

ESPORTS

Conny Gordon (Production Manager)

Project description

- The Production Manager for the E-Sports Tournament will be ensuring that all departments on the team are completing their sections on time and within budget. A production manager ensures that a list of deliverables are completed and reliable for references and any questions.

Methods

- Google drive: able to create files and share with all team members
- Google sheets: estimated vs. actual budget

Project Deliverables

- Introduction
- Method
- Materials estimate vs. actual
- Labor estimate vs. actual
- Installation drawings
- Load in and load out schedule
- Calendar estimate vs. actual
- Completed department paperwork (Lighting Steve, Sound Zeke, Video Emanuel, Scenery Caroline)
- Research notes
- Coordination with Esports Club
- Required resources
- Photos during load-in, tech, performance, and strike
- Conclusions
- E-portfolio
- Poster

Schedule or Calendar

- Schedule based (proceeding by deadline)

Required Resources

- Games
- Venue
- Internet connection
- Desktop
- Laptop
- Keyboard
- Mouse
- Controller
- Monitor
- Tables

ESPORTS

Conny Gordon (Production Manager)

- Chairs
- TV
- Console
- Bracket (elimination style)
- Rules
- Advertise (Free school printing)
- Streaming (By video club, Robert)
- Food and drinks

Budget

- Venue
- Equipment
- Food/Drinks
- Labor
- Trophy for winner

Table of content

- Introduction
- Method
- Installation drawings
- Schedule
- Weekly reports
- Materials
- Labor
- Budget
- Load-in
- Load-out
- Research notes
- Completed paperwork
- Photos
- Conclusion

Citations

- <https://weezevent.com/en-gb/blog/organise-esports-tournament/>
- <https://www.gamecrate.com/ultimate-guide-running-local-e-sports-tournament/14967>