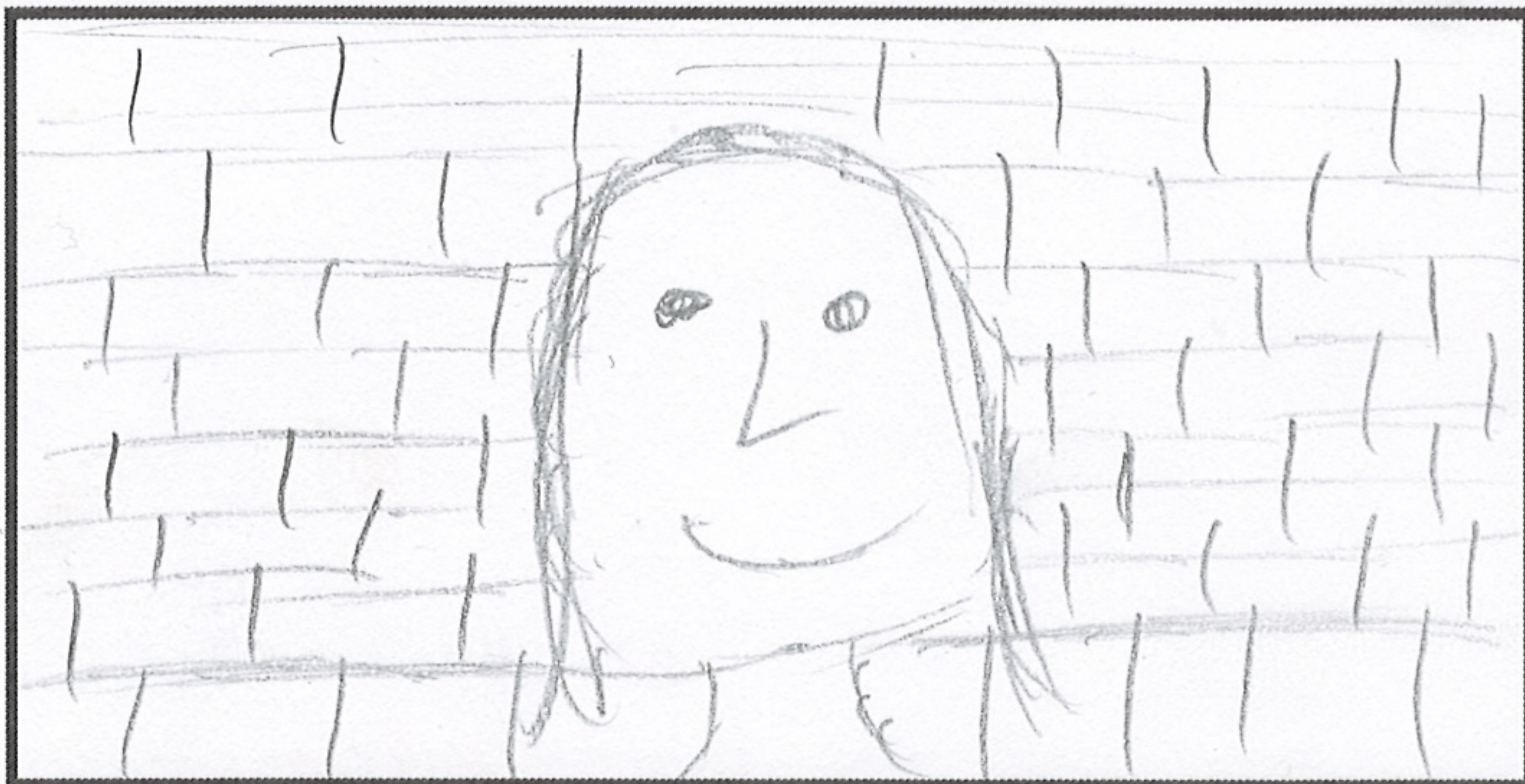


Scene: *1* Panel: *1* High angle shot, top right corner of an ally - setting the scene



