



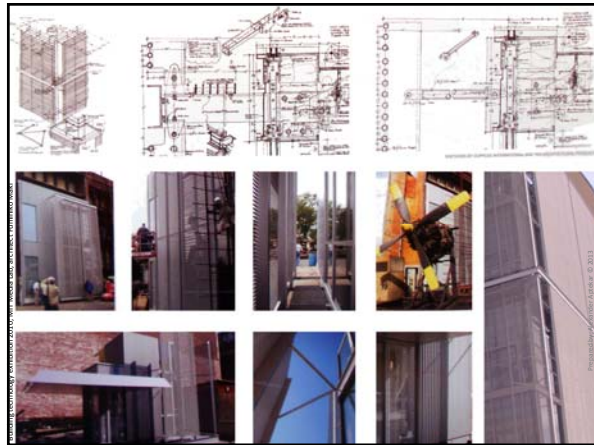
Introduction

- Prof.: Alexander Aptekar EMail: AAptekar@CityTech.Cuny.Edu
- Office Hours :
 - Tuesdays 1:00pm - 2:00pm,
 - Wednesday 10:30am-11:30am
 - and by appointment
- office are in V205-209.
- 3 CREDITS: 1 Classroom Hour and 2 Lab Hours
- **Prerequisites:**
 ARCH 2330: Building Technology III with a grade of **C or higher.**
 Or ARCH 2340 and ARCH1290 with a grade of **C or higher.**

Note: ARCH 1290 (Architectural CADD) can be substituted for one of the above classes under some circumstances.

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Course Description:

- This course studies the development of building systems as they occur during the design development phase of architecture. Using case study research methods, students analyze factors, such as building assemblies and systems, codes and government regulations, human ergonomics, and sustainability, that affect building construction and use. Their solutions to these issues are integrated into their final building design solutions. The student creates a series of reports and a set of construction drawings using both analog methods (hand sketching and drawing) and digital tools including traditional CAD software and Building Information Modeling techniques.
- Course Context: This is the 4 course in the required sequence of four building technology sequence.

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Texts:

- **Required Texts:**
 - Class reader on Blackboard; relevant sections will be posted weekly.
 - Allen, Edward and Joseph Iano. Fundamentals of Building Construction / Materials and Methods.
 - John Wiley and Sons, 2008. Ching, Francis. Building Construction Illustrated. John Wiley and Sons, 2008.
- **Recommended Text:**
 - Ramsey, Charles George, Harold Reeve Sleeper, and Bruce Bassler. Architectural Graphic Standards: Student Edition (Ramsey/Sleeper Architectural Graphic Standards Series). John Wiley and Sons, 2008.
 - James Vandezande, Eddy Krygiel, and Phil Read. Autodesk Revit Architecture 2013 Essentials: Publisher: Sybex; 1 edition 2012.
 - Edward Allen, Joseph Iano. The Architect's Studio Companion: Rules of Thumb for Preliminary Design. Wiley; 5 edition

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Course Policies:

- **Attendance Policy:** No more than 10% absences are permitted during the semester. For the purposes of record, two lateness are considered as one absence. Exceeding this limit will expose the student to failing at the discretion of the instructor.
- **Course Structure:** Lectures and lab work. Assignments include a series of reports, class presentation, sketching, quizzes and set of construction drawings. Digital tools learned in prior building technology courses are reinforced.
- **Grading:**

60%	Comprehensive Drawing Set (including midterm, progress and final submissions)
15%	Studio Lab Assignments (# 01-06)
10%	Research Assignments (Concrete, Cladding & Details)
10%	Sketching Assignments ((SK) & redlines (student redlines))
5%	Class Participation

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Course Policies:

- **Academic Integrity:**
- Students and all others who work with information, ideas, texts, images, music, inventions and other intellectual property owe their audience and sources accuracy and honesty in using, crediting and citation of sources. As a community of intellectual and professional workers, the college recognizes its responsibility for providing instruction in information literacy and academic integrity, offering models of good practice, and responding vigilantly and appropriately to infractions of academic integrity. Accordingly, academic dishonesty is prohibited in The City University of New York and is punishable by penalties, including failing grades, suspension and expulsion.

