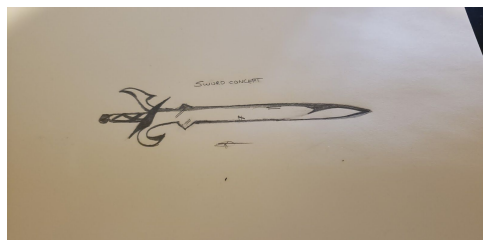# Concept Document: Project Redemption(Sky City)

Concept Story:

- Having abandoned earth human fled to a city they had created and took up to the sky where they made their new home away from the world below. The world below was destroyed by human wars now own by mother nature and with no sign of human activity the only presumed human are the one in the Sky City.
- The people were able to use magic before the they fled to the skies now there are only few that are born that have the ability to unlock magic. The world is now ruled by technology the government kidnaps children that show sign of being able to use magic and trains them to be their soldiers or their agents that carry out secret missions that are need for the government to keep control.
- The city is divided by the rich and the poor there has been a number of failed revolutions that the poor try to do but where shut down by the government and their agents in secret.
- The main protagonist of the story is one of these agent that goes rogue in a attempt to dethrone the government after finding the truth of his/her origin.
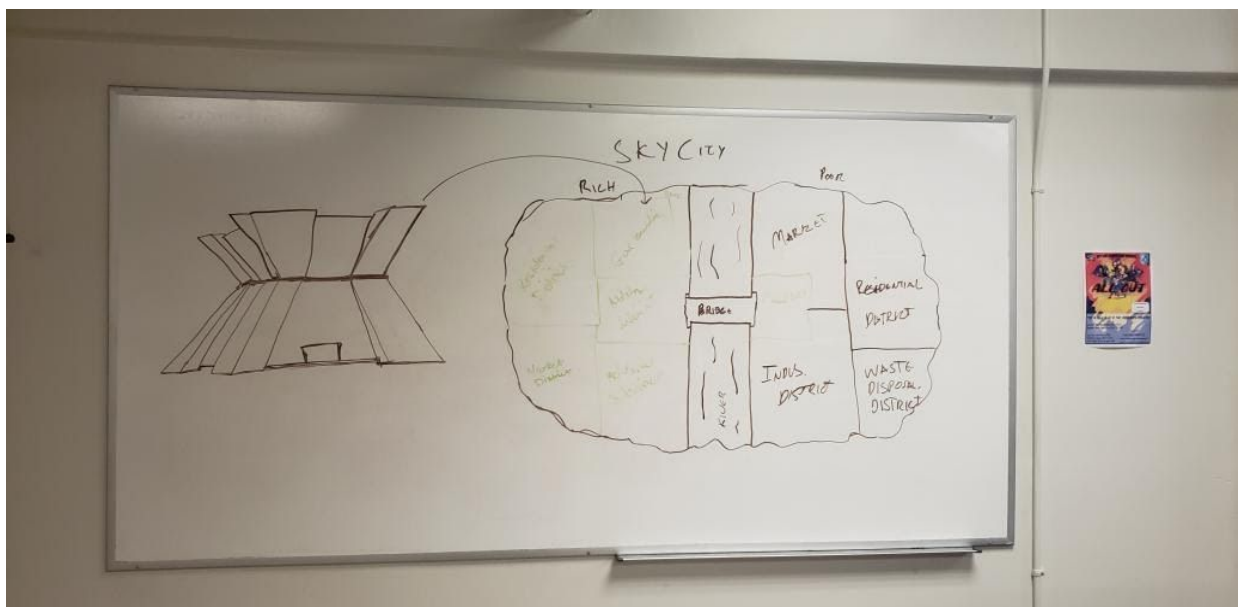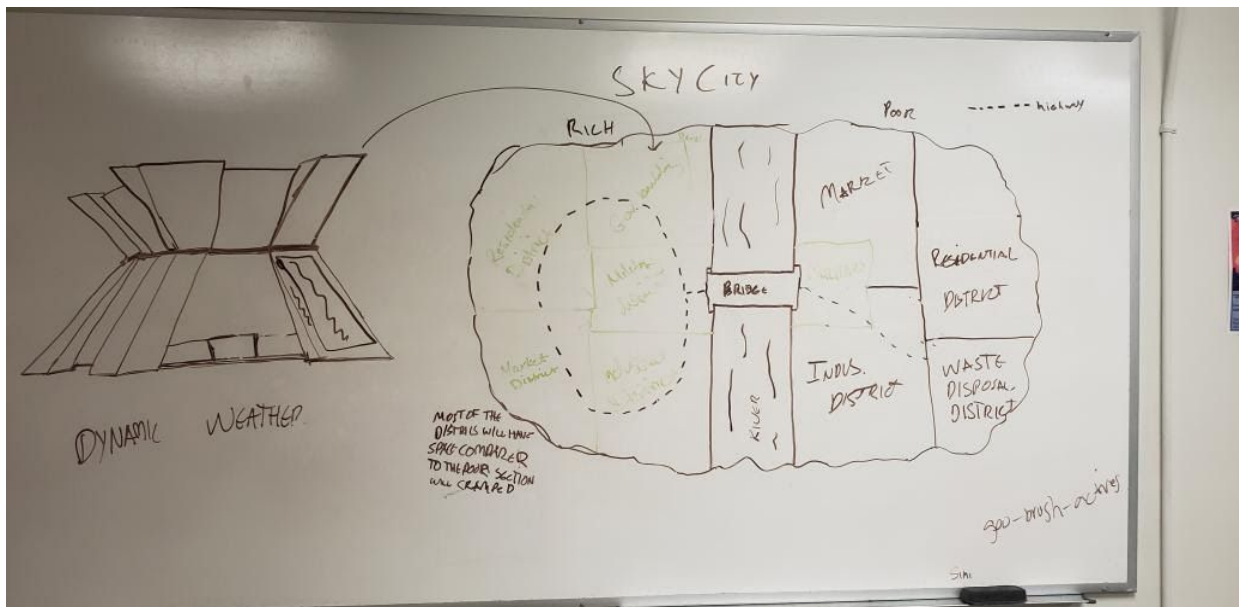
Character:

