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Design Portfolio
Fall 2014

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Introduction to Architecture

This portfolio consist of the things I have learn't in Design Foundation I and Visual Studies I. It is a representation of what i understand architecture to be. There are variations of were I would do the same project on both the computer and by hand. This is not to show the difference but to show that and architectect must be vercitable and be able to do the work required by hand and with the help of technology.

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Clay Models

In this assignment we were given the task of creating real file models using clay. The clay model was to consist of three rectangular forms with different dimensions. We then had to combine the three forms to create a clay model.



Pictures of Clay Models



Eye Level View



Birdseye View



Side Close up View



Eye Level View



Birdseye View



Birdseye Close up View



Birdseye Close up View



Frontal Close up View



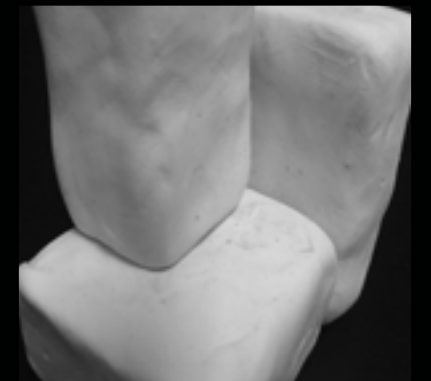
Frontal View



Side Close up View



Frontal View



Frontal Close up View



Eye Level View



Side View



Eye Level View



Birdseye View

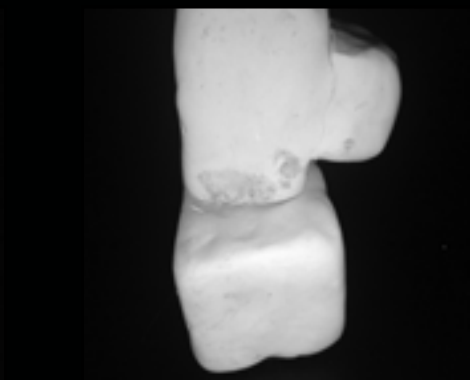
Birdseye View



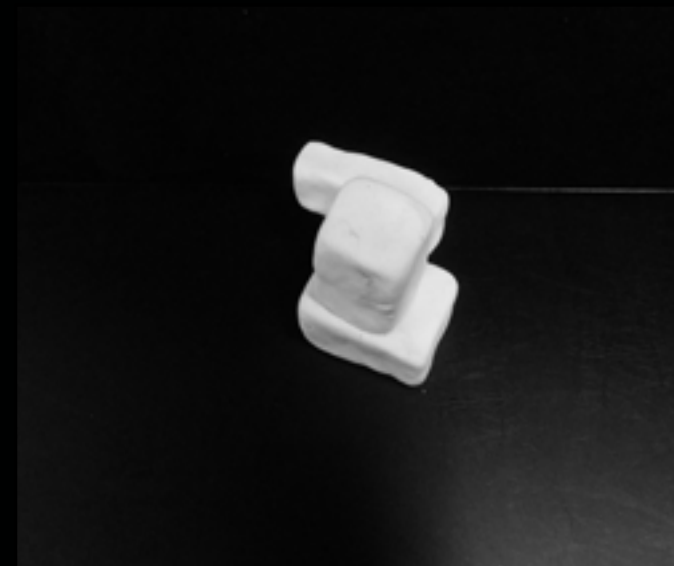
Birdseye Close up View



Back Close up View



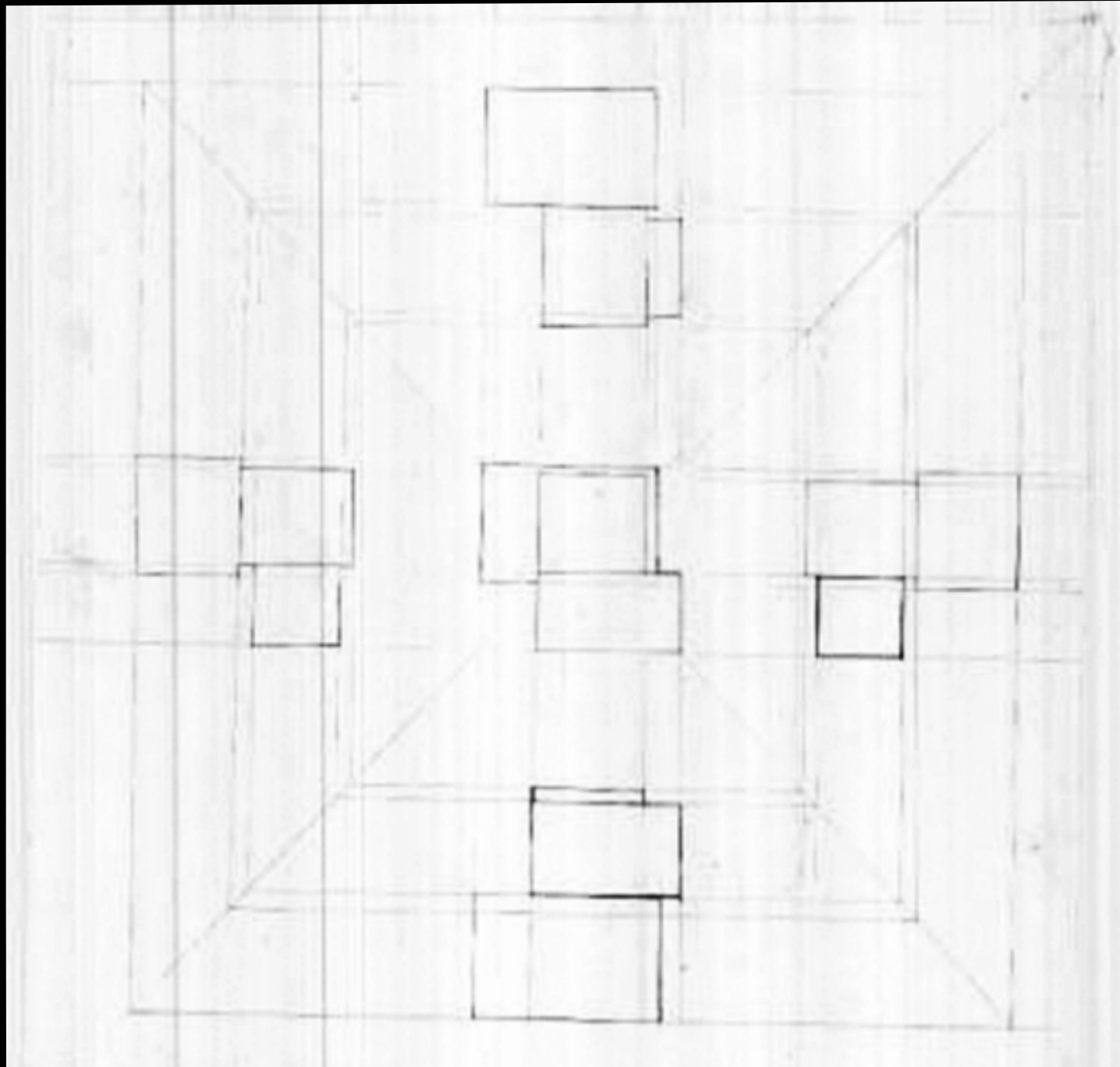
Frontal Close up View



Birdseye Close up View



Plan and Elevation



Hand drawn plan of 3d model.

