

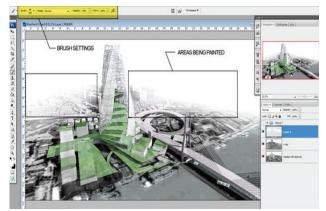


PhotoShop

PhotoShop I Written by Hito Rodriguez

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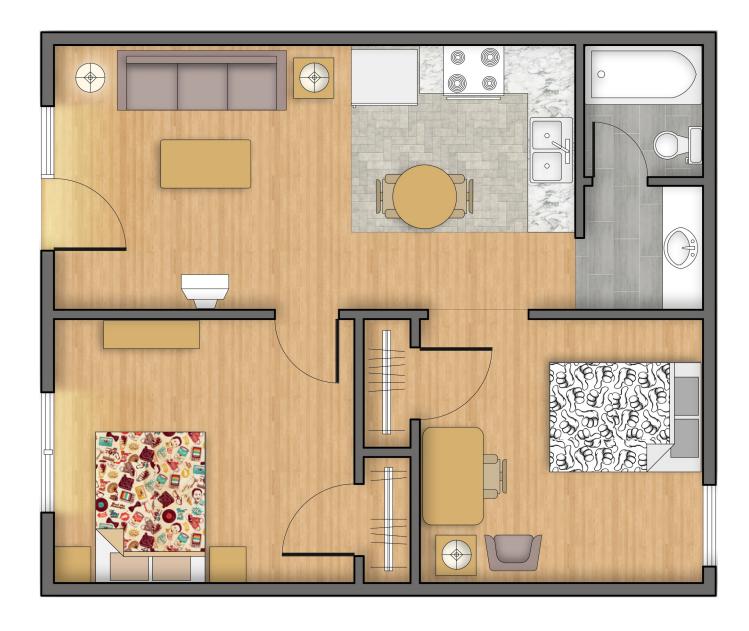
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INTRODUCTION

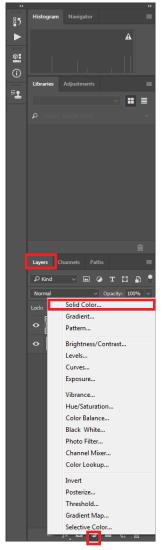
This is an introduction of Photoshop Workshop of how to apply materials and render a 2D floor plan



Hatching Walls W/ Adjustment Layer (Solid Color)

- 1. Select the Wall Regent using the selection Tools
- 2. On the layer Tab, select the Odjustment Layer > Solid Color.
- 3. Pick the color.

