

**DUE: 1) DRAW THE NEWS: 3 Stories Selected + 2) Reading
LAST WEEK / WEEK 8: INKED MIDTERM POSTER PRESENTATION**

THIS WEEK: VISUAL METAPHORS + COLOR • EDITORIAL & COMMERCIAL ILLUSTRATION



AN ILLUSTRATION is a graphic piece, or work of visual art created for integration in print and digitally published media, such as posters, flyers, magazines, books, animations, video games and films.



**P
R
I
N
T**

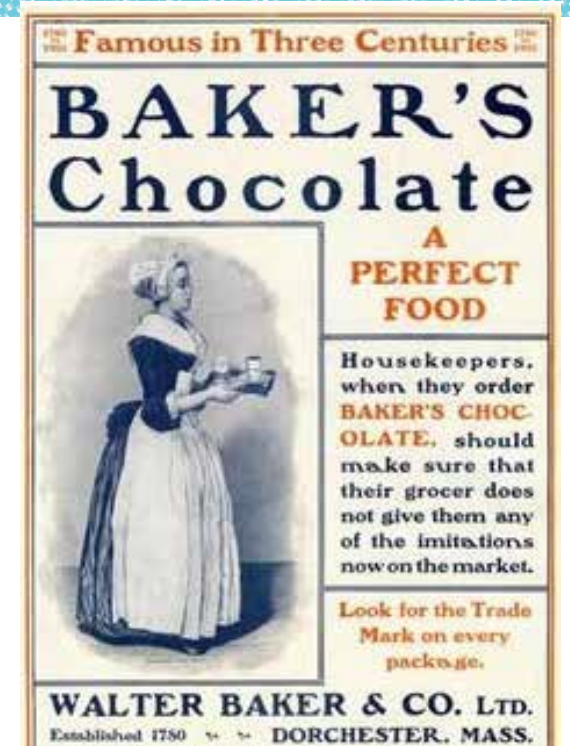
MACHINERY, WATERPOWER, STEAM POWER

1900's INDUSTRIAL REV. 1.0

1930's INDUSTRIAL REV. 2.0
MASS PRODUCTION
ASSEMBLY LINE
ELECTRICITY

1970's INDUSTRIAL REV. 3.0
COMPUTER & AUTOMATION

2000's INDUSTRIAL REV. 4.0
INTERNET & CYBER-PHYSICAL SYSTEMS



WHY DO PEOPLE NEED MEDIA / NEWS? HOW IS THAT INDUSTRY FUNDED?


1841: FIRST ADVERTISING AGENCY IN AMERICA ESTABLISHED VOLNEY PALMER IN PHILADELPHIA

V. B. PALMER'S
Country Newspaper Subscription and
ADVERTISING AGENCY,
N. W. Corner of Third and Chestnut Street, Philadelphia.
ENTRANCE ON THIRD ST., AT THE COAL OFFICE.

V. B. PALMER is the duly authorized agent of most of the best Newspapers of all the cities and principal towns in the United States and Canada, for which he is daily receiving advertisements and subscriptions, and for which he is empowered by the proprietor to give receipts. Through this Agency, Merchants, Manufacturers, Importers, Professional Men and Artists, as well as Public Institutions, Societies, Incorporated Companies, and the business community generally, may spread information throughout the country, far and near, inviting trade from all quarters.

44 F 1921

COFFEE




"Coffee increases factory efficiency"

—so say the many manufacturers who have instituted "Coffee Kitchens" for the welfare of their employees.

Good Coffee, when made in quantities, costs so little. Served to workers at the lunch hour, it pays big dividends in contentment and high efficiency.

Coffee is refreshing and sustaining. It revives and stimulates lagging energies and promotes cheerful co-operation.

Any employer who wishes to keep his workers up to their best will be interested in a booklet entitled, "Coffee an Aid to Factory Efficiency", which will be mailed free upon request. Address, Joint Coffee Trade Publicity Committee, 74 Wall Street, New York.



This is the sign of The Coffee Club. Look for it in dealers' windows. It will help you find good coffee.

Copyright 1921 by the Joint Coffee Trade Publicity Committee of the United States, 74 Wall St., New York.

COFFEE — the universal drink

This advertisement is part of an educational campaign conducted by the leading Coffee merchants of the United States in co-operation with the growers of San Pedro, Brazil, which produces more than half of all the Coffee used in the United States of America.

COVER + INTERIOR + POLITICAL/HUMOR

THESE THREE CATEGORIES OF ILLUSTRATION, (BROADLY SPEAKING)
CAN BE REFERRED TO AS “EDITORIAL ILLUSTRATIONS.”



COVER



INTERIOR



T. S. Sullivant



POLITICAL/HUMOR



Gerber.



ADVERTISING

ARGUABLY, POLITICAL/HUMOR HAS SINCE DISTINGUISHED
ITSELF BEYOND ITS ORIGINAL CLASSIFICATION

CONCEPT IS KEY!

EDITORIAL ILLUSTRATIONS OFTEN USE **STRONG CONCEPTS,**
AND **VISUAL METAPHORS** TO ENGAGE THE VIEWER.



- EDITORIAL ILLUSTRATIONS ARE VISUALS THAT SUPPORT AND EXPLAIN THE ACCOMPANYING SUBJECT MATTER.

- A SUCCESSFUL PIECE PAIRS AN ILLUSTRATOR'S OWN IDEAS+ CREATIVE VISION WITH THE WRITERS WORDS TO CLEARLY COMMUNICATE THE CORE IDEA.

petexryan Buying stocks well into retirement is the norm for boomers - they just don't get rattled by the ups and downs, they always expect the dips

THE CREATIVE POWER OF VISUAL METAPHORS!

EDITORIAL ILLUSTRATIONS OFTEN USE STRONG CONCEPTS, AND VISUAL METAPHORS TO ENGAGE THE VIEWER.

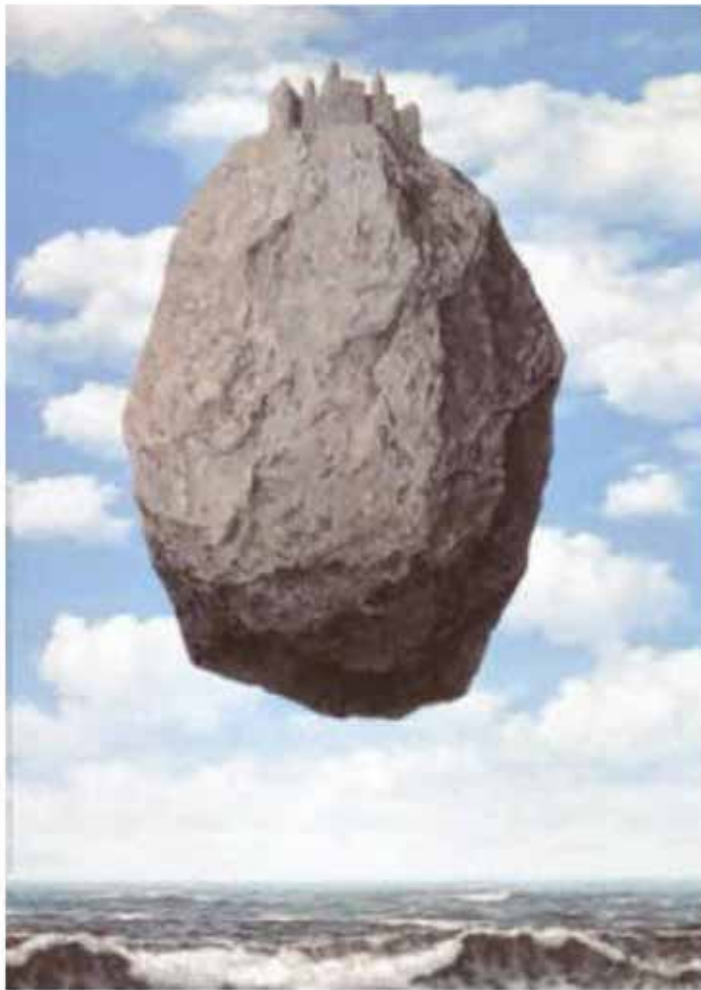


IN THIS CLASSIC PHOTOGRAPH FROM TURN-OF-THE-CENTURY SURREALIST MAN RAY, WE CAN SEE THE COMPARISON CLEARLY BEING MADE BETWEEN A WOMAN'S BODY AND A MUSICAL INSTRUMENT.

BUT THIS IS JUST A 1:1. IT MAKES A CLEVER COMPARISON, BUT IT DOESN'T TELL OR SUGGEST A STORY.

THE CREATIVE POWER OF VISUAL METAPHORS!

EDITORIAL ILLUSTRATIONS OFTEN USE **STRONG CONCEPTS**,
AND **VISUAL METAPHORS** TO ENGAGE THE VIEWER.



Rene Magritte (1898–1967), *Le Château des Pyrénées*, 1959

- A METAPHOR IS A FIGURE OF SPEECH WHERE A **WORD OR PHRASE IS APPLIED TO AN OBJECT OR ACTION TO WHICH IT IS NOT ACTUALLY APPLICABLE.**
- **“IN THE MIDDLE OF JUNE, THE BLACKTOP WAS LAVA” IS A METAPHOR: DIRECTLY COMPARING ASPHALT TO LAVA.**
- **“I HAD FALLEN THROUGH A TRAPDOOR OF DEPRESSION,” SAID MARK, WHO WAS FOND OF THEATRICAL METAPHORS.**

**COUCH POTATO ! HEART OF GOLD! THAT WAS THE BOMB!
MONEY IS THE ROOT OF ALL EVIL—THATS JUST THE START**



THE CREATIVE POWER OF METAPHORS!

EDITORIAL ILLUSTRATIONS OFTEN USE STRONG CONCEPTS, AND VISUAL METAPHORS TO ENGAGE THE VIEWER.

A **SIMILE** is a figure of speech involving THE COMPARISON OF ONE THING TO ANOTHER.

A **SIMILE** is used to make a description more exaggerated or vivid.



THE CREATIVE POWER OF METAPHORS!

A SIMILE IS A FIGURE OF SPEECH INVOLVING THE COMPARISON OF ONE THING TO ANOTHER.

A SIMILE IS USED TO MAKE A DESCRIPTION MORE EXAGGERATED OR VIVID.

A SIMILE USES THE WORD
“LIKE” OR “AS” TO MAKE
THE COMPARISON.

“...SLY LIKE A FOX!”

“...AS BRAVE AS A LION!”

“...AS SLIPPERY AS AN EEL!”

- ARTISTS OFTEN MAKE SIMILAR SORTS OF COMPARISONS OR ANALOGIES THROUGH VISUAL IMAGERY TO GET THEIR CONCEPTS ACROSS.



THE CREATIVE POWER OF VISUAL METAPHORS!

“...SLY LIKE A FOX!”

“...AS BRAVE AS A LION!”

“...AS SLIPPERY AS AN EEL!”



Illustrators are clever, visual thinkers.

Illustrators create unique comparisons or vivid analogies through visual imagery to get their concepts across.

Art Directors want to work with clever visual thinkers

(who can also draw).

THE CREATIVE POWER OF VISUAL METAPHORS!

THREE TYPES OF VISUAL METAPHORS: **JUXTAPOSITION** + FUSION + REPLACEMENT

JUXTAPOSITION

1) PLACE AN OBJECT OUT OF ITS NATURAL CONTEXT.

2) THE DIFFERENCE BETWEEN THE OBJECT AND ITS NEW USAGE / ENVIRONMENT ILLUSTRATES A CONCEPT.

TWO ELEMENTS BORROW FROM ONE ANOTHER.

THEIR SIMILARITIES IN EITHER **SHAPE, MEANING, OR COLOR** ARE USED TO CREATE A SINGLE METAPHOR.

ILLUSTRATION ABOUT THE CHEMISTRY OF SEDUCTION

DAVIDE BONAZZI



THE CREATIVE POWER OF VISUAL METAPHORS!

THREE TYPES OF VISUAL METAPHORS: **JUXTAPOSITION** + FUSION + REPLACEMENT

JUXTAPOSITION

1) PLACE AN OBJECT OUT OF ITS NATURAL CONTEXT.

2) THE DIFFERENCE BETWEEN THE OBJECT AND ITS NEW USAGE / ENVIRONMENT ILLUSTRATES A CONCEPT.

TWO ELEMENTS BORROW FROM ONE ANOTHER. THEIR SIMILARITIES IN EITHER SHAPE, MEANING, OR COLOR ARE USED TO CREATE A SINGLE METAPHOR.

