Quadratic drag: Horizontal motion

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11:05 AM

Let's consider the motion of an object moving along the positive x direction and subject to a quadratic drag force.

$$m\frac{dv}{dt} = -cv^2$$

This differential equation can be solved with the method of the separation of variables: All of the dependence on v should be confined to the l.h.s of the equation, while the dependence on t should be confined to the opposite side

$$m = -cdt$$

$$m \int_{V_o}^{V_o} \frac{dv'}{(v')^2} = -c \int_{0}^{t} dt'$$

$$m\left[-\frac{1}{v},\right]_{v_{o}}^{v} = -ct \longrightarrow m\left(\frac{1}{v_{o}} - \frac{1}{v}\right) = -ct$$

One can now solve for v

$$\frac{m}{V_o} + ct = \frac{m}{V} \longrightarrow \frac{m + ct V_o}{V_o} = \frac{m}{V}$$

$$V(t) = \frac{V_0}{1 + CV_0} t$$

$$VELOCITY AS$$

$$A FUNCTION OF$$

$$TIME$$

It is convenient to introduce the quantity tau that has the dimension of time

$$\gamma = \frac{M}{CV_0} \left(rem \left[C \right] = \frac{N}{m^2} = \frac{k_g}{s^2} \left[\gamma \right] = \frac{k_g}{k_g m} = s \right)$$

The equation for v can then be rewritten as

$$v(t) = \frac{v_0}{1 + \frac{t}{7}}$$

The next step consists in finding the position as a function of time

$$x(t) = x_{o} + \int_{0}^{t} v(t') dt'$$

$$= x_{o} + \int_{0}^{t} \frac{v_{o}}{1 + \frac{t}{\tau}} dt'$$

$$= x_{o} + v_{o} + \int_{0}^{u} \frac{du'}{1 + u'} = x_{o} + v_{o} + \int_{0}^{u} \frac{dt'}{1 + u'}$$

$$x(t) = x_{o} + \int_{0}^{t} \frac{v(t') dt'}{1 + u'} dt'$$

$$= x_{o} + v_{o} + \int_{0}^{u} \frac{du'}{1 + u'} = x_{o} + v_{o} + \int_{0}^{u} \frac{dt'}{1 + u'}$$

Notice that in this case x grows indefinitely, even if only very slowly (logarithmically). In real life, when v becomes very small the linear drag becomes more important than the quadratic drag. We already showed that an object moving on a line and subject to a linear drag force will stop.

Why is linear drag more efficient at stopping and object than the quadratic drag? Because when v becomes small the quadratic drag becomes small much faster than the linear drag.