Axonometric Drawings



Axonometric 60'30



Axonometric 60'30
Shaded

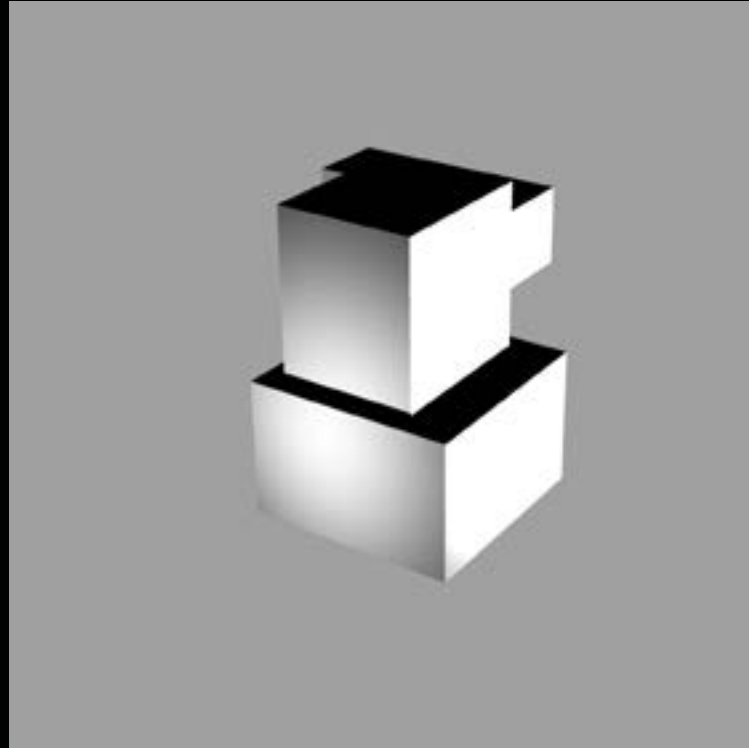


Axonometric 45'45

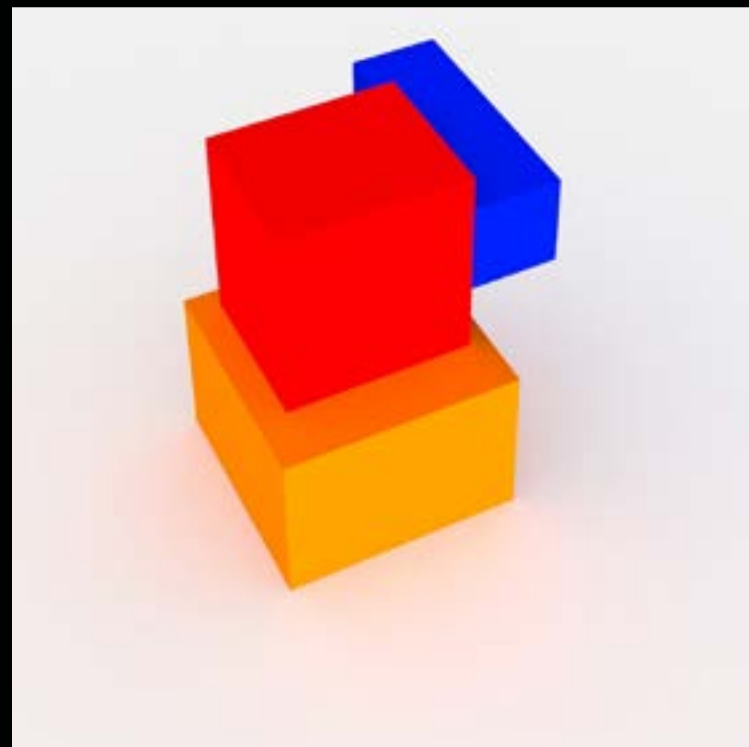


Axonometric 45'45
Shaded

Clay Model Using Rhino

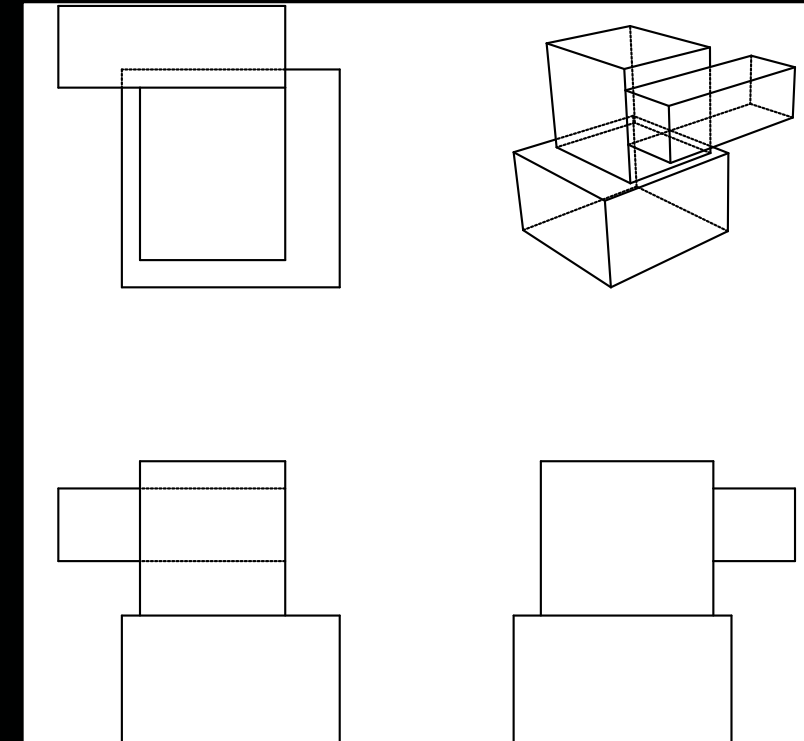


3d clay model using Rhino Render