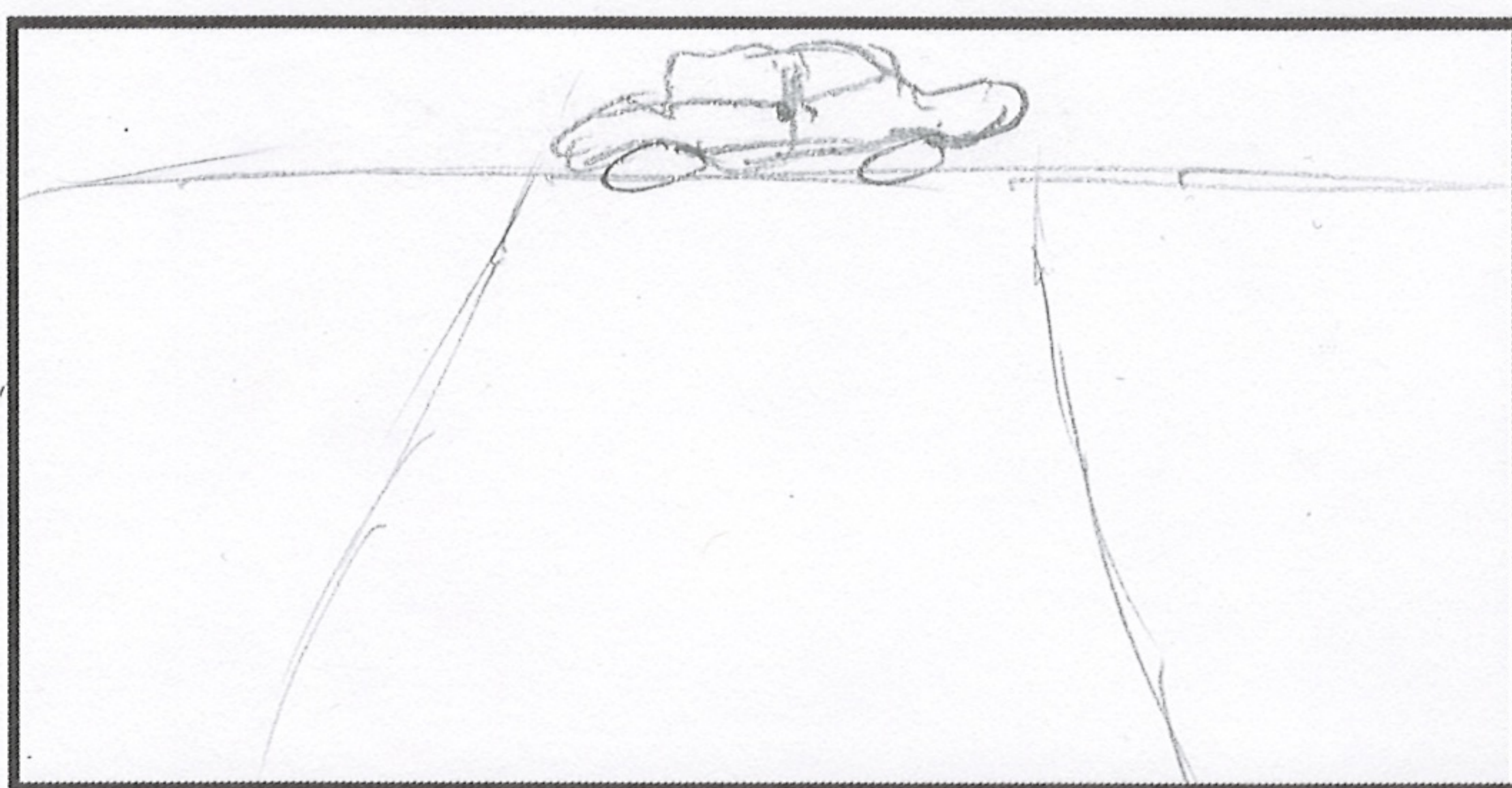
Scene: *1* Panel: *2* wide angle - shot, woman walking out of the back door of an event.



