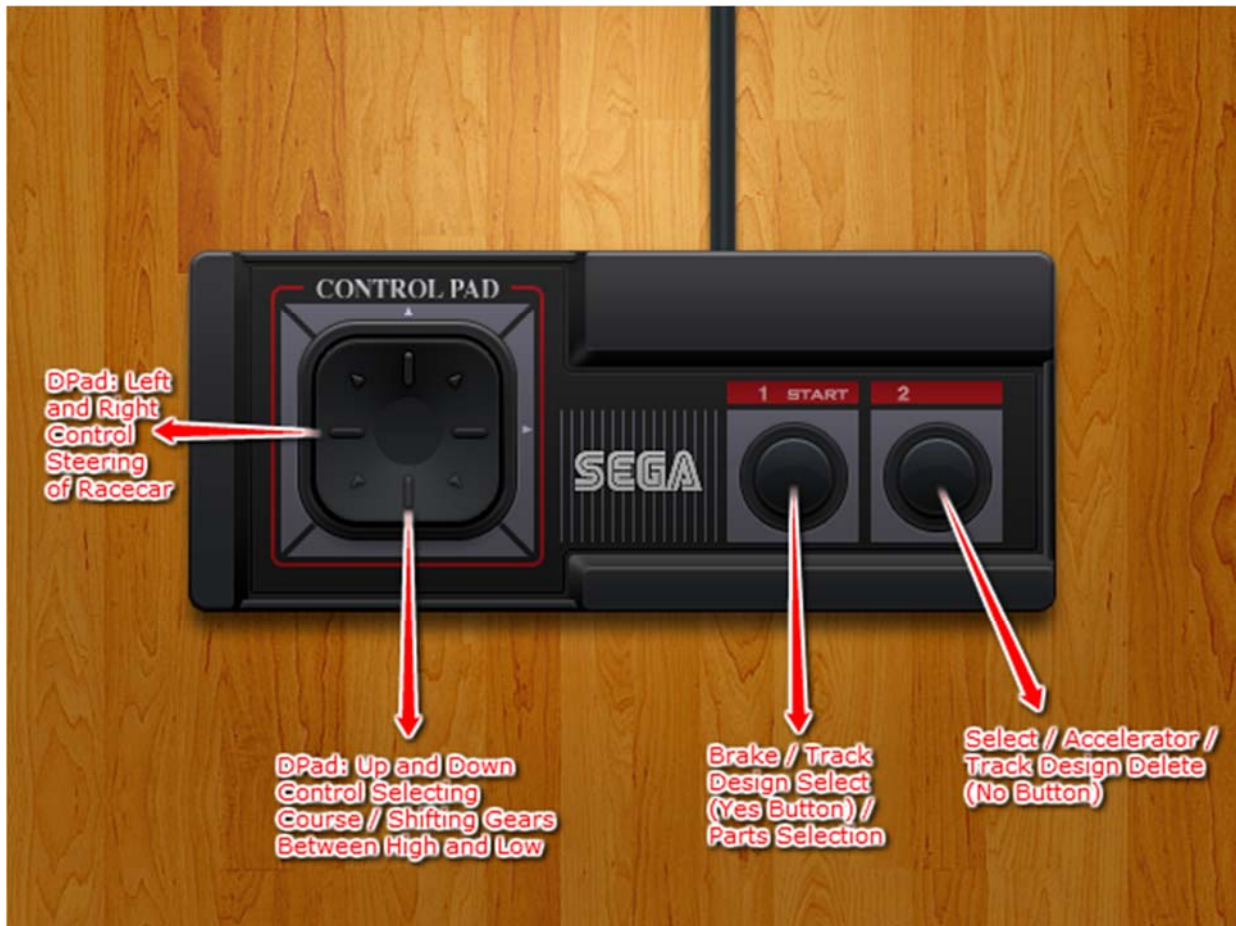
Final Project Manual Revision



Mission Statement:

- ❖ Formula 1 racecar driving at 3 different difficulties with twelve different courses. Extra features include designing your own track to race on.

Controller Scheme



Game Play:

- At the main menu press start.
- Choose a level of difficulty ranging from 1 to 3. (1 being the easiest and 3 being the hardest).
- Select a course of your choosing.



Designing Your Own Track:

- At main menu press start.
- Then go down to edit.
- Use the DPad to hover over which parts of the track you want added and press 2 to add them. If you wish to delete them press 1. After the track is fully connected it will ask for a confirmation. Press 1 for yes or 2 for no.
- After choose a difficulty and race.

Upgrades:

- ❖ If you gather enough points after a couple races it will present you with a list of choices to improve your car. Use the directional pad to scroll through them then Select whichever one you desire.

Points

1st place = 200

2nd place = 100

3rd place = 80

4th place = 60

5th place = 40

6th place = 20

Tips:

- Low gear is from 0-150 KPH.
- High gear is from 150-300 KPH.
- Stay away from curbs. They will slow you down significantly.
- Crashing results in a restart of your car and time is lost.

