

FINDING CINDERELLA

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VIDEO GAME NARRATIVE

INTRO

You are the prince of Dubai. You are obviously the most handsome and richest man in the country. Even though, you are surrounded by the most prestigious women of the country, you fall in love with Cinderella. Cinderella is the maid of your castle. She's poor and obviously not at your level of life style but, you don't care about that. You have had many women in your life but never felt this way towards any women. Cinderella makes you feel different. You not sure exactly what you feeling. this has never happened to you.

It's the event of the year, the prince's ball. You Invite Cinderella to the ball. You like her so much that this ball would be a good excuse to show her to society. Cinderella accepts the invitation. The time has come and you and Cinderella Arrive to the party. She's wearing a red dress and 5 inch heels. She looks amazing and everybody at the party is jealous of her. Most of the people recognize her and start talking about it. How can the prince of Dubai be with a maid at the ball?

All the way to the back you see Dragonisha and Evilisha. Both gorgeous women. You've known them for a while and at some point you had a sentimental relationship with both. They still love you but don't feel the same way. After you guys broke up both sisters swear that you would never be happy with someone else. The sisters see you with Cinderella and they get angry. Nothing happen, everything seems fine. The ball was amazing and you and Cinderella had a great night.

Cinderella and you agreed to have lunch the day after but Cinderella didn't show up. You worry and go looking for her. You can't find her. Something is wrong Cinderella is missing. You check her room but nothing. It still untouched. It seems like no one has been there.

You vow to find her no matter what it takes!!!!!!!!!!

TARGET AUDIENCE

Finding Cinderella is a chronological spin on the fairytale Cinderella that focuses on Prince's journey to find her, once he realizes she is missing. With a modern spin, the adventures of the Prince, will involve the current time royal cities, skyscrapers, paved roads, and pistols, instead of the wielding wand, pumpkin carriage, and village setting that characterizes the original fairytale. The game is directly targeted at pre-teens, teenagers, and adults who still love fairytales and love to seek adventures. Generally speaking though, it will be enjoyed by anyone who loves to play a good game.

The protagonist in this game is the Prince. The Prince has been searching for love for his entire life, and it is expected that he marries soon. Notwithstanding, all the beautiful women he can choose from the Prince (Prince Alla) has unexpectedly fallen for a peasant girl, who in all likelihood would be in contention for the Prince's affection. We care about the Prince finding Cinderella, because he does not want to settle for just any woman to make his princess, he has his sights, and heart set on Cinderella.

This game's story is engaging because anyone can relate to the situation that the Prince is in. Falling in love with someone that you are never expected to, and trying to be with that person against all odds is not unique to a royal person, but to the average individual.

DELIVERY PLATFORM

In its current form, game does not require much specialized gaming peripheral, or large amount of dedicated memory. It is suitable for any PC/MAC platform that is able to accommodate and execute programs written in Python 3.6.5.

General requirements:

Machine: PC/MAC

OS: Windows 7 or higher, Windows xp

Software: Python 3.6.5

The PC/MAC platform is best for this game, because the game requires very little overhead on the operating system, memory, and storage. At this point the game does not have extensive graphic components that would slow down this kind of system. Mobile Tablet/ PC/MAC are more economical and can easily store the Python compilers without issues, making the game accessible to anyone with a PC, smartphone and any other mobile devices. If a player does not have Python installed, and has internet access they are also able to access the game through Python Anywhere.

REVIEW OF COMPETING GAMES

Game #1 --Name of Game: Grim Legends 2: Song of the Dark Swan

Publication: September 27, 2014

Company : Publisher is Alfred Mundi

What is the game about?