NOTE: That will create a new layer with selected color and masking layer



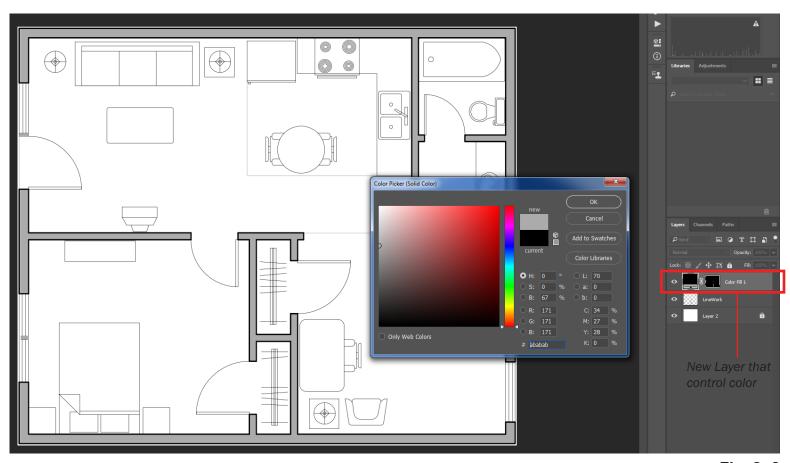


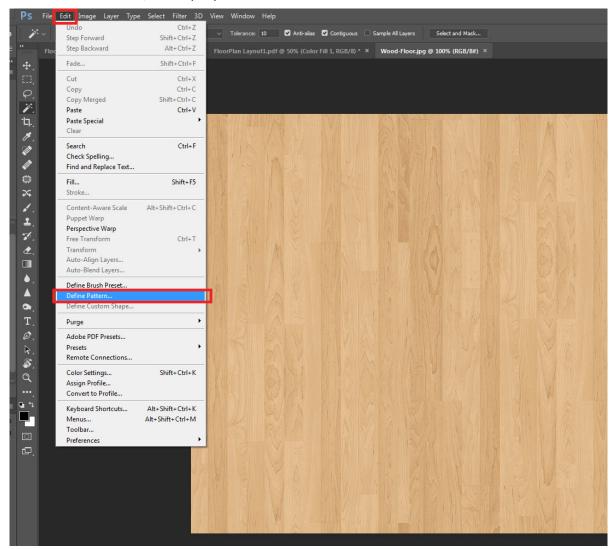
Fig. 2 -2

Fig. 1 -1

Pattern W/ Adjustment Layer (Pattern Layer)

NOTE: its necesary to load the Pattern into the Photoshop internal Pattern library

- 1. Open the Pattern as individual photoshop file
- 2. Edit > Define Pattern
- 3. Name the Pattern, Save (OK)





Pattern W/ Adjustment Layer (Pattern Layer)

NOTE: Select the regent where you need to apply the pattern

- 1. Select the regent by using the selection tools
- 2. On the Layer Tab click on Adjustment Layer > Pattern...
- 3. Pick the Pattern

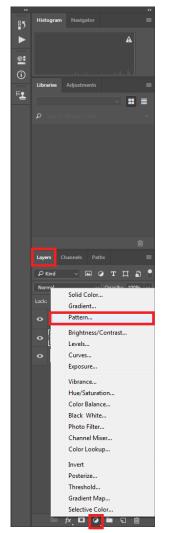




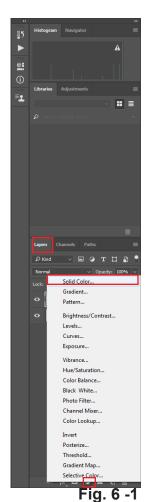
Fig. 3 -2

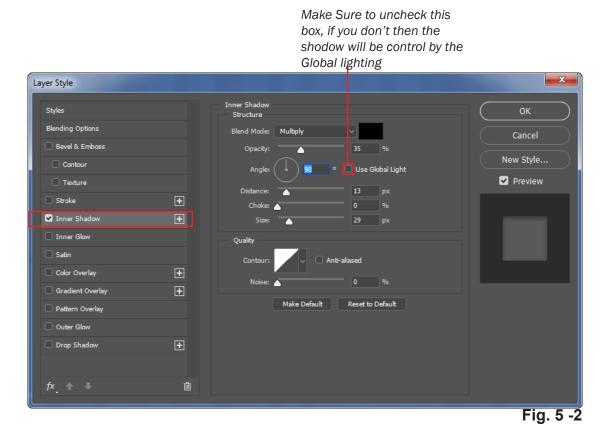
Fig. 4 -1

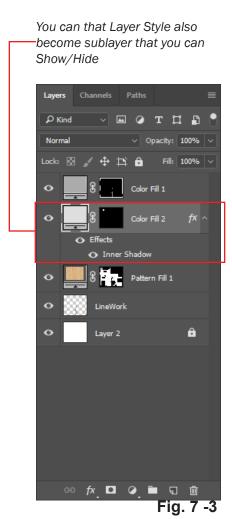
Furniture Adjustment Layer W/ Shadows

NOTE: Select the regent where you need to apply Solid color and / Shadow

- 1. Select the regent by using the selection tools
- 2. On layer Tab, adjustment Layer > Solid Color (That will create a new Layer)
- 3. On the new Layer double Right Click
- 4. On the Layer Style check Inner Shadow
- 5. Pick the angle and UNCHECK "Use GLobal Light"







PhotoShop II

Adjustment Layer W/ Gradient

NOTE: Select the regent where you need to apply Gradient

- 1. Select the regent by using the selection tools
- 2. On layer Tab, adjustment Layer > Gradient...
- 3. Select the Angle to project the Gradient.
- 4. Pick the color Gradient.