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Course Policies:

Learning Objectives

Upon successful completion of this course, the student will:

- **Understand** the process and requirements of developing a design from a schematic concept into design development drawings. (Knowledge)
- **Execute** work through a collaborative process (Gen Ed)
- **Generate** clear and concise talking points to guide oral presentations of lab assignments. (Gen Ed)
- **Understand** the advantages and limitations of BIM (building information modeling) as a tool for design development and project delivery. (Skill)
- **Apply** knowledge of materials and methods of construction, including sustainable principles, to the development of details and assemblies. (Skill)
- **Sketch** and **draft** details in orthographic and 3-D views in analogue and digital media. (Skill)
- **Design** and **analyze** exterior wall system based on environmental performance.
- **Apply** knowledge of professional construction drawing standards for page composition, title blocks, annotation, and schedules. (Skill)
- **Develop** a professional quality coordinated, edited, and organized set of design development documents for a given building design using BIM and CAD. (Skill)

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Course Policies:

Assessment

To evaluate the students' achievement of the learning objectives, the professor will do the following

- **Review** students' drawing and modeling work where students must exhibit their visual representation skills (2-D and 3-D). (Los: 6, 8, 9)
- **Assess** the students' use of professional vocabulary during oral presentations. (Lo:3)
- **Review** the effectiveness of student team organization and their management of the project work by frequent meetings. (Lo: 2)
- **Inspect** student submissions for the efficient and effective use of BIM tools. (Lo: 4)
- **Confirm** the proper coordination of the students' submitted drawing sets. (Lo: 9)
- **Review** the quality and accuracy of the students' submitted analogue and digital models of construction assemblies (Los: 6, 7)
- **Review** the effectiveness of the design and the accuracy of the analysis of the environmental performance of the submitted exterior wall system. (Los: 5, 7)
- **Compare** the content and quality of final submission of the design development set to a specific professional standard. (Los 1, 8, 9)

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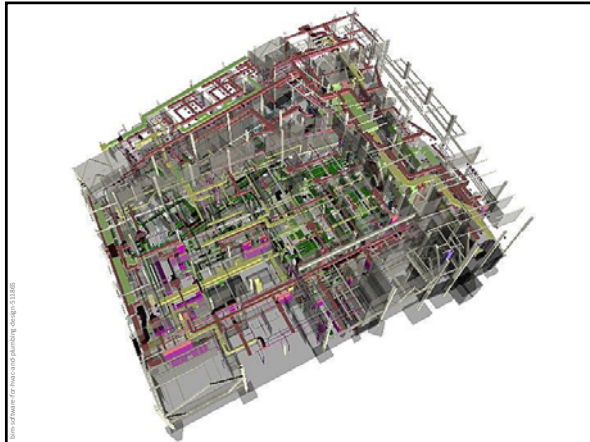
Course Policies:

- **Term Project / Assignments:** Each student is responsible for turning in an assignment even if absent the day the assignment is given. It is the student's responsibility to have the email address or telephone number of another student in the class, or to speak with the instructor when absent. Late assignments will be downgraded 1/3 grade for each class date they are late. If the assignment deserves an A-, but was delivered two classes late, the student will receive a B.
- **Course Requirements:** The student should spend at least 8 hours per week outside of class time preparing assignments by hand and at the computer. Computer lab hours are posted after the first week of classes. The lab is open on Saturdays and Sundays during the semester.

Deadline note: Unless otherwise instructed the due assignments must be posted to the class blackboard website by 10pm on the day before the class meets.

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Blackboard:

Login : <http://portal.cuny.edu/portal/>

Student Blackboard and CUNY Portal:

Location: G-604

Walk-in, no registration required

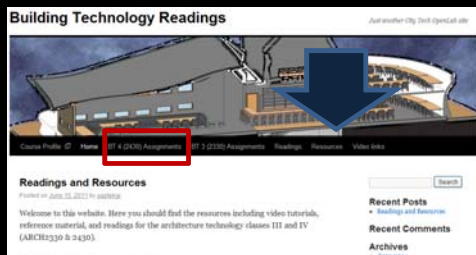
Basic student instruction will be provided in how to get the portal ID and use Blackboard for class assignments.