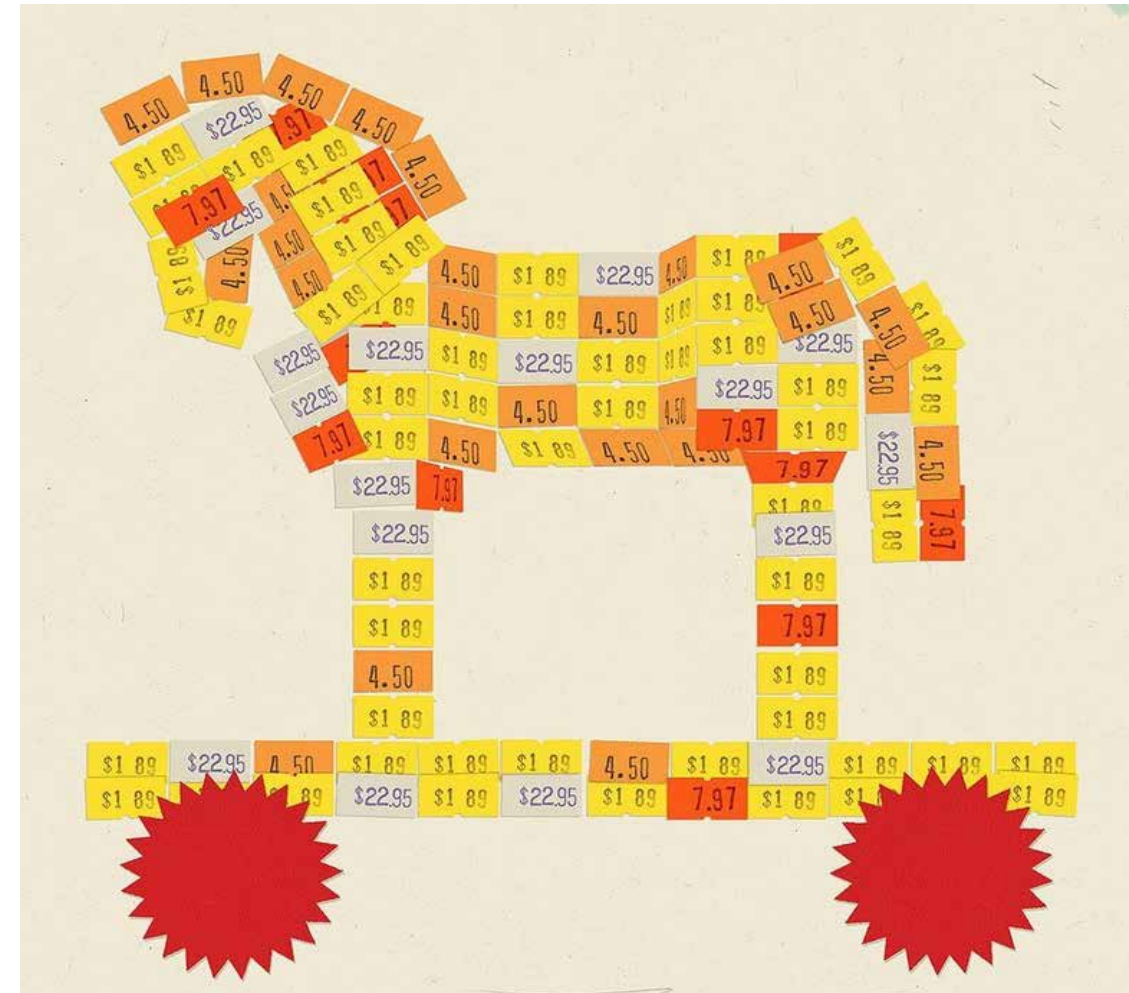
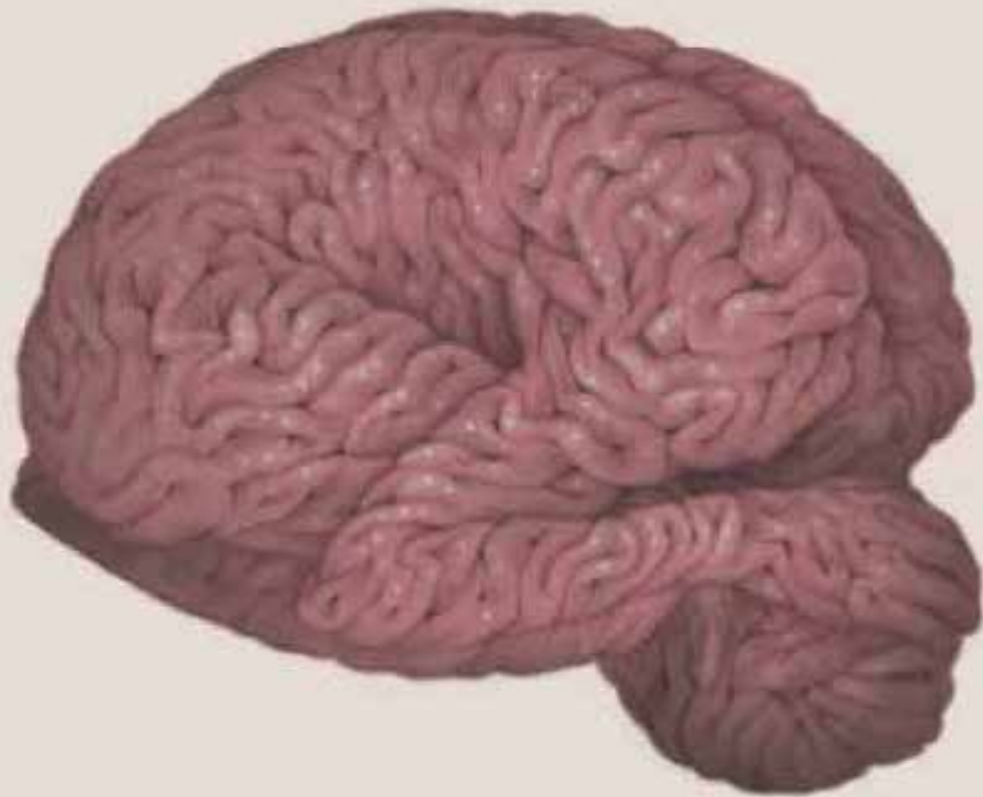
THIS TYPE OF METAPHOR CAN BE REALLY BIZARRE.



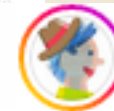
THE CREATIVE POWER OF VISUAL METAPHORS!

THREE TYPES OF VISUAL METAPHORS: JUXTAPOSITION + FUSION + REPLACEMENT

FUSION: TWO COMPLETELY SEPARATE IMAGES OR SYMBOLS ARE FUSED INTO ONE NEW IMAGE TO CREATE A SINGLE METAPHOR.



Ashley Mackenzie, *No Body, No Mind*



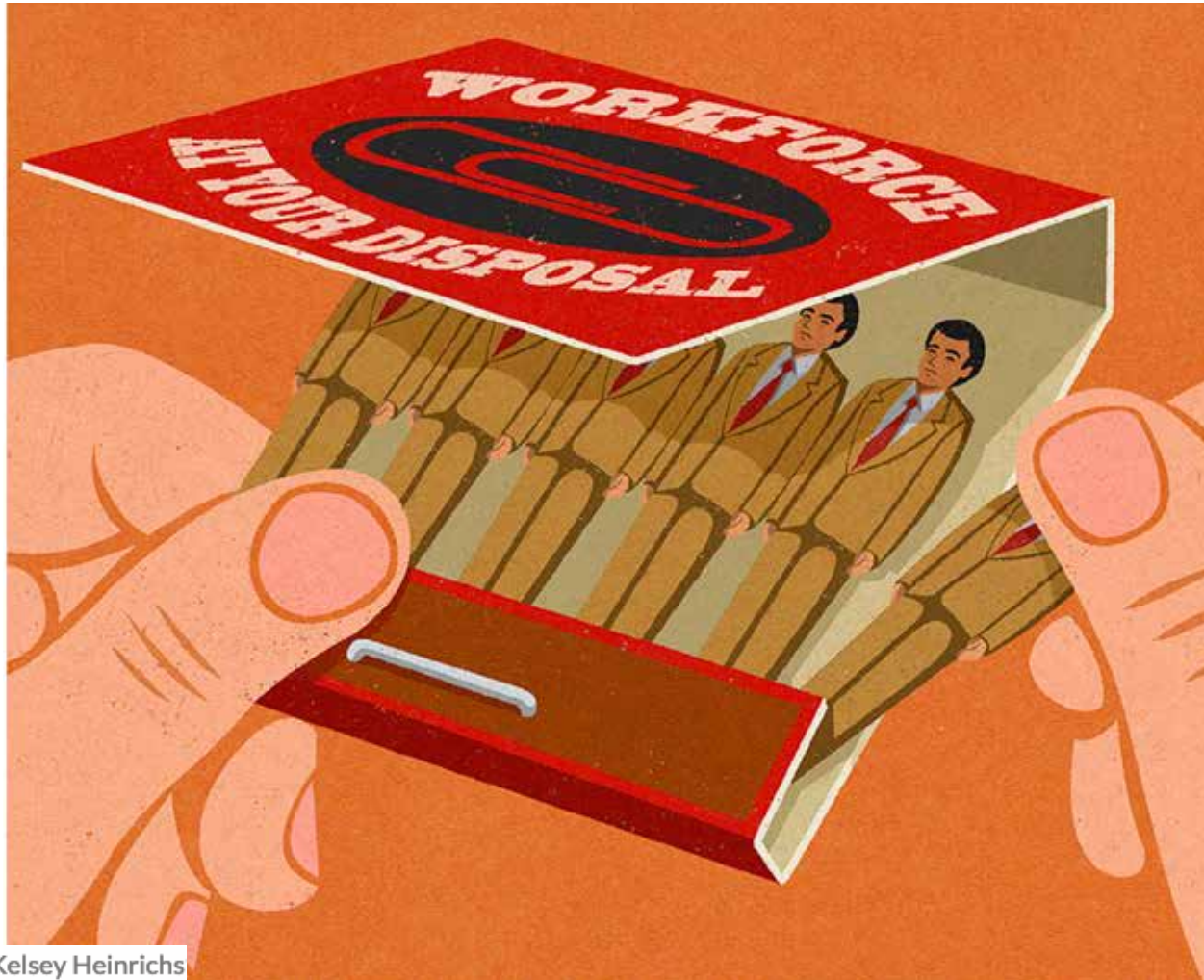
petexryan Hidden costs , full page for consumer reports

THE CREATIVE POWER OF VISUAL METAPHORS!

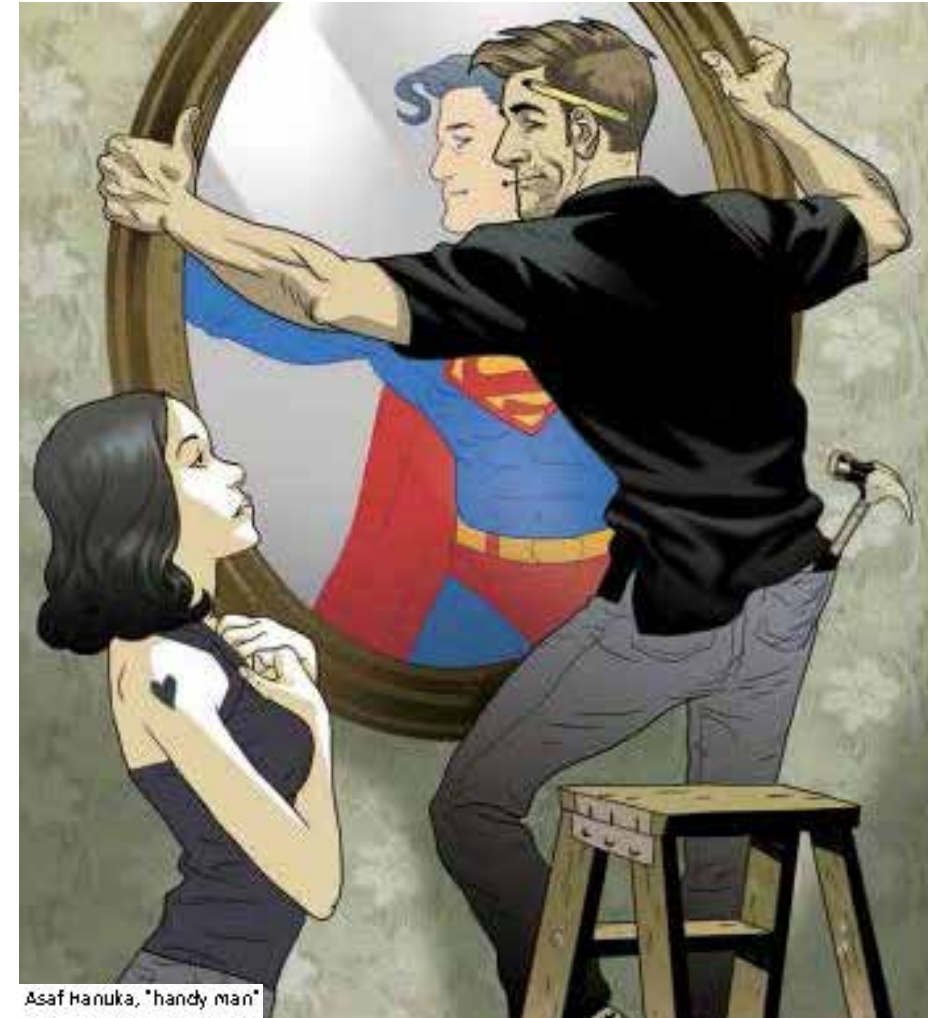
THREE TYPES OF VISUAL METAPHORS: JUXTAPOSITION + FUSION + **REPLACEMENT**

REPLACEMENT

PART OF AN EXISTING, WELL KNOWN OBJECT, SYMBOL OR EXPECTATION IS REPLACED BY A DIFFERENT OBJECT OR SYMBOL, CREATING A SINGLE METAPHOR.



Kelsey Heinrichs



Asaf Hanuka, "handy man"

THE CREATIVE POWER OF VISUAL METAPHORS!

THREE TYPES OF VISUAL METAPHORS: JUXTAPOSITION + FUSION + **REPLACEMENT**

REPLACEMENT

PART OF AN EXISTING, WELL KNOWN OBJECT, SYMBOL OR EXPECTATION IS REPLACED BY A DIFFERENT OBJECT OR SYMBOL, CREATING A SINGLE METAPHOR.

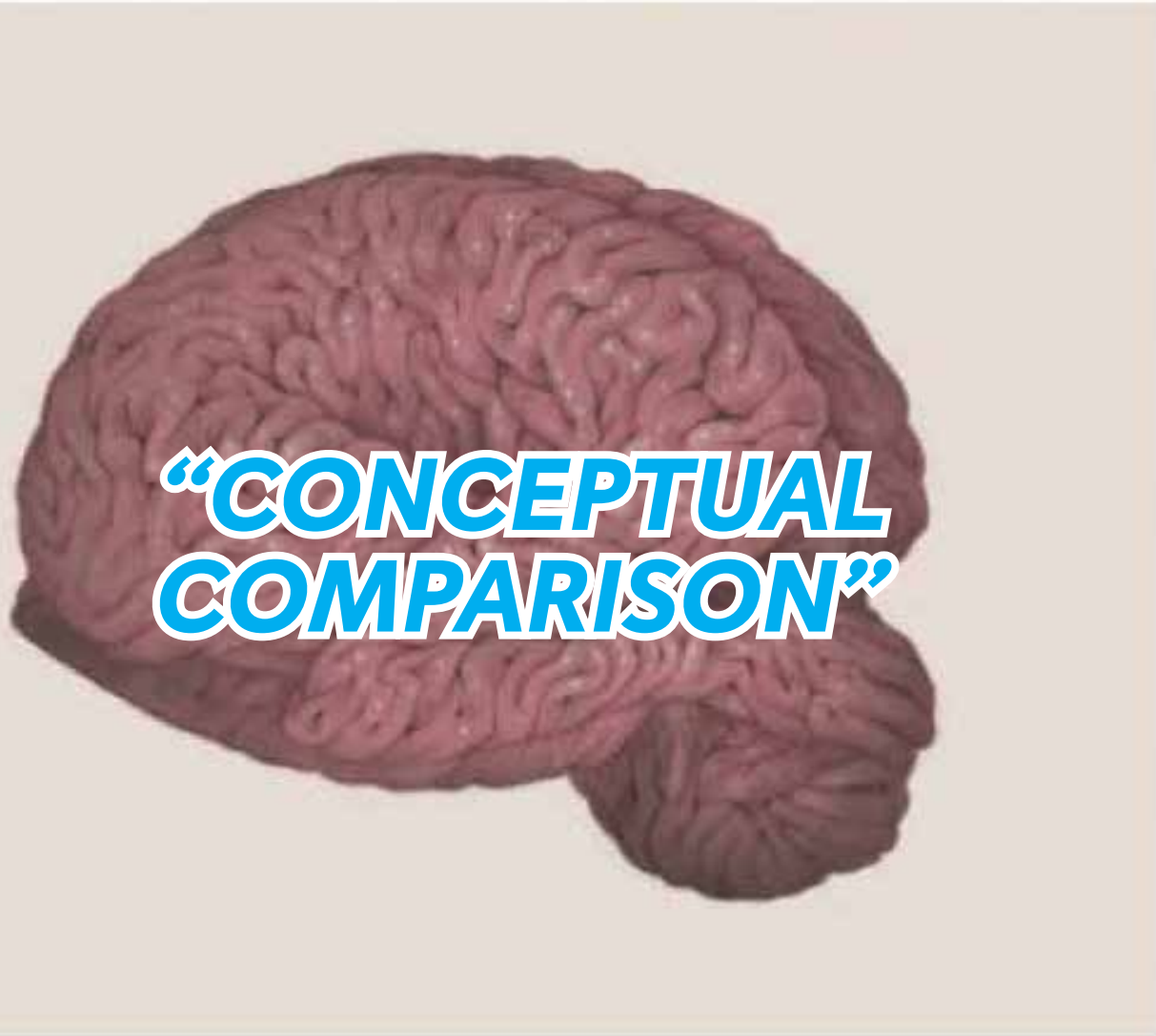
**“CONCEPTUAL
COMPARISON”
IS USED ALL THE
TIME IN
ILLUSTRATION—
SWAPPING OUT
A KEY OBJECT**



JUXTAPOSITION + FUSION + REPLACEMENT ENHANCED

THREE TYPES OF VISUAL METAPHORS: JUXTAPOSITION + FUSION + REPLACEMENT

FUSION: TWO COMPLETELY SEPARATE IMAGES OR SYMBOLS ARE FUSED INTO ONE NEW IMAGE TO CREATE A SINGLE METAPHOR.



