

Scene #	Shot #	Type of Shot	Description
1	1.1	WS	Camera angle on ground, character will walk over/past camera while then slowly raising camera height
1	1.2	MS	Camera is following the character at foot level
1	1.3	MS	Shot of character on his phone - camera in front following
1	1.4	CU	Show image or message on phone
1	1.5	WS	Shot of character - side view - walking down sidewalk/street
1	1.6	CU	Show image or message on phone
1	1.7	MS	Tracking shot of character walking - slowly zoom out to show second character waiting by car
1	1.8	MS	Second character standing without their face showing while first character walks into frame Second character "Hey man, thanks for letting me borrow your car."
1	1.9	MS	Camera at off angle - second character passes key to first character.
1	1.10	MS	First character grabs keys passed by the second character. Second character says "No problem."
1	1.11	MS	Second character says "Anyway man, I'll catch you around."
1	1.12	MS	First character says "Yeah man, for sure."
2	2.1	MS	Character is standing in front of car and then slowly walks towards the front tire
2	2.2	CU	Actors eyes showing emotion
2	2.3	MS	Detailed shot of front of car
2	2.4	MS	Low camera angle, showing power to character
2	2.5	CU/MS	Camera follows characters hand moving against car
2	2.6	MS	Showing characters emotion

2	2.7	MS	Character goes back to following character walking around the car
2	2.8	MS	Character is looking at the car from the front while having his hand on his chin thinking about something
2	2.9	MS	Medium shot of character still thinking from outside of front passenger seat looking down at driver seat
2	2.10	CU	Character is holding the car keys and presses the door unlock button
2	2.11	MS	Camera positioned with gear shifter in frame pointed towards driver side, character opens door and sits in seat
2	2.12	MS	Character puts both hands up to his face
Flashback	1	WS	Characters in their house, playing pool reminiscing on the past times they spent together
2	2.13	MS	Camera positioned with gear shifter in frame pointed at character who has hands on face and lets out a big exhale
3	3.1	MS	Angle from passenger seat of character driving the car
3	3.2	MS	Camera positioned with gear shifter in frame pointed towards driver side, character clicks screen to turn on radio
3	3.3	CU	Car screen with music display, character clicks the skip button to change song
3	3.4	CU	Showing what song is being played on screen
3	3.5	CU	Car screen with music display, character clicks the skip button to change song
3	3.6	MS	Camera positioned with gear shifter in frame pointed towards driver side, character lets out grunt and then shuts the music off
3	3.7	MS	Camera angle from passenger seat of character driving on the street
4	4.1	WS	Car drives from right to left
4	4.2	WS	Car drives towards camera and then makes a left

4	4.3	WS	Car drives from left to right
4	4.4	WS	Tracking shot of car turning a corner
4	4.5	MS	Camera angle from passenger seat of character turning the wheel
5	5.1	WS	Car pulls into parking spot
5	5.2	MS	Jump cut to car pulling into the spot from the front
5	5.3	CU	Focused on front wheel pulling into parking spot
5	5.4	MS	Camera placed outside front driver side windshield, character opens door and walks out, camera tracks character
5	5.5	MS	Camera following character from behind as he walks
5	5.6	MS	Car in frame
5	5.7	MS	Character stops and looks back towards car
5	5.8	MS	From the backside, character turns around
5	5.9	MS/WS	Car in frame
5	5.10	WS	Character turns around from looking at car and continues walking
5	5.11	WS	Panning shot of boardwalk, character walks into frame
5	5.12	CU	Character shows emotion by looking into distance and letting out a deep sigh
5	5.13	WS	Character walks on boardwalk from right to left
6	6.1	WS	Character walks into playground
6	6.2	WS	Character is running around on the playground
6	6.3	MS	Character playing on the swing set
6	6.4	CU	Takes out phone, checks the time
6	6.5	MS	Looks at phone and stares around
6	6.6	WS	Character on the swing, gets off and walks away
6	6.7	WS	On boardwalk, character walks from left to right
6	6.8	MS	Following character from behind walking on boardwalk

6	6.9	MS	Following character from front walking on boardwalk
6	6.10	MS	Character walking toward boardwalk railings followed from behind
6	6.11	CU	Length of boardwalk in frame, character walks in and focus changes to the character
6	6.12	CU	Shot of phone and notification comes up
6	6.13	CU	Characters face, smirks and walks out of frame
6	6.14	MS	At entrance, character walks into frame
6	6.15	MS	From front of vehicle, characters walks into frame, opens door and gets in
6	6.16	CU	Character pressing the ignition button to turn on car
6	6.17	MS	Camera positioned with gear shifter in frame pointed towards driver side, character smirks and grip steering wheel
7	7.1	CU	Driver side wheel in frame, car pulls away
7	7.2	MS/WS	Rolling shots while car is driving on road moving from side to side
7	7.3	MS	Character is smiling as he is driving
7	7.4	WS	View from drone, car drives towards and under it while drone lifts up