- The Protagonist can be either male or female
- The protagonist was kidnaped by the government after he showed potential as a magic user. After year of being a loyal soldier he snapped after his/her last mission and decided to turn on the government and destroy them.
- The protagonist type of magic that he's able to use is projecting different types of weapon to use in combat his/her favorite type is a sword.
  - Types of Concept for the Protagonist and Weapon

Location

- The concept for the Sky City will having two major sections divided by a bridge in one side we will have the Rich or the more influential people of the Sky City the other side will be the poor.
- The feel of the Sky City will be futuristic maybe 100-150 year in the future from present day.
- First 2 images shows the map of the Sky City and having different districts in each section.

- **Rich Side:**
  - Futuristic city
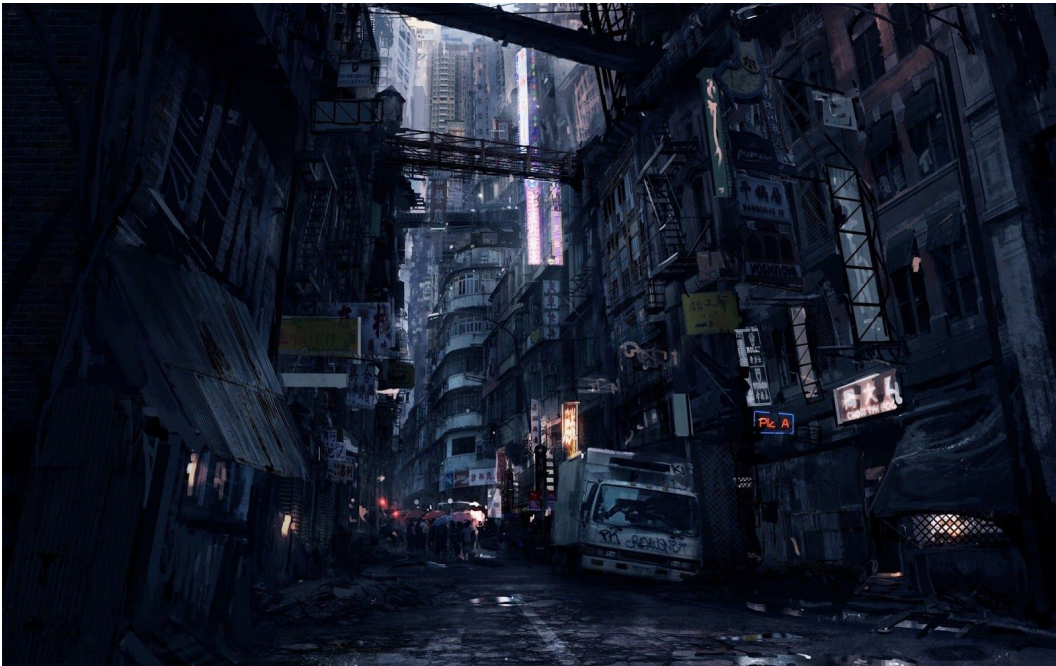 - The rich have a high power given to them by the gov

Government Building

- Government's base of operations

- **Poor Side**
  - "The ones left behind"
  - Run down city filled with crime, hate, sadness and despair

The Division of Labor(Things we want to get completed by the presentation next semester in order):

- Jose
    a. The Level of the Sky City
    b. The coding for the combat and movement of Character.
    c. Simple AI to test combat
    d. Dynamic Weather System

- David
    a. 3D Model of the government building w/ materials
    b. Character and Weapon Model
    c. Character Rigging
    d. Animations/VFX for character and combat