Embark on a dangerous quest through mysterious ruins and magical woods in the second chapter of Grim Legends series. Save the young queen from a mortal danger and change the faith of the entire kingdom! After the queen of the Eagle Kingdom becomes ill, a well-known healer was commanded to the Castle to examine her. The Healer's goal becomes twisted when the infant prince mysteriously disappears, and the queen is accused of dark magic and thrown into the prison tower. Sorcery is a crime punishable by death in the Kingdom, but the King believes his wife is innocent, and begs the healer to help him prove his wife's innocence. The protagonist must reach the Swan Kingdom and solve this mystery of the family curse, and he has only one day to do so. Only then will he be able to find the infant and save the queen from death. The questions are: "Will the healer be successful in saving the queen? Will she rescue the little prince from the clutches of dark magic?" The fate of the Kingdom lies in the healer's hands

WHAT DOES THIS GAMES DO SIMILAR TO FINDING CINDERELLA

This game is similar to finding Cinderella for the following reasons:

- The fate to the prince happiness lies in him finding Cinderella and destroying the wicked Princesses.
- He has only a certain amount of time to accomplish this goal.
- The direction he takes will determine whether he successful accomplish his quest or die lonely.

GAME #2 --NAME OF GAME: EMERALD MAIDEN: SYMPHONY OF DREAMS

Publication: February 18, 2016

Company : GOGII Games; Publisher – Artifex Mundi

What is the game about?

Undersea complex called Emerald Maiden hides a lot of dark mysteries. On the surface it appears to be a paradise, when in fact it's not what it seems to be. Reveal the secret hidden in dreams and save your loved ones!

London 1957. You have been abandoned on an orphanage doorstep as a child. Now – 25 years later – you receive an envelope with an invitation on a mystery voyage and an old picture of you and your mother together. Why did your mom leave you and how is she connected to the secret organization? To discover the truth, you embark on a trip to the Emerald Maiden. Soon it becomes apparent that something very wrong is going on inside this supposed “playground for the rich and elite”. Relying on your wits alone, you will have to face the facilities darkest secrets, learn the truth about your family and flee before it's too late! The game is designed to test if you are strong enough to challenge the ancient evil lurking deep under the sea.

What does this games do similar to Finding Cinderella.

This game is similar to finding Cinderella in that it requires that the protagonist learns the truth, and have enough time to flee the dangers of the family, while encountering conflicts and obstacles along the way.

GAME #3 --NAME OF GAME: DAY OF TENTACLES

Publication: Classic publication date –June 25, 1993; Last publication date- Mach 22, 2016

Company : LucasArts; Developer -LucasArts

What is the game about?

Day of the Tentacle, also known as Maniac Mansion II: Day of the Tentacle, is a 1993 graphic adventure game developed and published by LucasArts. It is the sequel to the 1987 game Maniac Mansion. The game's plot follows Bernard Bernoulli and his friends Hoagie and Laverne as they attempt to stop the evil Purple Tentacle—a sentient, disembodied tentacle—from taking over the world. The player takes control of the trio and solves puzzles while using time travel to explore different periods of history.

What does this games do similar to Finding Cinderella.

- Day of Tentacle is similar to Finding Cinderella in that past actions/and choices will affect future outcomes for the protagonist.
- Purple Tentacle a mutual monster and lab assistant created by Dr. Fred drinks forbidden sludge from the river developed monster size body and desire for global dominance. The Purple Tentacle has escaped the lab and is now on a quest to take over the world. To solve this problem Dr. Fred must find and kill the Purple Tentacle and his harmless friends. This plot is much like finding Cinderella because both protoganist – the prince and Dr. Fred must go in search of a subject.

PLAYER CHARACTERISTICS

This game is a basic text adventure game.

What the player must know?

- Player must enjoy playing text adventurous games, and they must be able to read in the English language. Possible future updates of the game could translate the game into various languages.
- This game is the story of Cinderella. Cinderella is a well-known story which most players who are from the US will be familiar with.
- This game is more focused on the Prince's role, which is that of finding Cinderella. It is basically a wild goose chase. The player should be familiar with this concept and attempt to steer the main character to the task of finding Cinderella while avoiding distractions.