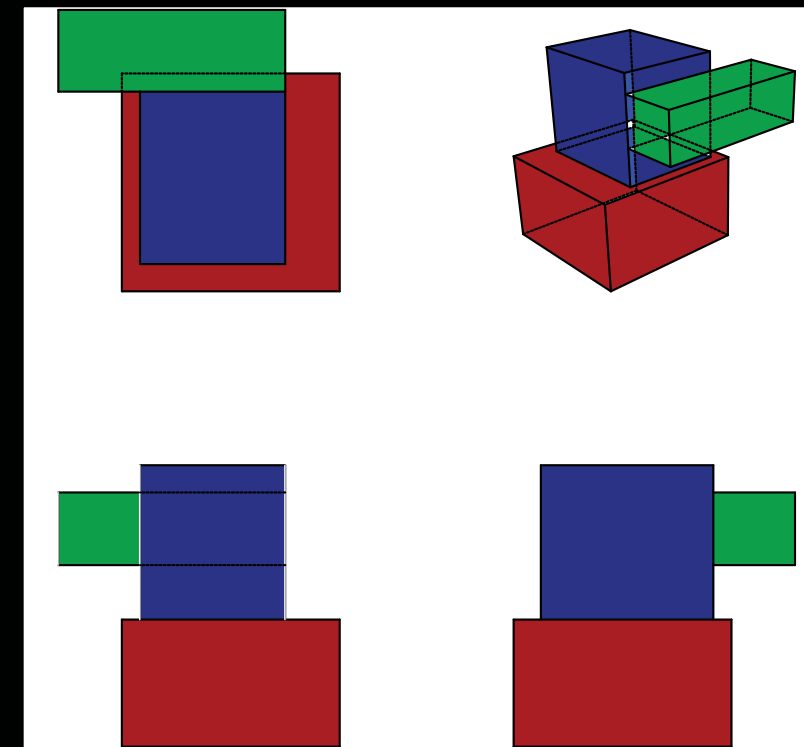


3d clay model using Vray Render with in rhino

Plan and Elevation Using Rhino and Illustrator



2D Drawing Showing Elevation and plan using rhino



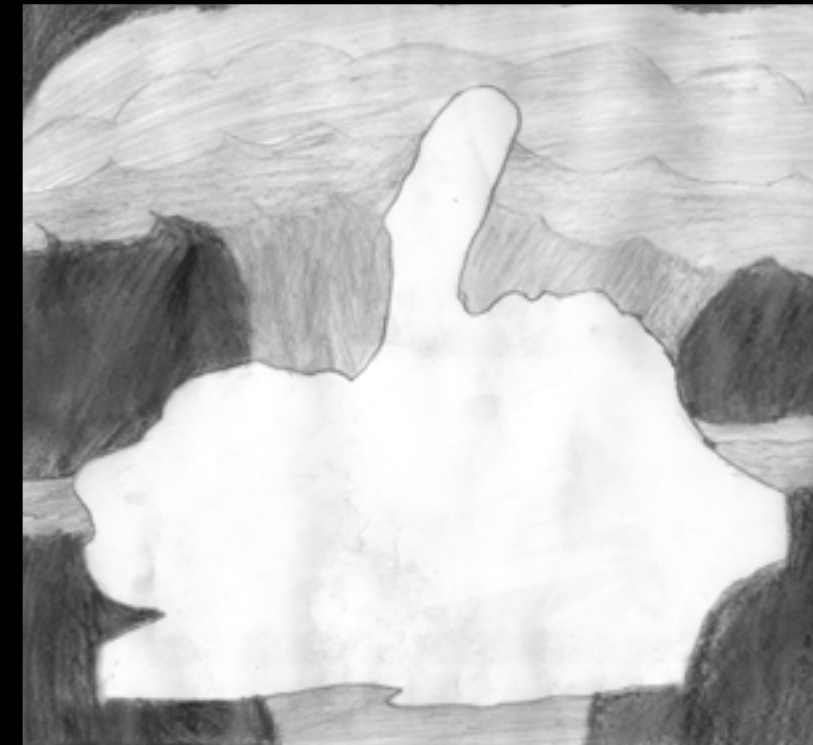
2D Drawing Showing Elevation and plan using rhino and illustraor to add color to each form