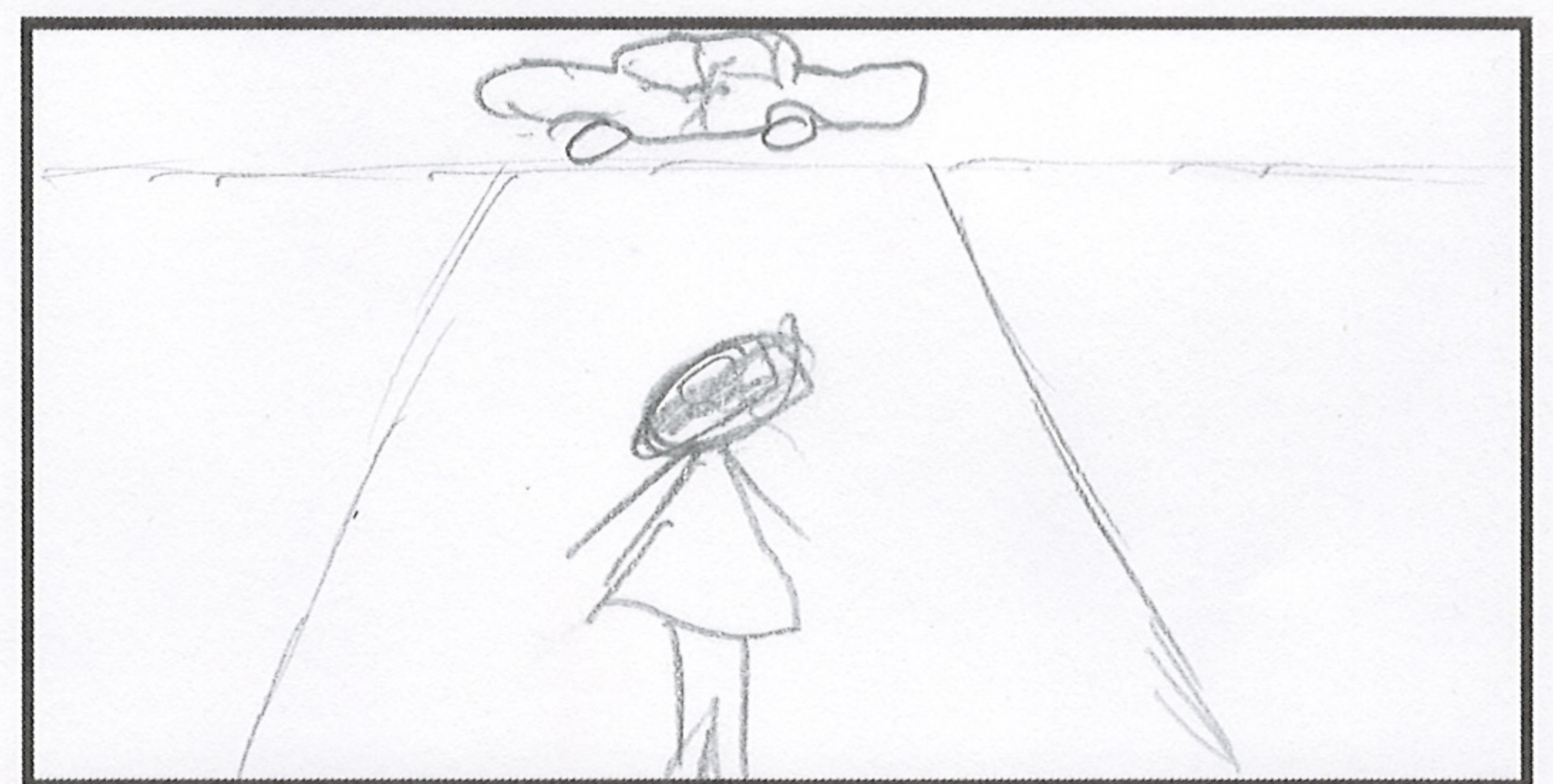
Scene: *1* Panel: *3* Close up/semi close up of her happy/content face.