Ashley Mackenzie, No Body, No Mind

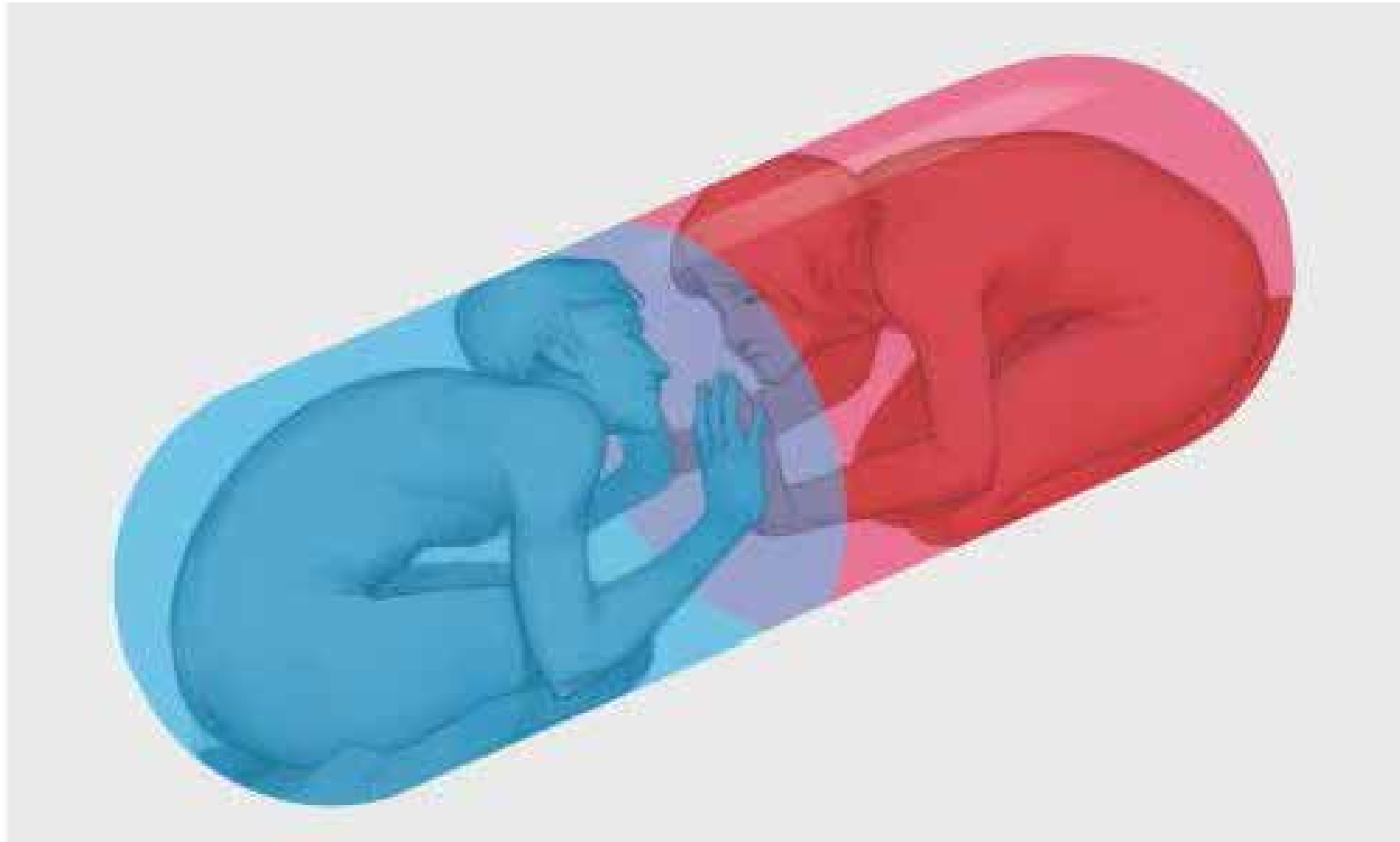


Davide Bonazzi

**“CONCEPTUAL
COMPARISON”**
IS USED ALL THE TIME IN
ILLUSTRATION—**SWAPPING
OUT A KEY OBJECT FOR
ANOTHER OBJECT TO
ILLUSTRATE YOUR POINT.**

**WHAT COMPARISON
IS BEING MADE
RE: **MONEY TO BURN****

CONCEPTUAL COMPARISON



ASHLEY MACKENZIE, “CHEMICALS” • EDITORIAL ILLUSTRATION ABOUT THE WIDE-SCALE PROLIFERATION OF SEROTONIN- ENHANCING ANTIDEPRESSANTS THAT SUPPRESS SEXUAL DESIRE AND IMPAIRS RELATIONSHIPS.

JUXTAPOSITION

- 1) PLACE AN OBJECT OUT OF ITS NATURAL CONTEXT.**
- 2) THE DIFFERENCE BETWEEN THE OBJECT AND ITS NEW USAGE / ENVIRONMENT ILLUSTRATES A CONCEPT.**

TWO ELEMENTS BORROW FROM ONE ANOTHER.

JUXTAPOSITION? FUSION? REPLACEMENT?



FUSION

**TWO COMPLETELY SEPARATE
IMAGES OR SYMBOLS ARE
FUSED INTO ONE NEW IMAGE TO
CREATE A SINGLE METAPHOR.**

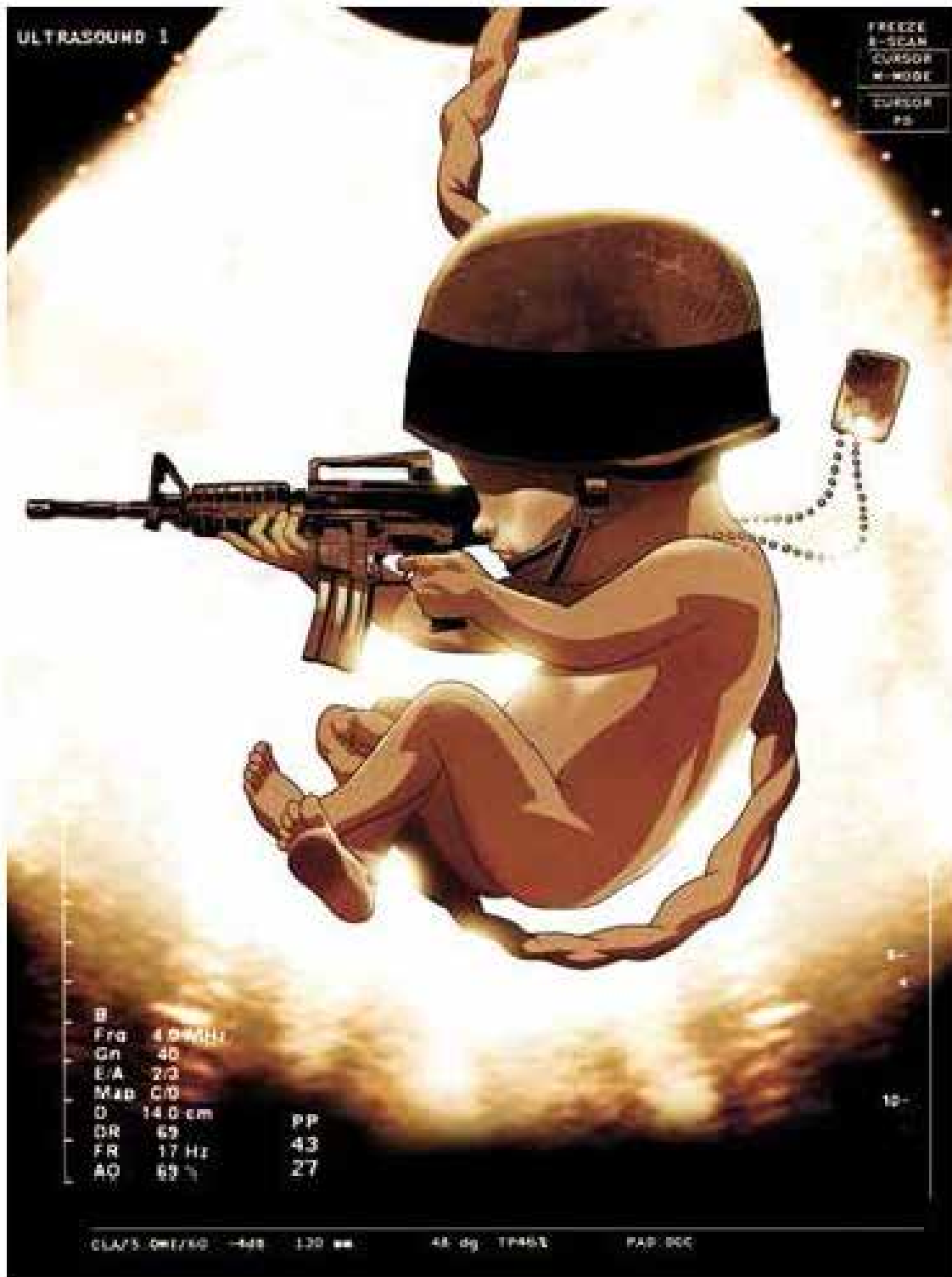
JUXTAPOSITION? FUSION? REPLACEMENT?



REPLACEMENT

PART OF AN EXISTING, WELL KNOWN OBJECT, SYMBOL OR EXPECTATION IS REPLACED BY A DIFFERENT OBJECT OR SYMBOL, CREATING A SINGLE METAPHOR.

JUXTAPPOSITION? FUSION? REPLACEMENT?



**PARENTS IN ISRAEL REFLECTING ABOUT
THEIR BABY BOY BECOMING A SOLDIER AT 18.**

JUXTAPOSITION?

FUSION?

REPLACEMENT?

CONCEPTUAL COMPARISON?

**FETUS, FOR MAARIV
ASAF HANUKA**



**HOW MEETINGS ARE THE DEATH OF
PRODUCTIVITY IN THE WORKPLACE.**

JUXTAPOSITION?

FUSION?

REPLACEMENT?

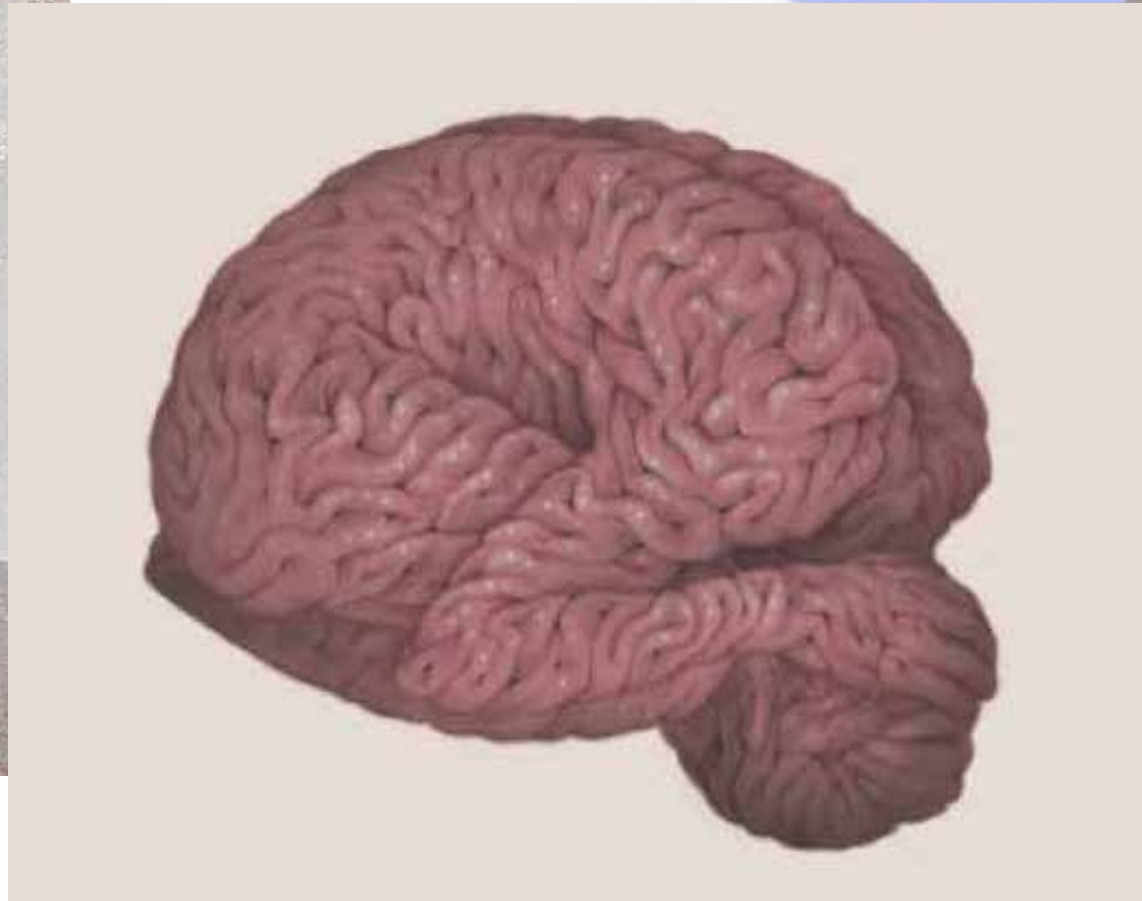
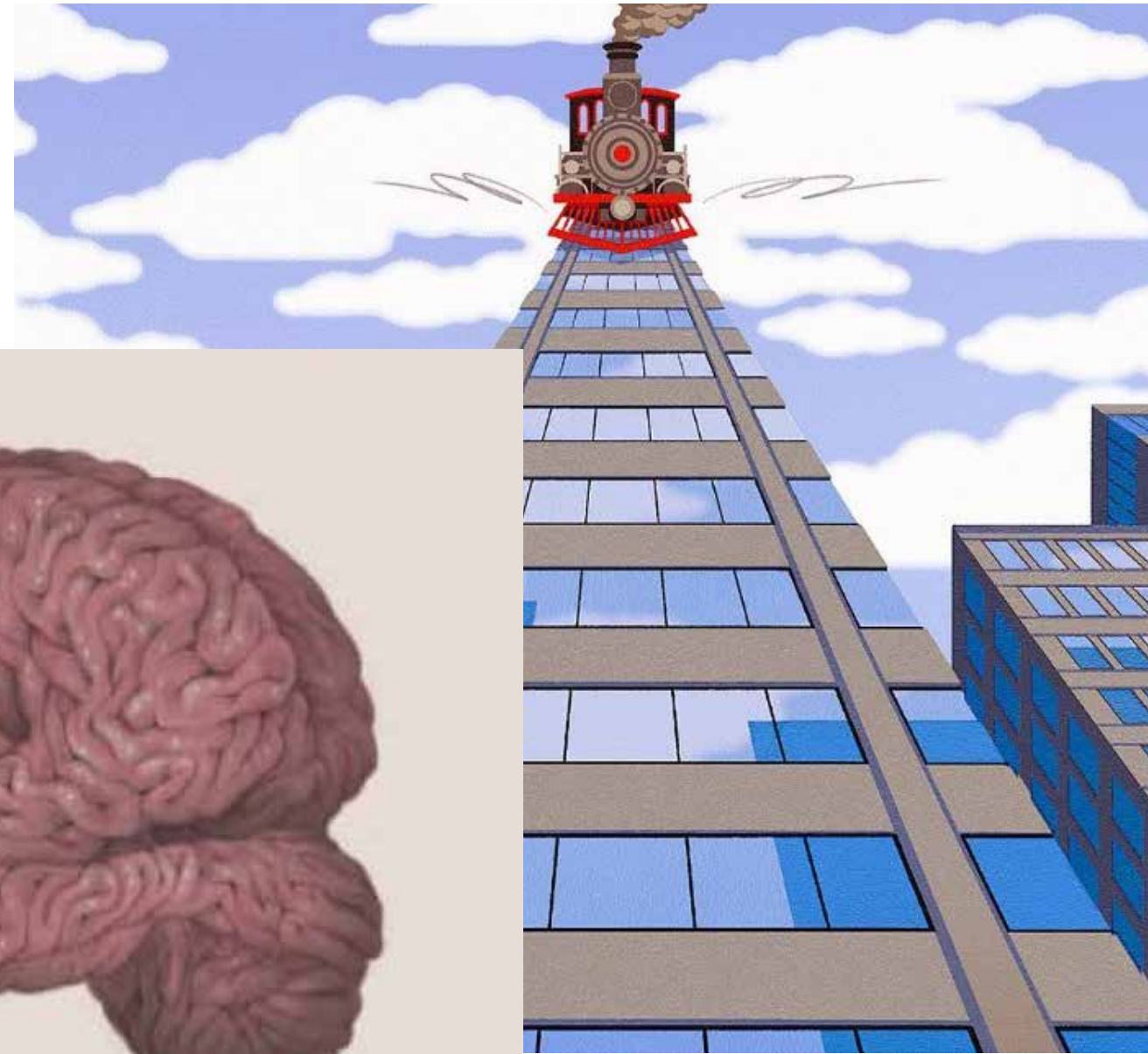
CONCEPTUAL COMPARISON?



