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Eng 1101 - D403

Assignment - Outline

**I- Intro:**

A) "The people you surround yourself with influence your behaviors, so choose friends who have healthy habits.", by Dan Buettner

B) The impact of playing video games on teenager's life are bad influence like violence or bad language, distraction from school work, and improve planning or thinking skills from playing video games.

**II- Body:**

A) The First theme is the bad influence of playing video games are violence from shooting and fighting video games. Another bad influence is learning bad language from violence games' dialog.

B) The Second theme is playing video game is a distraction from when doing homework, studying and projects. Also is a distraction at school because the person might be unable to focus when doing school work when they are think about video games.

C) The third theme is benefit of playing video are improving one's planning skills when they are planning to do something like school projects.

**III - Conclusion:**