What are the clichés? Which clichés does the game break?

- This game has more of an adult oriented take on the theme of Cinderella, in line with Grimm fairy tales, and as such may not be as suitable to children as one might think based on the title. Possibly changing the title would be appropriate.
- A more G-rated version of the original story line could be created and based on the user inputted age, the game would play the age appropriate version of the game. This feature could be added after the initial release.

CHALLENGES

What must the player do to win?

- To win and be victorious in this game the player acting as the prince in the Cinderella storyline, must find Cinderella and rescue her in the given time frame of 10 days.
- Based on the choices made the player can lose time doing unnecessary tasks that don't help generating clues to find Cinderella.

What makes this game challenging?

- I believe this game as well as the format makes for an interesting game because it allows the user's input to decide the character's fate.
- Bad choices will lead to valuable time being lost, while good choices will progress the storyline forward. Overall this creates an element of suspense for the game player.
- The exact story line could be tweaked based on player feedback. With different versions of the game tested with test-audiences/players.

GAME MECHANICS

How does the game play work?

- The game functionality is simple. The game generates text for the player to read, and then offers a choice for the player to make. Based on the choices the player makes there will be different outcomes to the game. There will be many outcomes that end in failure but there will be at least one successful outcome where the princess Cinderella is found by the prince.
- The choices will be labeled "1" through "3" or however many choices there are at that point in the storyline. After which, the player will enter the corresponding number to move on. This will cause the game to accept the choices in the game and diverge to that path of the storyline.

What directions or tutorials are necessary to play the game?

- No tutorial is necessary as the game is self-explanatory.

What are the requirements to play the game?

- All that is necessary to play this game is a screen for displaying text, and a method for making the choices.
- Due to its simplicity, the game could be ported to a variety of gaming systems. It could be played on the hand held smart phones to computers to dedicated gaming systems.

WALKTHROUGH

Cinderella and you agreed to have lunch the day after but Cinderella didn't show up. You worry and go looking for her. You can't find her. Something is wrong Cinderella is missing! You check her room but nothing. It still untouched. It seems like no one has been there!

What will you now?

You have three options

- 1- You forget about her.
- 2- should you go looking for her.
- 3- Should you wait to see her again.
- **Any option that you enter will lead you to the same scenario: You realize that you need to find Cinderella, and must decide whether you will go to the police for help or hire a private investigator.**
- 1- Go to the police
- 2- hire a private investigator

If you enter option [1] – and go to the police the police will bring find a girl but it turns out the girl is not Cinderella, and time is running out. If you enter option [2] and hire a private investigator, you will discover that even though the investigators are gathering useful information, that are going too slow.

Both options will eventually lead you to make the same decision (scenario), you will decide to try finding her yourself

- 1- Reject Dragonisha and Evilisha's help.
- 2- Accept Dragonisha and Evilisha's help.
- 3- Thank Dragonisha and Evilisha for the offer but you prefer to do it alone, but will ask for their help later, if necessary.

If you enter option [1], you will not find Cinderella, the game will end with an undesirable outcome.

If you enter option [2] the game you will find Cinderella but she will dead, ending the game with an undesirable outcome.