The schedule of classes can be found at:

<http://websupport1.citytech.cuny.edu/studentworkshops.html>

Open Lab:

Login: <http://openlab.citytech.cuny.edu/>



Overview

Week One: Class 01

Lecture: Course Introduction:

- Introduction and course outline.
- File naming and protocols
- Course project and development process
- Assignments
- Teams
- Site
- Sketch assignment: SK 1

Lab [Computer Topics]:

- Take skills survey
- Marshmallow Challenge
- Logo Development
- title block creation
- Presentation

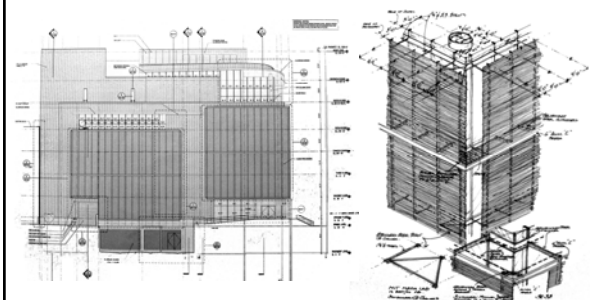
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Photo: Alexander Aptekar © 2010

building documentation



Building technology exhibition 2010, MIT Media Lab, architect Fumihiko Maki

File naming and protocols

All file names should include student's name (last then first), assignment number, assignment name, and date (year, month, day). The date used for naming your assignment should be the date the assignment is due. All work must be submitted using the same version of Revit or AutoCAD that is installed in the lab.

Last name_First name_project number/project name_date(yymmdd)

Example:

Wright_Frank_01Grid_120830.dwg

Only files named appropriately will be accepted. Any other format will be rejected and considered as not submitted.

At the end of the semester, you will be required to submit your work for archiving. The file format will be different. Here the file format will include course number, course section, semester, professor's name, project name, drawing title, your name (last then first).

Examples:

ARCH2430_0000_semester_ProfessorsName_Project_xxTitle_Last_First.dwg

ARCH2430_9619_Fall_Smith_Project_03SitePlan_Trubin_Alex.dwg

We will discuss this requirement further towards the end of the semester.

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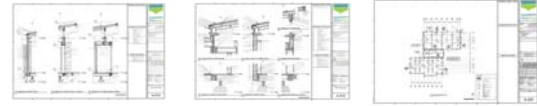
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Course project and development process

The semester project will be a Multi-story concrete structure maltey multi use building.

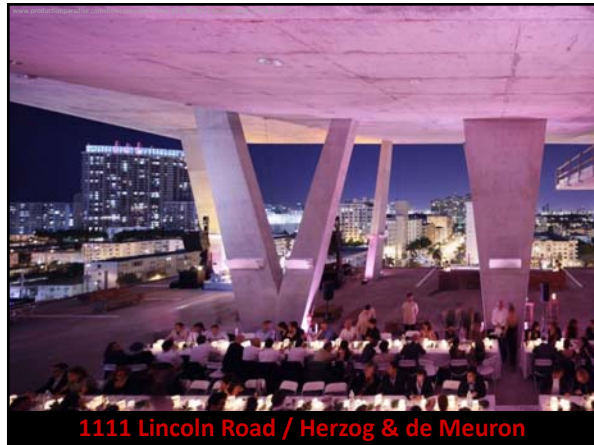
As in the architectural office, this course requires you the student to complete a variety of tasks in order to accomplish the ultimate project - a set of construction drawings for a commercial concrete mixed-use building with a curtain wall enclosure. The schedule is complex and demanding - just like the professional office.

The project will concentrate on the creation of Approximately 40 sheets of construction drawings (CD's) conforming to industry standards and course requirements.



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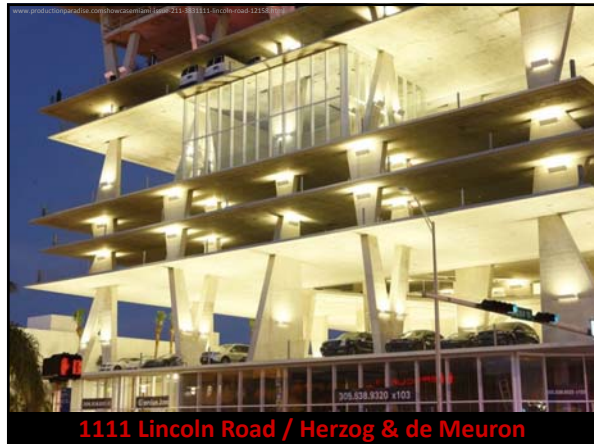
Assignment types

Drawing submissions	Research assignment
Progress set 1 (structural skeleton)	R1 Concrete research
Midterm progress set 2	R2 Cladding research
Progress redline set 3	R3 Cladding research Details
Final drawing set 4	
Assignment list:	Sketch assignments
01 team logo/ title blocks*	SK 1 concrete construction
02 Potential Projects	SK 2 curtain wall details
03 Structural analysis	SK 3 façade details
04 Rhino form model	SK 4 connections cladding-structure
05 energy analysis *	
06 physical detail model	

