



## **CST1102ID Programming Narratives, SP2018**

Name of the game

**Red Riding Wolf**

Team members

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## **Section 1 - Analysis**

### **Video Game Narrative**

Scouting around the forest looking for food. Suddenly a rabbit appears and you follow the rabbit. The rabbit suddenly disappeared. Go left, keep going forward or turn right to talk to the girl with red hood. Then ask her for food. Tell her about flowers. If you try to eat her the wolf will die. Tell her about butterflies red goes into the forest. Goes to grandmas the wolf will die. Follow her to the woods. Eat her in the woods then you will win. Ask for her hood. Ask her for food. Grandmother's house will eat grandmother the wolf will die. Go to the forest to find red the wolf will die. Put on red's hood, eat grandmother you will win. Wait for red to appear, ask her to bring mother, look around. Red comes back with mother. Eat mother. Eat red. Tell mother to plant the flowers red got. You eat them all you win. The wolf will die. Nap the wolf will die. Eat her. Head back to the forest the wolf will win.

### **Target Audience**

The Audience that we are targeting are the young adults anyone that love games. The player should care about our protagonist because the game is about the wolf's hunger and how much he has to eat in order to survive. This will engage the audience because they will want to find away to feed the wolf so the player won't die on the first try or even lose points.

### **Delivery Platform**

The ideal platform that our group will use a PC because it will be available to play in mobile devices that could download the game in apple and android., Computer because many of us play text adventure games will not be fun to play in console. While our game will be full of adventure on maintaining the wolf alive. But also its coming from the wolf's point of view not red riding hood. So any of the advices that I have mentioned they will be fun to play and try to win the game will be challenging.

### **Review Of competing Games.**

The game Zork game is a venturing game in a search of wealth and adventure. But our game is better because we are focusing on the wolf's hunger and keeping him alive in order to complete the game is full of adventure and survivor. Zork was release on 1977 the developer waass infocom and the platforms that these game is play are Apple, Macintos, PDP10, Commodore 64, Atari 8 bit family, IBM personal computer. The other game is python is hard game and challenging at the sametime so it makes people continuing playing it. Created by Guido van Rossum and first released in 1991, Python has a design philosophy that emphasizes code readability, notably using significant whitespace. It provides constructs that enable clear programming on both small and large scales. The last game that i will relate our game will be planet of the apes last Frontier is a 2017 video game based on the Planet of the Apes franchise. Taking place between Dawn of the Planet of the Apes and War for the Planet of the Apes, the game was announced by Andy Serkis during an interview on War. A PlayStation 4 version was released on November 21, 2017, and versions for the Xbox One and Microsoft Windows were also planned at that time. Our groups red riding hood game is better because is full of adventure

and is hard to win so it just makes you want to continue until you finish it and won the game. Also we made our game mainly on the wolf .Also is full of color.

## **Section 2 - Design**

### **Player Characteristics**

Players will be playing from the wolf's viewpoint. The mission is to fulfill the wolf's hunger. There are no real enemies, but in order to win the game the wolf needs to control himself, be smart and try not to get caught. He can only near one character at a time, two characters (mom, grandma or hunter) against him will seriously hurt or kill him.

### **Game Mechanics**

At the beginning of the game the player is asked if they want to see the stats, once they see the stats they can start the adventure game. The player will be asked to select options by typing A, B, or C, to take action according to what they believe is best and that would get them far into the game. The goal is to eat everyone and gather all the strength to be able to kill the hunter.

### **Challenge**

The wolf is hungry, he needs to eat, but acting without thinking will get him into trouble. In order to win the game you need to gather all of the characters and eat them one by one. To do so there is only one way out, play them smart. Remember not to waste time or energy in unnecessary things. Just as in the story pretend to be Red and enjoy the meal but do not scare anyone away, that would only alert the rest of the town. For the final battle full strength is required, killing a hunter is not easy.

### Section 3 - Project Description

Walkthrough

Scouting around the forest looking for food. Suddenly a rabbit appears and you follow it

**Start:**

Do you want to view your stats?

A: Yes // This is to open and see your stats in the beginning of the game, does not affect the game

B: No

\*\*\*\*\*

Speed = 100

Strength = 100

Fullness = 50 // If you fullness drops to 0, you will die. The lower speed and strength you have the faster your fullness will drop. Also your fullness will decay every scene.

\*\*\*\*\*

**Scene 1:**

===== The Forest =====

\*Grass rustling\*

You have nowhere to run rabbit

You ran so fast and did not look where you were going, and you tripped on a rock.

ARGGG Where did that rabbit go??

Do you want to go left, right, forward, or stop chasing the rabbit?

Where to go?

A: Left // If you go left you will lose 20 speed

B: Right // If you go right you will lose 15 strength

C: Forward // if you go forward you will lose 5 fullness, 20 speed, and 20 strength

D: Stop chasing // stop chasing is the only option that will not lose anything (Pick this one)

**Scene 2:**

You walk towards the roads and see a little girl wearing a red hood

You approach her and she does not seem to be startled by your appearance

Red : Hello big sir. I'm Red Riding hood, how are you today.

