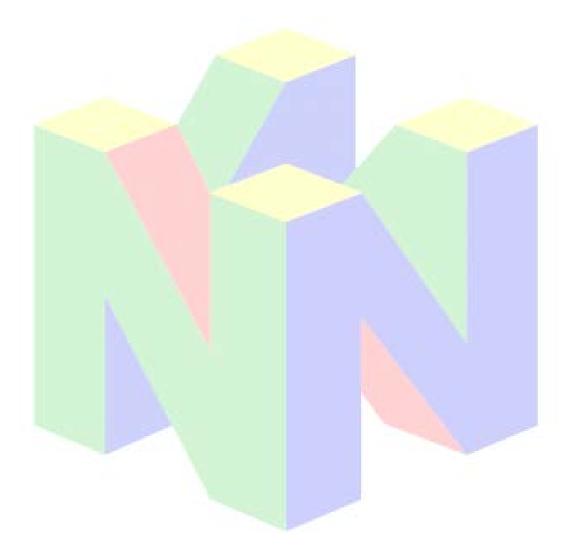




• Specifications • Video games • Accessories • Variants

Table of Contents

The Nintendo 64 System	3
Specifications	3
List of N64 Games	
Accessories	6
Funtastic Series Variants	7
Limited Edition Variants	



The Nintendo 64 System

The Nintendo 64 (N64) is a 64-bit video game entertainment system created by Nintendo. It was released in 1996 and 1997 in North America, Japan, Australia, France, and Brazil. It was discontinued in 2003.

Upon release, the N64 was praised for its advanced 3D graphics, gameplay, and video game line-up. These video



games included Super Mario 64, The Legend of Zelda: Ocarina of Time, GoldenEye 007, and Pokémon Stadium. The system also included numerous accessories that expanded play, including the controller pak and rumble pak.

Today, the N64 is one of the most recognized video game consoles in history as the console and its games have left a significant impact on the industry.

Specifications

- CPU: 64-bit NEC VR4300 (MIPS R4300i) with 24
 KB L1 cache, running at 93.75 MHz.
- Performance: 125 MIPS, 93.75 MFLOPS.
- GPU: 64-bit Reality Coprocessor, running at 62.5 MHz and over 100 MFLOPS.
- Audio: 16-bit, stereo, CD quality.
- ROM cartridge: (N64 Game Pak) bus running at 264 MB/s.
- Resolution: 240p (320×240), 288p (384×288), 480i (640×480), 576i (720×576), widescreen via letterboxing or anamorphic compression.



List of N64 Games

Super Mario 64

A launch title for the N64, it was a platforming game developed by Nintendo. It received critical acclaim by fans and critics alike and received numerous awards. 11 million copies of Super Mario 64 were sold, making it the best-selling N64 game.



The Legend of Zelda: Ocarnia of Time

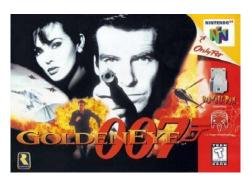
An action adventure game developed by Nintendo released in 1998. It garnered praise for its advanced graphics and gameplay. It sold 7.8 million copies worldwide, making it the fourth best-selling N64 game.

A sequel titled The Legend of Zelda: Majora's Mask released in 2000.



GoldenEye 007

A first-person shooter game that was developed by Rare and released in 1997. Its revolutionary multiplayer gameplay quickly made it a fan favorite. GoldenEye 007 sold 8 million units worldwide, making it the third bestselling N64 game.



Pokémon Stadium

A strategy based game that was developed by Nintendo and released in 1999. While it received mixed reviews, it was the sixth bestselling game on the system.

Each copy of the game included the transfer pak accessory, which allowed players to transfer Pokémon from Pokémon Red, Pokémon Blue, and Pokémon Yellow to Pokémon Stadium.



Mario Kart 64

A kart racing game where players can race using Mario characters. It was developed by Nintendo and released in 1997. Critics primarily praised the game for its multiplayer and sound. With 9.87 million copies sold worldwide, Mario Kart 64 is the second bestselling game on the N64.



Banjo Kazooie

A platforming game that was developed by Rare and released in 1998. It was a critical success as it sold nearly 2 million copies. In addition, it received two awards for its gameplay, presentation, and design.



Perfect Dark

A first-person shooter developed by Rare. It was released in 2000 as a spiritual successor to GoldenEye 007. Perfect Dark was praised for its dynamic lighting, textures, animations, and challenging gameplay.

Perfect Dark received a Gameboy Color game, which is compatible with the transfer pak accessory.



Accessories

Controller Pak

Serves as the control deck's memory card. It connects to the back of the controller and allowed certain games to be saved to it.

The controller pak is mostly utilized on older games including Tony Hawk's Pro Skater, Mario Kart 64, and Quest 64.



Rumble Pak

Causes the controller to vibrate after an action in a game occurs. It uses two AAA batteries and is connected to the controller's expansion port.

The rumble pack was bundled with Star Fox 64. It was later made available for purchase alone.



Transfer Pak

Allows N64 games to transfer data between the N64, Game Boy, or Game Boy Color games. The transfer pak plugs in via the controller's expansion port. It was included with copies of Pokémon Stadium.

Games that can use the pak include Perfect Dark, Mario Golf, Mario Tennis, and Pokémon Stadium 1 and 2.



Jumper Pak/Expansion Pak

Memory expansion add-ons that were preinstalled with the system. They both connect to the control deck's memory expansion port.

After 1998, the Expansion pak replaced the Jumper pak because it doubled the RAM Storage capacity to 8MB.





Funtastic Series Variants

Charcoal Grey

The launch version that was released worldwide. It can be commonly found online.



Jungle Green

Released in North America, South America, Europe, and Australia. It can be commonly found online.



Ice Blue

Released in North America, South America, Europe, and Australia. It can be commonly found online.



Grape Purple

Released worldwide. Also known as "Midnight Blue" in Japan. It can be commonly found online.



Fire Orange

Released in North America, South America, Europe, and Australia. It is rare to find online.



Smoke Black

Released worldwide. It is rare to find online.



Watermelon Red

Released in North America, South America, and Europe. It is rare to find online.



Limited Edition Variants

Pikachu Edition

Released in North America, South America, and Europe. It is common to find in Europe, but rare in North America.



Battle Set

Released in Europe and Australia. Known as the Pokémaniac edition in Australia. It is uncommon to find online.