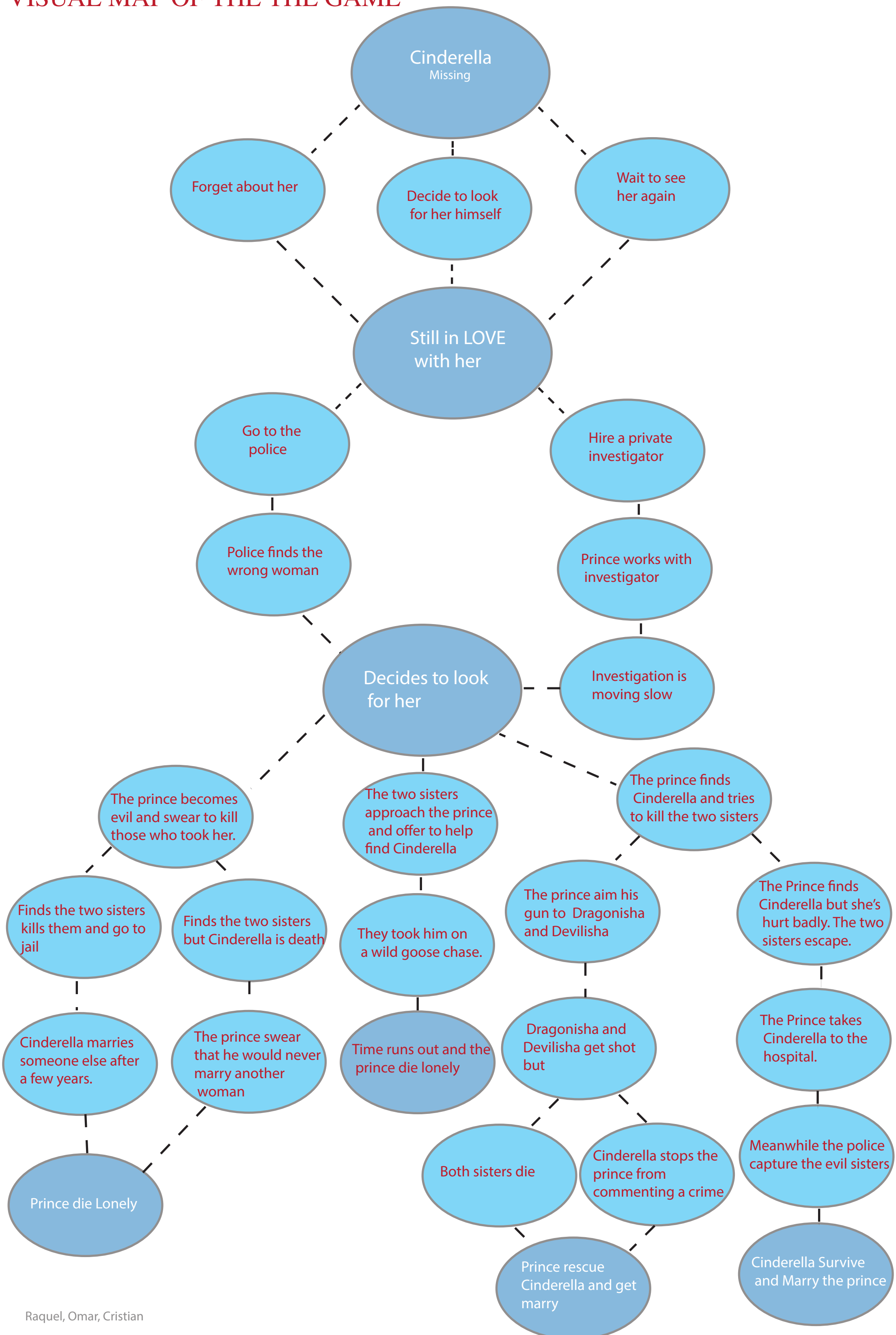
If you enter option [3] the you will get to the location where Cinderella is hidden.

Option [3] path: You follow your lead to where Cinderella is hidden but Dragonisha and Evilisha got there before you and they become an obstacle between you and Cinderella. You have the following options:

- 1- Kill them with your gun.
- 2- Pretend to go with their subjection so you can distract them.

Any option will lead to a desire outcome: You rescue Cinderella and now you are the happiest man alive. (GAME ENDS)

VISUAL MAP OF THE THE GAME



CONCEPTUAL ART



FINDING CINDERELLA



THE LAST DANCE



CONCEPTUAL ART



Find Cinderella before your time runs out.

You only have 10 days, rescue your future wife.

Don't let the evil sisters win.



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