Pattern Recognition

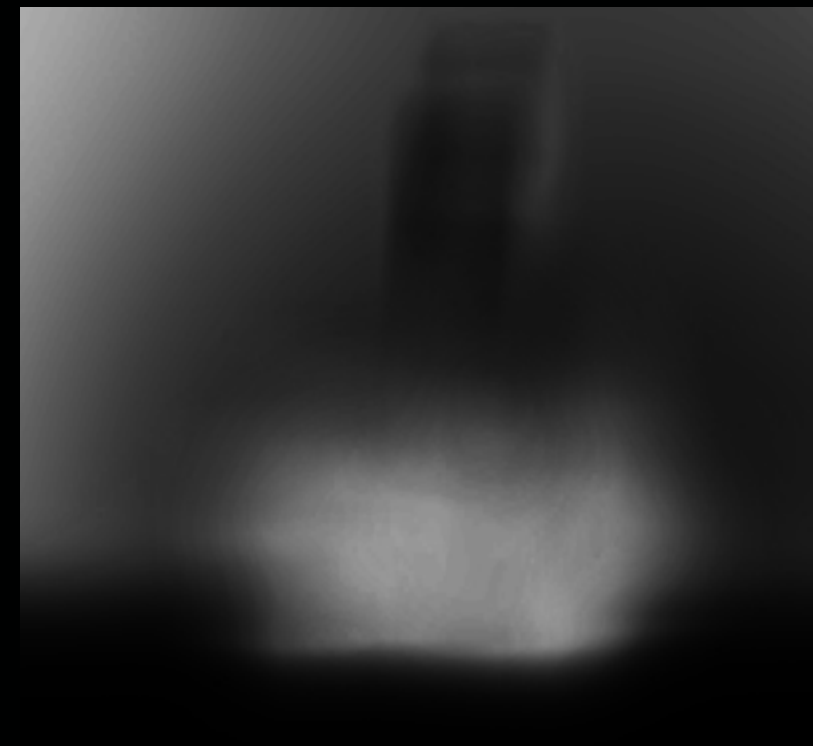
In this assignment we were given the task of using a dress that was provided to us and to show positive vs negative, outlines and boundarys contour texture and pattern. After creating our pattern we were given the task of mking it into a 3d model.