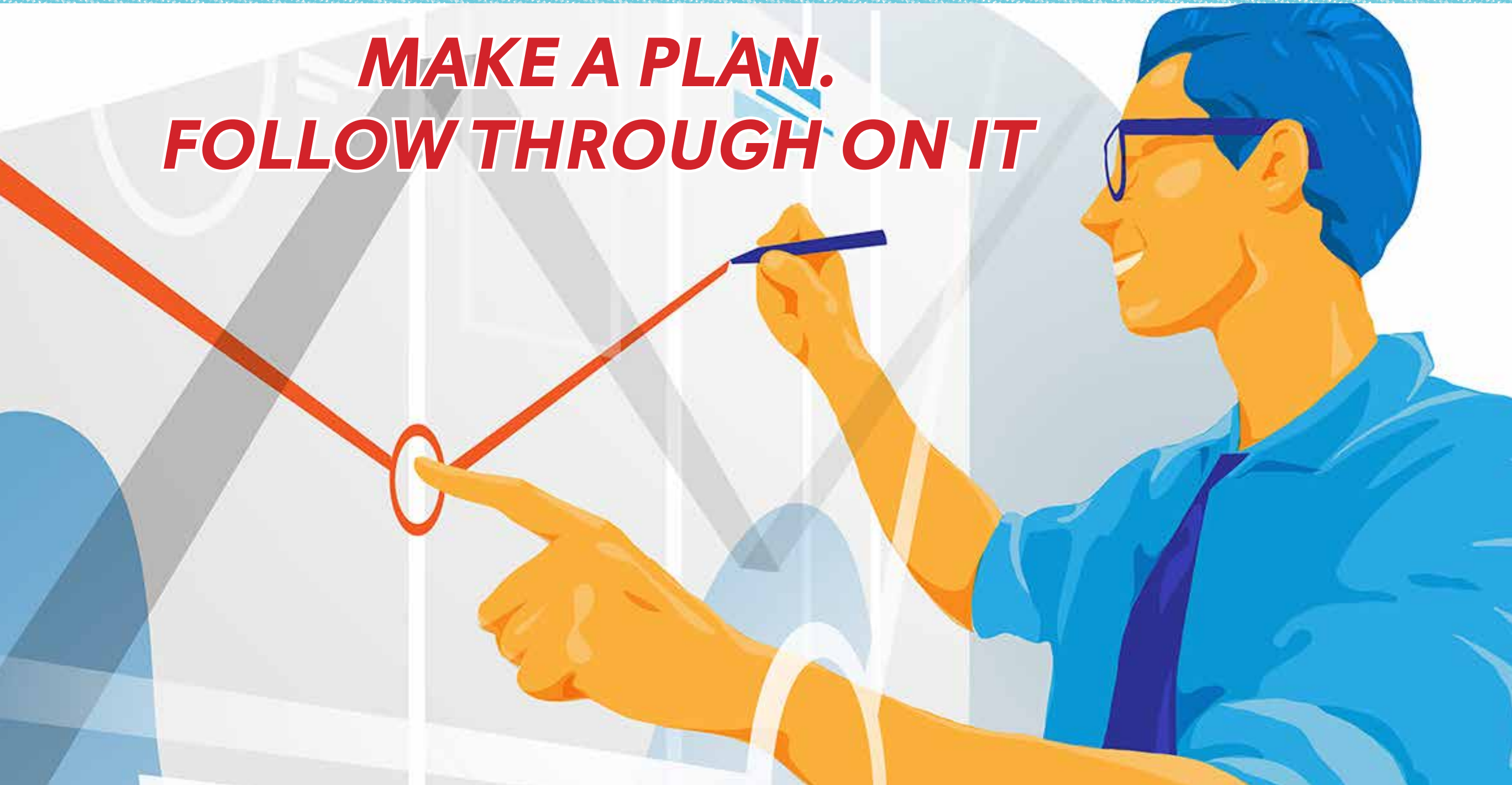
JUXTAPOSITION!

FUSION!

REPLACEMENT!



***MAKE A PLAN.
FOLLOW THROUGH ON IT***



**WEEK 9 SKETCHBOOK
ASSIGNMENT #1:
EDITORIAL ILLUSTRATION
(USING VISUAL METAPHOR)**

ASK YOURSELF:

“WHAT IS THE CORE IDEA?”

“WHAT IS THE ISSUE AND
WHAT IS THE SOLUTION?”

“WHO DOES THIS IMPACT?”

“WHAT DOES THE WRITER WANT
THE READER TO UNDERSTAND?”

“HEADLINE VS. FULL STORY!”

**STEP 1: REVISIT YOUR ARTICLES:
WHO+WHAT+WHERE
+WHEN+WHY+HOW**

Did you *actually* summarize the
core idea of the article *accurately*?
Is the visual metaphor right there
on the surface??

Many just rephrased the headline
in an alternate way.

>sigh<

That is not not an accurate
summary of the article.

**WEEK 9 SKETCHBOOK
ASSIGNMENT #1:
EDITORIAL ILLUSTRATION
(USING VISUAL METAPHOR)**

NO DRAWING JUST YET!

CHARGE UP THE
BRAIN FIRST!

STEP 1: REVISIT YOUR ARTICLES
Did you *actually* summarize the core
idea of the article *accurately*?
Is the visual metaphor right there
on the surface??

**STEP 2: ELIMINATE 1 STORY
(OR TWO?)** Instinctively, ideas for
metaphors should jump out at you.
Remove at least 1 story that might be
harder to clearly communicate the
core idea using a visual metaphor.

**WEEK 9 SKETCHBOOK
ASSIGNMENT #1:
EDITORIAL ILLUSTRATION
(USING VISUAL METAPHOR)**

BOTTLE UP THE BRAINPOWER
LET IT PERCOLATE

STEP 1: REVISIT YOUR ARTICLES
Did you *actually* summarize the core idea of the article *accurately*?
Is the visual metaphor right there on the surface??

STEP 2: ELIMINATE 1 STORY (OR TWO?) Instinctively, ideas for metaphors should jump out at you. Remove at least 1 story that might be harder to clearly communicate the core idea using a visual metaphor.

**STEP 2: WRITE DOWN KEYWORDS
ASSOCIATION + METAPHORS
+ SAYINGS + IDEAS FOR EACH
REMAINING STORY. CREATE A
CONCEPT THAT IS SOLID!**

**WEEK 9 SKETCHBOOK
ASSIGNMENT #1:
EDITORIAL ILLUSTRATION
(USING VISUAL METAPHOR)**

BOTTLE UP THE BRAINPOWER
LET IT PERCOLATE

STEP 1: REVISIT YOUR ARTICLES
Did you *actually* summarize the core idea of the article *accurately*?
Is the visual metaphor right there on the surface??

STEP 2: ELIMINATE 1 STORY (OR TWO?) Instinctively, ideas for metaphors should jump out at you. Remove at least 1 story that might be harder to clearly communicate the core idea using a visual metaphor.

**STEP 2: WRITE DOWN KEYWORDS
ASSOCIATION + METAPHORS
+ SAYINGS + IDEAS FOR EACH
REMAINING STORY. CREATE A
CONCEPT THAT IS SOLID!**

WEEK 9 SKETCHBOOK ASSIGNMENT #1: EDITORIAL ILLUSTRATION (USING VISUAL METAPHOR)

STEP 1: REVISIT YOUR ARTICLES

Did you *actually* summarize the core idea of the article *accurately*? Is the visual metaphor right there on the surface??

STEP 2: ELIMINATE 1 STORY

(OR TWO?) Instinctively, ideas for metaphors should jump out at you. Remove at least 1 story that might be harder to clearly communicate the core idea using a visual metaphor.

STEP 3: WRITE DOWN KEYWORDS

ASSOCIATION + METAPHORS
+ SAYINGS + IDEAS FOR EACH
REMAINING STORY. CREATE A
CONCEPT THAT IS SOLID!

GOOGLE FOLDER: SHOW ME BRAINSTORMING + ANY THUMBS + ADV.SKETCHES

WRITTEN IDEAS AND PRELIMINARY THUBNAILS
WRITTEN IDEAS AND PRELIMINARY THUBNAILS
WRITTEN IDEAS AND PRELIMINARY THUBNAILS
WRITTEN IDEAS AND PRELIMINARY THUBNAILS
WRITTEN IDEAS AND PRELIMINARY THUBNAILS

STEP 4: 6x ADVANCED
SKETCHES PROPORTIONATE
TO: 7.75" (w) x 4.5" (H)
(5" x 2.9" MINIMUM!)

- IN PENCIL/NOT DIGITAL!
- VALUE ESTABLISHED
(NOT STUCK IN THE GREY ZONE!)
- PENCIL TECHNIQUES!
- THOUGHT-OUT COMPOSITION!
 - METAPHOR IS CLEAR!
 - CORE IDEA IS CLEAR!

START

GIVING

YOUR

ART

SOME

SPACE

TO

BREATHE

**YOUR ADVANCE
SKETCH IS *NOT*
WHERE YOU FIGURE
OUT COMPOSITION,
STAGING OR IDEAS!**

**FIGURE THAT ALL OUT IN
THE THUMBNAIL-PHASE, DUH!
ADVANCED SKETCHES ARE
NOT THUMBNAILS**

**YOUR ADVANCE
SKETCH HAS
EVERYTHING
THOUGHT OUT &
READY TO GO!**

COVER + INTERIOR + POLITICAL/HUMOR

THESE THREE CATEGORIES OF ILLUSTRATION, (BROADLY SPEAKING) CAN BE REFERRED TO AS “EDITORIAL ILLUSTRATIONS.”

The collage is divided into four quadrants by a dashed red border. The top-left quadrant, labeled 'COVER', shows the cover of 'McClure's Magazine' (November 1914) and the cover of 'The New Yorker' (a woman in a red top). The top-right quadrant, labeled 'INTERIOR', shows a webpage titled 'Can Vaccinations Save Your Brain?' and a newspaper clipping from 'The New York Times' titled 'Summer's Here, and America Is Ready to Quarancheat'. The bottom-left quadrant, labeled 'POLITICAL/HUMOR', features a political cartoon by T.S. Sullivant titled 'JOIN, or DIE.' and a cartoon by 'furgall' titled 'UNFAIR!! UNFAIR!!'. The bottom-right quadrant, labeled 'ADVERTISING', shows a circular logo for 'THE TRUTH COMPANY' and 'QUAKER ROLLED WHITE OATS', a man in a top hat, a baby's face, and a 'Gerber' logo.

ARGUABLY, POLITICAL/HUMOR HAS SINCE DISTINGUISHED ITSELF BEYOND ITS ORIGINAL CLASSIFICATION

AN ILLUSTRATION is a graphic piece of visual art for integration in print and digitally published media.



COMMERCIAL ART, aka "Advertising Art" utilizes visually appealing designs, graphics and images to narrate needs, inform services, or promote solutions to consumers with a specific brand/product.

FULL-SERVICE ADVERTISING AGENCY

**TELEVISION ADVERTISEMENTS + ADVERTISEMENT CAMPAIGNS
CONTENT CREATION + SEARCH ENGINE OPTIMIZATION (SEO)
GRAPHIC DESIGN + SOCIAL MEDIA MANAGEMENT
RADIO ADVERTISEMENTS + WEB DEVELOPMENT**

DIGITAL ADVERTISING AGENCY

**SEO + EMAIL MARKETING + ACCOUNT-BASED MARKETING
SOCIAL MEDIA MARKETING + WEBSITE DESIGN AND MARKETING
CONTENT MARKETING + LEAD GENERATION**

TRADITIONAL ADVERTISING AGENCY

**BILLBOARD ADVERTISEMENTS + POSTCARD MAIL ADVERTISEMENTS
TELEVISION COMMERCIAL ADVERTISEMENTS + RADIO ADVERTISEMENTS
NEWSPAPER ADVERTISEMENTS + MAGAZINE ADVERTISEMENTS**

SOCIAL MEDIA ADVERTISING AGENCY

CREATIVE BOUTIQUES + IN-HOUSE ADVERTISING AGENCY

**MEDIA BUYING AGENCY + PUBLIC RELATIONS ADVERTISING AGENCY
BRAND ADVERTISING AGENCY + INTERACTIVE ADVERTISING AGENCY**

THE CREATIVE POWER OF METAPHORS!

