

From the script of the interview between Bernard Tschumi and the interviewer about *Performance / Architecture* the author gives us an insight on how Tschumi operates, his teaching skills, and how he translates it to the world through his architecture.

Firstly, the author starts by pinpointing one of Tschumi's powerful quote that states, "there is no space without event" which clearly relates to how architecture influences performance and vice versa. Interestingly, when Tschumi was a young architect, he didn't accept the way architecture was. This was because of the typical message being conveyed in the schools at the time. For instance, it was perceived that architecture was "a dictionary of received ideas, is about coherence and continuity." What he's basically saying here is that the student must take the information and regurgitate it.

Secondly, Tschumi thinks differently because his hypothesis of architecture is, "architecture was both the space and what happens in it." This means the events that takes place within a space directly influence his approach when designing. He also focuses on the movement through the space which also influences his design. He also talked about "Program" a very fundamental and important part of architecture, but is it really? Let me explain, program is vital to architecture even though it's a boring process of listing spaces needed. This is why he opted to change that to "interpretation of the story" instead of designing from a program. He used that with his students to move away from norms such as architectural plans however he still believe that, "concept and the experience is what makes architecture."

Finally, the interview switched gears and focus on his personal work. It was a dialogue between Tschumi and the interviewer, and how he experimented with different materials in some of his projects to get a better understanding how each material would function in its surroundings.