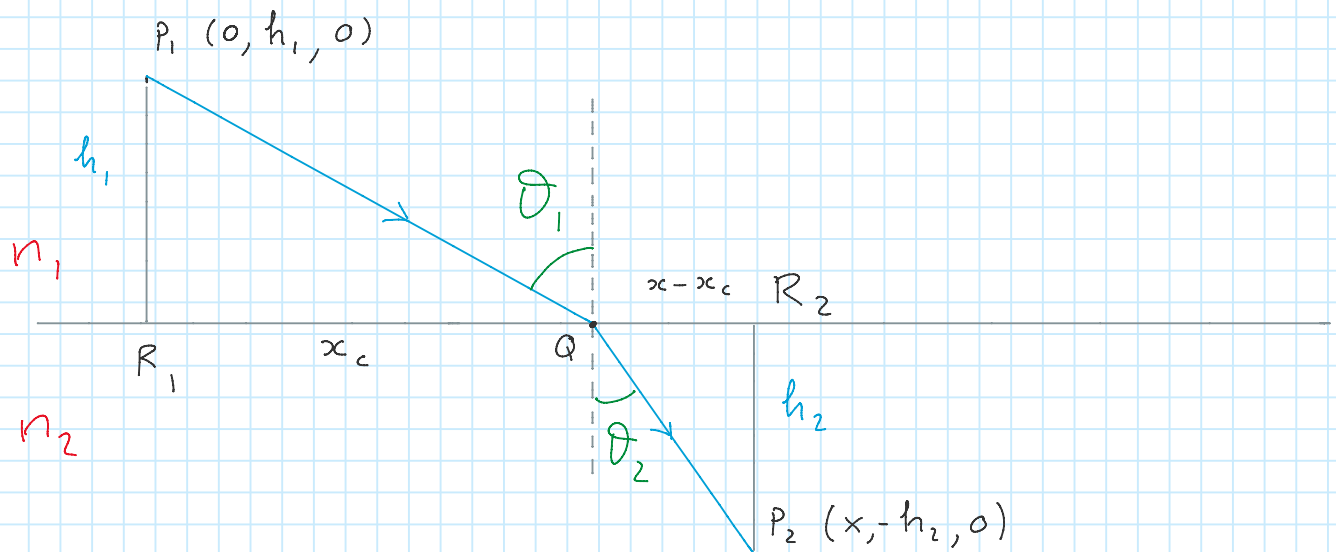


Snell's law

Tuesday, August 20, 2019 4:50 PM

From Taylor problem 6.4

A ray of light travels from point P_1 of coordinates $(0, h_1, 0)$ in a medium of index of refraction n_1 to a point P_2 of coordinates $(x, -h_2, 0)$ in a medium with an index of refraction n_2 . The interface between the two materials is on the x, z plane. Show that Fermat's principle requires that the point where the ray leaves the first medium to enter the second medium, Q , is such that the ray of light satisfies Snell's law.



The point Q can have a priori coordinates $(x_c, 0, z_c)$. We need to fix the coordinates x_c and z_c by requiring that the time of travel of the light beam between P_1 and P_2 is the shortest possible.

$$t_1 = \frac{\sqrt{x_c^2 + h_1^2 + z_c^2}}{v_1} = \frac{n_1}{c} \sqrt{x_c^2 + h_1^2 + z_c^2}$$

time of travel
in the material
of index n_1

$$t_2 = \frac{n_2}{c} \sqrt{(x-x_c)^2 + h_2^2 + z_c^2}$$

time of travel
in the material of
index n_2

$$t = t_1 + t_2 = \frac{n_1}{c} \sqrt{x_c^2 + h_1^2 + z_c^2} + \frac{n_2}{c} \sqrt{(x-x_c)^2 + h_2^2 + z_c^2}$$

$$\frac{\partial t}{\partial z_c} = 0 \rightarrow z_c = 0$$

∂z_c

$$\frac{\partial t}{\partial x_c} = 0 \rightarrow \frac{n_1}{c} \frac{x_c}{\sqrt{x_c^2 + h_1^2}} - \frac{n_2}{c} \frac{x - x_c}{\sqrt{(x - x_c)^2 + h_2^2}} = 0$$

$$\hookrightarrow n_1 \frac{R_1 Q}{P_1 Q} - n_2 \frac{R_2 Q}{P_2 Q} = 0$$

$$n_1 \sin \vartheta_1 - n_2 \sin \vartheta_2 = 0$$

SNELL'S
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