EDITORIAL ILLUSTRATIONS OFTEN USE **STRONG CONCEPTS**,
AND **VISUAL METAPHORS** TO ENGAGE THE VIEWER.



THE CREATIVE POWER OF SIMILES AND METAPHORS!

THREE VISUAL METAPHORS:

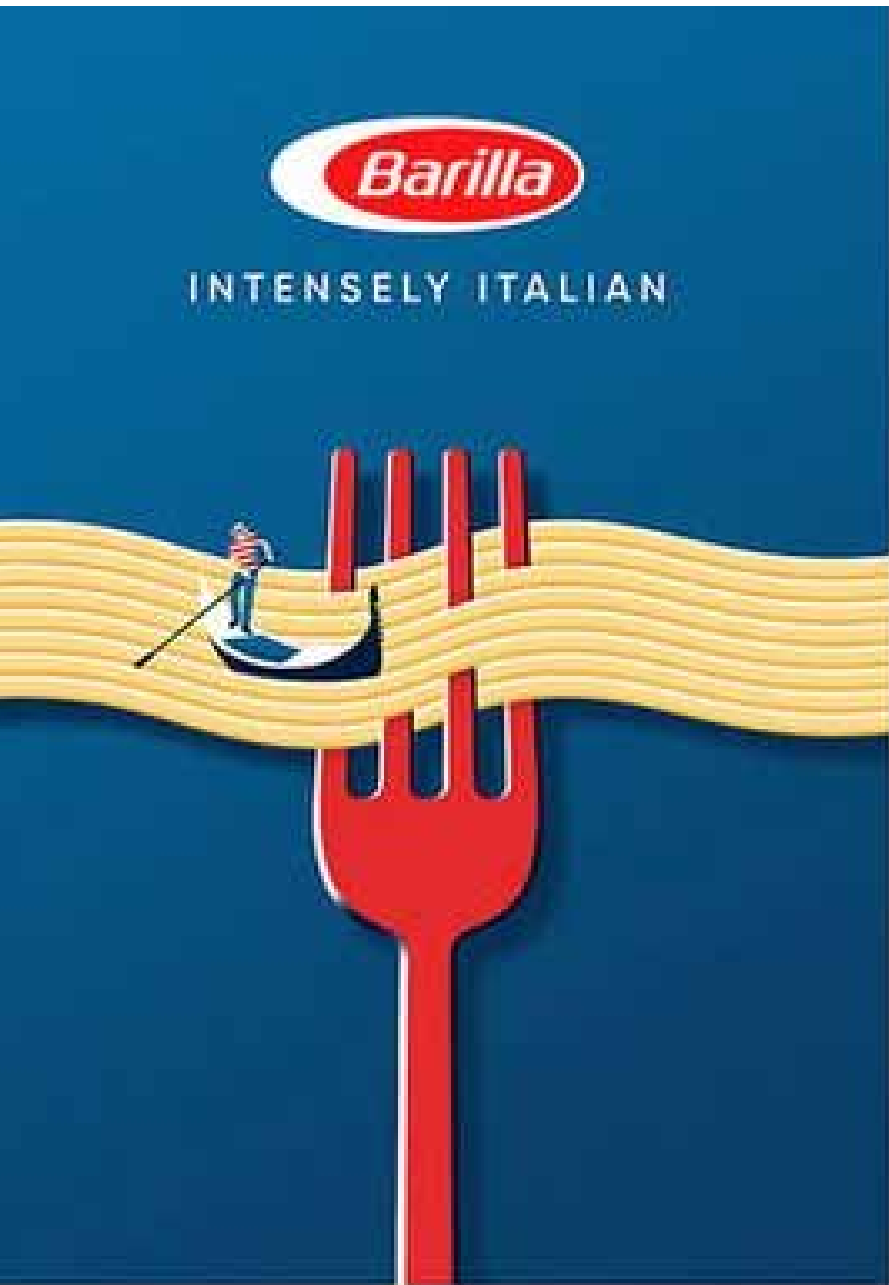
- **FUSION**
- **JUXTAPOSITION**
- **REPLACEMENT**



REPLACEMENT • FUSION • JUXTAPOSITION • CONCEPTUAL COMPARISON



REPLACEMENT • FUSION • JUXTAPOSITION • CONCEPTUAL COMPARISON

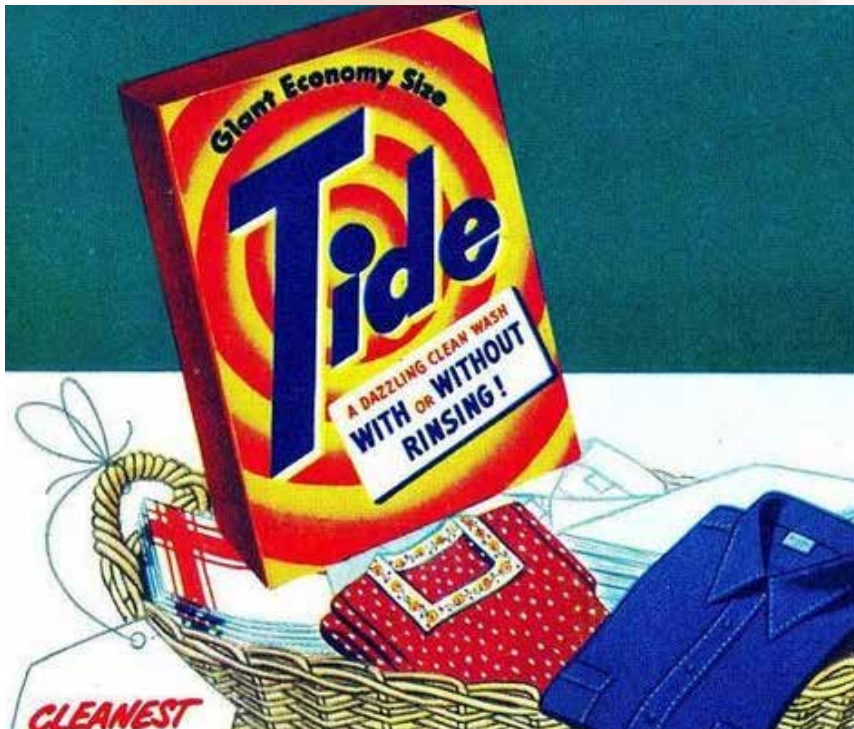
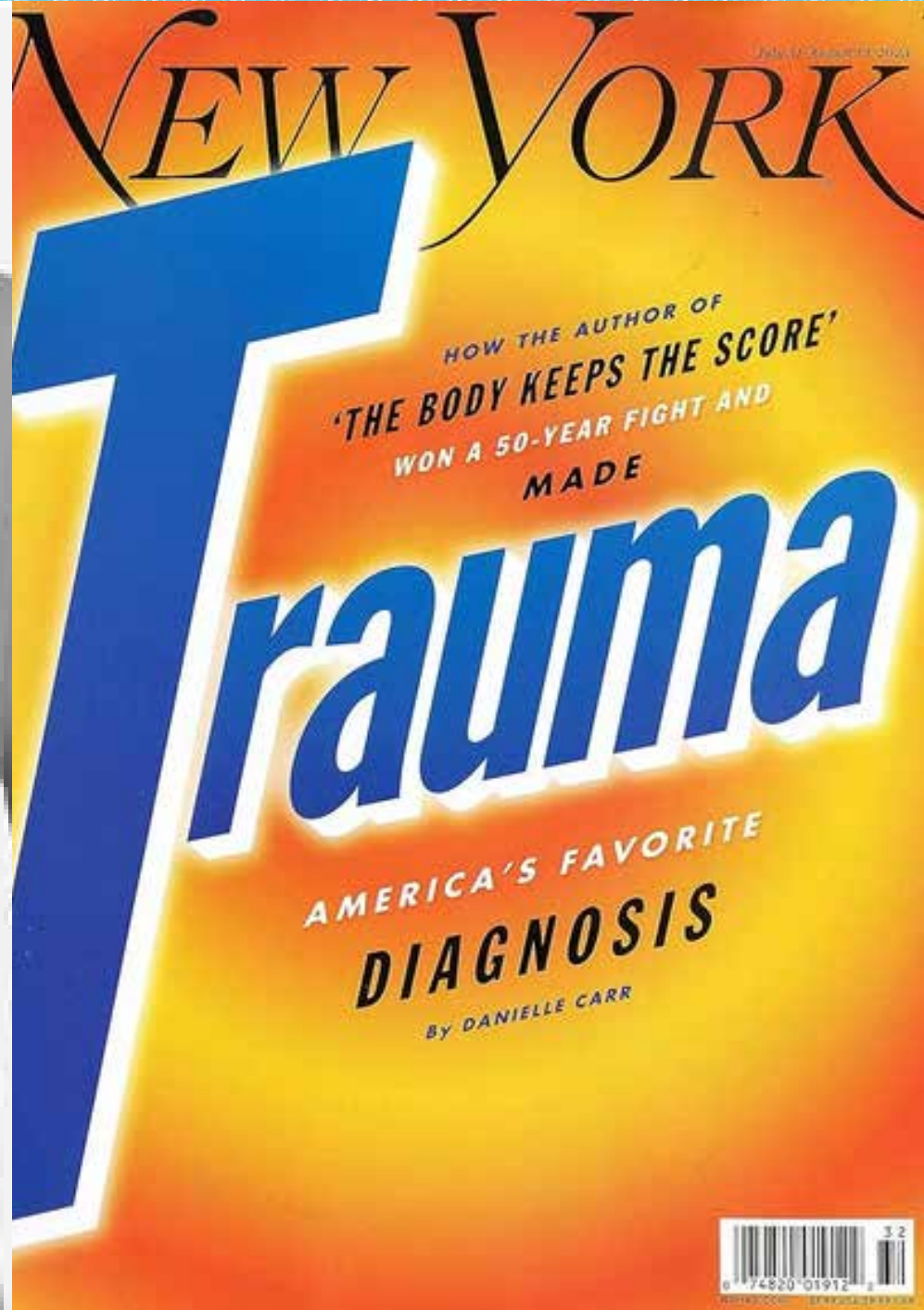


REPLACEMENT • FUSION • JUXTAPOSITION • CONCEPTUAL COMPARISON

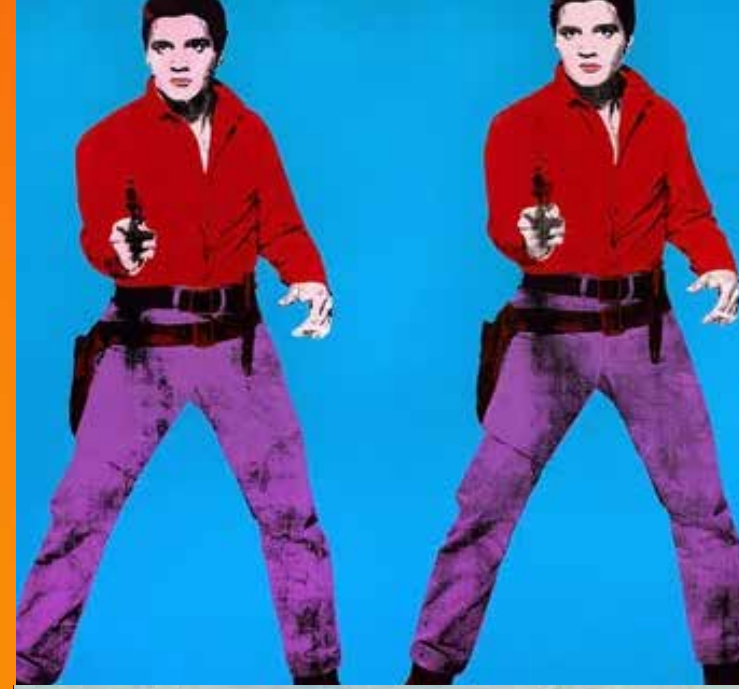
SOMETIMES CHARACTERS SELL THE STUFF INSTEAD



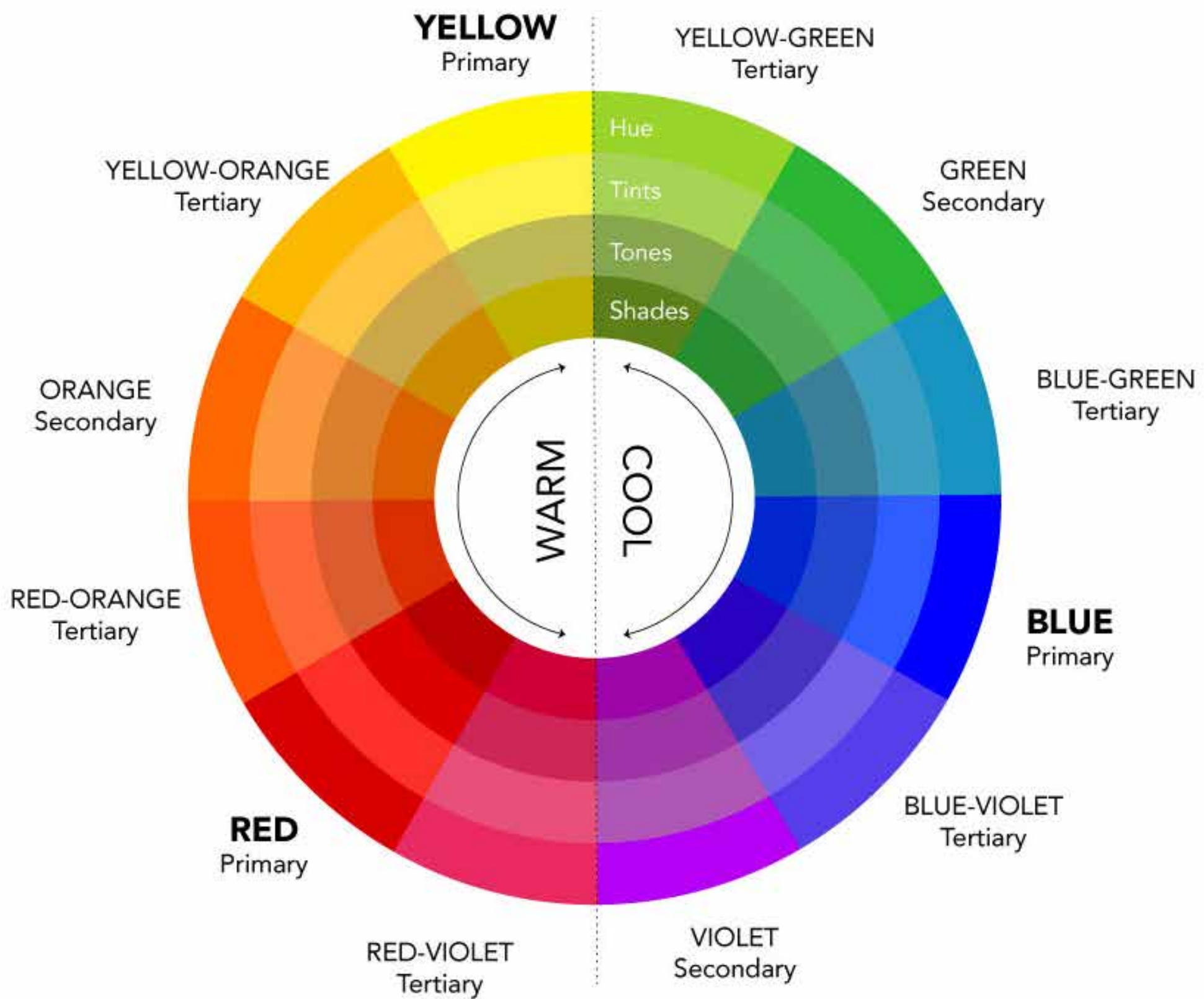
LAST WEEK: CULTURE MAKING AN IMPACT VS. THIS WEEK: BANDING MAKING AN IMPACT



WHAT IS THE CONNECTIVE TISSUE BETWEEN ADVERTISING & ILLUSTRATION?

