

ADV 1161 Publication Media

Course Description Maximum Credits: 3.0 Class Hours per week: 2.0 Lab Hours per week: 2.0	Students learn basic typography and page assembly techniques including elements, measurements, fonts, settings and configurations, proofreading mark-ups and corrections, altered file naming conventions and storage organizations. The course also emphasizes the proper use of keyboard controls and the relationship of type to page assembly. Students learn to use industry standard software such as InDesign on the Macintosh operating system. In addition there will be an emphasis on student mastery of industry terminology.		
Prerequisites	ENG 0920W, ENG 0920R or CUNY certification	in reading, writing and mathematics	
Instructor	S. Libby Clarke Email: sclarke@citytech.cuny.edu Office Hours (by appointment only): N1126, 2pm to 3pm Mondays, 9am to 10am Thursdays		
Course Objectives	INSTRUCTIONAL OBJECTIVES:	ASSESSMENT:	
	To successfully complete this course, students should be able to:	Evaluation methods and criteria	
	Understand and implement the basics of page layout.	Students will demonstrate competency via assigned projects: alignment, font usage, leading, tracking, high-resolution graphics are critiqued.	
	Create a visually pleasing composition including typography, images, color, and page grid.	Students will demonstrate competency with page layout principles in homework and in- class assignments.	
	Prepare a final layout for output according to industry standards.	Students will demonstrate skills in preparing printer-ready files with bleed and crop marks.	
	Understand and use industry terminology.	Students will demonstrate knowledge of this vocabulary in page composition, class discussion and an exam.	
	Demonstrate efficiency with industry standard page layout software such as InDesign, including master pages, styles sheets, font folders and libraries.	Students will exhibit knowledge of page layout software through an examination.	
Teaching/Learning Method	Lectures Discussion and Readings Critiques Software Tutorials Project-based Labs Class website: http://openlab.citytech.cuny.e	edu/clarkeadv1161/	



Required Text	None	
Suggested Texts	<i>Basics of Design: Layout & Typography for Beginners</i> Lisa Graham ISBN-10: 1401879527	
	InDesign CS5 for Macintosh and Windows: Visual QuickSta Sandee Cohen ISBN-10: 0321705203	art Guide
Attendance (College) and Lateness (Department) Policies	A class roster roll will be taken at the beginning of each cla allowed. After two absences, a student may be withdraw attendance (code WU). Students arriving after the roll is ta may be notified at the earliest opportunity in class after they absent two times or equivalent (2 lateness = 1 absence), a from the class (code W before the College drop deadline) of (code WU).	vn because of unsatisfactory ken will be marked "late." Students y have been absent or late. After being student may be asked to withdraw
Academic Integrity Standards	Students and all others who work with information, ideas, texts, images, music, inventions, and other intellectual property owe their audience and sources accuracy and honesty in using, crediting, and citing sources. As a community of intellectual and professional workers, the College recognizes its responsibility for providing instruction in information literacy and academic integrity, offering models of good practice, and responding vigilantly and appropriately to infractions of academic integrity. Accordingly, academic dishonesty is prohibited in The City University of New York and at New York City College of Technology and is punishable by penalties, including failing grades, suspension, and expulsion.	
Grading	Project #1: Poster	15%
-	Project #2: Brochure	15%
	Project #3: CD cover and booklet	15%
	Project #4: Two-page editorial spread, cover and TOC	15%
	Two exams:	20%
	Two quizzes	10%
	Class Participation/Professionalism	10%
Statement	I reserve the right to change the syllabus or grading formula and progress of the class. I will notify the class as to these	-
Class Policies	No late work will be accepted.	
	No Facebooking or texting during class.	
	Respect your classmates as you would be respected.	
	You will turn in electronic versions of your homework to my	dropbox at the beginning of class
	(and as hard copies). I will not accept homework via email.	



Week	Lecture Topic	Laboratory Exercise	Homework Assignment
1	Design Process	Compare the Macintosh Finder and	Read material on website
	Introduction to the Macintosh platform and InDesign desktop: Desktop, keyboard, mouse, icons, menus, dialog boxes, keyboard shortcuts, balloon help, tool box, palettes, ruler, guides, document set-up, objects	InDesign desktops Skill Drills: Handling files Type introduction Thumbnails for Project 1: Poster	Roughs for Project 1: Poster Black and white, purely typographic in nature. I will give you a selection of fonts with which to work.
	Posters: The form, its history, the possibilities Design Elements & Principles		
	Vocabulary		
2	File management in InDesign: Create new document, open document, save and save as, revert to saved, duplicate, print, document setup and page setup, view options, close and quit. Text Boxes – items and content: Create text box, delete box, move box, resize box, input text, text overflow, select text, edit text (copy, cut, paste), delete text, clipboard, run-around, frame, text inset, rotate, layer boxes, wrap text, columns, type on a path Handling content in InDesign: Layers, Search and Replace, Check Spelling Design Elements & Principles	Practice file management exercises Revise document and page setups Review reading and thumbnails for Project 1: Poster Skill Drills: Handling fonts Pica calculation How to meet deadlines	Read material on website Comps for Project 1: Poster Working in InDesign, put together rough drafts of your best 2 ideas. You may use placeholder text and elements for this round.
	Vocabulary		
3	Lines and other elements: Draw, style, resize, move; line tool vs. underlining vs. framing Libraries: Create, open, add and delete library entries, retrieve a library entry, label a library entry, importing from library Fills, strokes, effects Color Introduction Design Elements & Principles Vocabulary	Review reading and comps for Project 1: Poster Skill Drills: Color introduction Finalizing comps Presenting your work: Demo of mounting your final pieces	Read material on website Finals for Project 1: Poster Using InDesign, you will complete your posters. They need to be printed out and mounted as I showed you in class. I will not accpet unmounted work, or work that has been mounted incorrectly.
4	Multiple items – combining elements of a page layout: Group, ungroup, modify grouped items, lock, duplicate, step and repeat, copy item between documents, align items, distribute items, layers, anchor a box Letterhead, Business Card, and Envelope: Possibilities and considerations Design Elements & Principles Vocabulary	Review reading and final pieces for Project 1: Poster Thumbnails: Letterhead, Business Card, and Envelope Skill Drill: Multi-size artboards Quiz 1	Roughs for Project 2: Letterhead, Biz Card, and Envelope You will design a full set of business stationery for yourself, using 2 colors and no imagery Read material on website
5	Color: Create new colors, edit colors,	Review reading and roughs for Project 2:	Comps for Project 2: Letterhead, Biz
J	spot color, process color, apply color (background, type, lines), color blends Typographic Hierarchy	Letterhead, Biz Card, and Envelope Skill Drills: Typographic hierarchy	Card, and Envelope Read material on website
	Design Elements & Principles	Color	
	Vocabulary	I Contraction of the second	1