Positive Vs Negative



Positive Vs Negative
Hand Drawing



Positive Vs Negative
Using Photoshop

Contour



Contour
Hand Drawn



Contour
Using illustrator

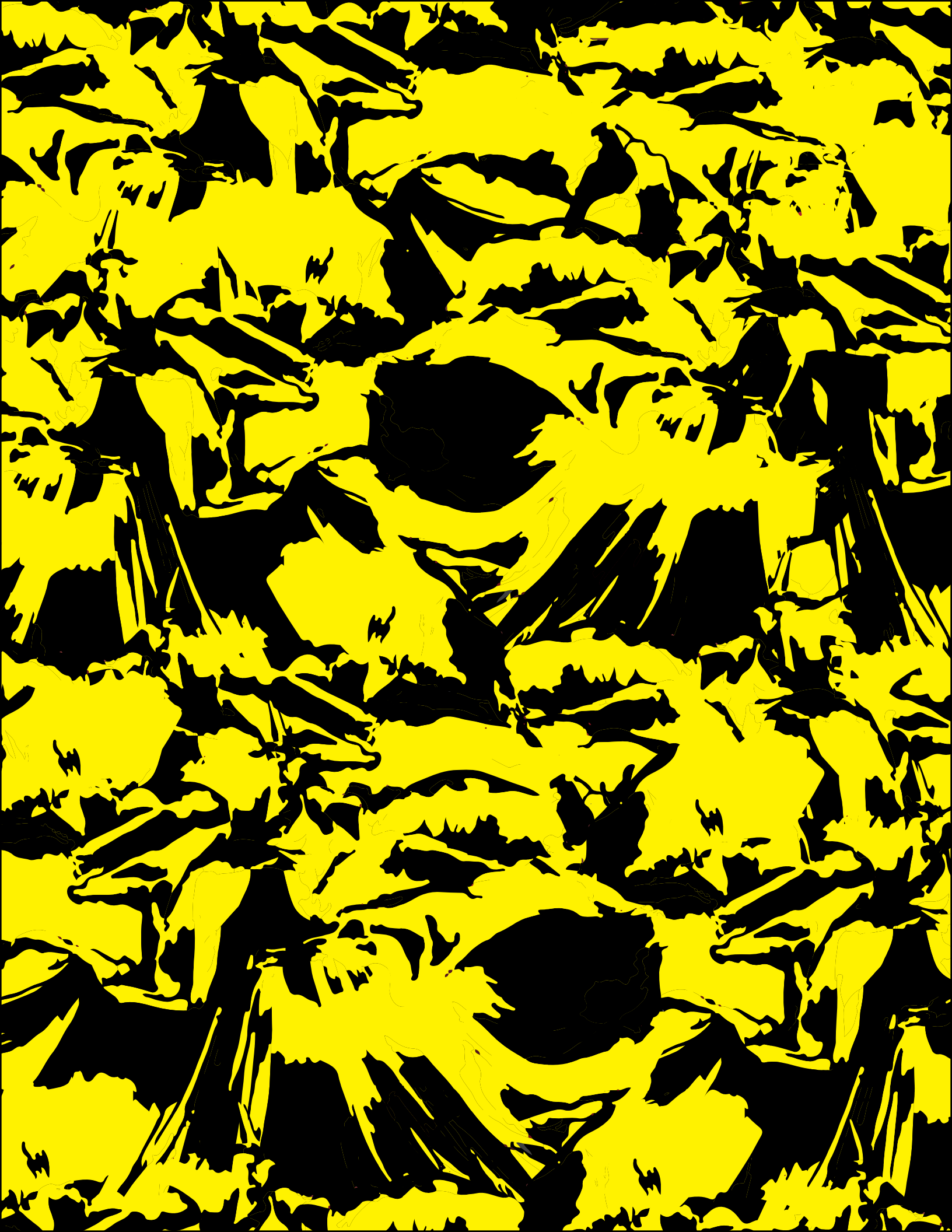