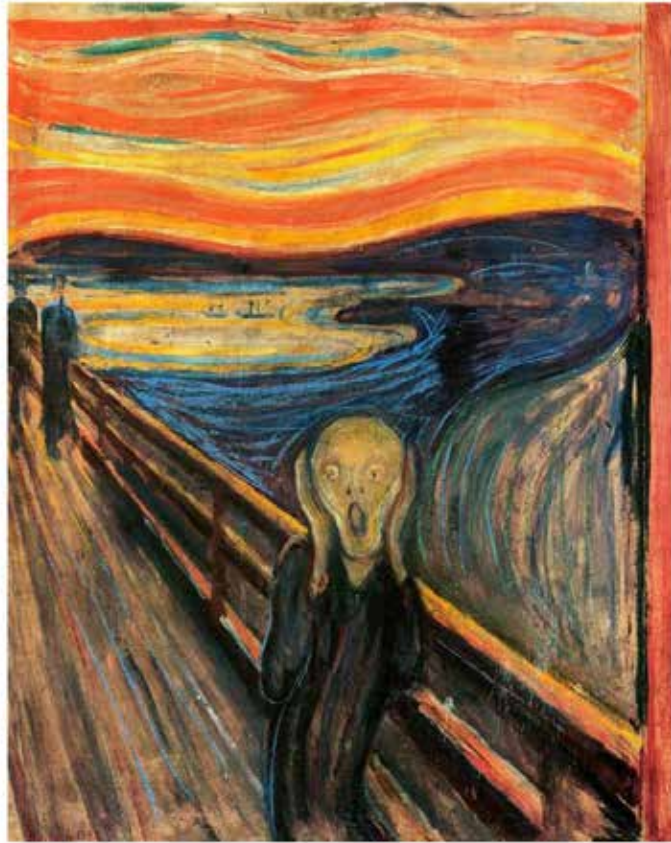


WHAT IS THE CONNECTIVE TISSUE BETWEEN ADVERTISING & ILLUSTRATION?



...IT'S COLOR!

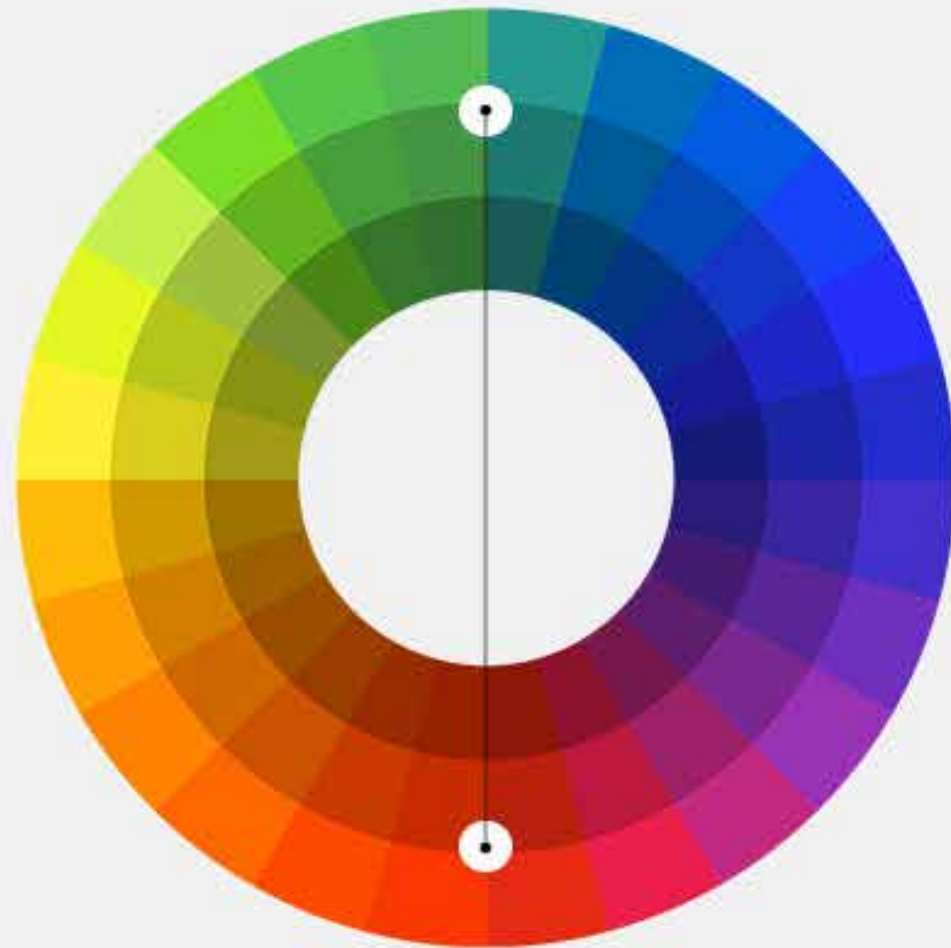
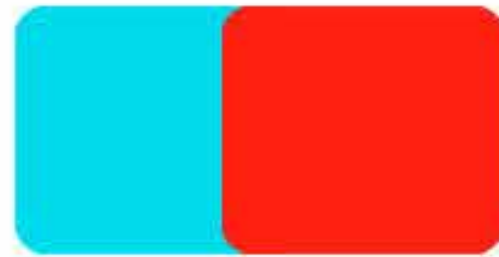
COMPLEMENTARY COLORS AT WORK



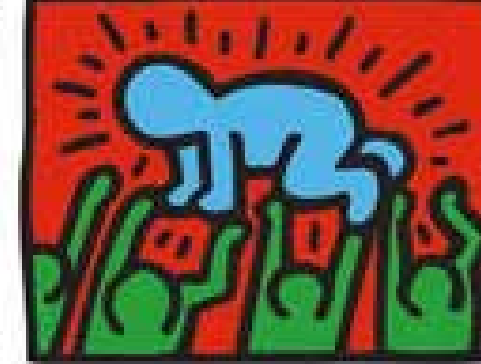
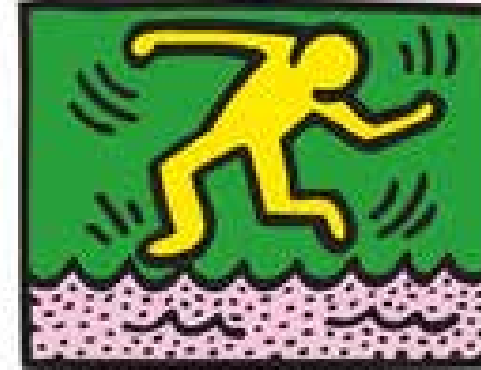
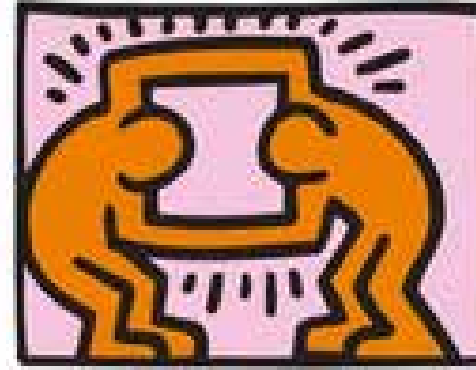
Sandy Skogland,
Revenge of the Goldfish, 1981



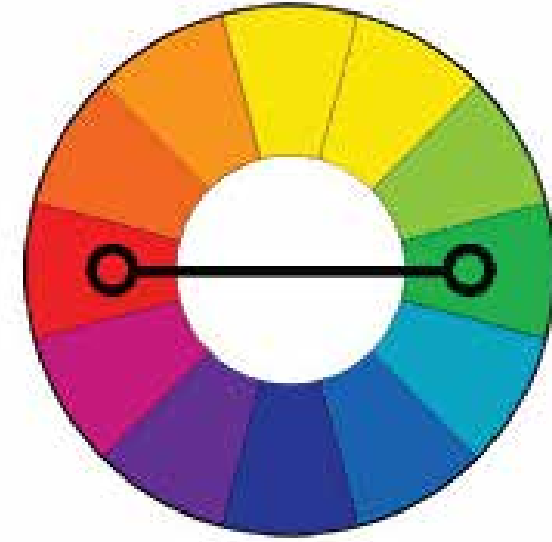
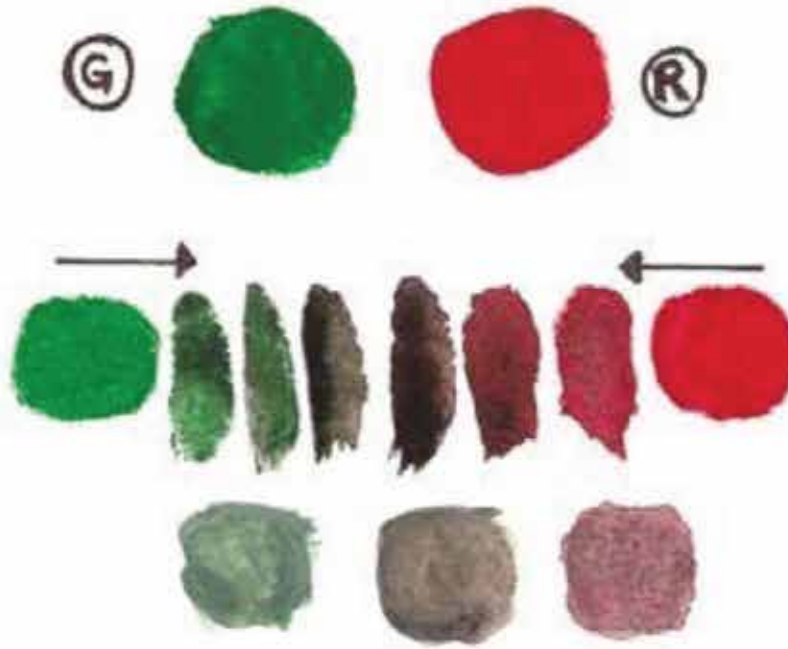
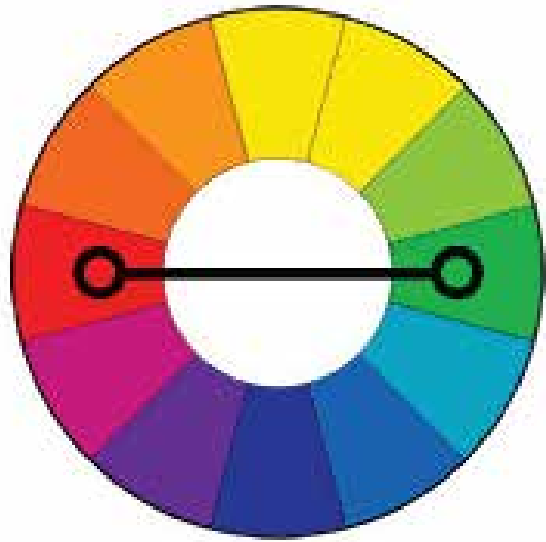
Complementary color schemes will infuse an image with a natural sense of tension, which we can use strategically in any visual medium.



COMPLEMENTARY COLORS AT WORK



MIXING COMPLEMENTS

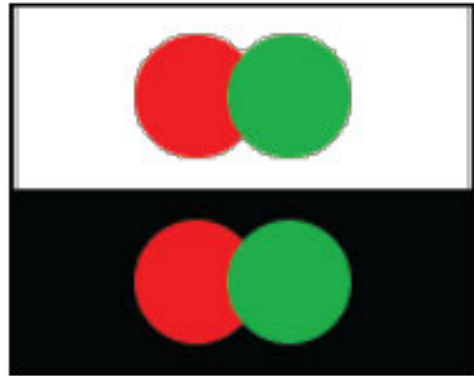


When colors opposite each other on the color wheel are mixed, their complementary relationship will cause them to annihilate each other, turning into a muddy neutral color, as in this sample.

These more muted neutral tones can make a complementary palette work really well, taking away much of the sense of tension.