They are subject to change

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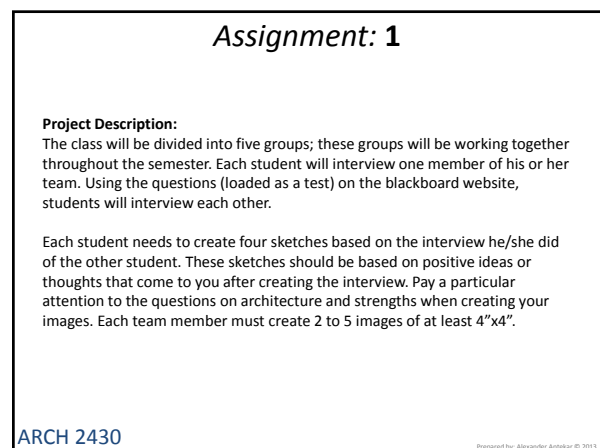
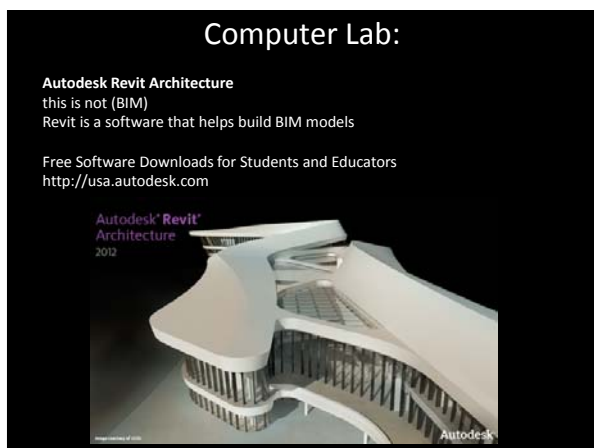
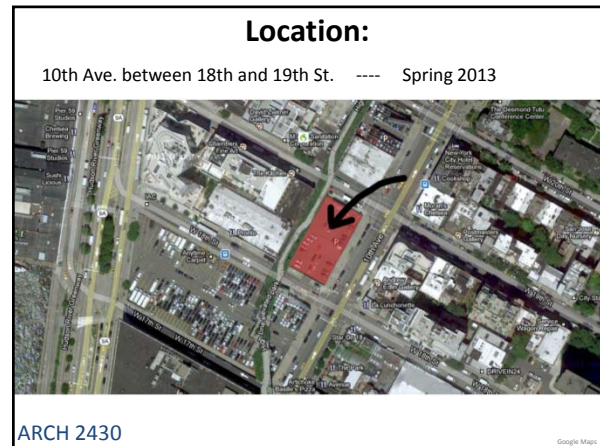
Teams

Teams 3 or less

assigned by the professor

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Assignment: 1

Project Description:

After creating each image, students should post these images on a wall together, so they can combine elements of at least two different students' images to create a team logo. After creating this logo, it will be added to your team title block.

Your title block is required to have several specific things as part of it. During the development of this project, you will be creating particular areas of the same project; specific areas/sections need to be authored by particular students, you need to have a both your team name and a place to indicate the specific student responsible for the particular sheet being worked on.

Parts to be included and always filled out on your title block are as follows:

Drawn by:

Checked by:

Team members:

Date drawn:

