

Battleship!

A Real Win

Almost there! We can play Battleship!, but you'll notice that when you win, if you haven't already guessed 4 times, the program asks you to enter another guess. What we'd rather have happen is for the program to end—it's no fun guessing if you know you've already sunk the Battleship!

We can use the command `break` to get out of a `for` loop.

Instructions

Add a `break` under the win condition to end the loop after a win.

[Stuck? Get a hint!](#)

```
script.py
19     return randint(0, len(board[0]) - 1)
20
21     ship_row = random_row(board)
22     ship_col = random_col(board)
23     print ship_row
24     print ship_col
25
26     # Everything from here on should go in your for loop!
27     # Be sure to indent four spaces!
28     guess_row = int(raw_input("Guess Row:"))
29     guess_col = int(raw_input("Guess Col:"))
30
31     if guess_row == ship_row and guess_col == ship_col:
32         print "Congratulations! You sunk my battleship!"
33     else:
34         if (guess_row < 0 or guess_row > 4) or (guess_col < 0 or guess_col
35 > 4):
36             print "Oops, that's not even in the ocean."
37         elif(board[guess_row][guess_col] == "X"):
38             print "You guessed that one already."
39         else:
40             print "You missed my battleship!"
41             board[guess_row][guess_col] = "X"
42             for turn in range(4):
43                 turn = turn + 1
44                 print turn
45                 break
46             if turn == 4:
47                 print "Game Over"
48                 # Print (turn + 1) here!
49                 print_board(board)
```

```
Guess Row: 3
Guess Col: 2
You missed my battleship!
1
0 0 0 0 0
0 0 0 0 0
0 0 0 0 0
0 0 X 0 0
0 0 0 0 0
None
```