Color Relationships

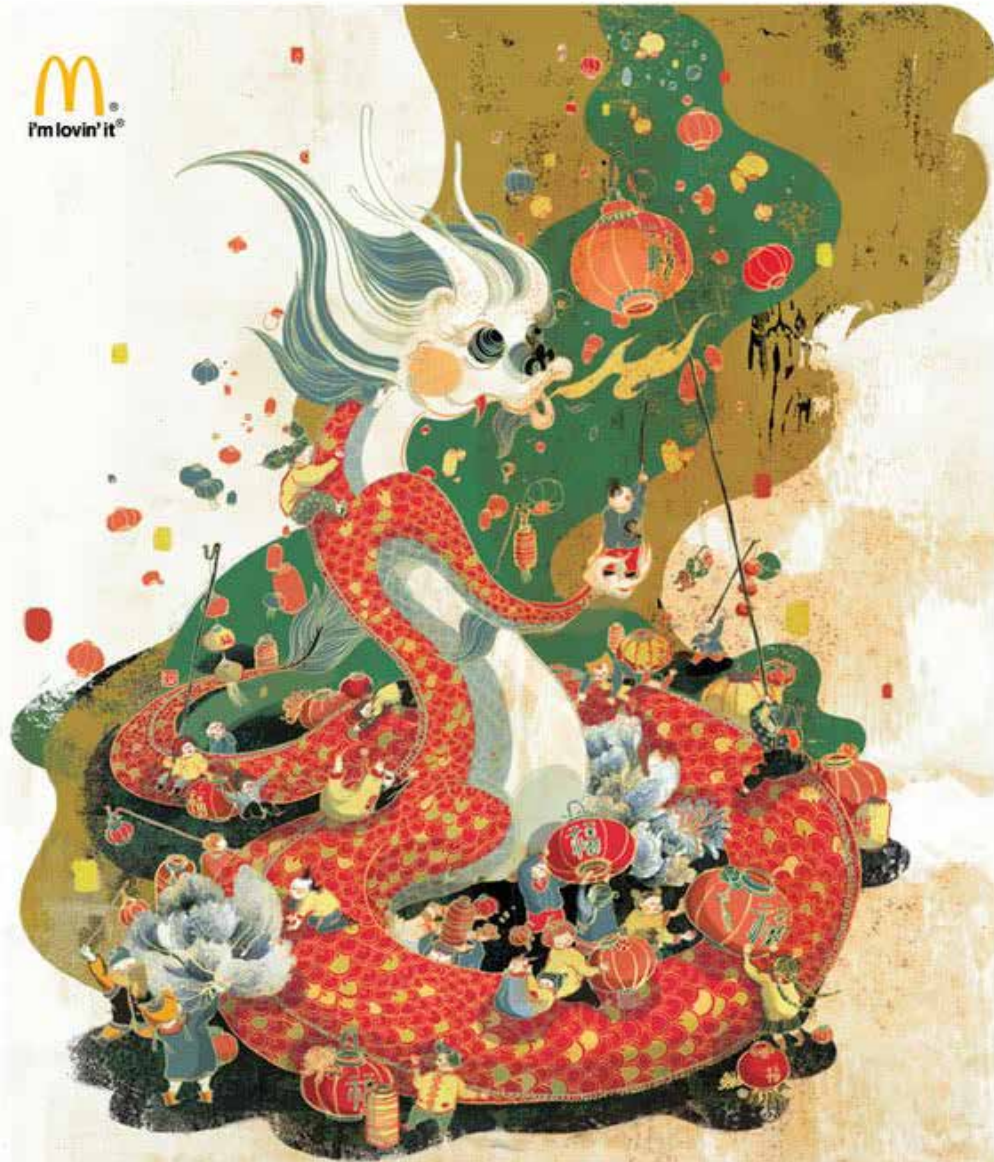
Complementary colors are **very high contrast** when placed next to each other. At their full saturation, they are the highest possible color contrast you can have in a piece. In practical terms this means green near red will draw your eye right to it.



Vibrating Boundaries

In fact this contrast is so powerful it can actually create the illusion of movement.

Notice the vibrating edges and illusion of raised text created by using complementary colors together.



year of the **DRAGON**
LUNAR NEW YEAR 2012

NATURAL TENSION COEXISTING BY ADJUSTING VALUE & SATURATION

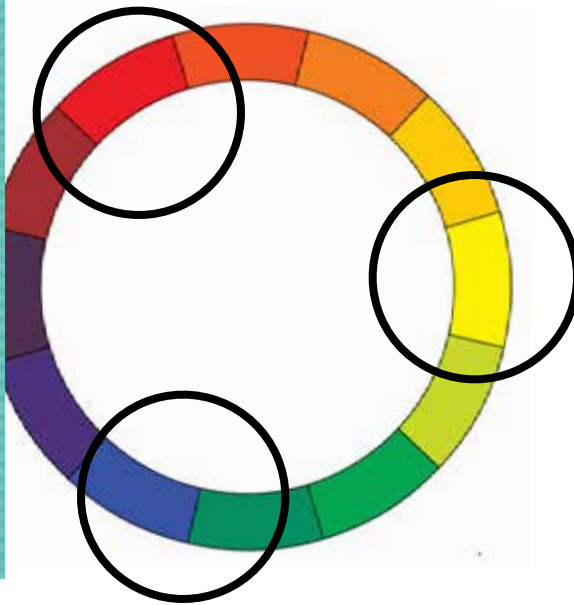
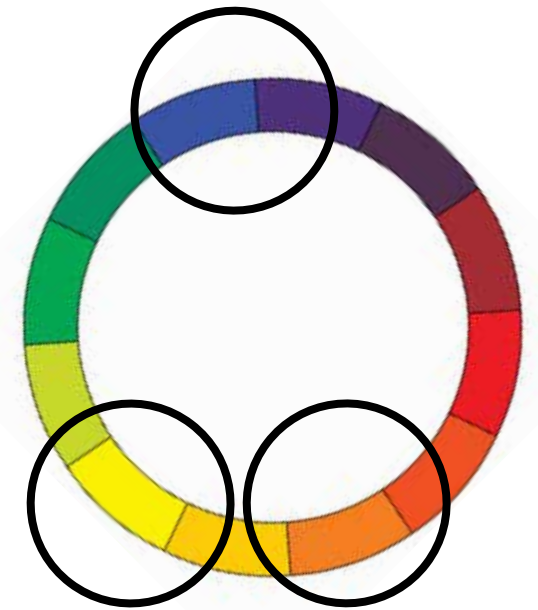
However, the *natural tension* between colors is downplayed by the Ngai's choice to de-saturate the colors, bringing them closer to neutral, and also by choosing one color (green) as dominant.



Split Complementary Color Schemes



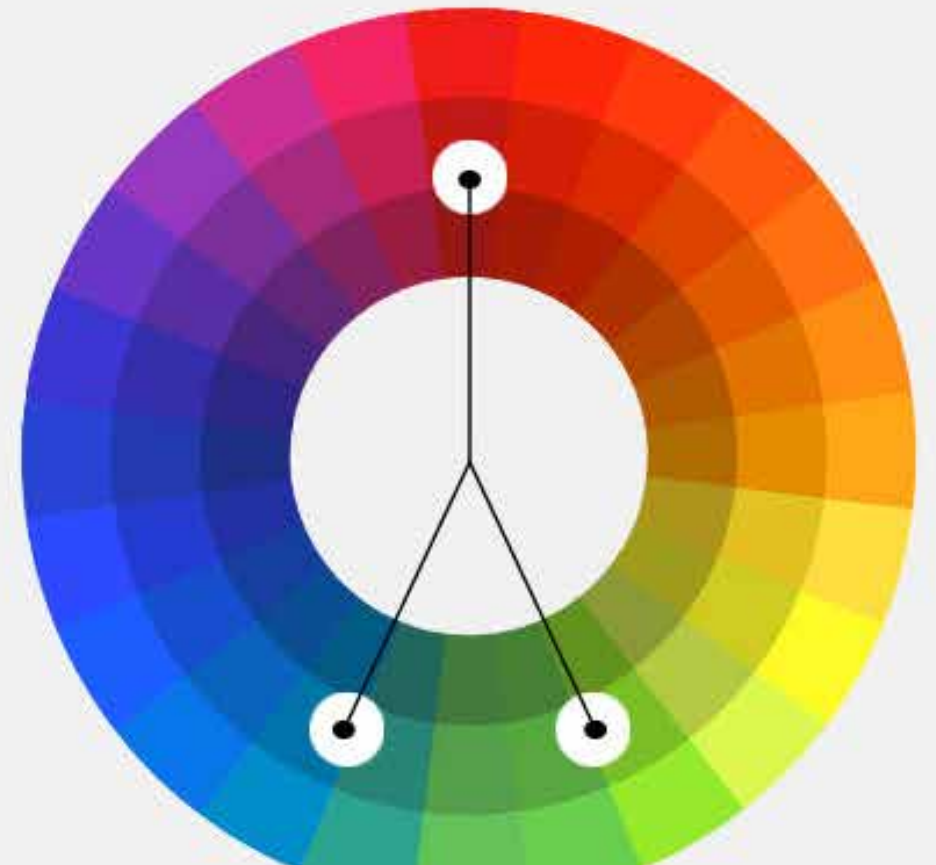
SPLIT EXAMPL.



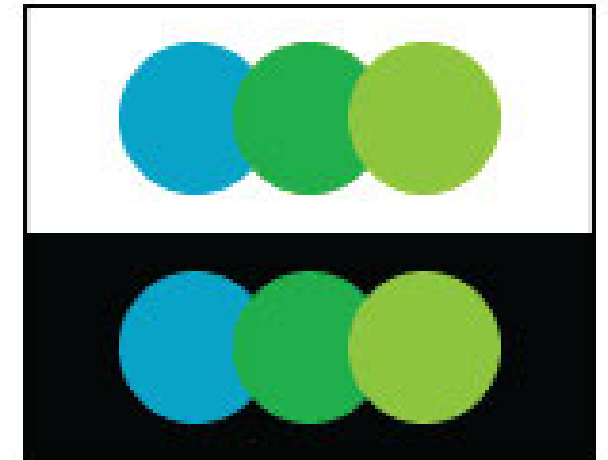
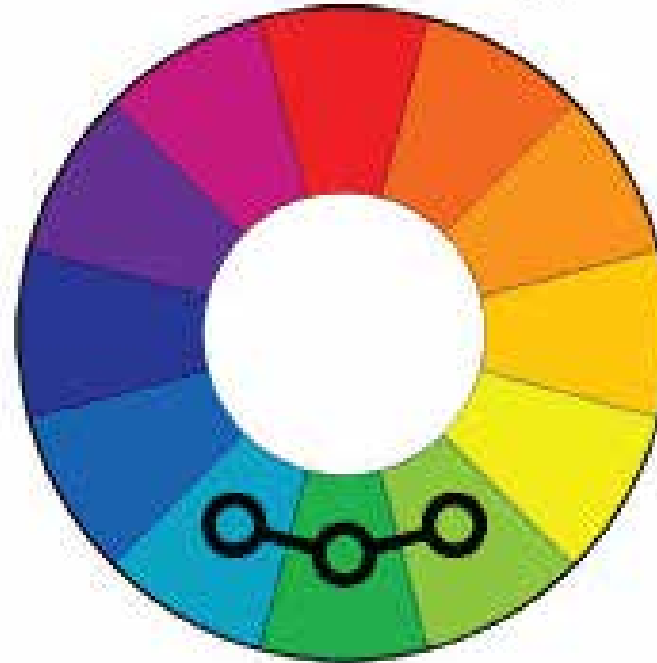
 Split-complementary



Split Complementary Colors

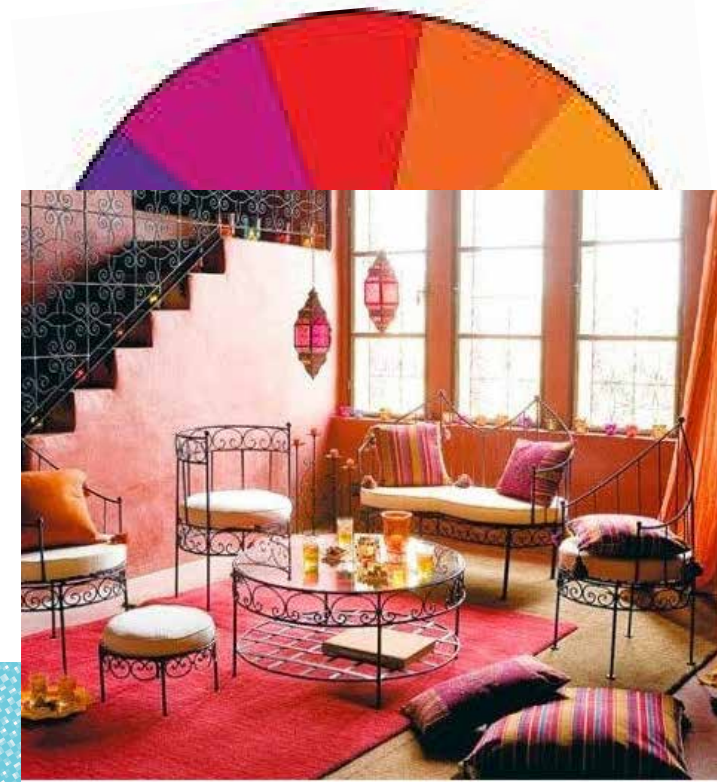


Analogous Colors



COLORS LOCATED NEXT TO EACH OTHER ON THE COLOR WHEEL ARE ANALOGOUS COLORS.

THE EFFECT IS USUALLY HARMONIOUS, OR PLEASING TO THE EYE.



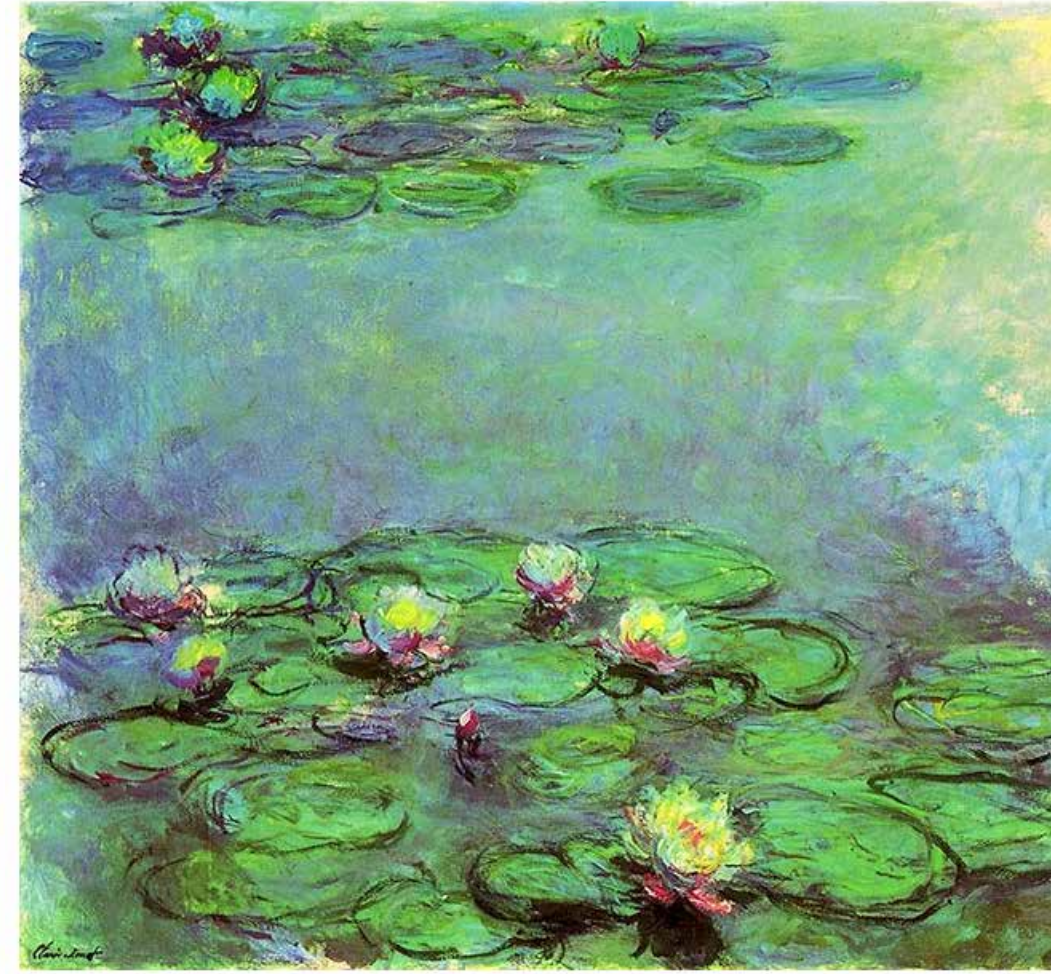
ANALAGOUS COLOR SCHEMES



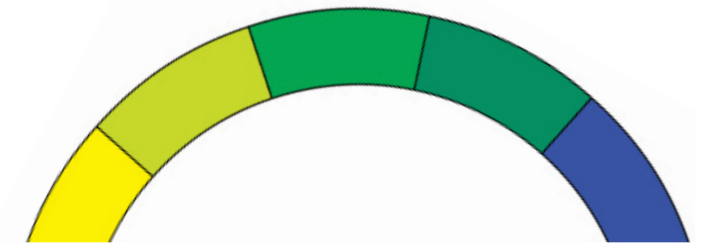
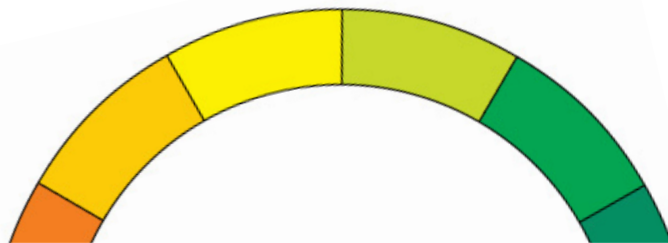
VINCENT VAN GOGH