Pattern Creation

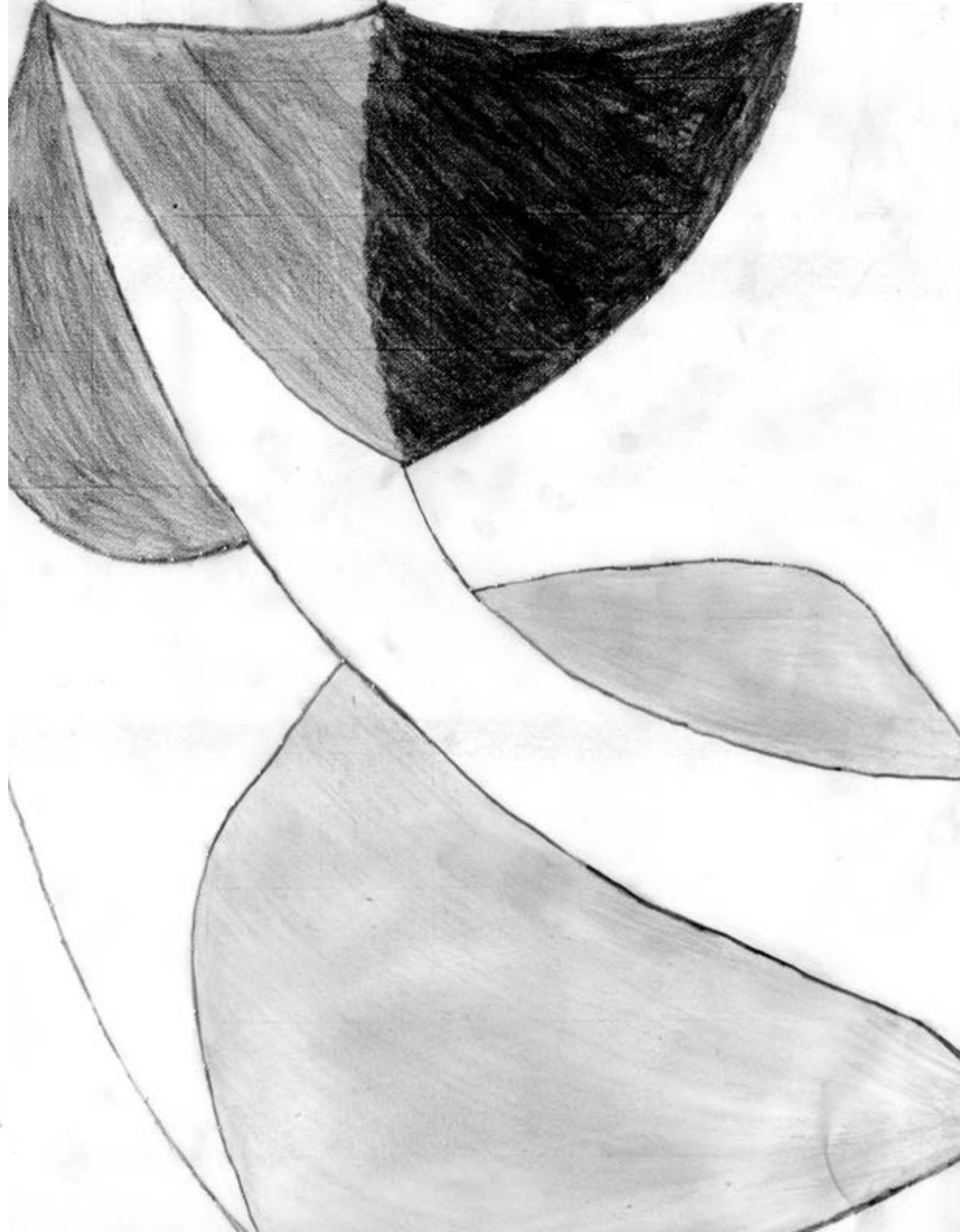


Pattern Created
Hand Drawn



Pattern
Using illustrator





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