A: A tree fell on me // This will recover your speed by 10 (Pick this one)

B: I'm tired // this will recover your strength by 5

C: I'm very hungry // this will recover your fullness by 10

D: I'm doing fine how about you? // you will not gain anything from picking this.

**Scene 2A:**

Red: I'm heading down the road to my Grandmother's house now. Bye, bye.

Red slowly turns and heads down the road to her Grandmother's house.

A: Say: Wait Red, Does your Grandmother like flowers? // This one will lead you to a field of flowers (This or the butterfly option both works)

B: Say: Wait Red, Does your Grandmother like butterflies? // This one will lead you to a field of butterflies (This or the flower option both works)

C: Action: Chase after red and try to eat her. // This one will cause you to DIE

D: Action: Watch her walk away and head back into the forest. // This one will cause you to DIE

**SCENE FLOWER: (ONLY IF YOU PICKED FLOWERS)**

Red: Why yes she does!

I know this place in the forest filled with beautiful flowers. Do you want me to show you the way?

Red: I want to go but I really shouldn't. I don't know if I have enough time to pick flowers, go to granny's house then go home.

A: It's not far away // Next scene(Pick this)

B: Alright you shouldn't keep your grandma waiting. // DEATH

**SCENE FLOWER: (ONLY IF YOU PICKED FLOWERS)**

===== The Forest =====

Red! The flower field is just ahead of this huge log.

Red: But how are we going to get across with this big log blocking us?

A: Attempt to cross // If you have over 90 strength you will pass but you will lose 10 strength. If you don't have 90 strength you will lose 20 strength and 20 speed

B: Give up // Will return you to scene2A

### Scene Butterfly: (ONLY IF YOU PICKED BUTTERFLY)

Red: Why yes she does!

I know this place in the forest with lots of beautiful butterflies. Do you want me to show you the way?

Red: I want to go but I really shouldn't. I don't know if I have enough time to catch butterflies, go to granny's house then go home.

A: It's not far away // Next scene (Pick this)

B: Alright you shouldn't keep your grandma waiting. // DEATH

### Scene ButterflyA:

===== Near the River =====

Red! The butterfly field is just across this log bridge.

Red: This log bridge doesn't seem very safe. Are you sure??

A: Attempt to cross // You will cross, If your speed is 90 or above, you will lose 10 speed. But If your speed is less than 90, you will lose 30 speed, 30 strength and 20 fullness

B: Give up // This will return you to scene 2A

### Scene 3:

After a short distance walk, you and Red reached the butterfly field

Red drops her basket and rushes towards the field

Red: You were right Mr.Wolf. These butterflies are beautiful. I'm going to catch one to show grandma for sure!

I'm glad you love them!

Red now seems to be occupied and not really paying attention to her surroundings

A: Eat Red // You will be able to eat Red but if you don't take the win here by calling it a day, you will eventually die because you don't have red's hood

B: Ask her for her hood // You will obtain Red's hood and pretend to be Red when you go to grandma's house (Pick this)

C: Invade Red's basket // you will get some fullness, speed and strength, but you will eventually die because you don't have red's hood

### **Scene 3A:**

Now that Red is distracted, what do I do now?

A: Go to Grandma's house // you will head to grandma's house but if you don't have red's hood, you will die (PICK THIS)

B: Walk away and head back deep into the forest // DEATH

### **Scene 4:**

===== The Forest =====

You quickly dash through the forest and you come across this bear stuck on a trap.

Bear: Yo duuuude, mind helping me out?

A: Ignore him // If you ignore him, you will step on a trap yourself and lose 20 speed and you will lose the chance of him saving you later.

B: Sure thing // You will help him but if your strength is less than 90, you will only try and gain 20 strength. But if your strength is greater than 90, you will gain 10 speed, 10 strength and 30 fullness(Pick this)

C: I'm busy // Nothing will happen but you will lose the chance of him saving you later.

D: Action: Try and eat him // DEATH

### **Red's Hood:**

It took awhile to get here, but you've finally made it

As time went by, your fullness drops

Before you went inside, you remembered that red gave you her hood. Do you want to put it on?

A: Yes // If you have Red's hood, this will pop up, otherwise this will not pop up. You have to put it on (Pick this)

B: No // You will not put it on but you will die later

**Scene 5:**

===== Grandma's House=====

You quickly put on the hood red gave you

You open the door and immediately you hear a voice saying

Grandma: Red is that you?

What should I say?

A: No it's me Wolf // DEATH

B: Yes it's me Red // If you have red's hood on you will advance but if you don't you will die (Pick this)

**Scene 5A:**

You finally made it here Red. Come closer, let grandma take a good look at you

As you walk closer, Grandma saw you better

Grandma: Wow Red, you've grown so big!

