Director of Photography

Short Film: "Forever Someone"

Presentation by Julia Pasato

The story...

"Forever Someone" is a film about the grief of losing a love like no other, your first love. We follow Jane as she struggles to face her pain, instead choosing to ignore it pushing it further down. Until one day she can't take it anymore. We see her choose between dwelling on a broken heart or choosing the path to healing.

The character of Jane is based on myself and my experience going through my very first break up.

Role: Director of Photography

- Shot on a FUJIFILM XS20 with a 18-55 mm lens, and used the Eterna film simulation during specific scenes
- Pro mist black diffusion filter (58mm)
- A polarizer filter was used when we shot in the arcade because of all the reflective surfaces.





From page to screen

12.

EXT. ROOF. DAY

JANE ***** (only distortion is heard)

The faceless woman turns around, walks towards Jane holding out her arms. Jane looks at her. The figure approaches wrapping her around arms around Jane's neck. Jane hugs back only to realize she feels nothing, lowering her arms breaking the *embrace* while the faceless woman clings on. The once eager look is replaced with disappointment. She wakes up and sits up, hanging her head.

EXT. PARK. EVENING

Cuts to Jane hanging her head on a bench exhaling, slowly the camera zooms out to reveal Mikayla sitting next to her.

MIKAYLA

So it was the same board game place?

JANE yeah. (hands buried in face)

MIKAYLA why didn't you go home?

JANE I just- I wanted to walk

MIKAYLA

and the dream?

this one felt different, she was just standing there and when I held her I felt... nothing. Not relief or happiness. I thought it would help, I'd feel something.

MIKAYLA Babe, why would you?

JANE (sigh) You don't get it

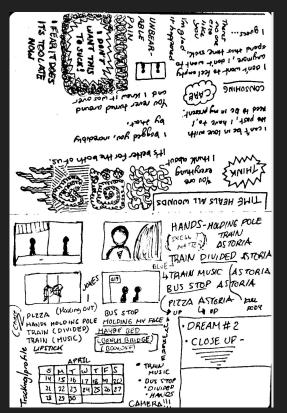
there's a split silence between them







Planning





Scans of notes/drawings in my journal during the process of production

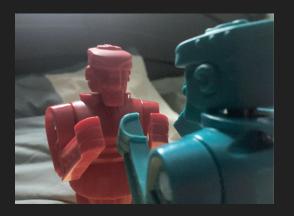
AU	Date U
-Running opening	g 🛘 I - Wake up (see date)
- Outside toa - how	ise [] Texts [
-Inside tea-house	
- Walking sequence	
· Train (alone) [
-Train with her [
· Train Station [
- Walking home	1-Journal (BEGIN)
- Up the stairs 1 🛭	♥ - Dream#2 □
Opening dood !	- Mikayla hangout#20
- Journal awayl [- Journal (reflection)
· Window 🖾	to 1- Happy / getting better []
· September [1. ACT3
-October 🗆 🖁	3 = Arcade LI = Dream #30
-November 🖂	\$ - Text □ - Monologue□
December 🗀 . 1	hanging out [
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memones, an	eam#2, dream#3, Train
Game cate, me	intogersong, Arcade, Bench
MIK . WALKING , hang	intogersong, Arcade, Bench out #2, (maybe a call)
	mari e e e e
BRY	

AAL 2

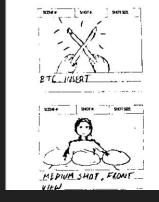
ACT 4

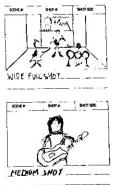
Storyboards/shot list

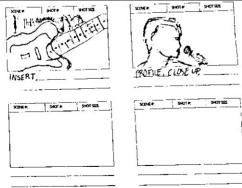












I am not much of an artist,
instead of drawing my
storyboards I would practice
the shot with my phone and
small figures that
represented the actors

The Challenges

- Burnout
- Actor Schedules
- Miscommunication between partners
- The weather
- Using new equipment
- Disorganization
- Potential plot holes
- Travel time





Post Production



Act 1

- Classic Chrome
- Protagonist only now seen during the night
- <u>Dark undertones</u>
- Higher Contrast
- Harsh one source lighting



Act 2

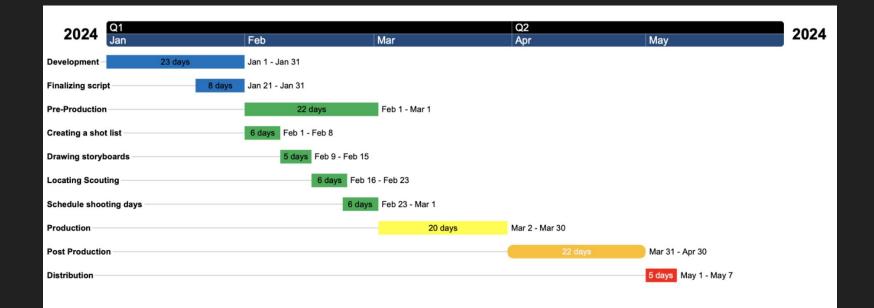
- Standard provia
- <u>Protagonist is seen</u> now during the day
- Flat image



Act 3

- Standard Provia
- Rich in color
- The sun has returned
- <u>Life is a bit more brighter</u>

FUJIFILM is known for their rich colors, and film simulations while color grading I wanted each act of the film to have their own feeling and mood.



The ending...

Making a film such of this nature is difficult, as much as I would like to say that shooting this didn't invoke some sort of feeling. It most certainly did.

I am very proud of what we were able to complete, however of course if i had to redo things all over again I would certainly go about things differently



Thank you to...

- My fellow collaborator Bryan Choque
- Kevin Perea
- Mikayla Pabon
- Every single one of our actors
- Professor Ryoya Terao