

May 2016

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
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2 Project introduction	3	4 Brainstorming for project begins -Assigned tasks	5	6 First draft of story due	7 Each member of team begins to practice with Twine	8
9 Begin storyboard	10 Second draft of story due	11 Begin editing and making graphics	12 Find other interactive components.	13 Collaborate with each other to edit final draft via Google docs	14 Have authors' page completed/storyboard	15
16 Have finished story	17 Make sure each part of story is completed	18 Finalize Twine project with pictures.	19 Complete reflections/proposal.	20	21	22
23 Project Due	24	25	26	27	28	29
30	31					

DIGITAL STORYTELLING TWINE PROJECT SCHEDULES.

By: Samantha Pezzolanti, Jodieann Stephenson, Pamela Drake, & Mariah Rajah