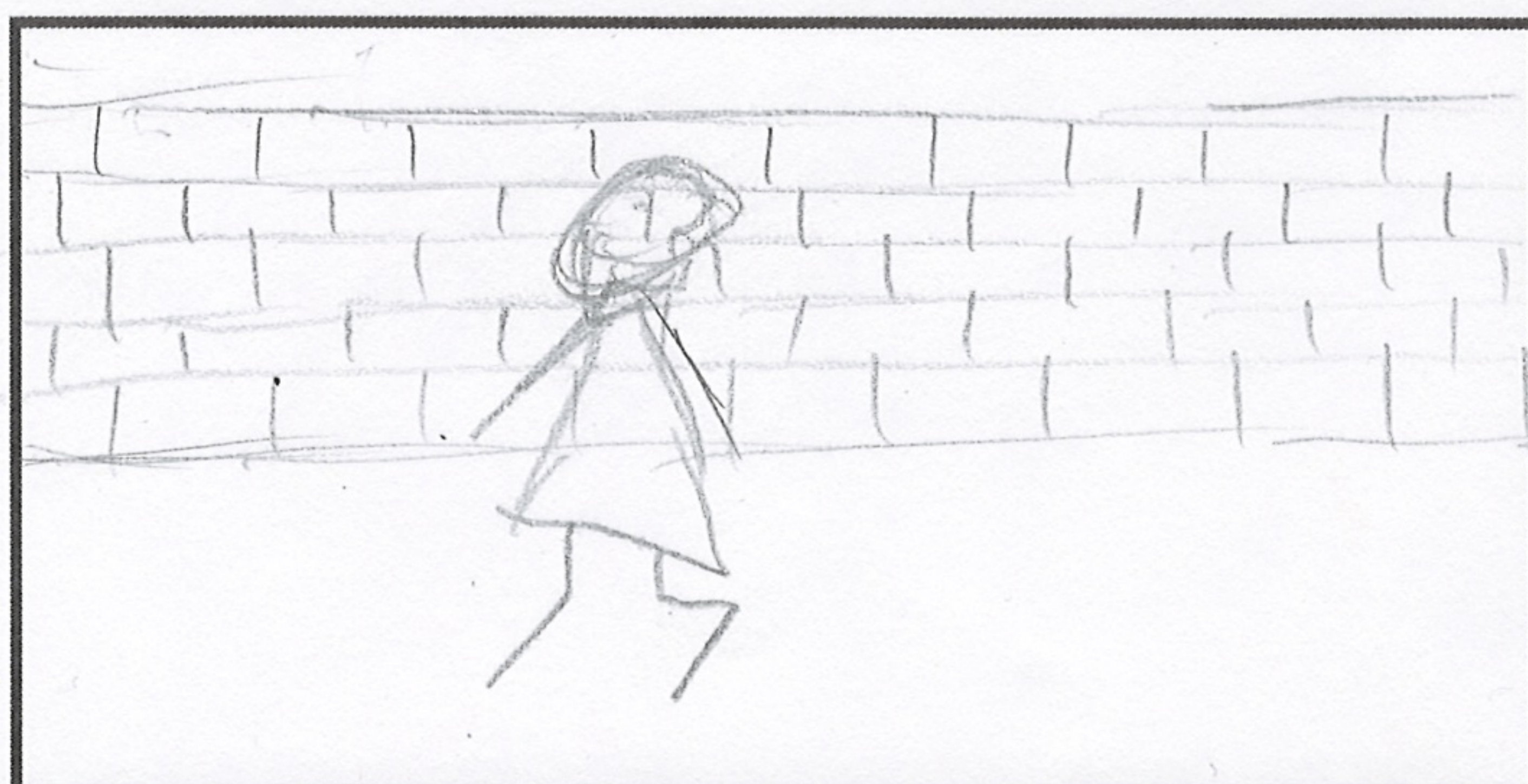
Scene: *2* Panel: *1* Track woman down ally



Scene: *2* Panel: *2* Zoom/zolly in on car



Scene: *2* Panel: *3* Zoom/zolly out - show woman move toward car



Scene: *3* Panel: *1* Profile shot of woman walking



Scene: *3* Panel: *2* Point of view of the woman seeing the shadow