MTEC 3175

Week II - Animation & Characters

Demo – Intro Mechanim, Spritesheets, Character Animation Lab – Make Characters

This Week's Plan

Animation Experience Check

Demo: Animation!

Final Project Catchup: Get Everyone Stable

Lab: Adding Characters to Team Projects

Demo: ANIMATION!

(Or: How I Learned to Stop Worrying and Love Mechanim)

Selected 3D Human Creation Tools









HOMEWORK CLARIFICATION

- Continue development!!
- (Recommended) Make 100% sure everyone's got a clear homework task for your team project
- (Totally Optional) MakeHuman Tutorials See
 OpenLab