Week	Lecture Topic	Laboratory Exercise	Homework Assignment
6	Points and Paths: Pen points, drawing lines, drawing curves, changing curves with	Review reading and comps for Project 2: Letterhead, Biz Card, and Envelope	Finals for Project 2: Letterhead, Biz Card and Envelope
	corner points, modifying paths, modifying	Skill Drill:	Read material on website
	points, adding or deleting points on paths	Outputting documents	
	Design Elements & Principles		
	Vocabulary	Deview reading and finals for Duringt 0.	Dougho for Droipet 0. Drochure
7	Text: Flow – linking and pages: Import text, linking, jump lines, auto page insertion,	Review reading and finals for Project 2: Letterhead, Biz Card, and Envelope	Roughs for Project 3: Brochure You will create a 3-fold brochure, designed
	insert, delete, move, page navigation	Import text into a document. Create links	to fit letter-sized paper. You may use image
	Brochures:	and pages. Edit pages in a document	and work with color.
	Examples and possibilities	Thumbnails for Brochure	
	Design Elements & Principles	Skill Drills:	
	Vocabulary	Images Scanning	
8	Text: Style – paragraph formats:	Review reading and roughs for Project 3:	Prepare for Midterm Exam
	Alignment, indents, leading, spacing, keep	Brochure	Comps for Project 3: Brochure
	lines together, insert line break, hanging indents, automatic drop caps, tabs,		Read material on website
	paragraph rules, hyphenation, H&J		
	Design Elements & Principles		
	Vocabulary and Program Usage Review		
9	Midterm Exam	Midterm Exam	Finals for Project 3: Brochure
	Text: Style – typography and character	Review reading and comps for Project 3:	Read material on website
	specifications: Font, type size, type style, horizontal scale, alignment, tracking and	Brochure	
	kerning, baseline shift, special characters	Skill Drill: Typography: kerning, etc.	
	Design Elements & Principles		
	Vocabulary		
10	Style Sheets: Why and how to use style	Review reading and finals for Project 3:	Roughs for Project 4: Two-page editoria
	sheets, create, delete, "based on" option, apply, edit a style sheet, append style	Brochure	spread, cover and TOC You will write and design a 2 page editoria
	sheets	Thumbnails for Project 4: Two-page editorial spread, cover and TOC	spread, the cover of the magazine it goes
	Tabs and Tables: TOC, basic tables	Practice using style sheets. Create a style	in, and a table of contents leading to your
	Two-page editorial spread, cover and	sheet and apply to a document.	article Read material on website
	TOC: examples and possibilities	Skill Drill:	Read material on website
	Design Elements & Principles	Style Sheets	
44	Vocabulary	Periou reading and roughs for Project	Compo for Droiget 4: Two page editorial
11	Master Pages: What is a master page, automatic page numbering, create, modify,	Review reading and roughs for Project 4: Two-page editorial spread, cover and	Comps for Project 4: Two-page editorial spread, cover and TOC
	name, apply, duplicate, modify margin and	тос	Read material on website
	column guides, number sections	Edit a document using grouping, step and	
	Design Elements & Principles	repeat, alignment, anchored boxes	
10	Vocabulary Editing and Preferences: Search and	Poviow reading and some for Preject	Einple for Project 4: Two page editorial
12	replace, find/change, font usage, check	Review reading and comps for Project 4: Two-page editorial spread, cover and	Finals for Project 4: Two-page editorial spread, cover and TOC
	spelling (word, story, document), create	тос	Read material on website
	or open an auxiliary dictionary, edit an	Quiz 2	
	auxiliary dictionary, default settings, general preferences, typographic preferences, tool		
	preferences		
	Design Elements & Principles		
	Vocabulary		



Week	Lecture Topic	Laboratory Exercise	Homework Assignment
13	Troubleshooting: Preflight and packaging	Review reading and finals for Project 4:	Rework magazine files for the EPub
	Design Elements & Principles	Two-page editorial spread, cover and	workshop if necessary
	Vocabulary	тос	Read material on website
14	Interactive PDFs:	Interactive PDF Workshop	Study for Final Exam
	Examples and Possibilities		Prepare Final Portfolio
	Vocabulary and Program Usage Review		Read material on website
	Design Elements & Principles Review		
15	Final Exam	Vocabulary and Program Usage examinations	
		Final Portfolio Review	