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Assignment: 1

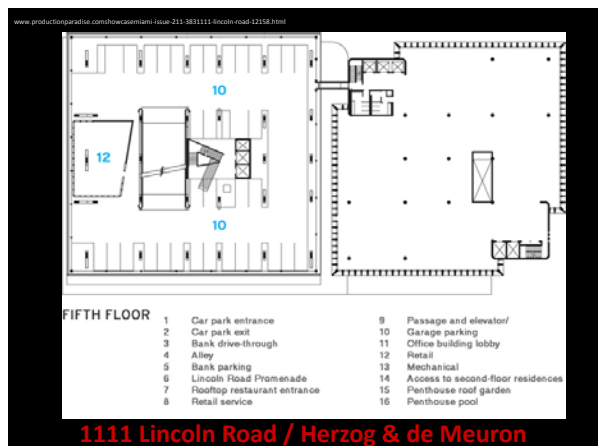
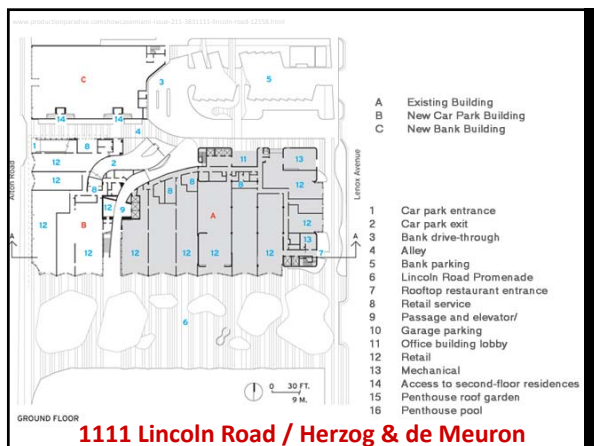
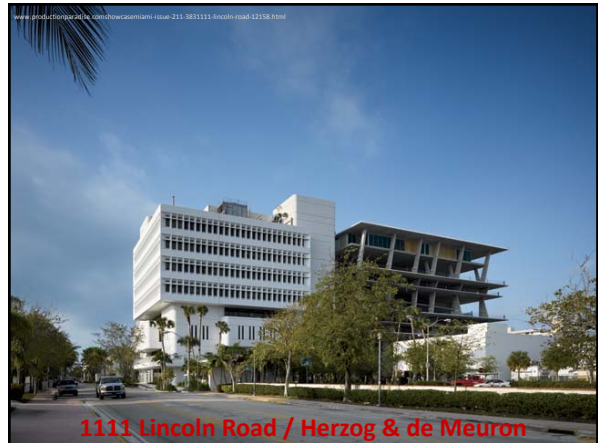
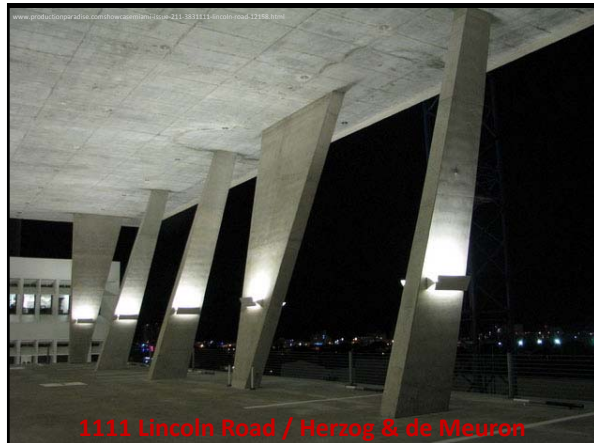
Project Description:

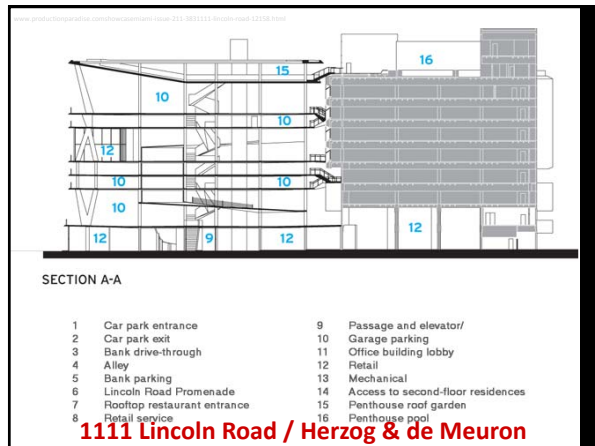
Your team's Revit title block should be sized to work on an horizontal sheet of 22"x34". This size will allow a half-size version of your work to be printed on 11"x 17" paper. Complete your title block and attach your logo sketches, print and posts your sheets as PDFs to the assignment on blackboard.

REVISIONS	
SHEET TITLE	
FINISH SCHEDULE	
PHASE:	DD
SCALE:	
DRAWN BY:	
CHECKED BY:	
DATE:	07088.00
JOB NO.:	
SHEET NUMBER	A6.40

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Assignment: 2

Project Description:

Each team member must bring 2 architectural projects they have developed into class. One of these projects must be student's previous Building Technology III project. The main idea or massing of the project should be available in a form that can be posted on the wall. Additional files and descriptions should be available in the digital file for the teammates to discuss.

Eligible projects for the remaining required example are as follows;
Previous studio projects (Architectural Design II, III, IV, ect.), the studio projects need to be of large-scale as the site selected is for large-scale high rise building.

[due next class]

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END