Now that I'm next to Grandma, what should I do next?

A: Eat Grandma // You will eat grandma and advance

B: Leave Grandma's house // DEATH

**SCENE 5B:**

You opened your mouth as Grandma lifted her hand to feel you.

Grandma did not see that coming and you swallowed her whole

You gained 40 fullness

Now that grandma is gone, what should I do next?

A: Take a nap // A hunter will appear and kill you



B: Look around the house // You will find grandma's gowns (Pick this)

C: Go back to the forest and call it a day // You will be victorious but you only ate grandma

### SCENE 5C

You take a look around Grandma's house

You stumble upon a closet full of Grandma's gowns.

You decide to take one.

You currently have Red's hood on. Do you want to take off Red's Hood and put on Grandma's gown?

A: Yes // put it on to advance

B: No // hunter will kill you

### SCENE 6

Seconds right after you laid on Grandma's bed, you hear someone enter the house

Red: Grandma!! Grandma!! it's me, Red.Sorry I came so late. I went and picked some of the prettiest flowers for you.

My dear Red, you finally came. Come closer to Grandma, Let me see you.

Red gently drops everything and ran closer to you

As Red steps closer to the bed she noticed something was off

Red: Did you get bigger Grandma?

Yes, I had a bigggggggg feast yesterday, that's why I'm sick now little Red

Red: Oh, did you have a good time at the feast?

Now that Red is next to you, What to do?

A: Eat Red // You will be able to eat red but if you don't call it a day afterwards you will die

B: Make a run for it // DEATH

C: Tell her to bring Mother // Red will bring her mother to grandma's house (pick this)

### SCENE 7

Now that Red is gone, what to do?

A: Nap // hunter will appear and you will be able to confront him (Pick this)

B: Search the house again // you will find a pie in the oven and get baited to death

C: Call it a day// you will get out victorious with or without red eaten

## SCENE 8

You closed your eyes and tried to fall asleep in Grandma's bed

And suddenly the door opens again. Someone enters

Hunter: Honey, I'm home. There was no luck with the hunt today

Hunter: Is there anything to eat? I'm starving

A: Yes, there's plenty to eat, come to me // you will eat the hunter (Pick this)

B: No honey, there's no food. Please go buy some food from the pub in town. // he'll be suspicious and kill you

C: Make a run for it // you can't outrun him, death

D: Try and fight him // if your speed and strength is over 90 you will be able to fight him and advance (this also works if you have over 90 strength and speed)

## SCENE 9

\*knock\* \*knock\* \*knock\*

Red: Grandma it's me Red. I've brought mother here

\*knock\* \*knock\* \*knock\*

You woke up to the sound of door knocks

You remembered that you told red to bring her mother here

Come in, it's not locked

Red: Hey Grandma

Mother: Hi mom, Red said it was urgent? What is it?

A: Can you go to town and buy some groceries // A knight will appear and kill you when you try to eat red

B: Joe hasn't come home since yesterday. // Mother will head to the forest (pick this)

## SCENE 10

Joe went on a hunt with his hunting party yesterday and hasn't returned home since

He usually comes home the day he goes out. I'm worried that he might be hurt. Please go find him

Mother: Ok, did he tell you where he was going?

He told me he was going north, not far from our home.

Mother: Red stay here and watch your Grandma

Red: Ok mom, I'll stay and play with Grandma

Red's mother left in a hurry

Red come to Grandma, lets play a game.

Red: What kind of game Grandma

Close your eyes, and count to 10

Red closed her eyes and started counting

Red: 1..... 2..... 3.....

A: Eat her // you will eat red but if you picked go to town from previous question, you will die (pick this)

B: Let her finish counting // it will repeat this question

## SCENE 11

**You've decided to head back into the forest because you know Red's mother is somewhere here**

**You come across a 3 way split road**

**Which was to go?**

**A: Left // you will fall in a trap pit but the bear from earlier will save you if you helped him, otherwise he will not save you and you will die. After he saves you you will be given another chance of this question.**

**B: Right // get killed by hunters**

**C: Forward // find mother and win**

Visual Art





*The wolf thought to himself, "What a tender young creature. What a nice plump mouthful. She will be better to eat than the old woman. I must act craftily, so as to catch both."*

A woman wearing a bright red hooded cloak stands in a dark, misty forest. She is looking towards the camera. The trees are tall and thin, with bare branches. The overall atmosphere is dark and mysterious.

# RED RIDING HOOD



## Resource links

<https://manuhell.deviantart.com/art/Manuhell-red-riding-hood-452691365>

<https://www.pinterest.com/austinspeaker/>

[https://www.123rf.com/photo\\_42035511\\_the-wolf-eating-red-riding-hood-granny.html](https://www.123rf.com/photo_42035511_the-wolf-eating-red-riding-hood-granny.html)

<https://favim.com/image/3597915/>