

You win!

Okay—now for the fun! We have the actual location of the ship and the player's guess so we can check to see if the player guessed right.

For a guess to be right, `guess_col` should be equal to `ship_col` and `guess_row` should be equal to `ship_row`.

```
if guess_col == 0 and guess_row == 0:  
    print "Top-left corner."
```

The example above is just a reminder about if statements.

Instructions

- 01. On line 29, add an `if` `guess_row` equals `ship_row` and `guess_col` equals `ship_col`.
- 02. If that is the case, please print out "Congratulations! You sank my battleship!"

[Q&A Forum](#)

[Glossary](#)

script.py

```
1 from random import randint  
2  
3 board = []  
4  
5 for x in range(0, 5):  
6     board.append(["0"] * 5)  
7  
8 def print_board(board):  
9     for row in board:  
10        print " ".join(row)  
11  
12 print_board(board)  
13  
14 def random_row(board):  
15     return randint(0, len(board) - 1)  
16  
17 def random_col(board):  
18     return randint(0, len(board[0]) - 1)  
19  
20 ship_row = random_row(board)  
21 ship_col = random_col(board)  
22 guess_row = int(raw_input("Guess Row:"))  
23 guess_col = int(raw_input("Guess Col:"))  
24  
25 print ship_row  
26 print ship_col  
27  
28 # Write your code below!  
29 if guess_row == ship_row and guess_col == ship_col:  
30     print "Congratulations! You sank my battleship!"
```

```
0 0 0 0 0  
0 0 0 0 0  
0 0 0 0 0  
0 0 0 0 0  
0 0 0 0 0  
Guess Row: 3  
Guess Col: 3  
4  
1  
None
```

Way to go!

Start Next Lesson