WALTER CRANE



CLAUDE MONET



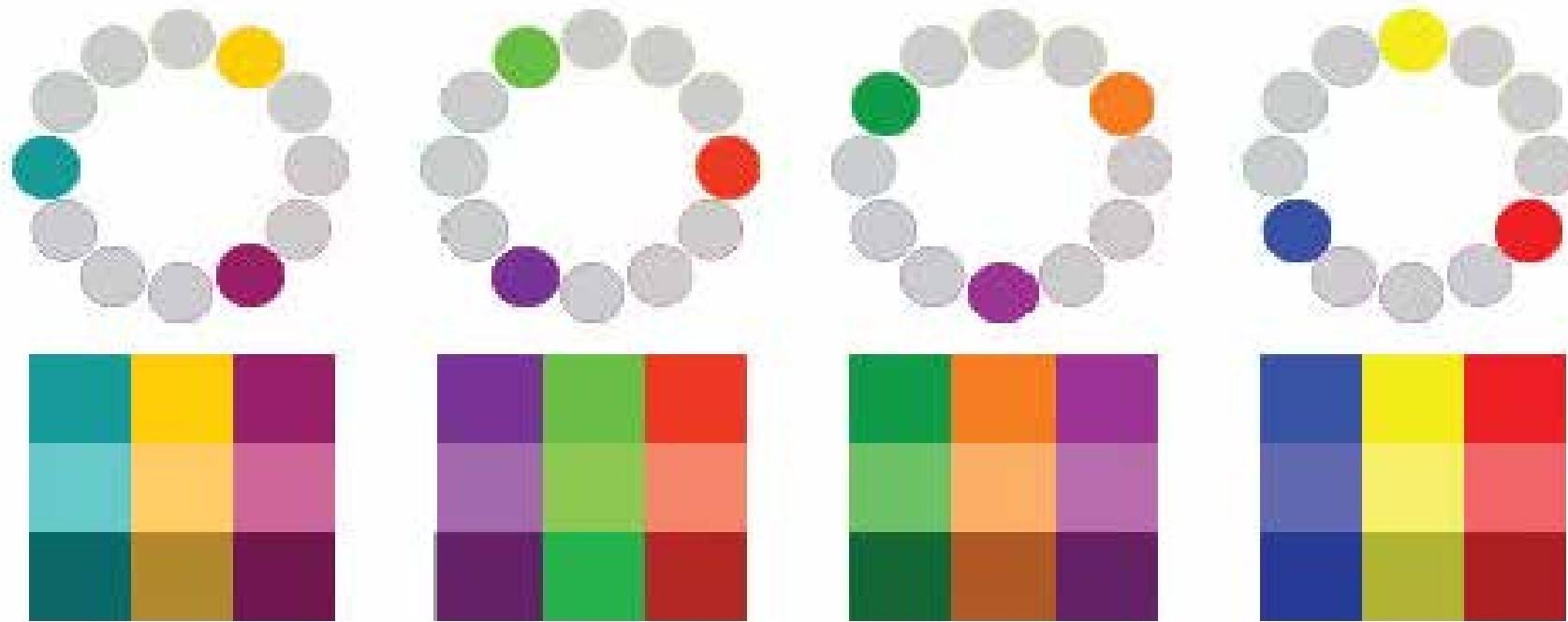


COLOR HARMONIES

Analogous Colors



TRIADIC COLOR SCHEMES



WHEN WORKING WITH A TRIADIC COLOR SCHEME, USUALLY ONE OF THE COLORS IS DOMINANT & THE OTHER TWO USED FOR CONTRASTING ACCENTS.

TRIADIC COLOR SCHEMES



TRIADIC COLOR SCHEMES





COLOR EMOTION GUIDE

Our emotional reactions to color deeply influence the choices that are made by corporations in their advertising and branding.

Take a look at this color emotion guide.

The chart is a large, colorful graphic divided into horizontal bands of color, each representing an emotion and its associated traits. The bands are: OPTIMISM (yellow), FRIENDLY (orange), EXCITEMENT (red), CREATIVE (purple), TRUST (blue), PEACEFUL (green), and BALANCE (grey). To the right of these bands is a large collage of brand logos and icons, including Nikon, UPS, Google, Amazon, Coca-Cola, Nike, and many others. At the bottom of the chart are several icons: a yin-yang symbol, a peace sign, a fist, a lightbulb, a lightning bolt, a smiley face, and a thumbs up. A megaphone icon is also present on the left side of the chart.

Color	Emotion	Associated Traits
Yellow	Optimism	Clarity, Warmth
Orange	Friendly	Cheerful, Confidence
Red	Excitement	Youthful, Bold
Purple	Creative	Imaginative, Wise
Blue	Trust	Dependable, Strength
Green	Peaceful	Growth, Health
Grey	Balance	Calm

Limited Palette



A limited palette may:

- create greater unity throughout your composition
- create easy color harmonies
- reduce the chance for over-mixing, if you are painting
- be a faster way to work
- force you to think about value and composition

Limited Palette



Limited Palette



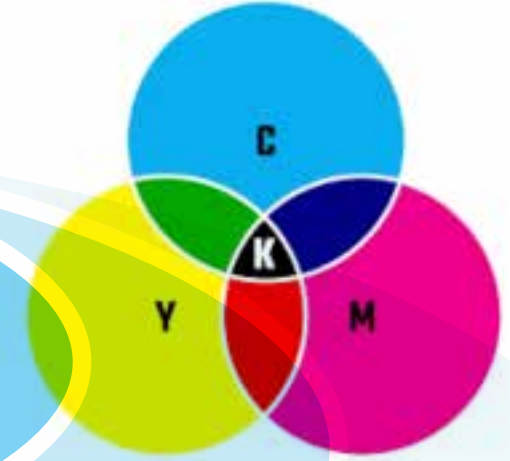
ADDITIVE COLORS

Uses light to display color by adding red, green and blue (RGB)



SUBTRACTIVE COLORS

Uses ink to display color by mixing cyan, magenta, yellow and black (CMYK).



1900's
INDUSTRIAL REV. 1.0

1930's INDUSTRIAL REV. 2.0
MASS PRODUCTION
ASSEMBLY LINE
ELECTRICITY

1970's INDUSTRIAL REV. 3.0
COMPUTER & AUTOMATION

NEXT WEEK

2000's INDUSTRIAL REV. 4.0
INTERNET & CYBER-PHYSICAL SYSTEMS

2020's INDUSTRIAL REV. 5.0
HUMAN-CYBER-PHYSICAL SYSTEMS (HCPS)

WEEK 9 SKETCHBOOK ASSIGNMENT #2:

- **DEVELOP ORGANIZATIONS**
- **3 ADVANCED LOGO SKETCHES**

• KEEP IT SIMPLE

• SAY THE NAME OUT LOUD

• FIND THE RHYTHM OF THE NAME

• ALLITERATION IS FUN

• NOT TOO LONG/ 4 WORDS MAX

• BE WEIRD • HAVE FUN

STEP 1: FILL A PAGE WITH IDEAS FOR ORGANIZATIONS:

PLACE + THING
THE DEAN STREET SCOUNDRELS

PLACE + SHARED INTEREST
NYC COSPLAY COLLABORATIVE

PLACE + SPORT
SAN JOSE JAI-LAI CLUB

PLACE + TEAM/BUSINESS
CALCUTTA CYROGENICS

GROUP + CAUSE
ORPHANS FOR OTTERS

GROUP + SERVICES/BUSINESS
LIL KID NIGHTMARE COMPANY

GROUP + AWARENESS
GRANNIES AGAINST GUNS

WEEK 9 SKETCHBOOK ASSIGNMENT #2:

- **DEVELOP ORGANIZATIONS**
- **3 ADVANCED LOGO SKETCHES**



STEP 1: CREATE ORGANIZATIONS:
PLACE + THING • PLACE + SHARED INTEREST
PLACE + SPORT • PLACE + TEAM/BUSINESS
GROUP + CAUSE • GROUP + SERVICES/BUSINESS

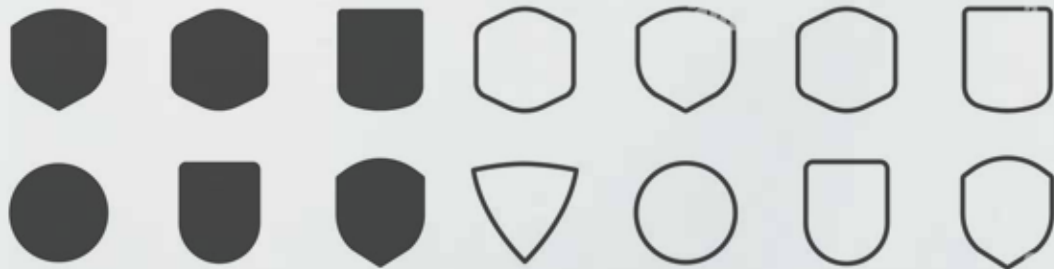
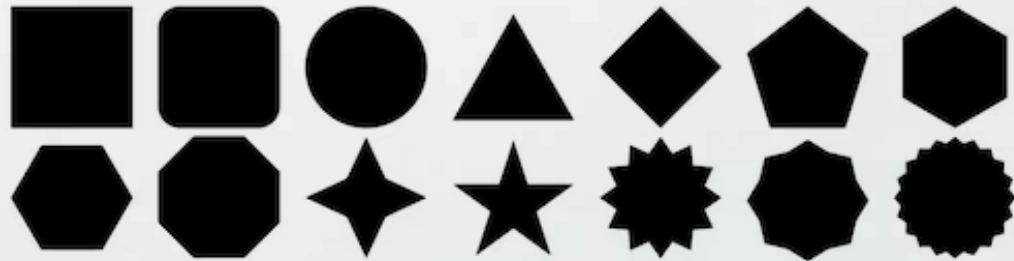
**STEP 2: (PICK ONE ORGANIZATION)
CREATE AN IMAGE THAT EMBODIES
THE CORE IDEA OF THE ORG:**

**USUALLY 1 SIMPLE IMAGE WITH
MINOR DETAIL & READS CLEARLY
LARGE OR SMALL. MAKE IT ICONIC,
EASY TO UNDERSTAND, KEEP IT
SIMPLE AND HAVE FUN!**



WEEK 9 SKETCHBOOK ASSIGNMENT #2:

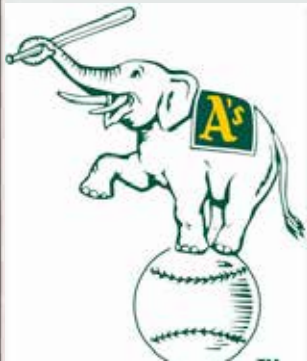
- **DEVELOP ORG'S** STEP 1
- **CREATE 3 ADVANCED LOGO SKETCHES** STEPS 2 + 3



STEP 1: CREATE ORGANIZATIONS:
PLACE + THING • PLACE + SHARED INTEREST
PLACE + SPORT • PLACE + TEAM/BUSINESS
GROUP + CAUSE • GROUP + SERVICES/BUSINESS

STEP 2: CREATE AN IMAGE THAT EMBODIES THE CORE IDEA OF THE GROUP USUALLY 1 OR 2 IMAGES INTERACTING WITH EACH OTHER. SIMPLE, MINOR DETAIL. READS CLEARLY AT 2"
GO ICONIC, EASY TO UNDERSTAND, KEEP IT SIMPLE AND HAVE FUN!

STEP 3: CHOOSE A SHAPE OR SYMBOL THIS WILL BE THE BACKGROUND THAT CONTAINS THE IMAGE OR IS A GRAPHIC ELEMENT THAT COMPLIMENTS THE LOGO'S SHAPE OR ANCHORS THE ORG'S NAME



WEEK 9 SKETCHBOOK ASSIGNMENT #2:

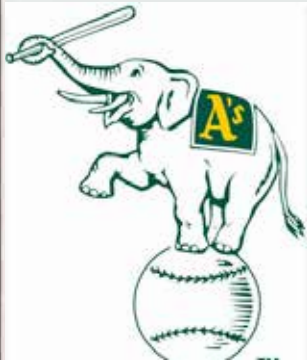
- **DEVELOP ORG'S STEP 1**
 - **CREATE 3 ADVANCED LOGO SKETCHES STEPS 2 + 3 TO START.**
- THEN AN ADVANCED SKETCH THAT COMBINES STEPS 1-3 CLEANLY.**



STEP 1: CREATE ORGANIZATIONS:
PLACE + THING • PLACE + SHARED INTEREST
PLACE + SPORT • PLACE + TEAM/BUSINESS
GROUP + CAUSE • GROUP + SERVICES/BUSINESS

STEP 2: CREATE AN IMAGE THAT EMBODIES THE CORE IDEA OF THE ORG. USUALLY 1 OR 2 IMAGES INTERACTING WITH EACH OTHER. SIMPLE, MINOR DETAIL. READS CLEARLY AT 2" GO ICONIC, EASY TO UNDERSTAND, KEEP IT SIMPLE AND HAVE FUN!

STEP 3: CHOOSE A SHAPE OR SYMBOL THIS WILL BE THE BACKGROUND THAT CONTAINS THE IMAGE OR IS A GRAPHIC ELEMENT THAT COMPLIMENTS THE LOGO'S SHAPE OR ANCHORS THE ORG'S NAME



ABSTRACT REPRESENTATION OF CORE IDEA/ISSUE: VISUAL METAPHOR



TOMER HANUKA

DIRECT REPRESENTATION OF CORE IDEA/ISSUE: LOGO + IMAGE



5 MIN BREAK • REMINDER FOR NEXT WEE: NO CLASS



SPRING
BREAK